

テンソルネットワーク法を用いた 量子計算のシミュレーション

白川知功

理化学研究所・計算科学研究センター・量子系物質科学研究チーム

理化学研究所・量子コンピュータ研究センター・量子計算科学研究チーム

理化学研究所・開拓研究本部・柚木計算物性物理研究室

理化学研究所・数理創造プログラム

2023年8月31日 HPC-Phys 勉強会

Our team <https://www.r-ccs.riken.jp/labs/cms/>

Computational Materials Science Research Team



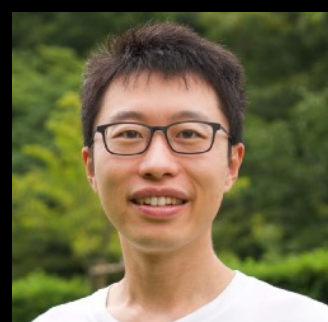
Team leader: Seiji Yunoki

Numerical studies in condensed matter physics
Development of quantum algorithms



Tomonori Shirakawa

Numerical studies in condensed matter physics, application of quantum algorithms
Exact diagonalization, DMRG, Cluster perturbation theory, ab-initio QMC, NISQ devices, Variational Monte Carlo



Rong-Yang Sun

Numerical studies on quantum many-body problems, development of quantum algorithms
MPS, NISQ devices



Kazuma Nagao

Dynamics in quantum many-body systems
Truncated Wigner approximation



Hidehiko Koshiro

Numerical & Theoretical studies on quantum many-body systems
Tensor network methods

Libraries for tensor network methods

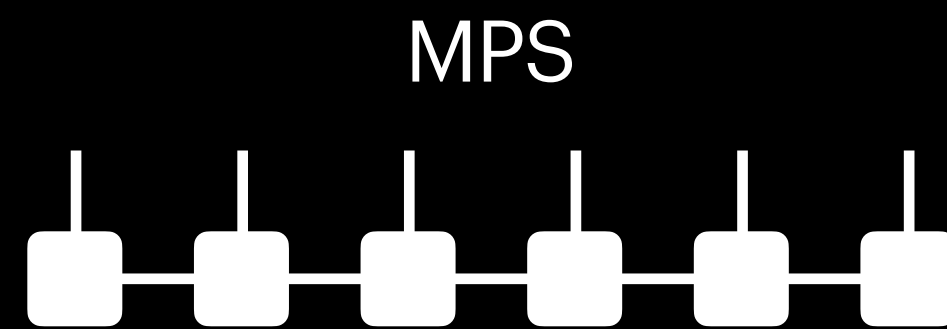


<https://gracequantum.org/>

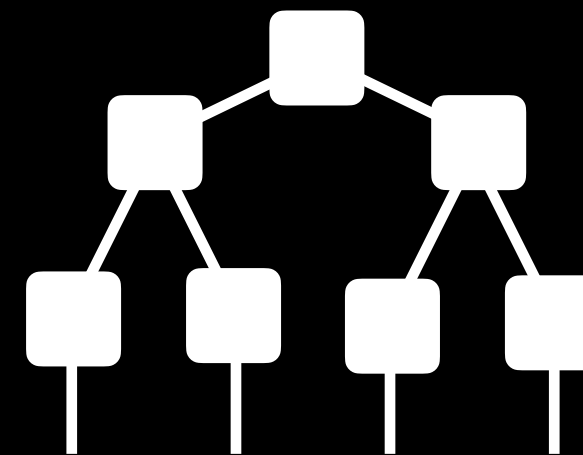
Introduction

Tensor network methods

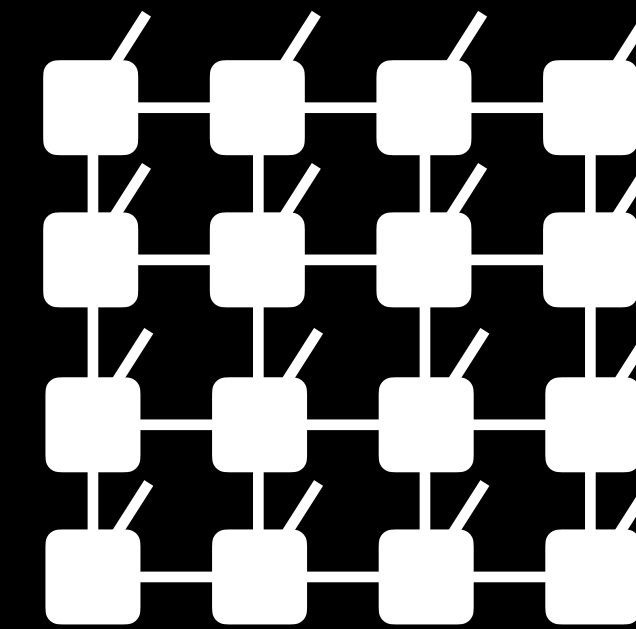
- Computational methods that have developed as a **compact** way to represent **quantum many-body states**



Tree tensor networks



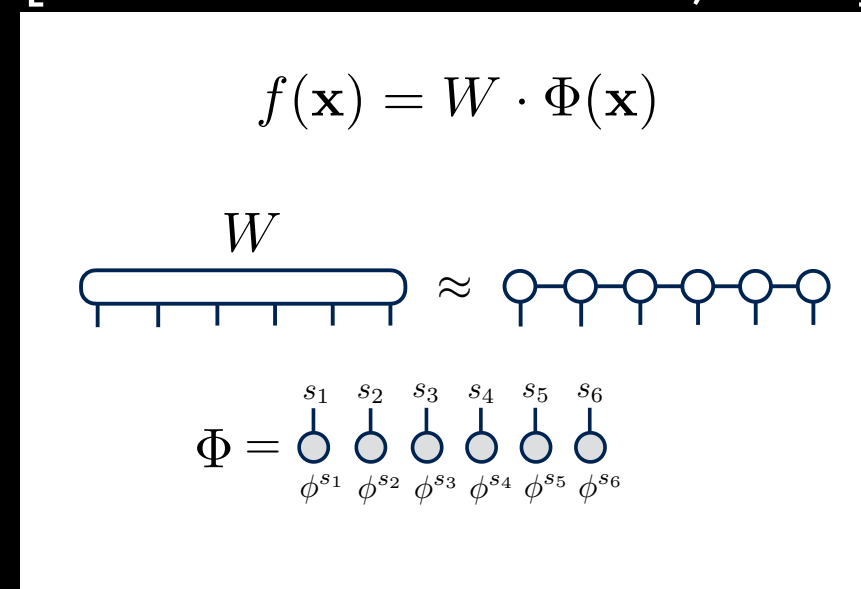
PEPS



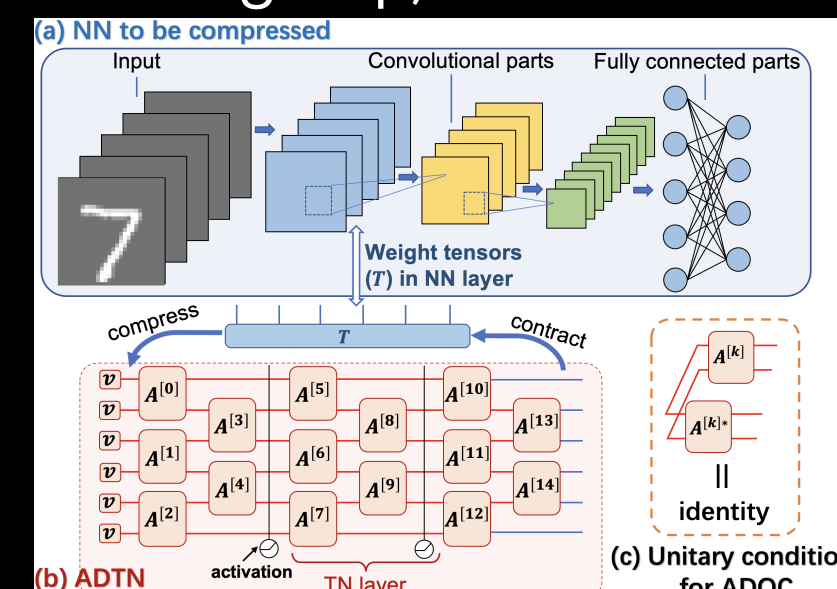
Compression of an exponentially large vector (tensor) into product of low-rank tensors

- It has recently attracted attention as an efficient representation of **machine learning** models and as a highly efficient compression method for **big data**.

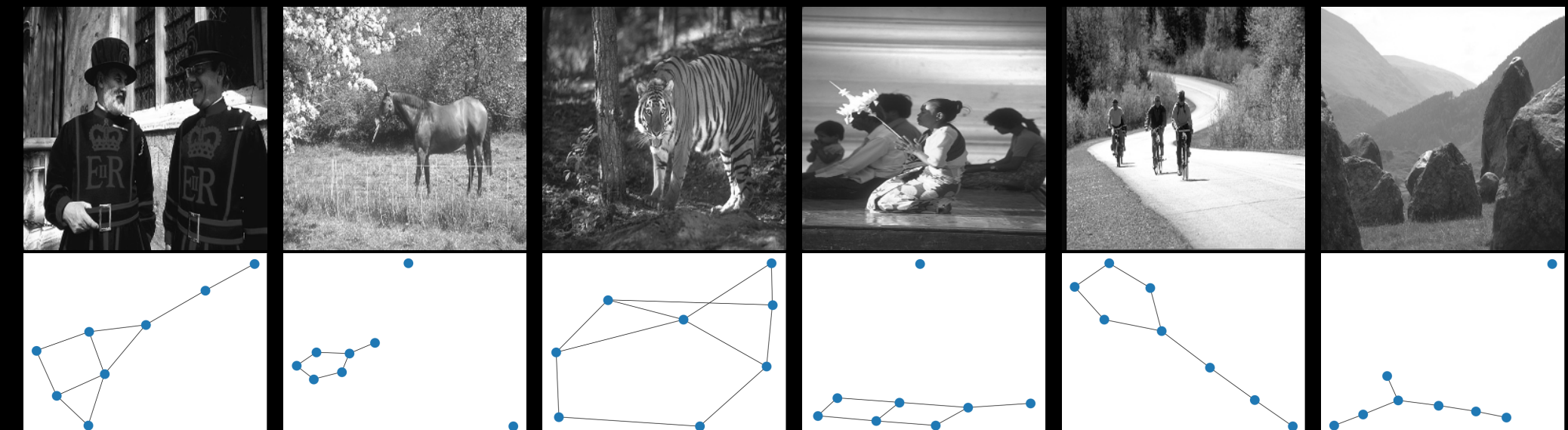
[Stoudemire&Schwab, 2017]



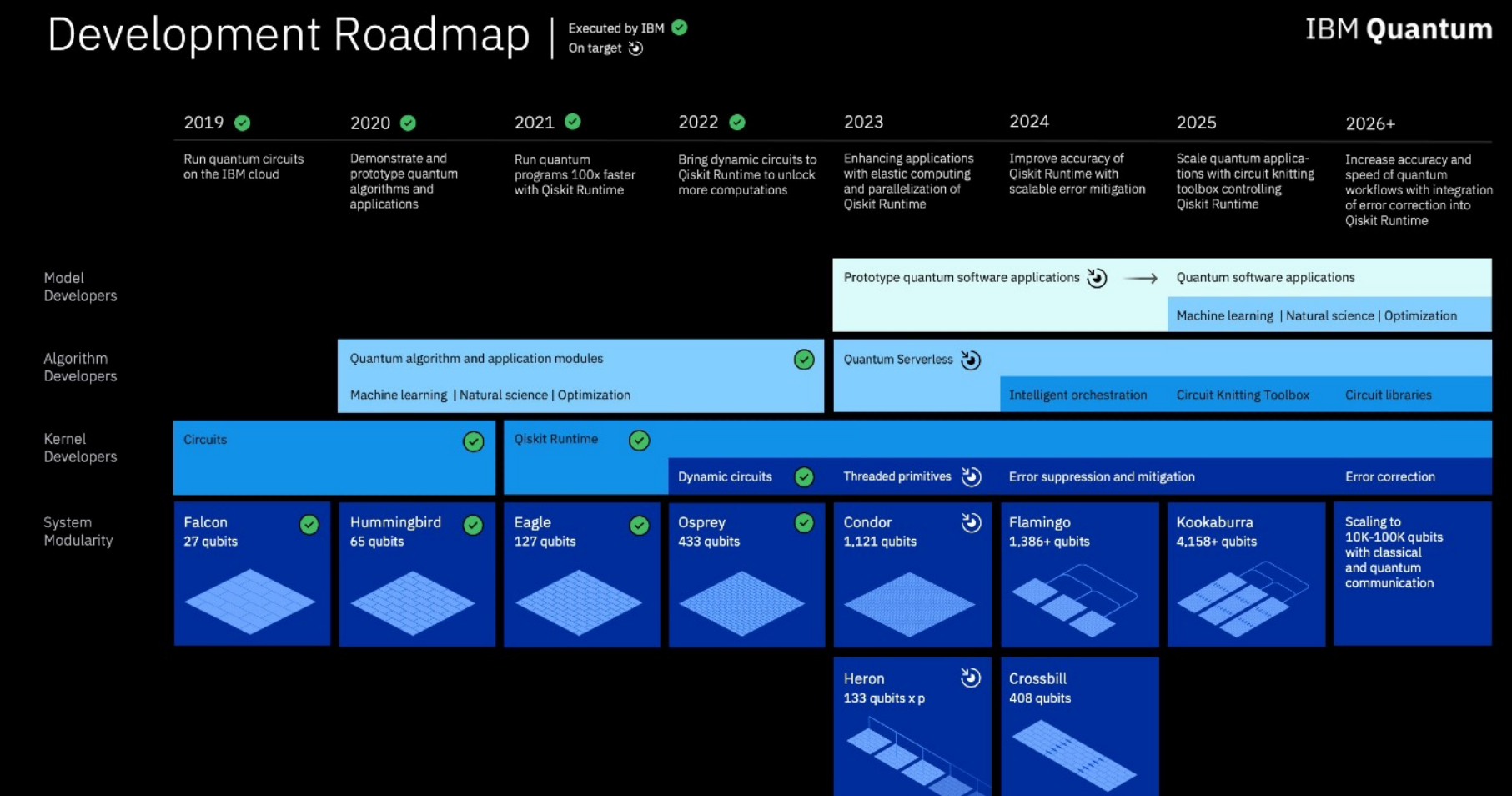
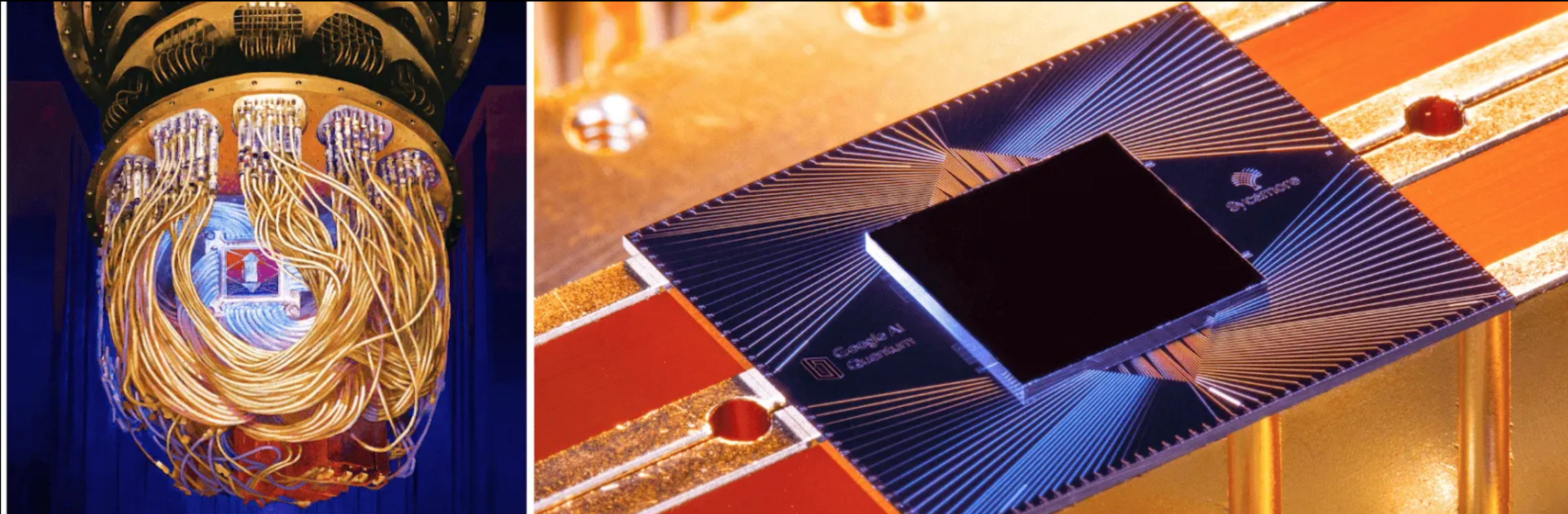
[Shi-Ju Ran group, arXiv:2305.06058]



[Chao Li et al (AIP tensor learning team), 2020, 2022, 2023]



Near-term quantum devices



- Noisy intermediate-scale quantum (NISQ) era
 - ▶ A few $\mathcal{O}(10^2 \sim 10^3)$ qubits **without** error correction
 - ▶ A few $\mathcal{O}(10^1 \sim 10^2)$ depths circuit evolution

Quantum Computing in the NISQ era and beyond

John Preskill

Institute for Quantum Information and Matter and Walter Burke Institute for Theoretical Physics,
California Institute of Technology, Pasadena CA 91125, USA

30 July 2018



Near-term aim: achieve **useful** quantum advantage on NISQ devices

Quantum computing and tensor network methods

Main uses of tensor network methods for research of quantum computing

1. Tensor network as a **simulator for quantum computing**

- Exact contraction of quantum circuit (similar to the **state-vector simulator**)

$$\langle 0 | \hat{C}^\dagger \hat{O} \hat{C} | 0 \rangle = \text{Tr}[\hat{U}_M \cdots \hat{U}_2 \hat{U}_1 | 0 \rangle \langle 0 | \hat{U}_1^\dagger \hat{U}_2^\dagger \cdots \hat{U}_M^\dagger \hat{O}] \longrightarrow \text{Compute all contractions as products of tensors}$$

- Simulators using tensor network method to approximate quantum states after gate operations

Today's topic: **tensor network simulator**

2. **Development of useful algorithm** based on the tensor network

- Construct a circuit for state preparation based on the tensor network states

$$\text{Find quantum circuit } \hat{C} = \hat{U}_M \hat{U}_{M-1} \cdots \hat{U}_1 | 0 \rangle \text{ s.t. } |\Psi\rangle \sim \hat{U}_M \hat{U}_{M-1} \cdots \hat{U}_1 | 0 \rangle$$

- Circuit optimization/compilation by decomposing the large unitary operator into a product of small unitary operator

$$\text{Find optimal product of } \hat{U}_M \hat{U}_{M-1} \cdots \hat{U}_1 \text{ s.t. } \hat{C} \sim \hat{U}_M \hat{U}_{M-1} \cdots \hat{U}_1$$

- Error mitigation utilizing the compression performance of tensor networks [Nation et al., PRX Quantum 2, 040326 (2021)]

Tensor network simulators

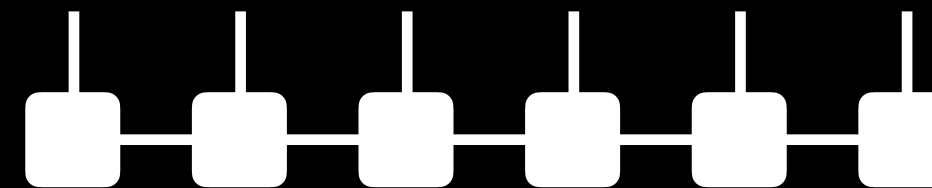
State vector simulator



Can compute any quantum circuits
Hard limitation on number of qubits

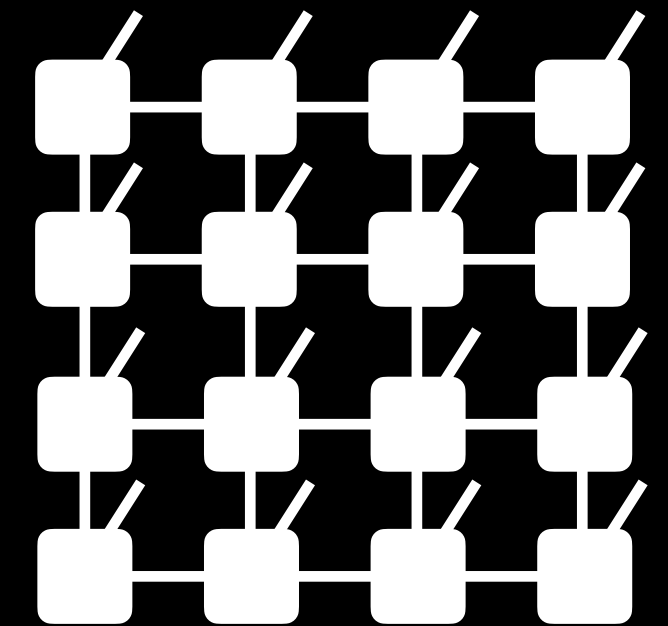
Tensor network simulator

MPS



Can compute quantum circuits with large qubits
Limitation on entanglements

PEPS

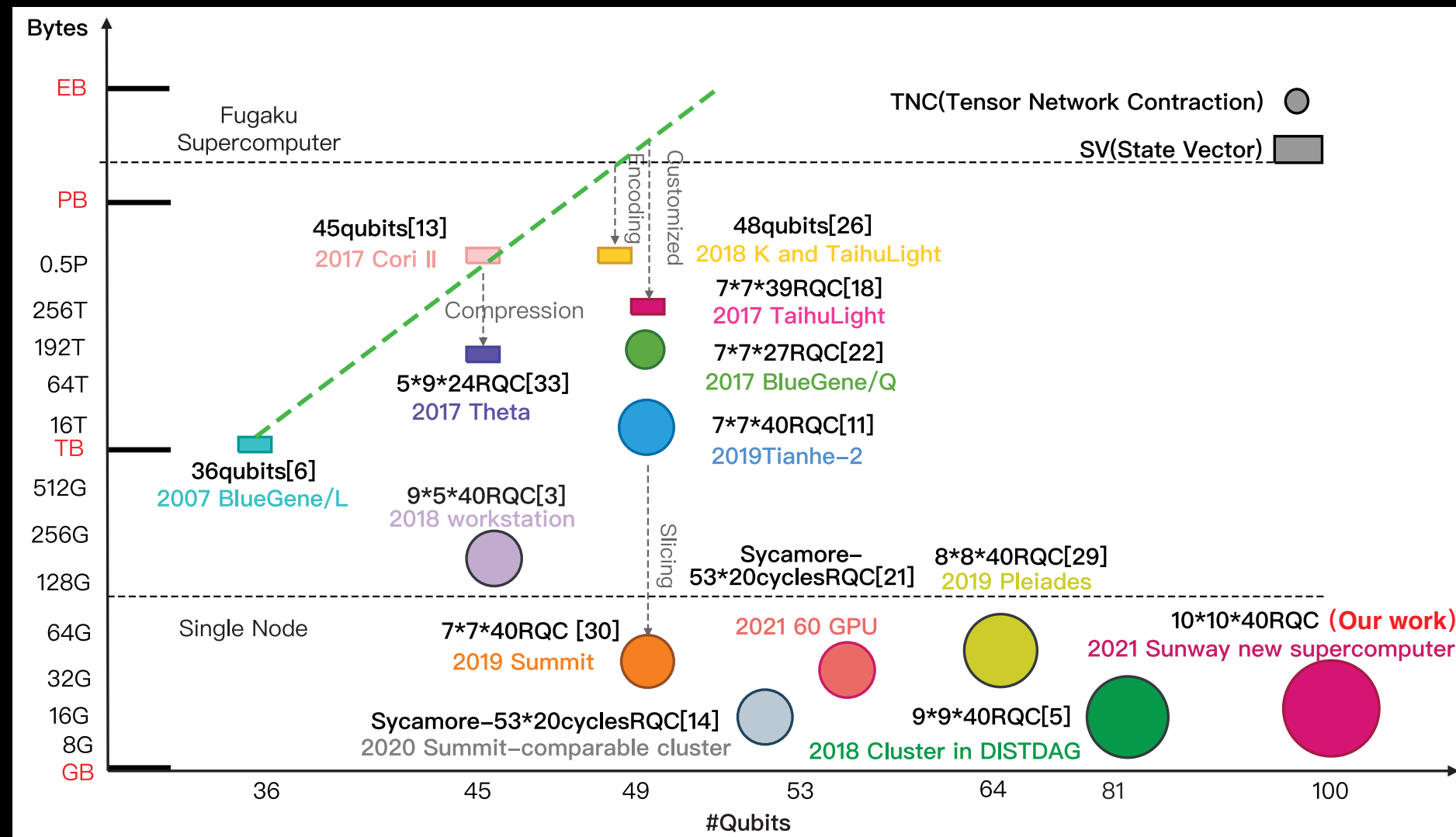


Why we need the simulator of quantum computer?

- (1) To check the validity of the quantum algorithm assuming that the quantum computer has worked correctly.
In order to explore the useful applications of quantum computers, it is necessary to check the results of quantum computers when they work properly.
- (2) To verify that the quantum computer is working properly
Current quantum computing devices are noisy and have no error correction, so they must be evaluated against correct operation.
- (3) To bridge the classical information and quantum information
The simulator is useful in converting data for a single task in a joint effort between a quantum computer and a classical computer.

Tensor network simulators

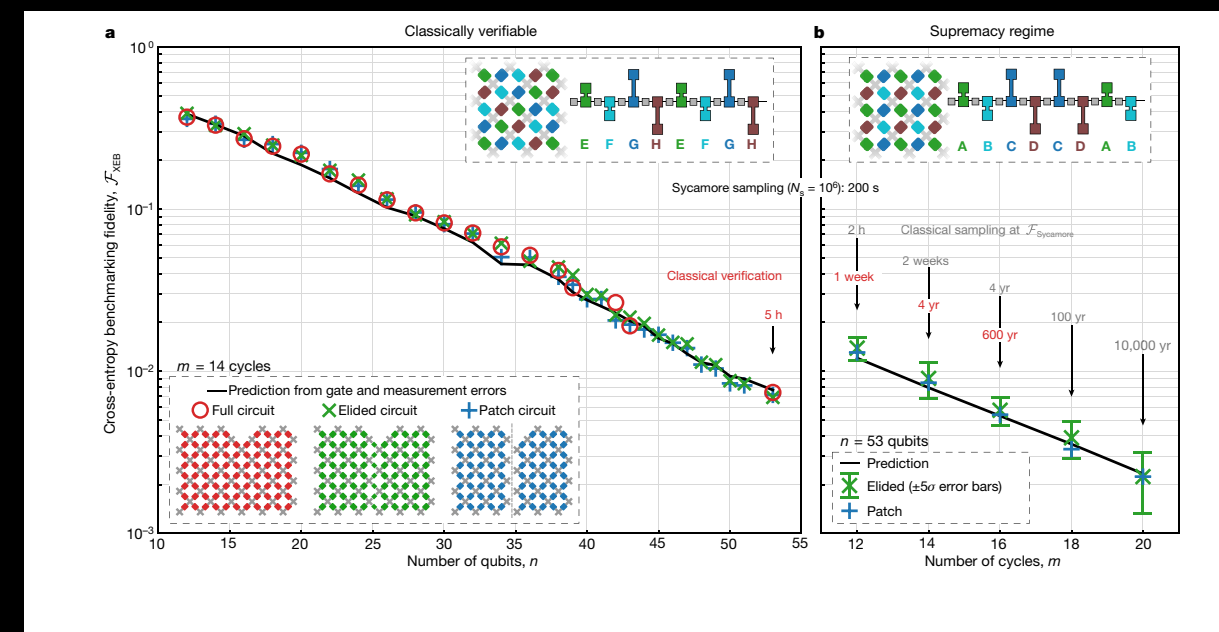
2021 ACM Gordon Bell Prize



- optimal slicing scheme
- three-level parallelization scales to about 42 million cores
- fused permutation and multiplication design for tensor contraction
- mixed-precision scheme

Performance comparison with real quantum devices

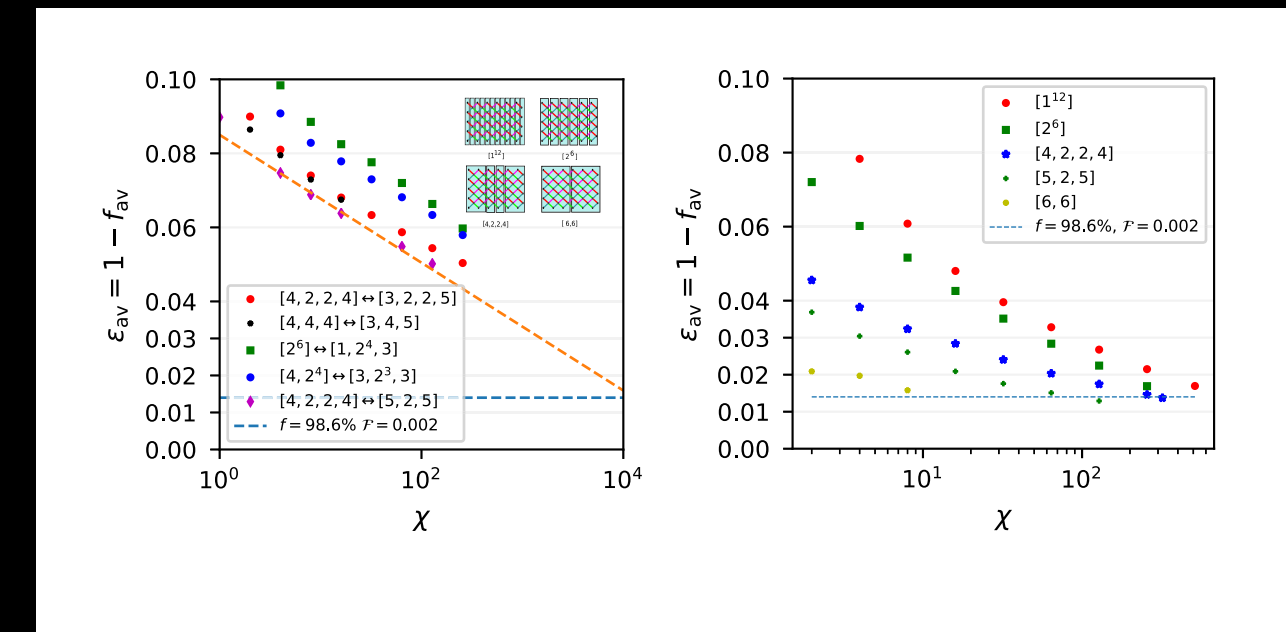
[Google, Nature **574**, 505-510 (2019)]



Real-device experiment for random circuits

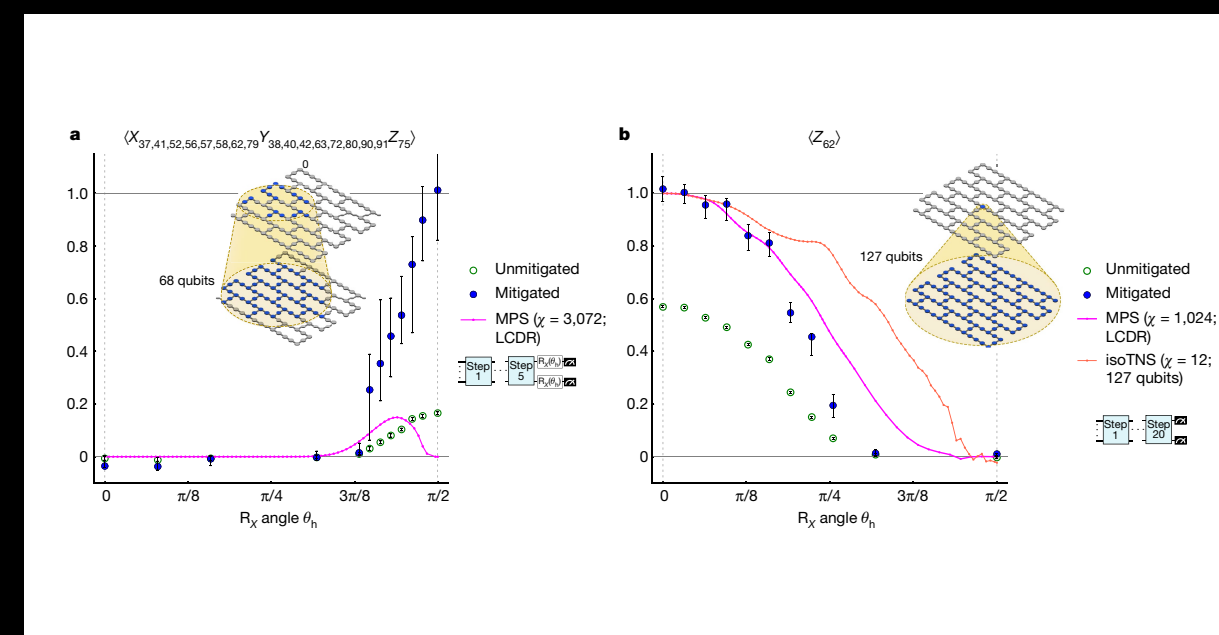
[IBM, Nature **618**, 500 (2023)]

[Zhou et al, PRX **10**, 041038 (2020)]

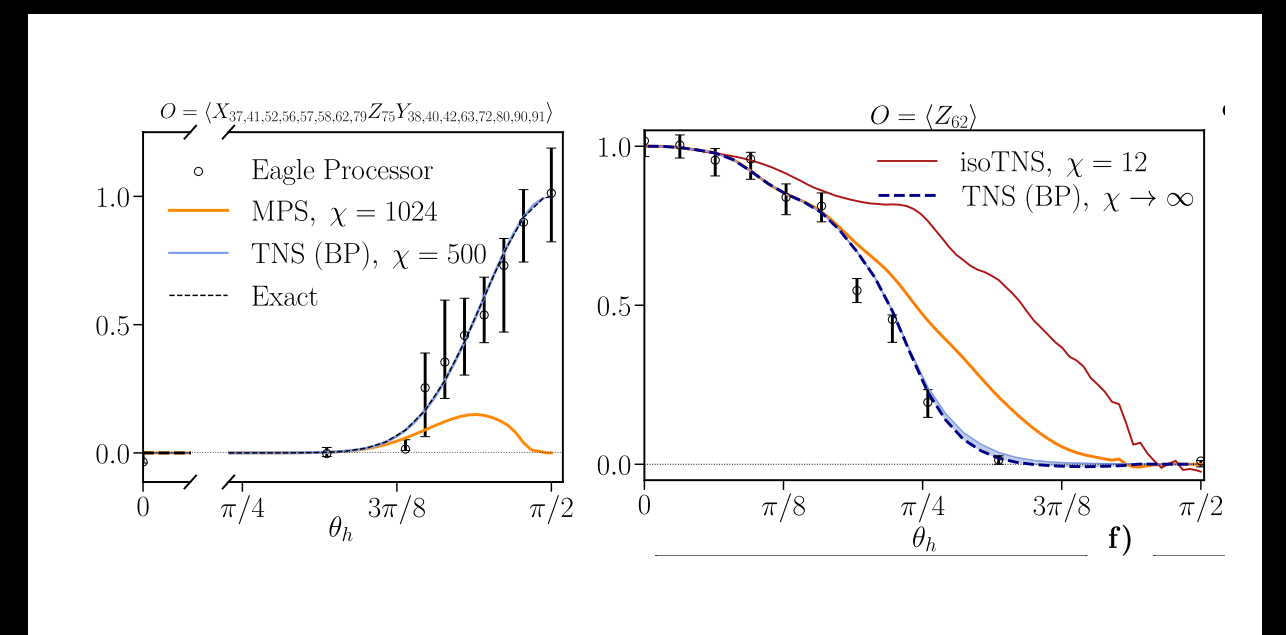


Tensor network simulation

[Tindall et al., arXiv:2306.14887]



Real-device experiment for quench dynamics



Tensor network simulation (using Belief propagation technique)


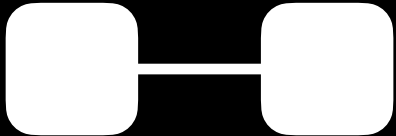

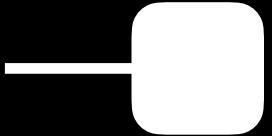
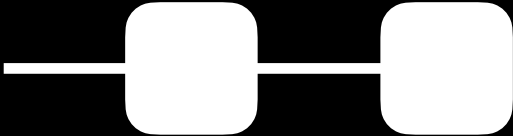
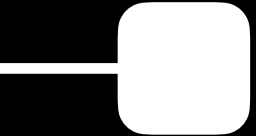



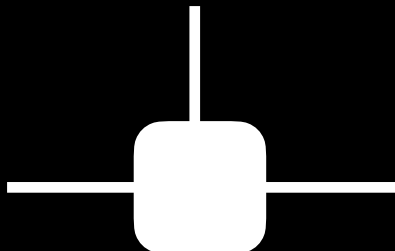
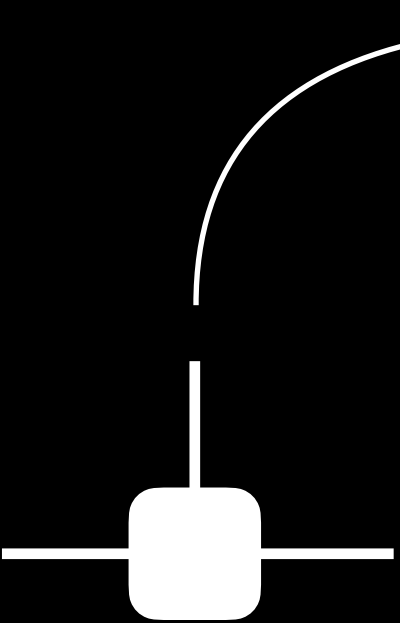
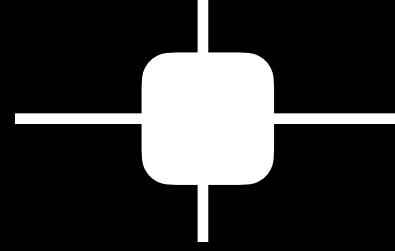
No one knows the limit of performance.

Outline

- Matrix product state
- Canonical form and gauging form
- Measurement and applying operator to state
- Time-evolving block decimation (TEBD) and its parallelization
- Extension to 2D tensor network (on-going project)
- Relation between tensor network and quantum circuit

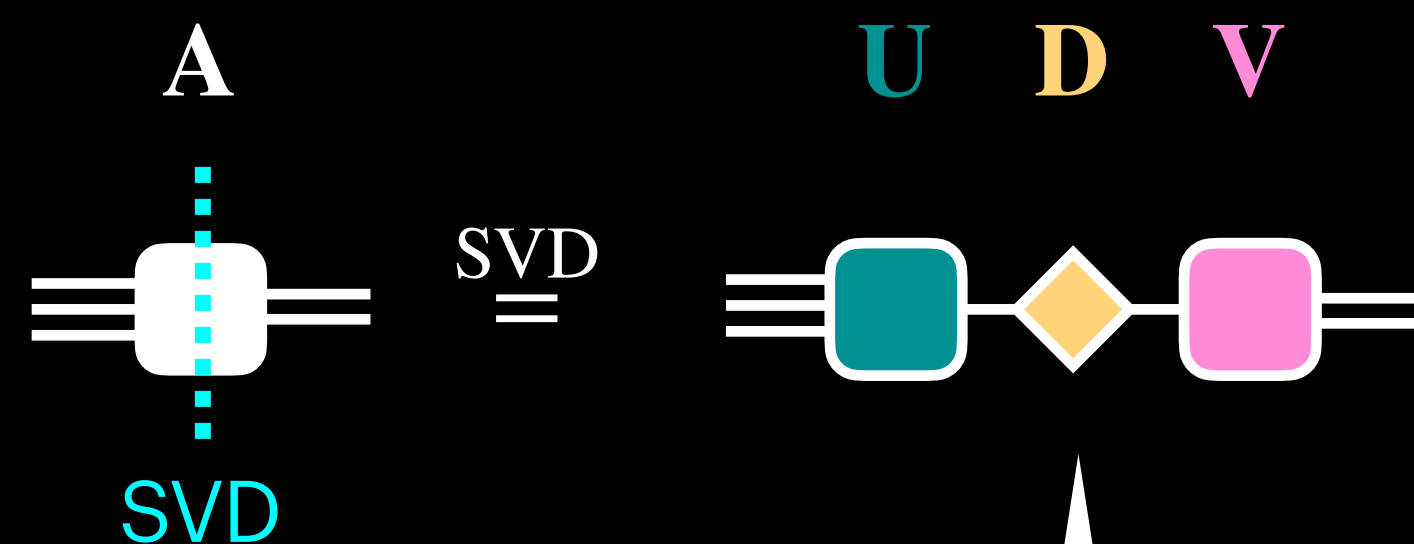
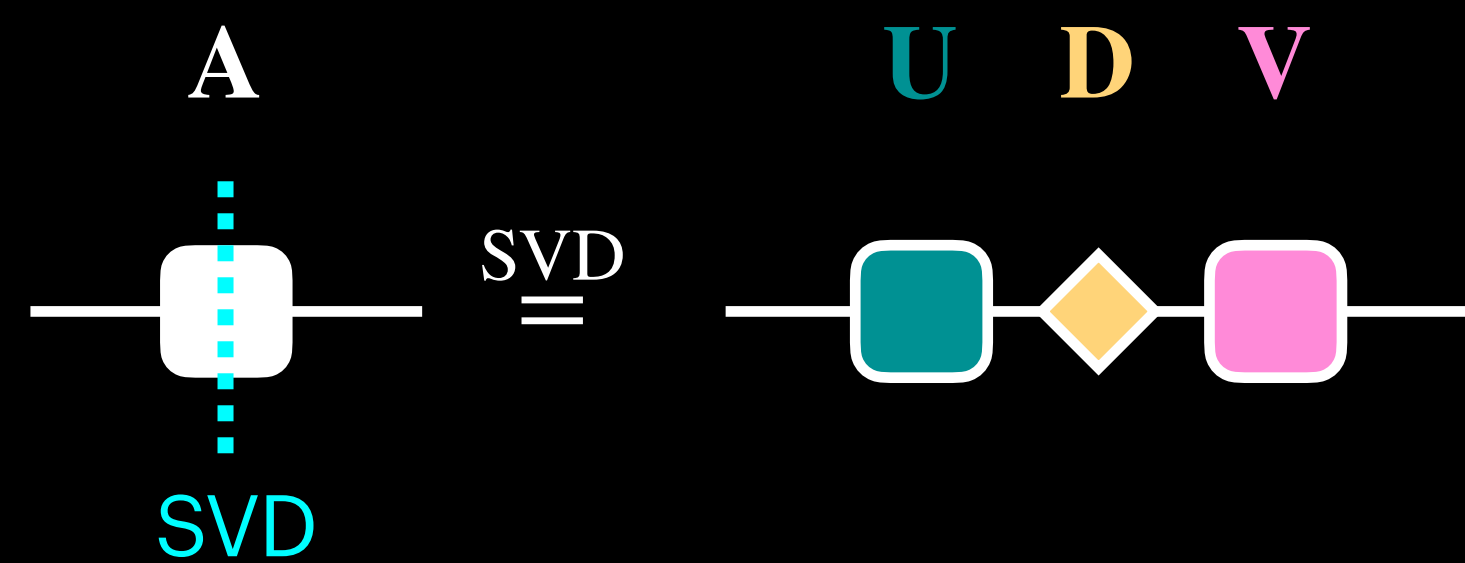
Notations

Graphical representations of tensors

Tensors			Contraction		
Rank 0 tensor (scaler)		c		$= vu = \sum_i v_i u_i =$	
Rank 1 tensor (vector)		u_i		$= Au = \sum_j A_{ij} u_j =$	
Rank 2 tensor (matrix)		A_{ij}		$= AB = \sum_j A_{ij} B_{jk} =$	
Rank 3 tensor		T_{ijk}	 <p>We call each line "bond".</p>		
Rank 4 tensor		T_{ijkl}			

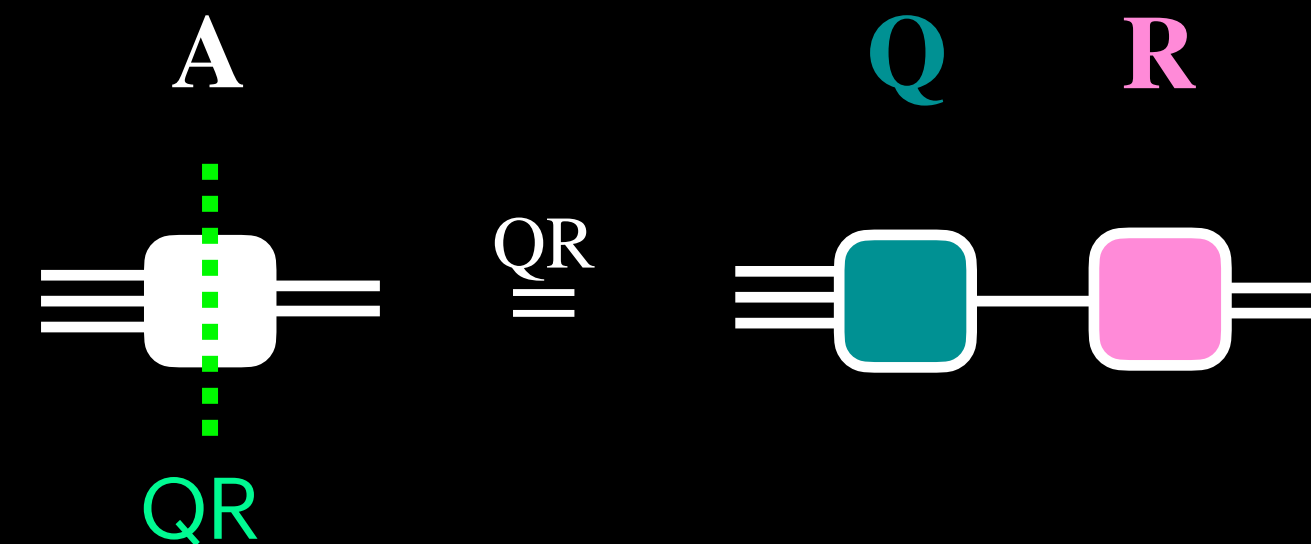
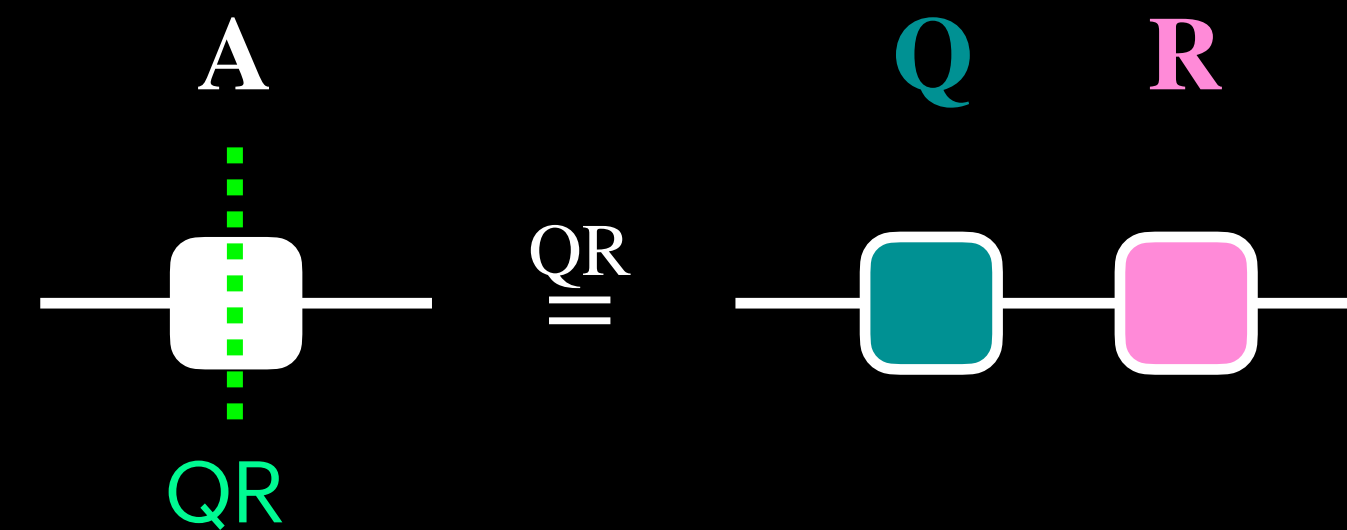
Analytical decomposition

Singular value decomposition (SVD)



Henceforth, a diagonal matrix tensor is represented using a diamond-shaped symbol.

QR decomposition



QR decomposition is not used for bond truncation, but is useful for extracting associated low-rank tensors.

1D tensor network state

(Matrix Product State, MPS)

Tensor representation of quantum states

A quantum state (wave function) defined on a lattice $\mathbb{L} = \{0, 1, \dots, L-1\}$:

\mathbb{L} denotes labels of sites on a lattice.

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} \Psi_{\sigma_0 \sigma_1 \cdots \sigma_{L-1}} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

$|\sigma_l\rangle$ ($\sigma_l = [0, d)$) denotes the local eigenstate on a site l .

The coefficients for each basis can be viewed as elements of a tensor.

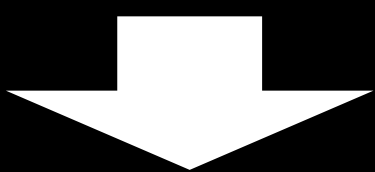


We call the subscripts corresponding to the basis of the physical system “physical bonds.”

Matrix product states (MPS)

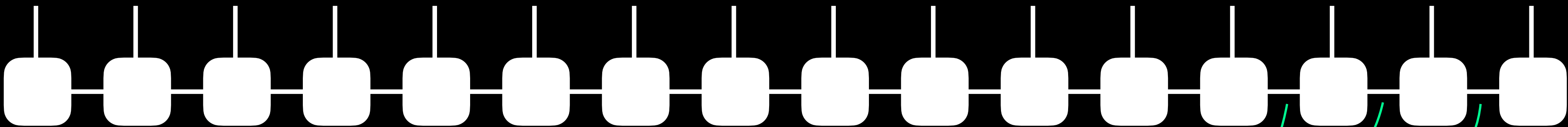
Quantum state

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} \Psi_{\sigma_0 \sigma_1 \cdots \sigma_{L-1}} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} \mathbf{M}_{\sigma_0} \mathbf{M}_{\sigma_1} \cdots \mathbf{M}_{\sigma_{L-1}} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



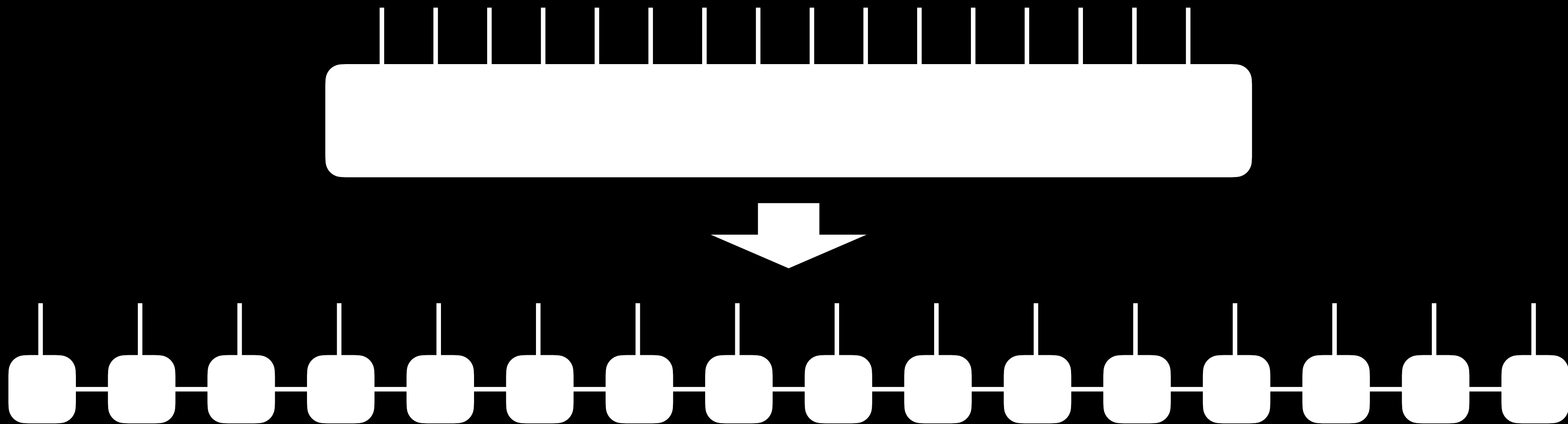
virtual bonds

physical bonds

Generality of MPS and “truncation”

Generality of MPS: Any quantum state can be expressed as a MPS form.

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} \Psi_{\sigma_0\sigma_1\cdots\sigma_{L-1}} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

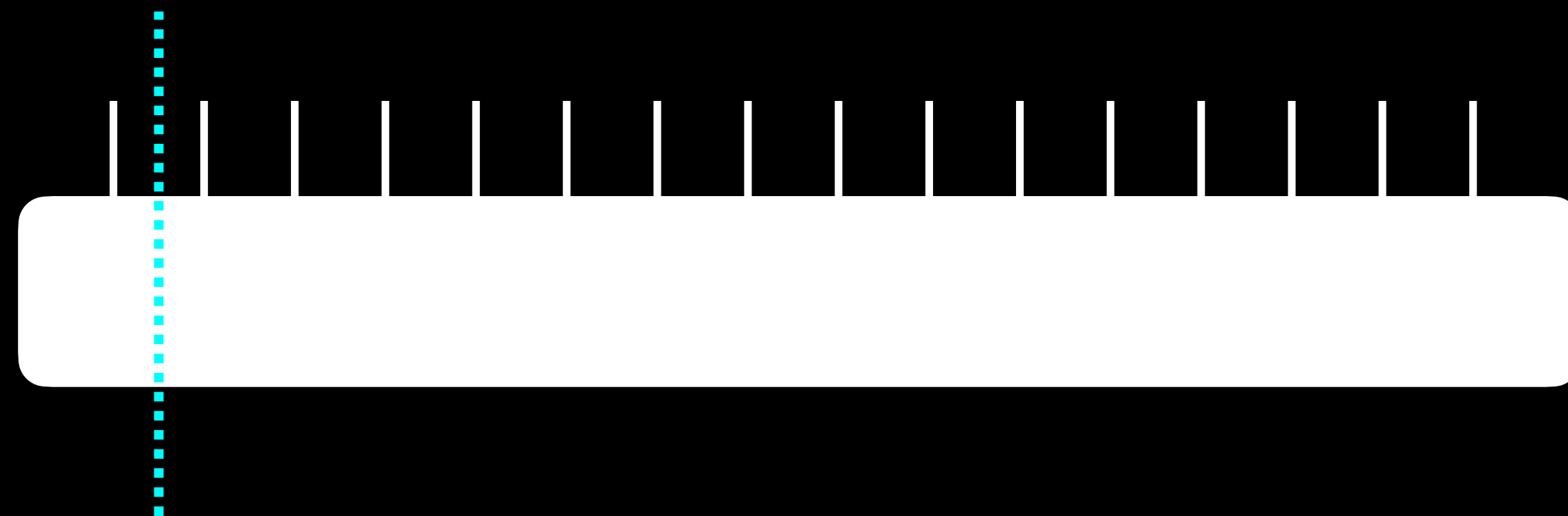


Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} \Psi_{(\sigma_0)(\sigma_1 \cdots \sigma_{L-1})} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

row column

SVD



Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} D_{\alpha_0 \alpha_0}^{(0)} V_{\alpha_0(\sigma_1 \cdots \sigma_{L-1})}^{(0)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

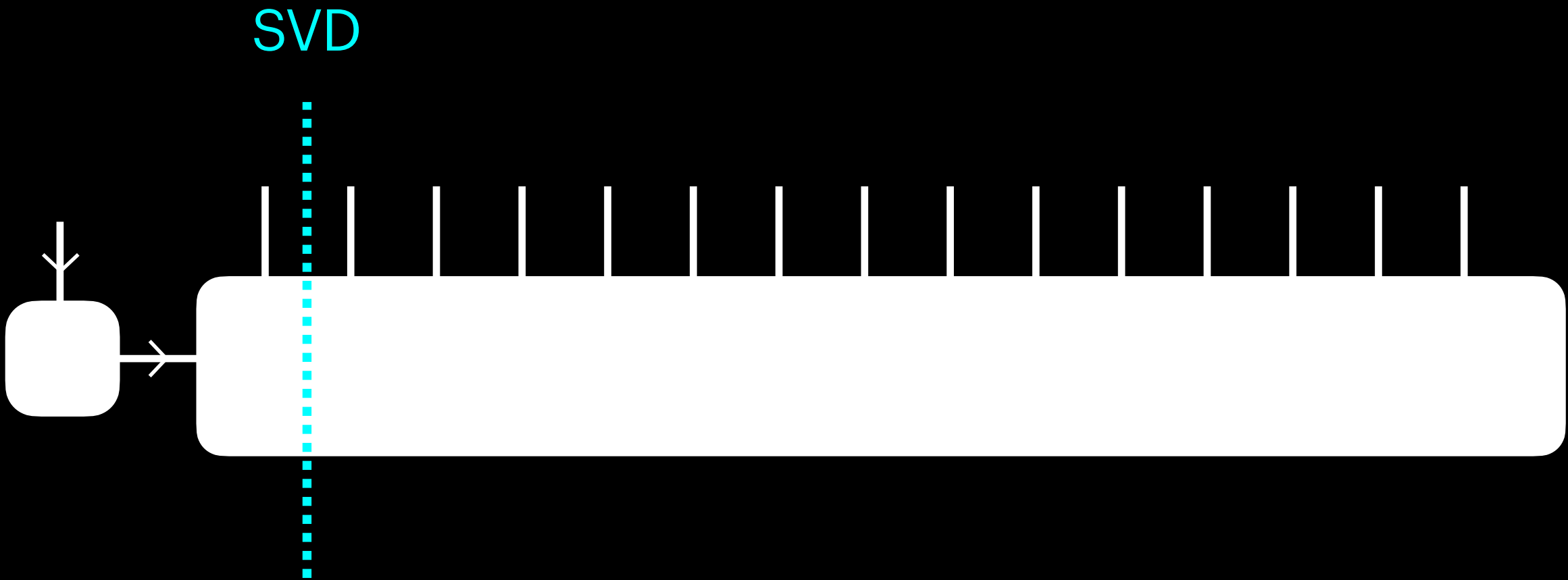


Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} \Psi_{(\alpha_0 \sigma_1)(\sigma_2 \cdots \sigma_{L-1})}^{(1)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

row

column



Generality of MPS

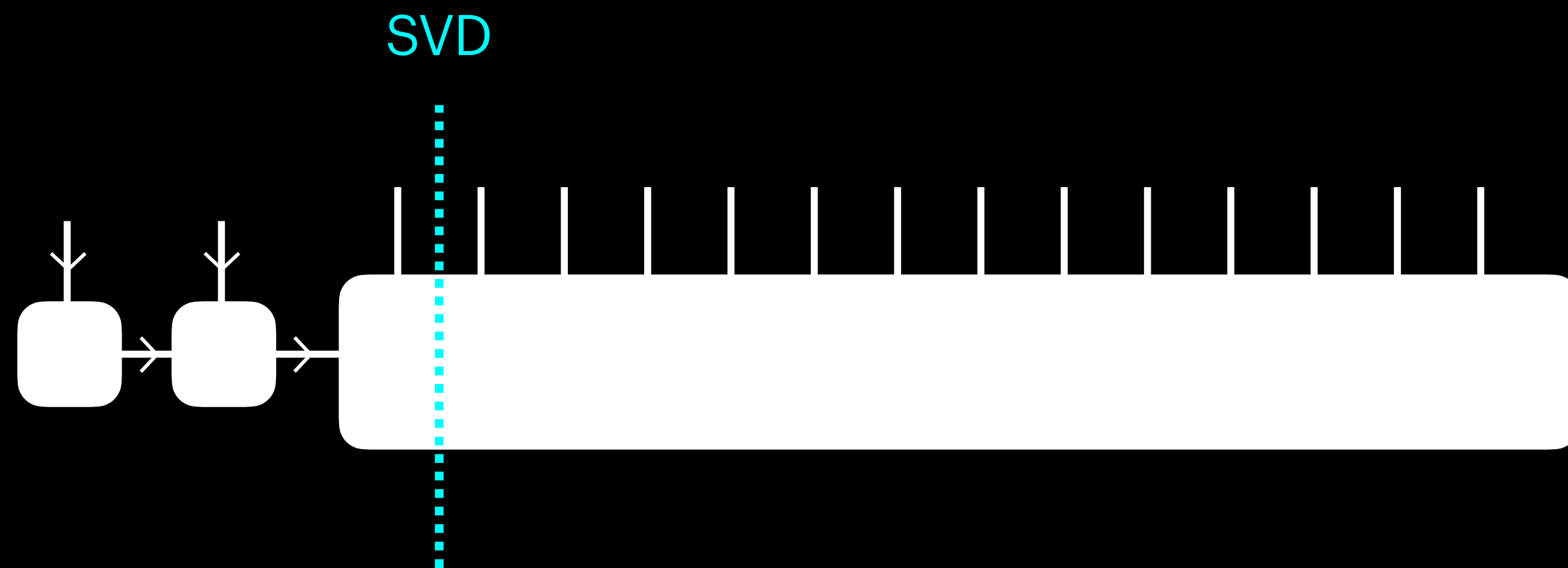
$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} D_{\alpha_1 \alpha_1}^{(1)} V_{\alpha_1 (\sigma_1 \cdots \sigma_{L-1})}^{(1)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \Psi_{(\alpha_1 \sigma_2)(\sigma_3 \cdots \sigma_{L-1})}^{(2)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

row column



Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} U_{\alpha_1 \sigma_2 \alpha_2}^{(2)} D_{\alpha_2 \alpha_2} V_{\alpha_2(\sigma_3 \cdots \sigma_{L-1})}^{(2)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

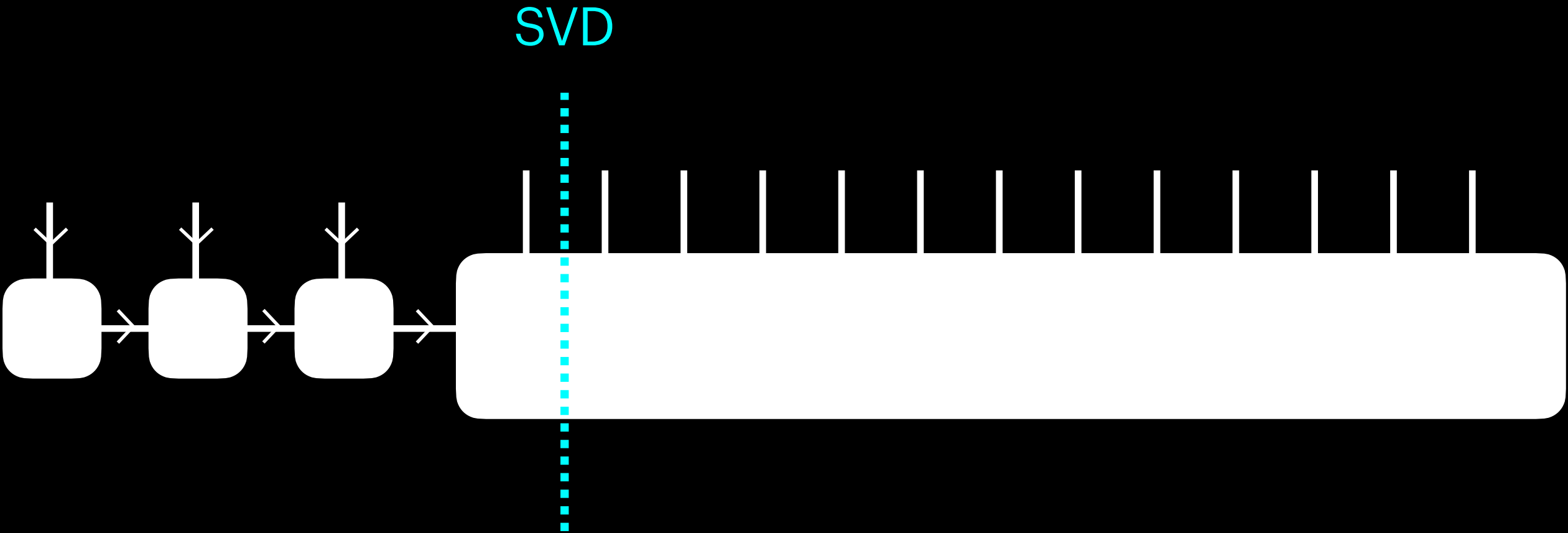


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row

column



Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} U_{\alpha_1 \sigma_2 \alpha_2}^{(2)} U_{\alpha_2 \sigma_3 \alpha_3}^{(3)} D_{\alpha_3 \alpha_3} V_{\alpha_3 (\sigma_4 \cdots \sigma_{L-1})}^{(3)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

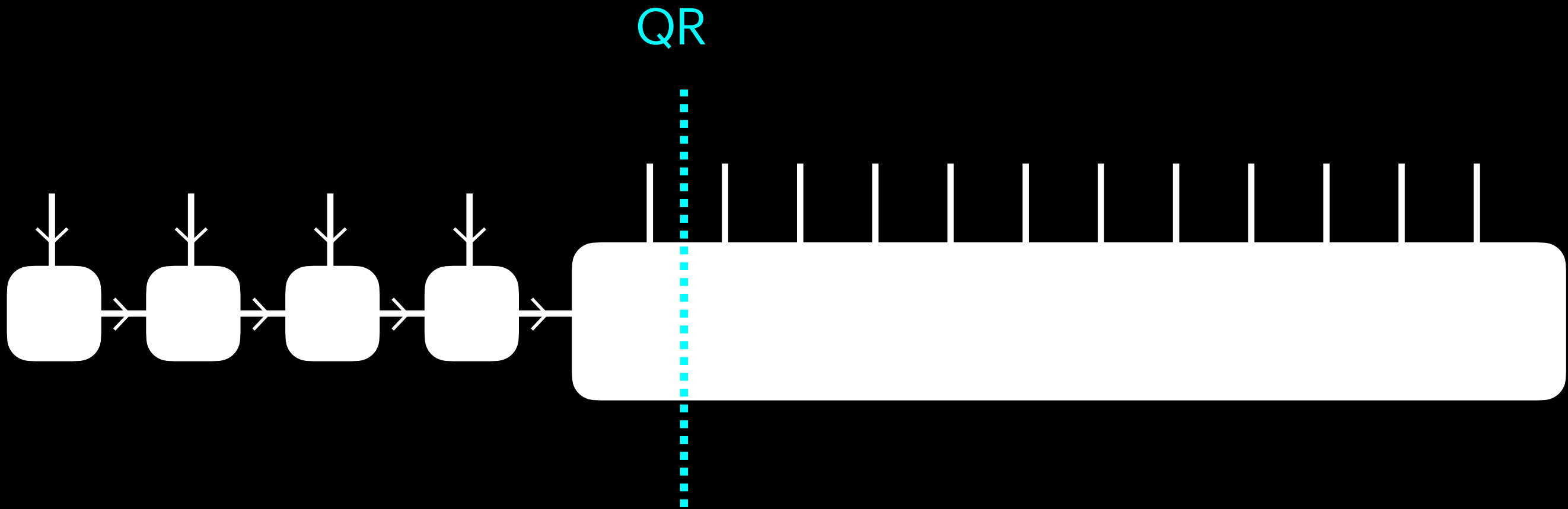


Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} U_{\alpha_1 \sigma_2 \alpha_2}^{(2)} U_{\alpha_2 \sigma_3 \alpha_3}^{(3)} \Psi_{(\alpha_3 \sigma_4)(\sigma_5 \cdots \sigma_{L-1})}^{(4)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

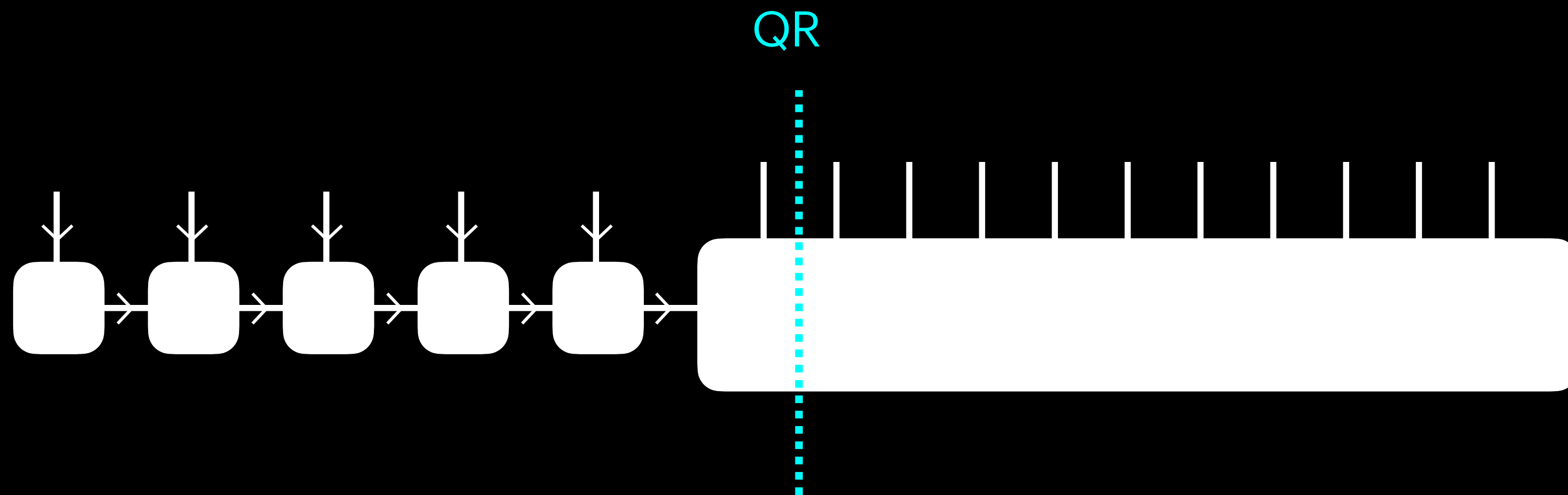
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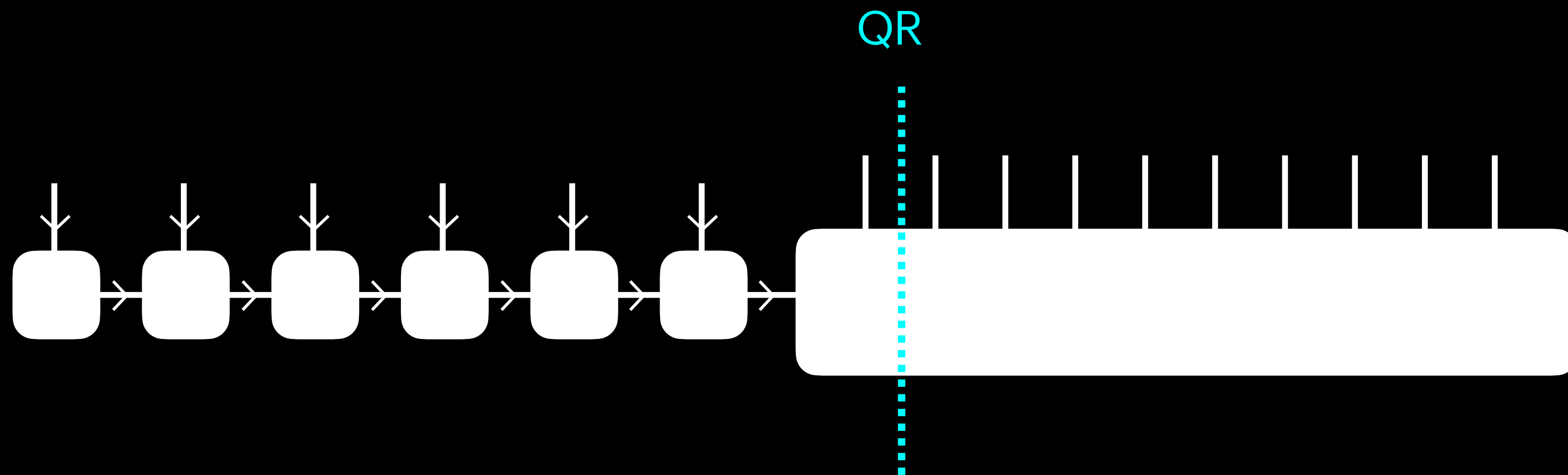
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_3 \sigma_4 \alpha_4}^{(4)} \Psi_{(\alpha_4 \sigma_5)(\sigma_6 \cdots \sigma_{L-1})}^{(5)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



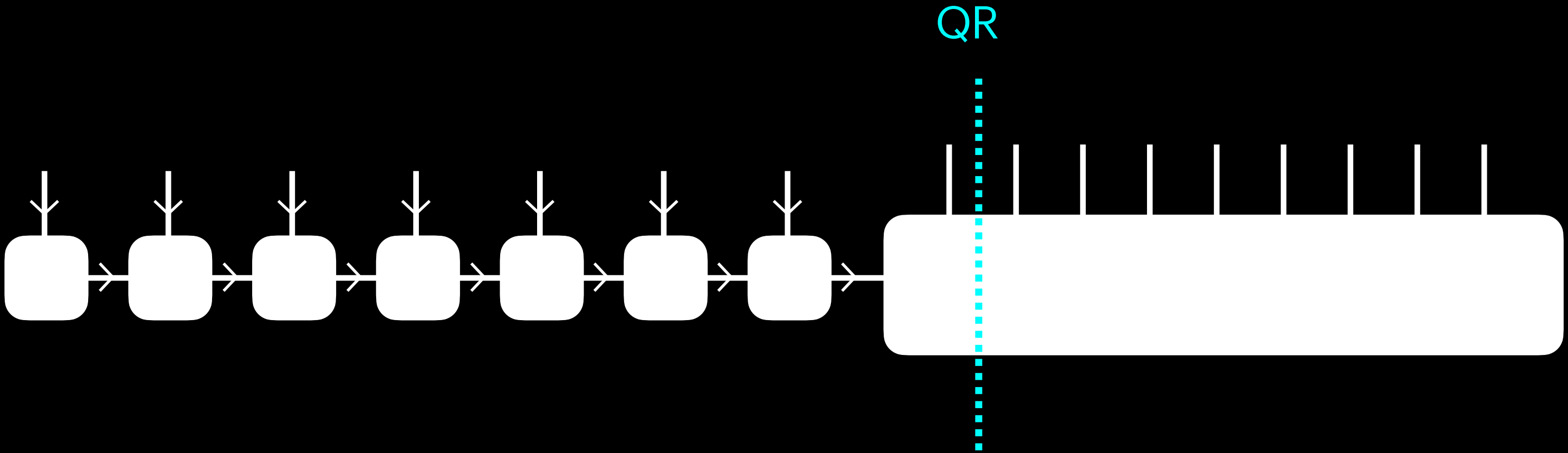
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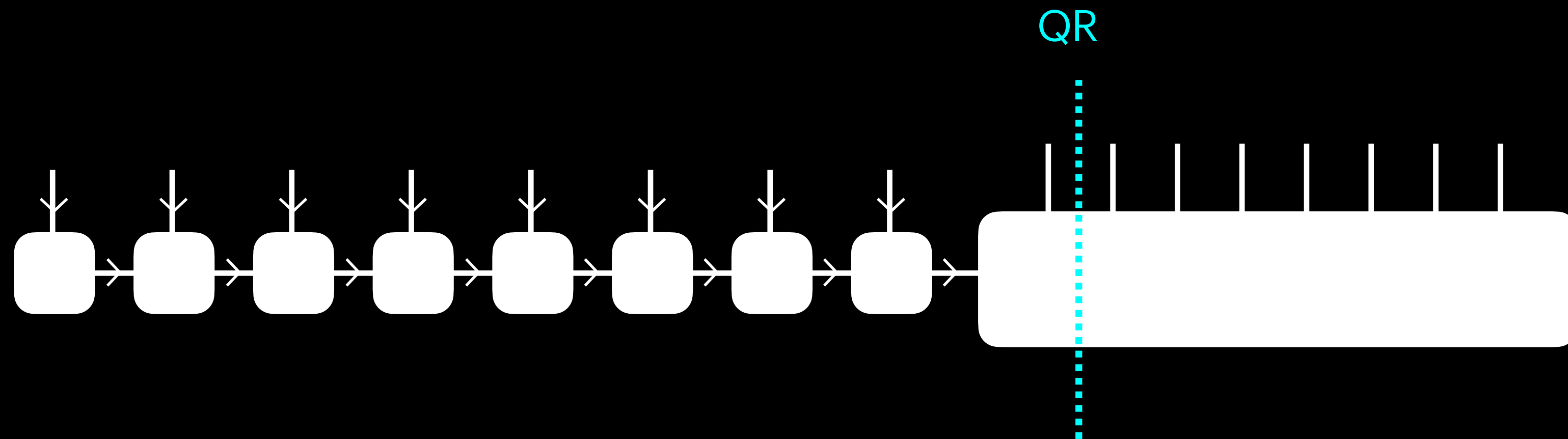
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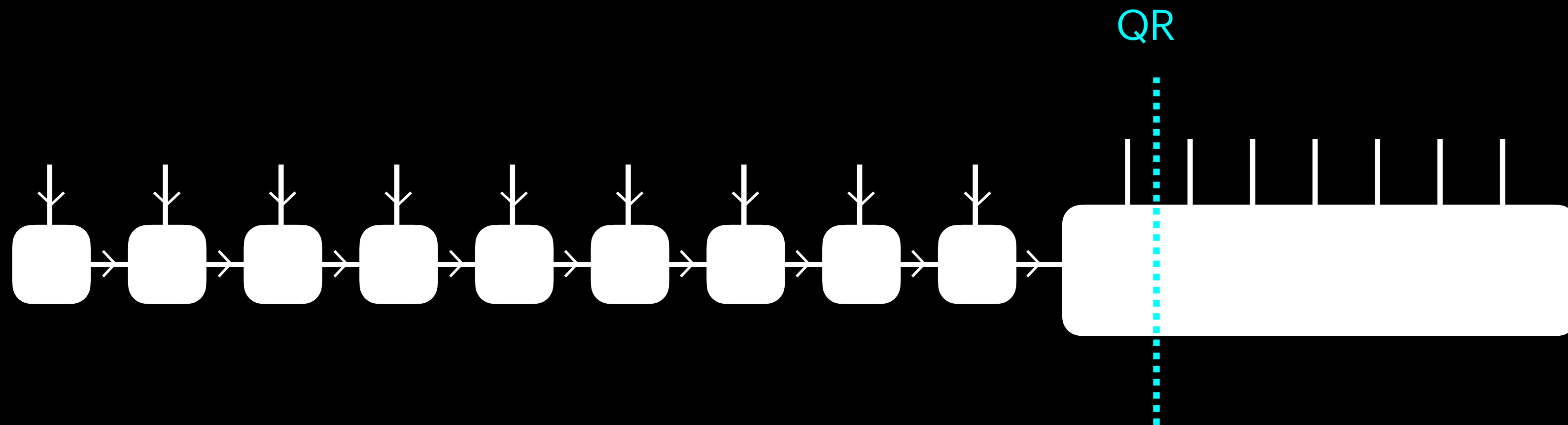
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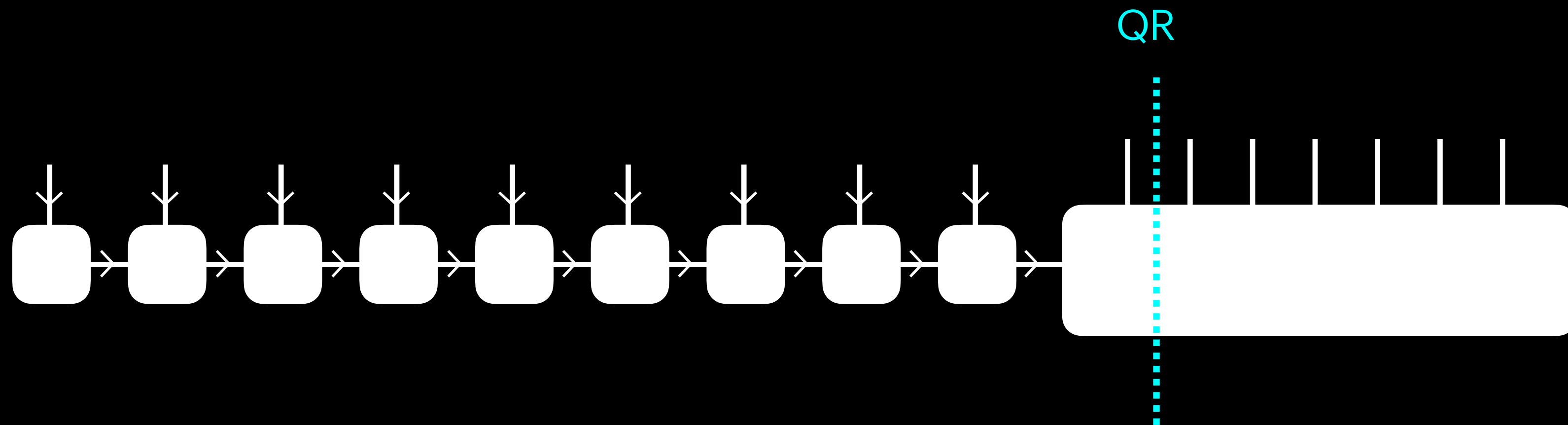
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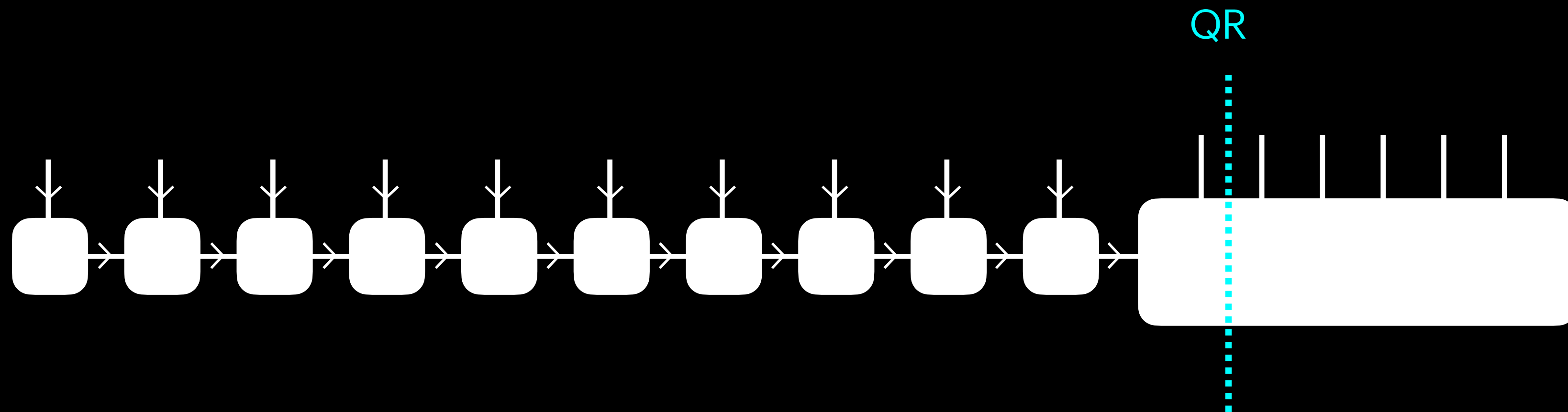
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{l-2} \sigma_{l-1} \alpha_{l-1}}^{(l-1)} \Psi_{\alpha_{l-1} \sigma_l \sigma_{l+1} \cdots \sigma_{L-1}}^{(l)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



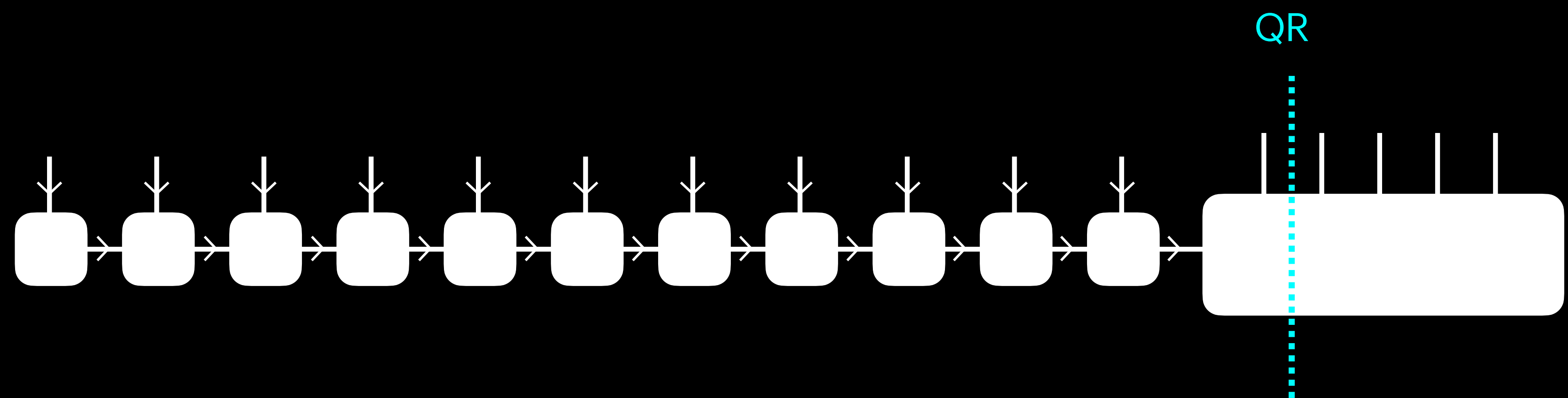
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{l-2} \sigma_{l-1} \alpha_{l-1}}^{(l-1)} \Psi_{\alpha_{l-1} \sigma_l \sigma_{l+1} \cdots \sigma_{L-1}}^{(l)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



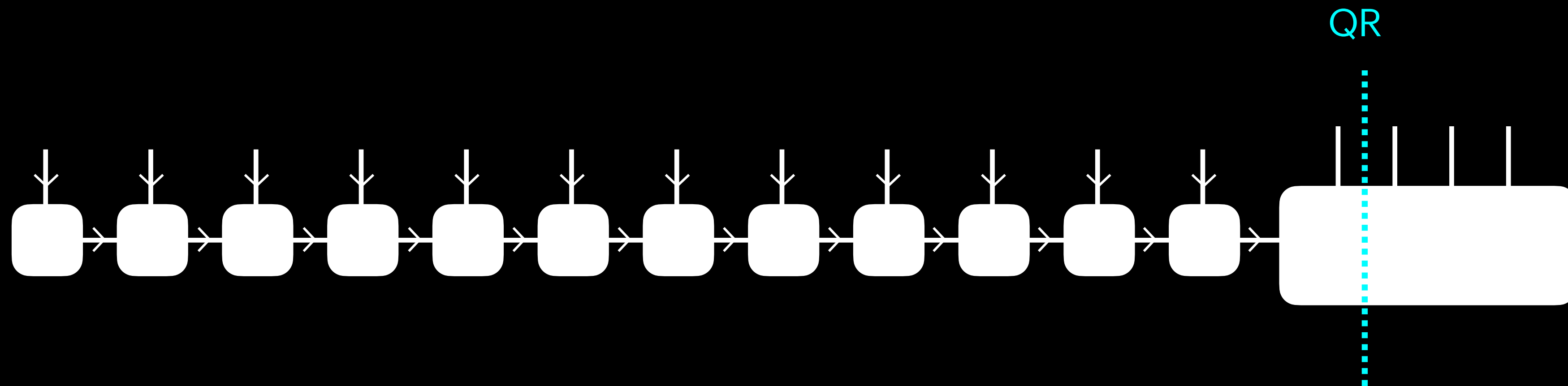
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0\alpha_0}^{(0)} U_{\alpha_0\sigma_1\alpha_1}^{(1)} \cdots U_{\alpha_{l-2}\sigma_{l-1}\alpha_{l-1}}^{(l-1)} \Psi_{\alpha_{l-1}\sigma_l\sigma_{l+1}\cdots\sigma_{L-1}}^{(l)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



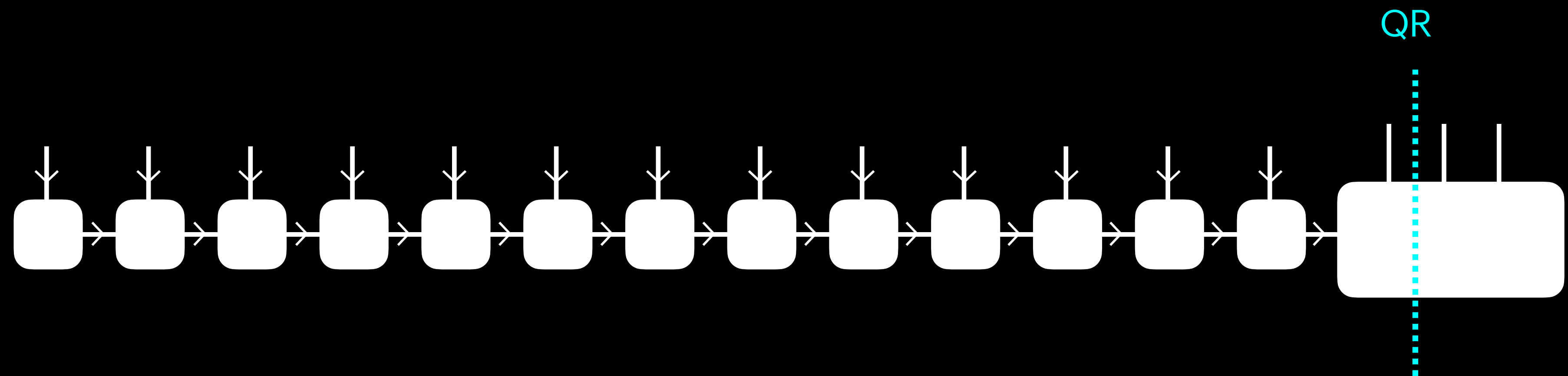
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{l-2} \sigma_{l-1} \alpha_{l-1}}^{(l-1)} \Psi_{\alpha_{l-1} \sigma_l \sigma_{l+1} \cdots \sigma_{L-1}}^{(l)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



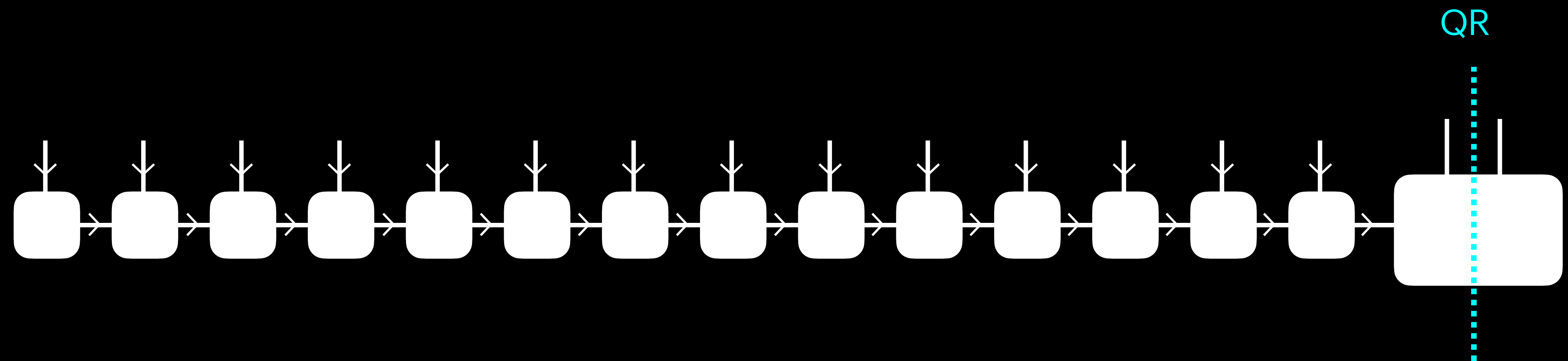
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{l-2} \sigma_{l-1} \alpha_{l-1}}^{(l-1)} \Psi_{\alpha_{l-1} \sigma_l \sigma_{l+1} \cdots \sigma_{L-1}}^{(l)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



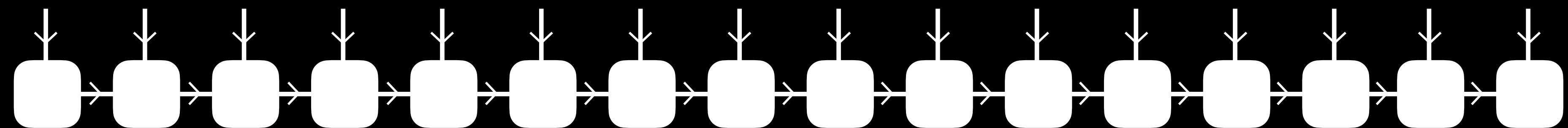
Generality of MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{L-2} \sigma_{L-1} \alpha_{L-1}}^{(L-2)} \Psi_{\alpha_{L-2} \sigma_{L-1}}^{(L-1)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



Generality of MPS

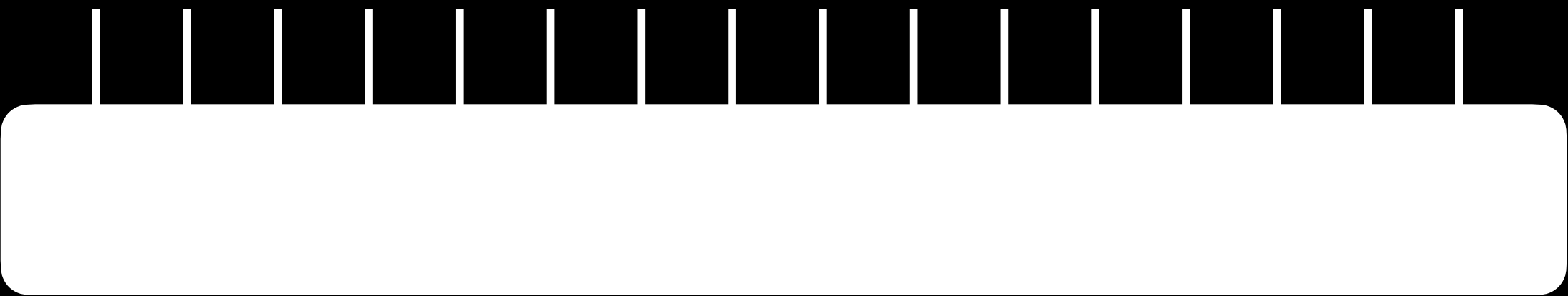
$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{L-4} \sigma_{L-3} \alpha_{L-3}}^{(L-3)} \Psi_{\alpha_{L-3} \sigma_{L-2} \sigma_{L-1}}^{(L-2)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



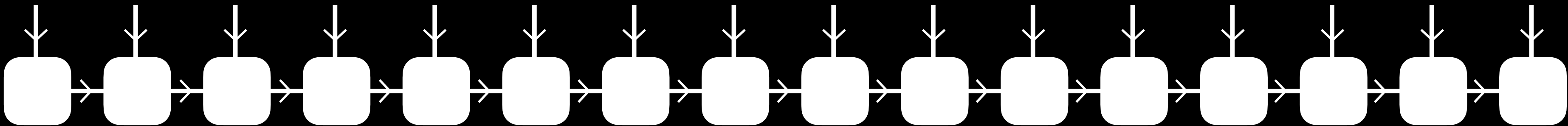
Generality of MPS

Corollary 1: Any quantum state $|\Psi\rangle$ can be transformed into a MPS form.

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} \Psi_{\sigma_0\sigma_1\cdots\sigma_{L-1}} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

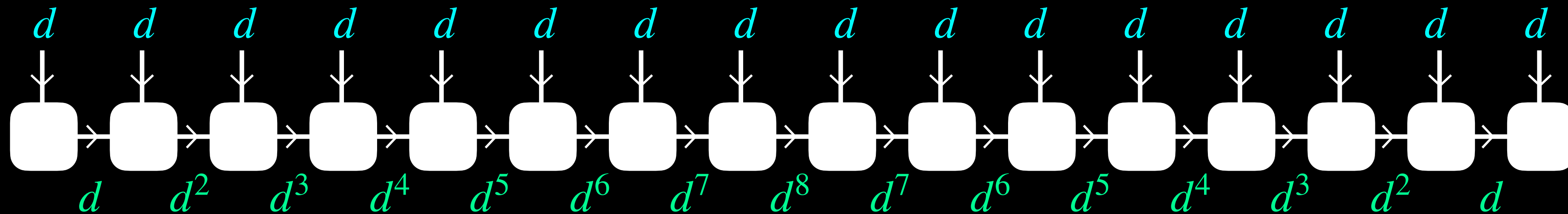


$$= \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0\alpha_0}^{(0)} U_{\alpha_0\sigma_1\alpha_1}^{(1)} \cdots U_{\alpha_{L-4}\sigma_{L-3}\alpha_{L-3}}^{(L-3)} U_{\alpha_{L-3}\sigma_{L-2}\alpha_{L-2}}^{(L-2)} \Psi_{\alpha_{L-2}\sigma_{L-1}}^{(L-1)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$

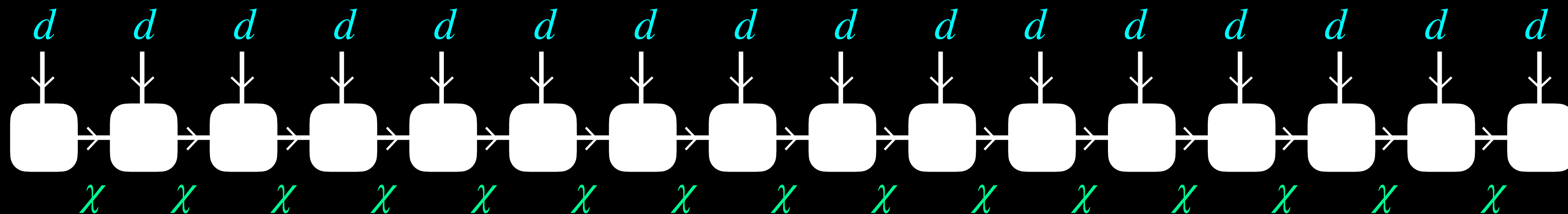
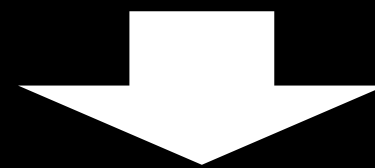


Approximation in MPS

$$|\Psi\rangle = \sum_{\sigma_0=0}^{d-1} \sum_{\alpha_0}^{d-1} \sum_{\sigma_1=0}^{d-1} \cdots \sum_{\sigma_{L-1}=0}^{d-1} U_{\sigma_0 \alpha_0}^{(0)} U_{\alpha_0 \sigma_1 \alpha_1}^{(1)} \cdots U_{\alpha_{L-2} \sigma_{L-1} \alpha_{L-1}}^{(L-2)} \Psi_{\alpha_{L-2} \sigma_{L-1}}^{(L-1)} |\sigma_0\rangle |\sigma_1\rangle \cdots |\sigma_{L-1}\rangle$$



Without any approximation, the dimensions of virtual bonds grow exponentially toward the middle as above.

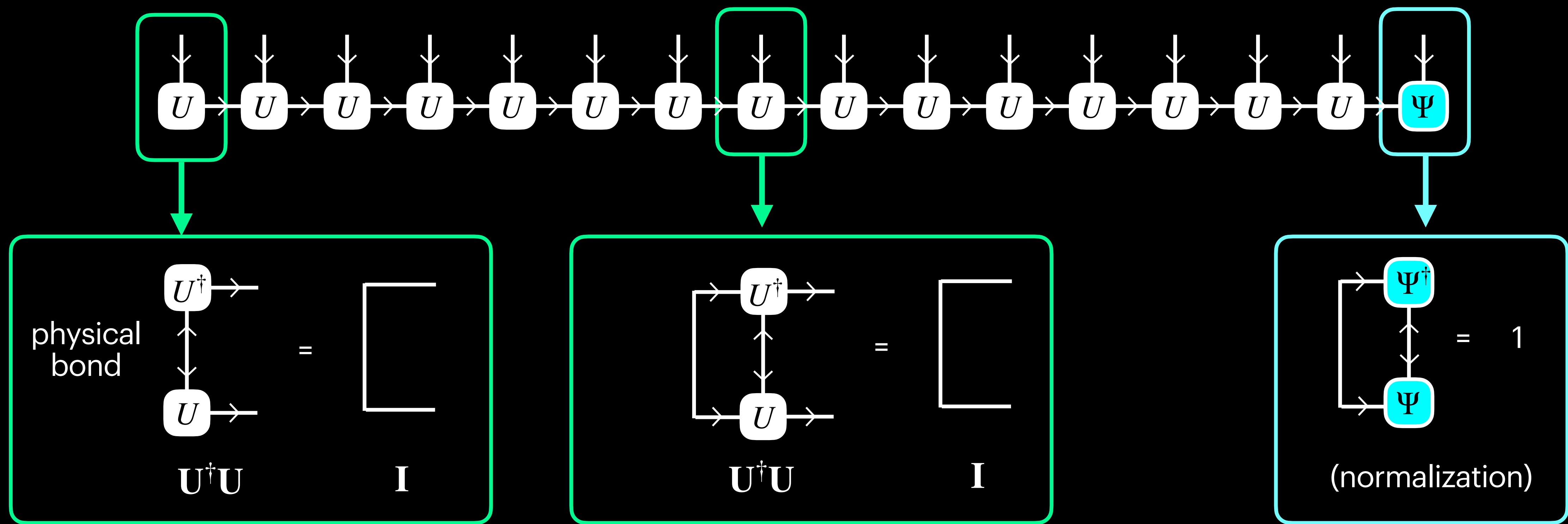


So, as a way to avoid this, we approximate by setting the maximum value χ that can be calculated for the bond dimension of each virtual bond.

➔ **Truncation**

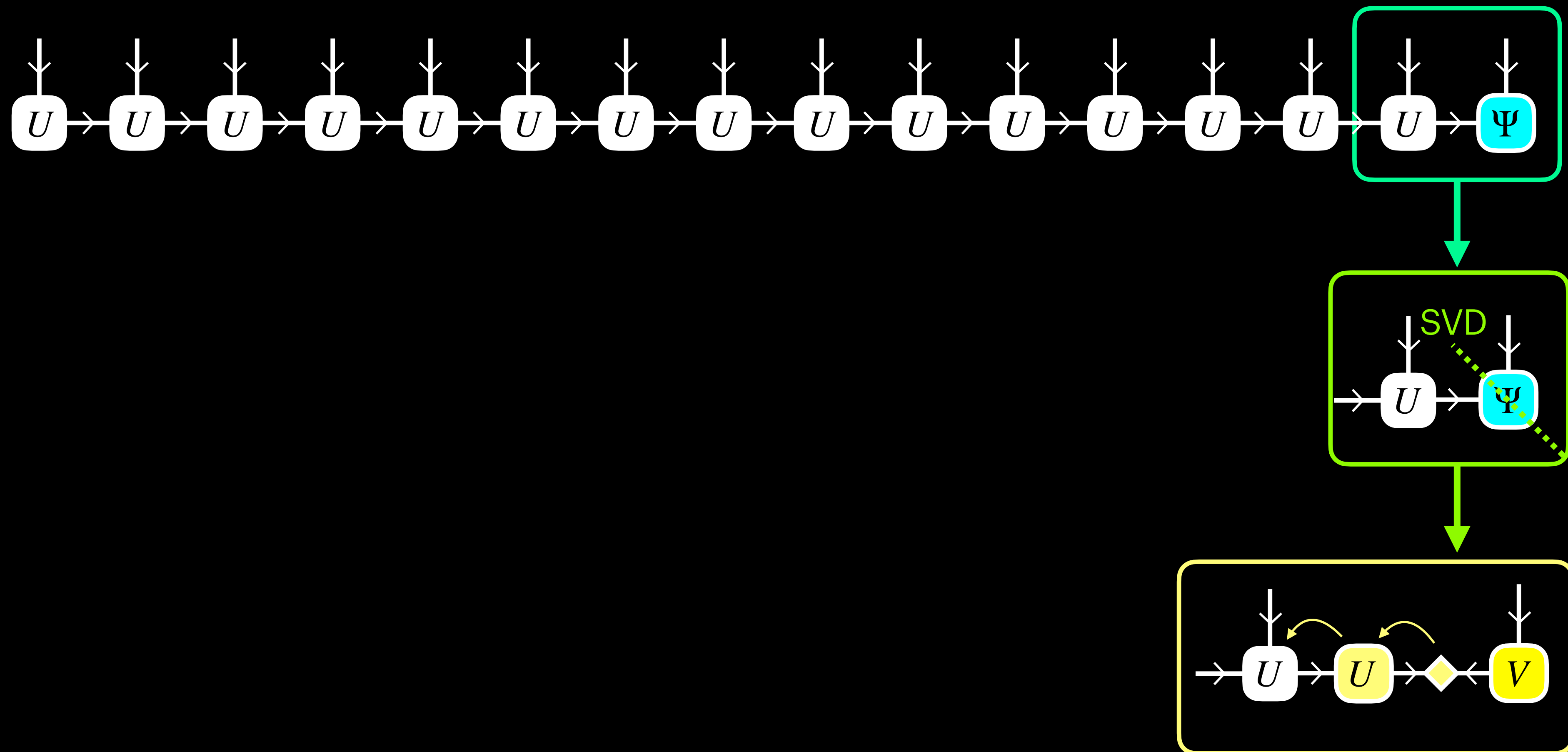
How to Choose Bond Dimensions Appropriately?

Canonical forms of MPS

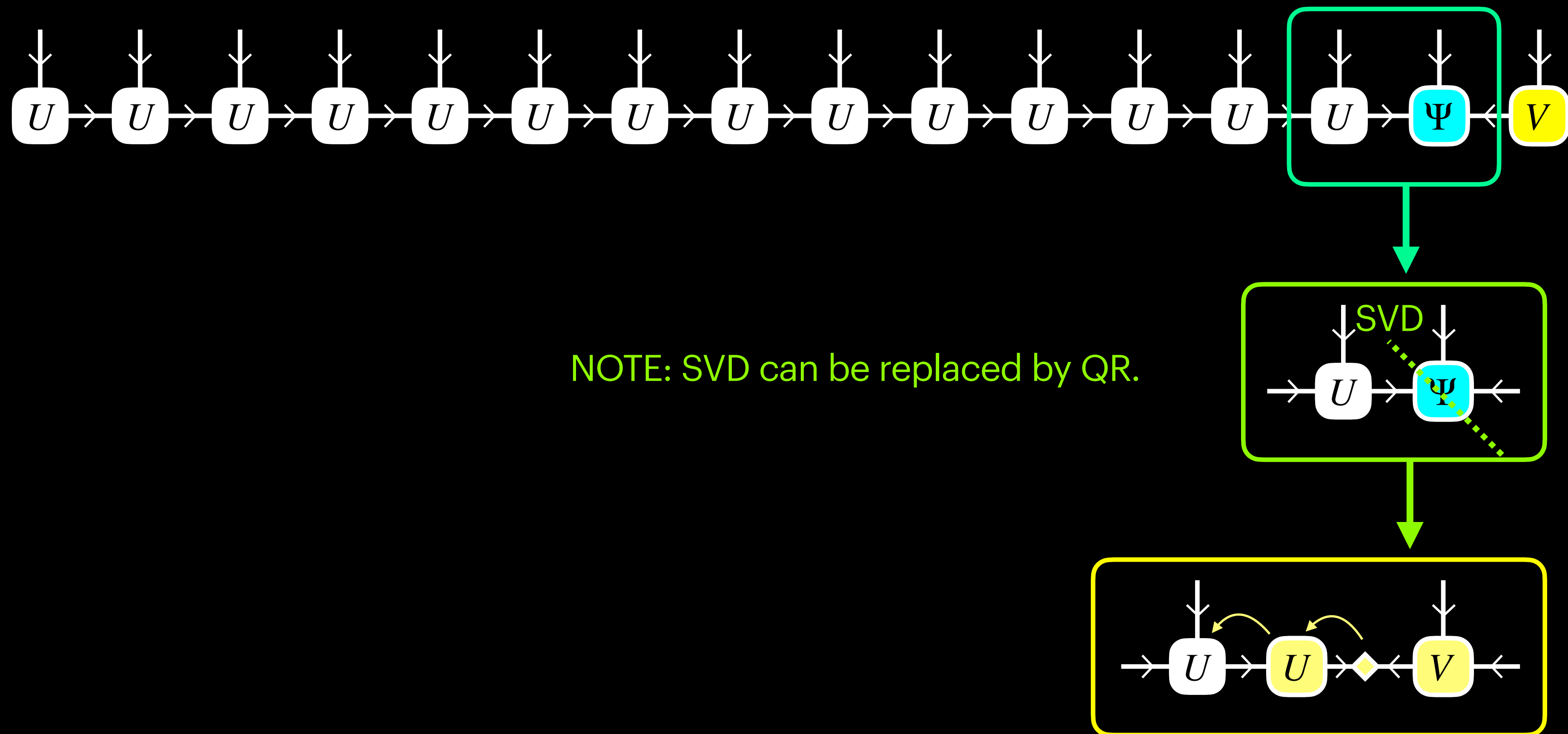


In the previous method, the structure is as described above. This situation is called **left canonical form**.

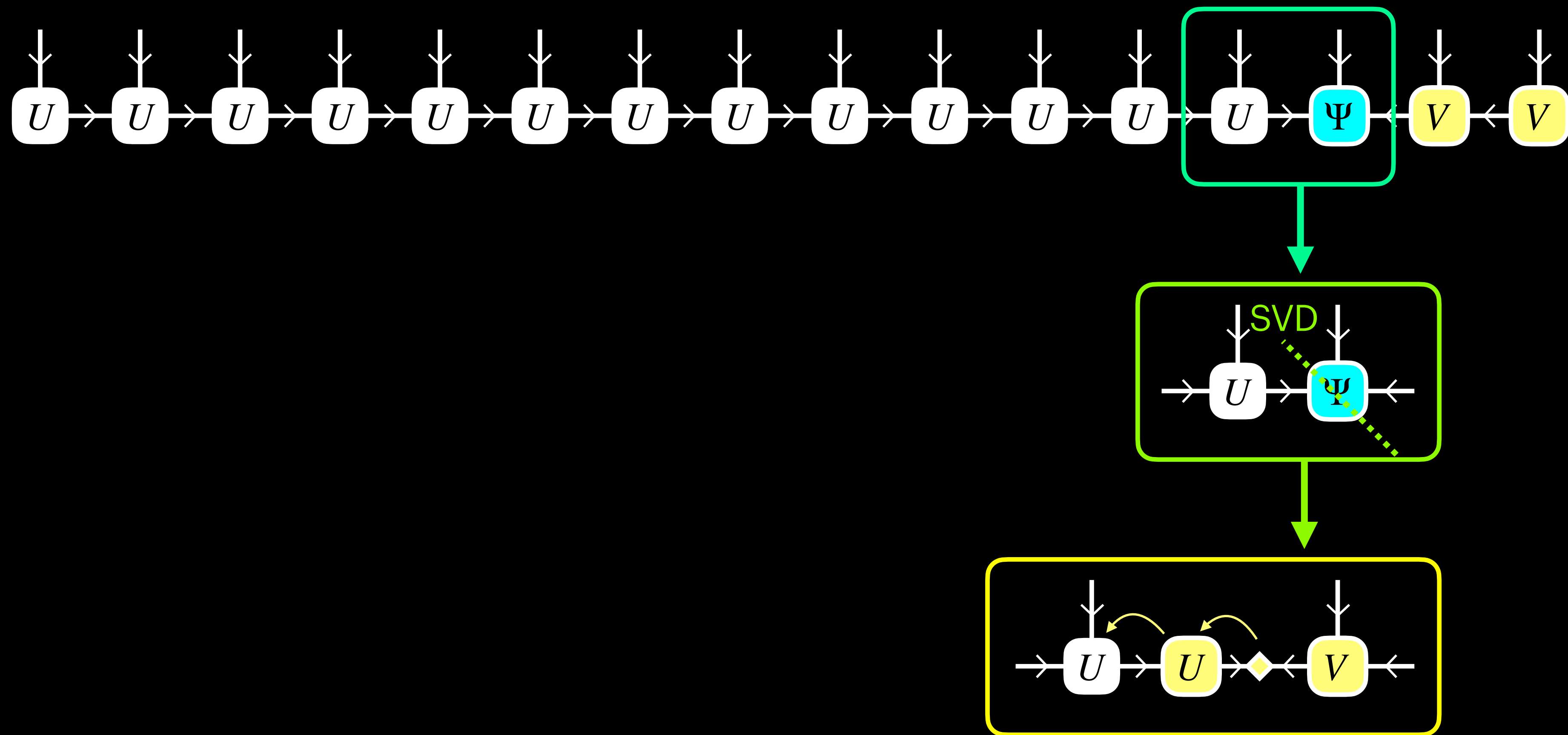
Canonical forms of MPS



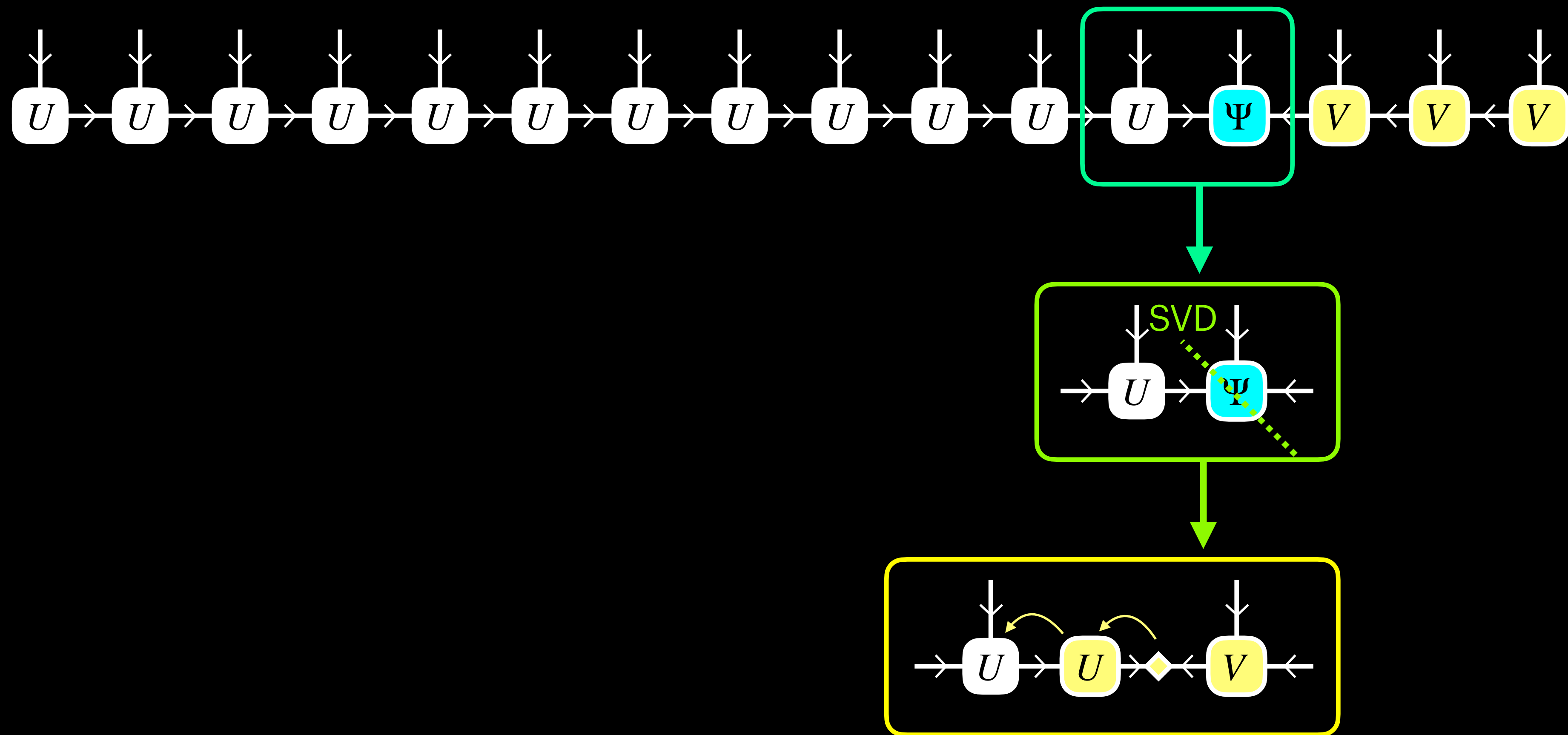
Canonical forms of MPS



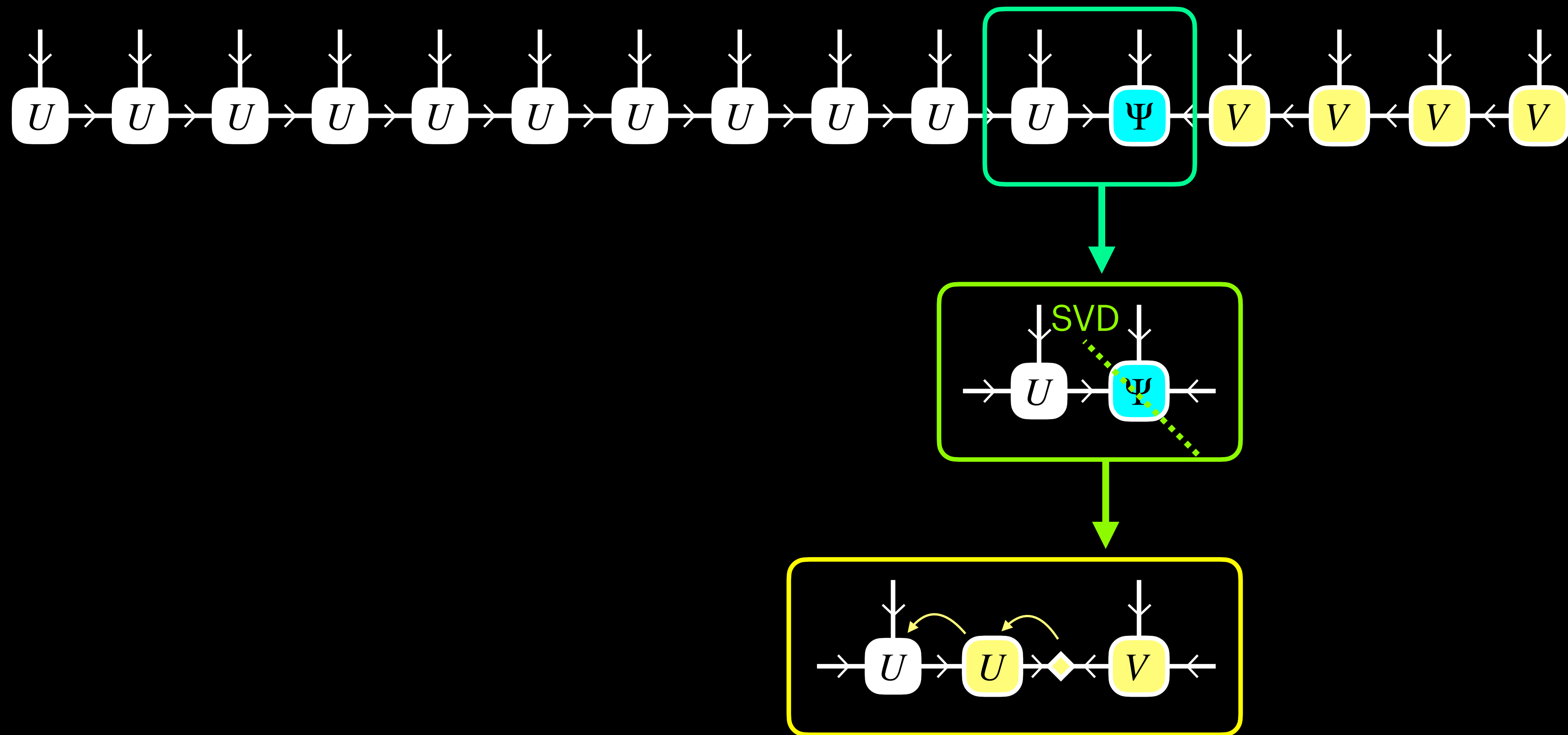
Canonical forms of MPS



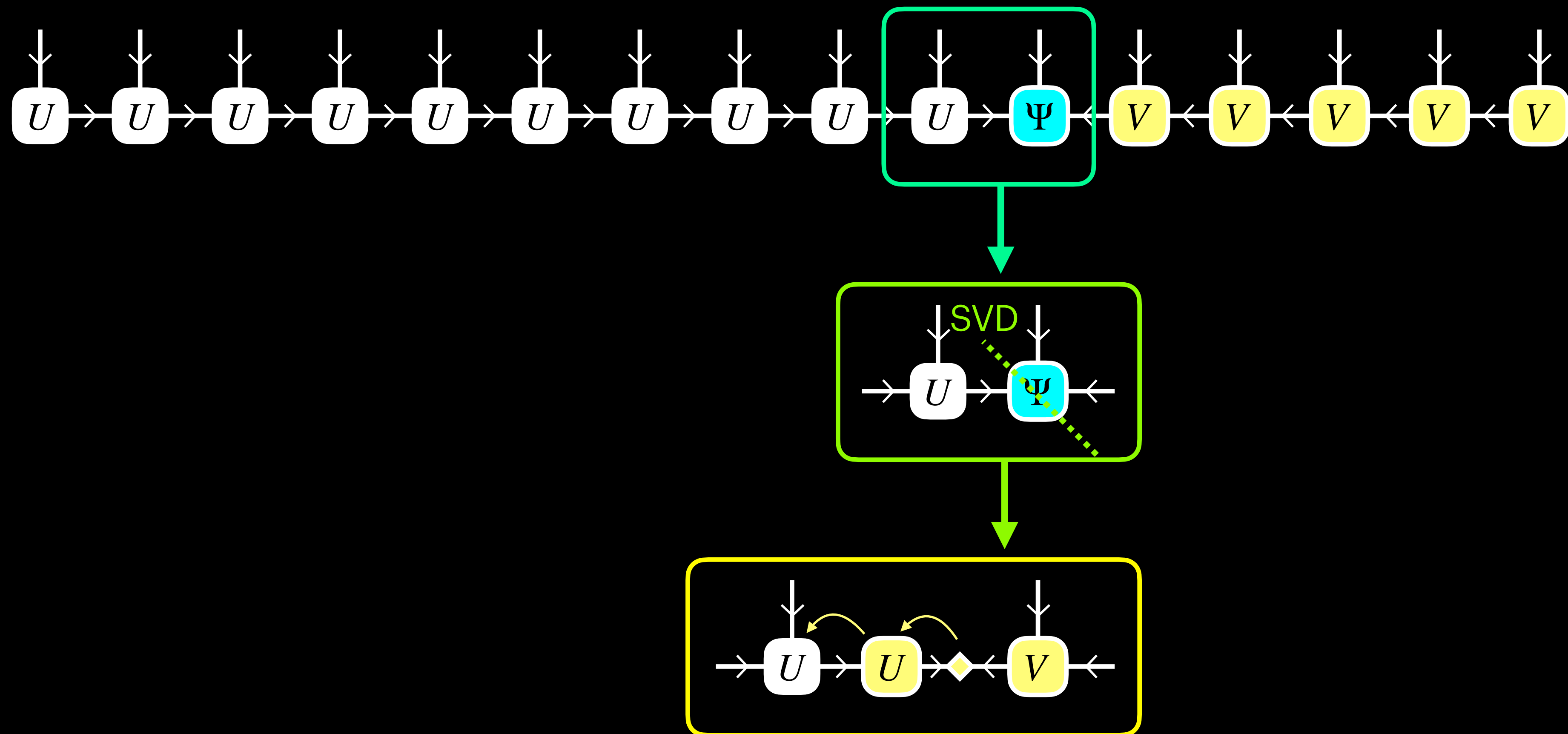
Canonical forms of MPS



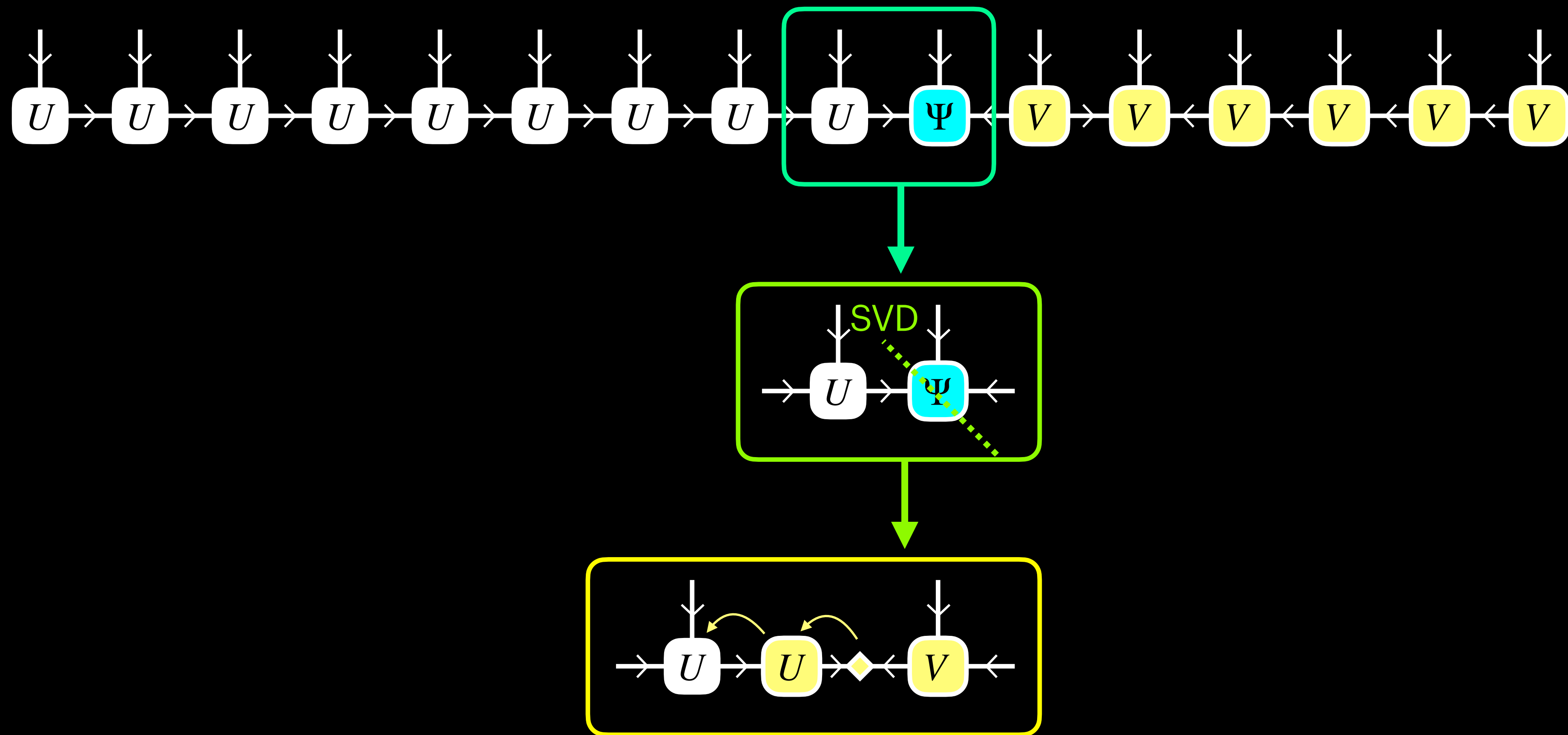
Canonical forms of MPS



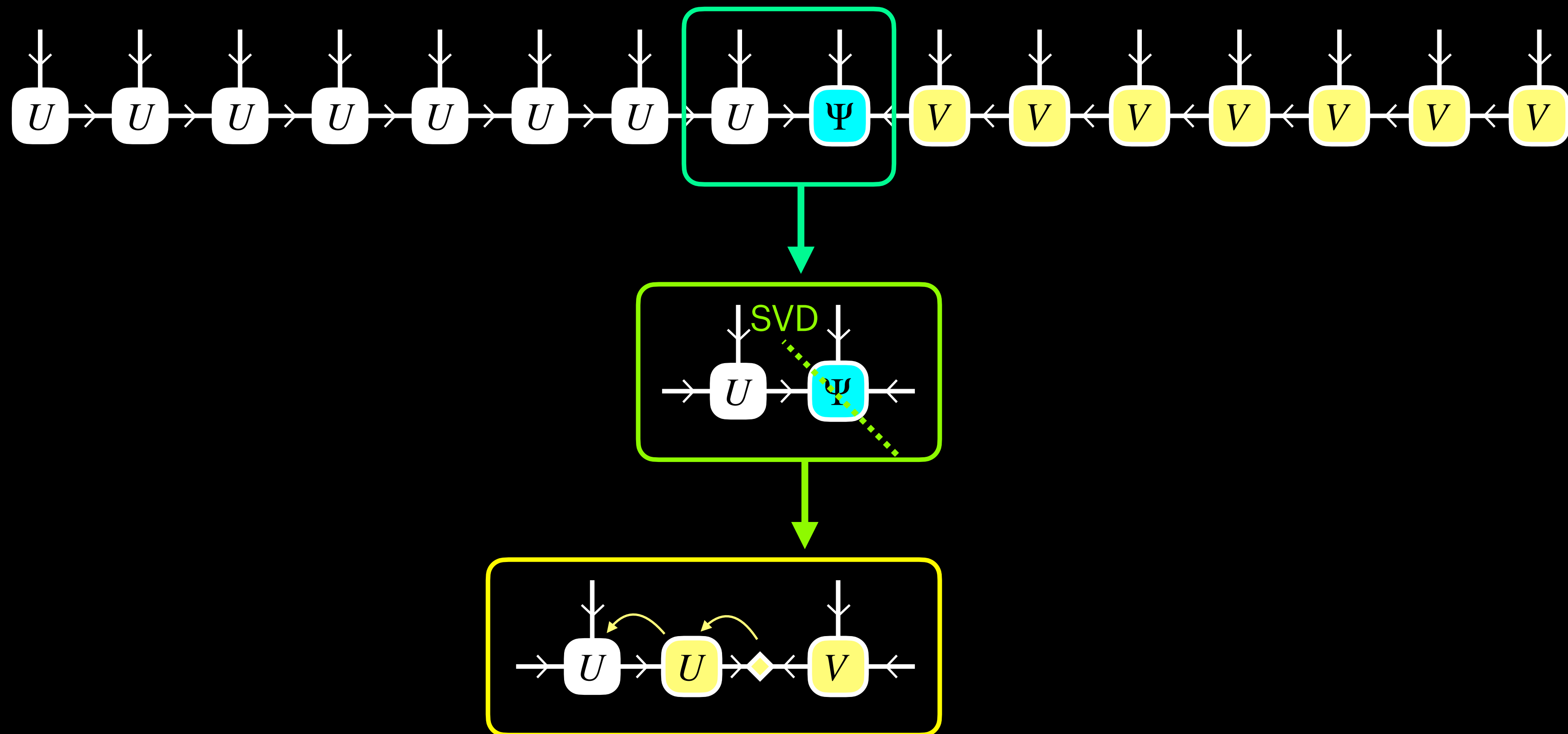
Canonical forms of MPS



Canonical forms of MPS

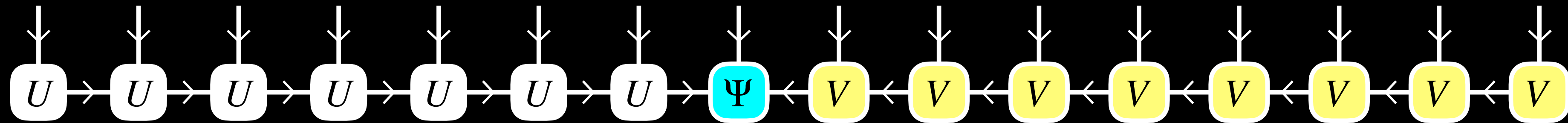


Canonical forms of MPS

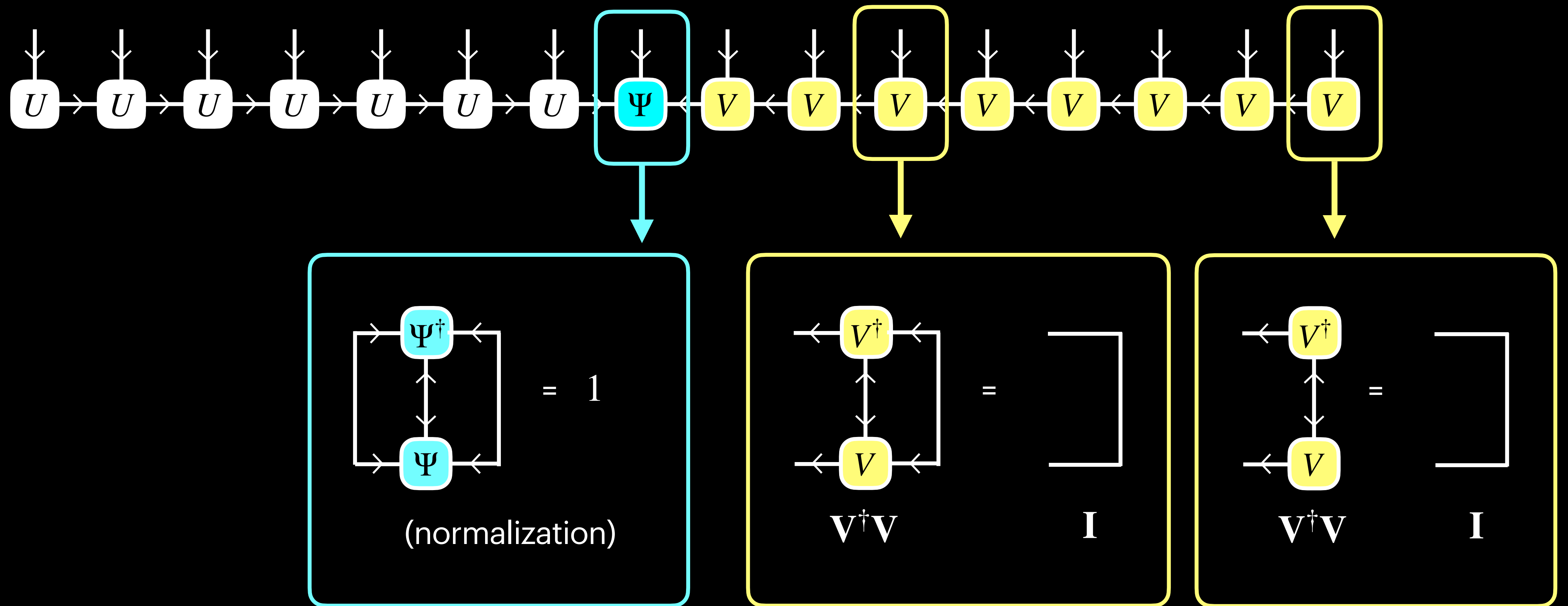


Canonical forms of MPS

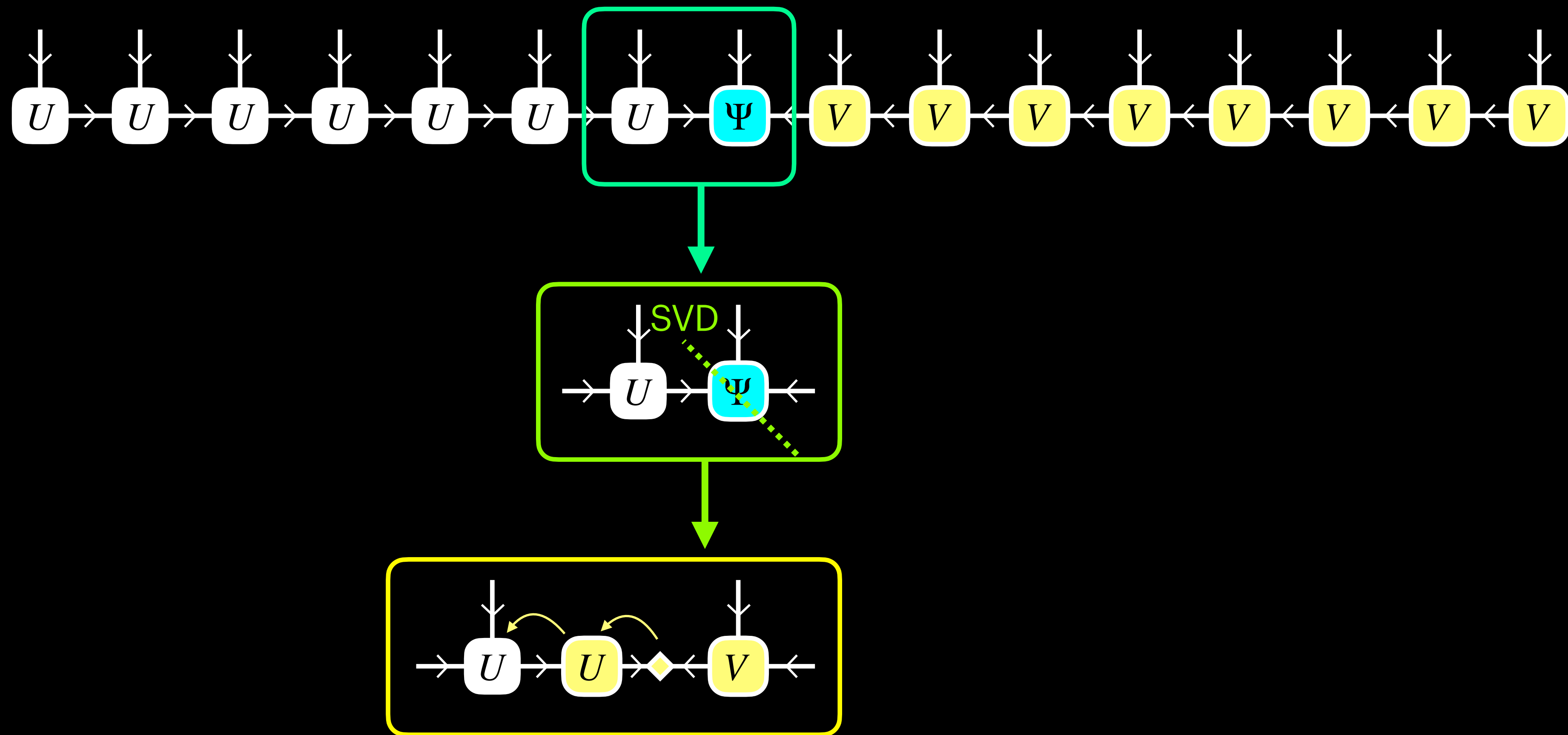
This situation is called **mixed canonical form**.



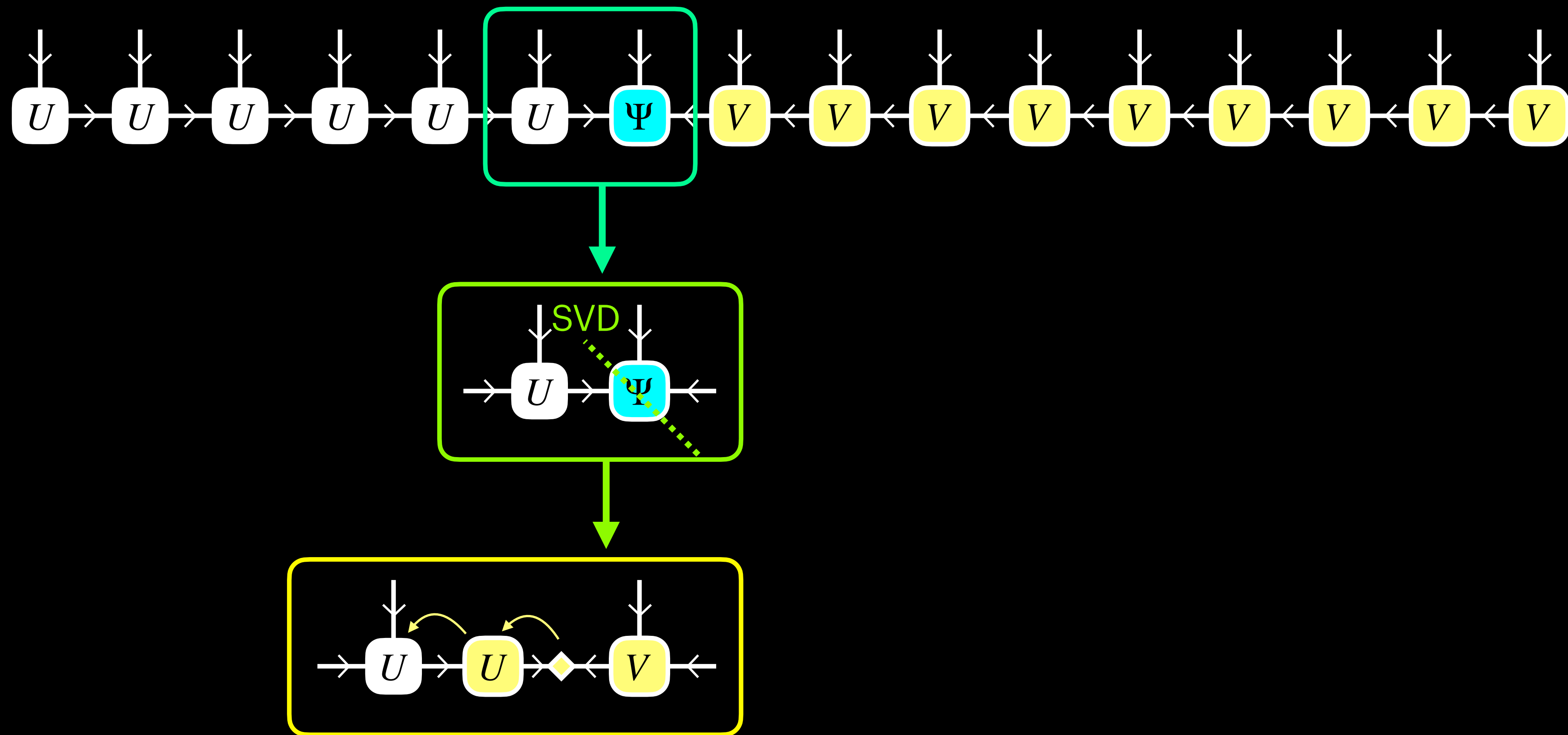
Canonical forms of MPS



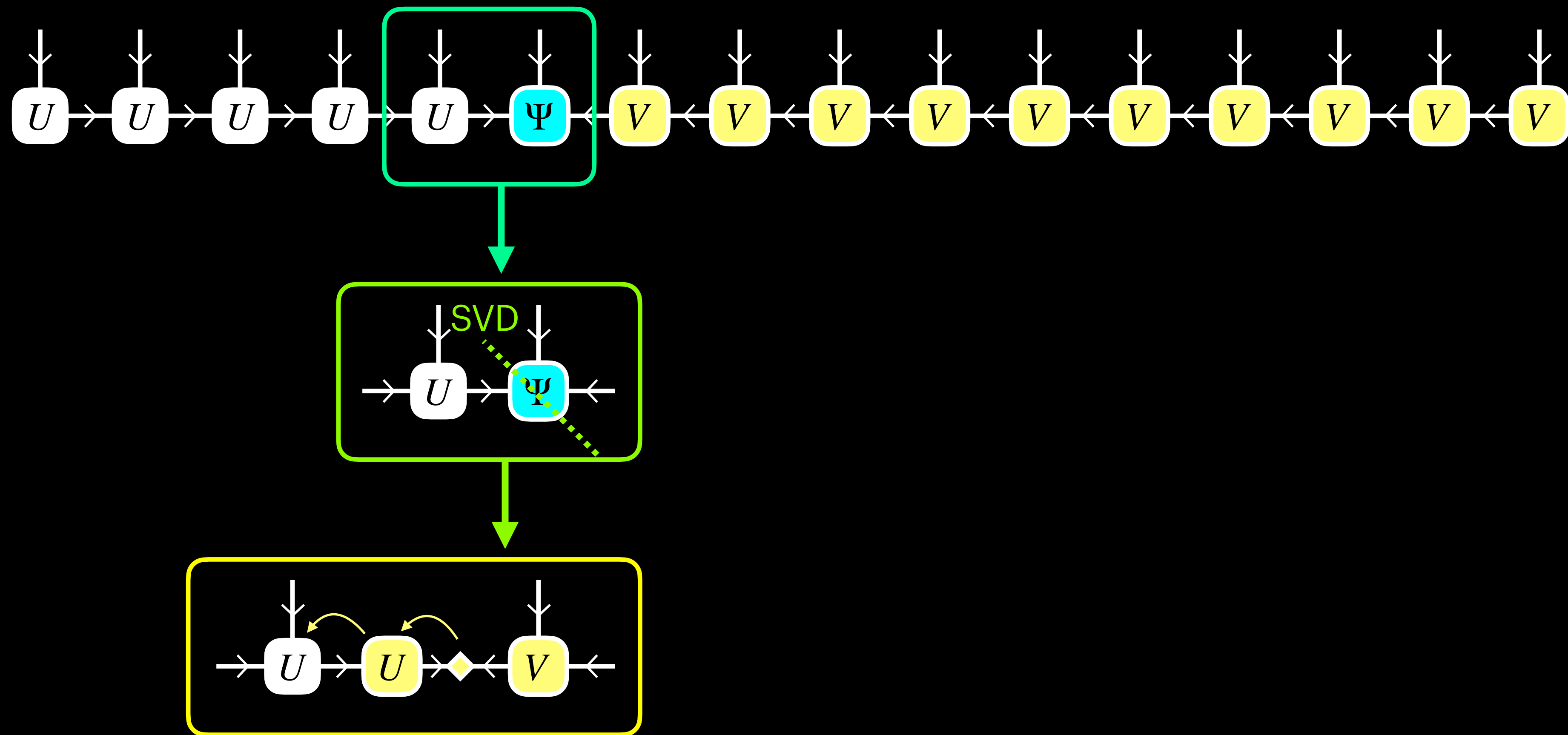
Canonical forms of MPS



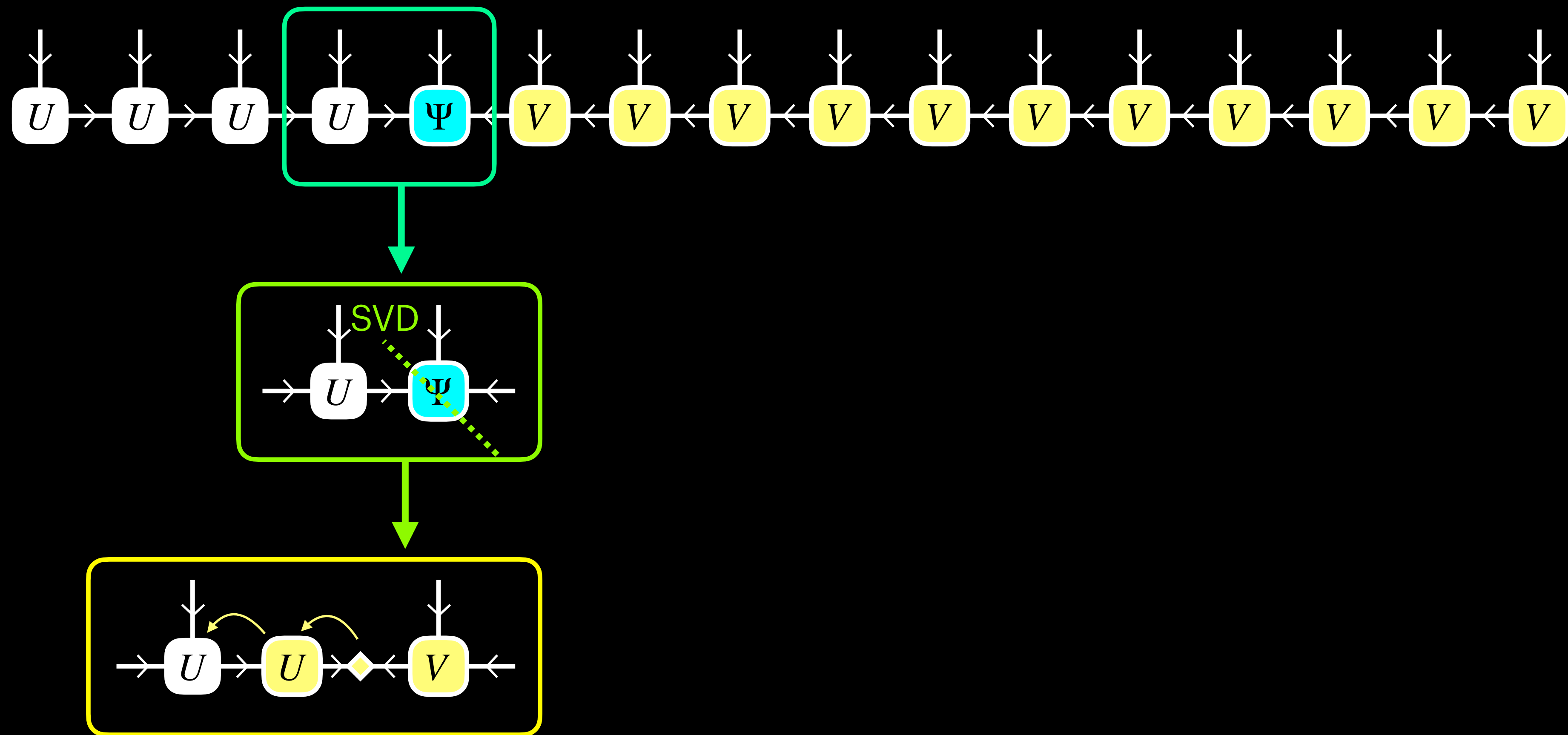
Canonical forms of MPS



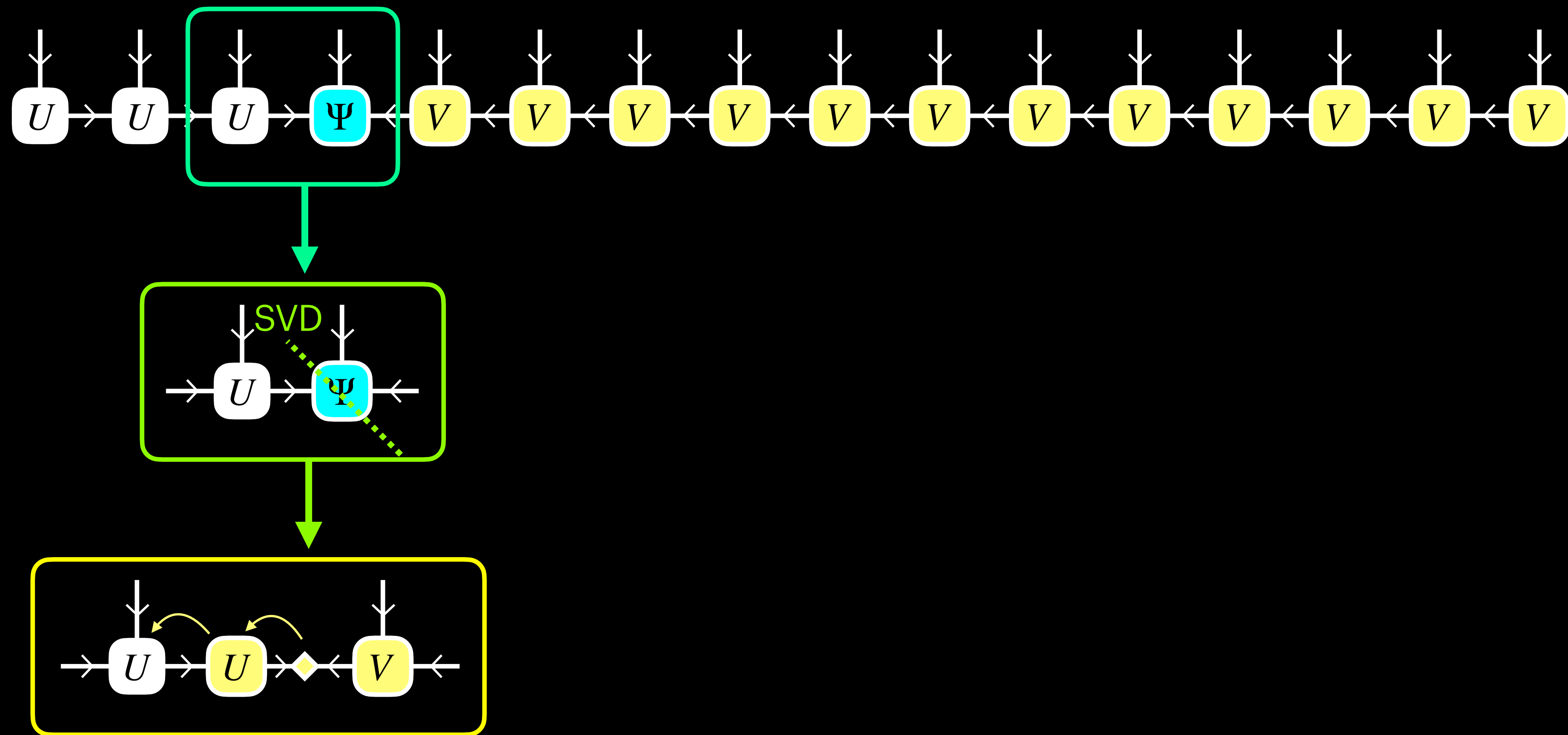
Canonical forms of MPS



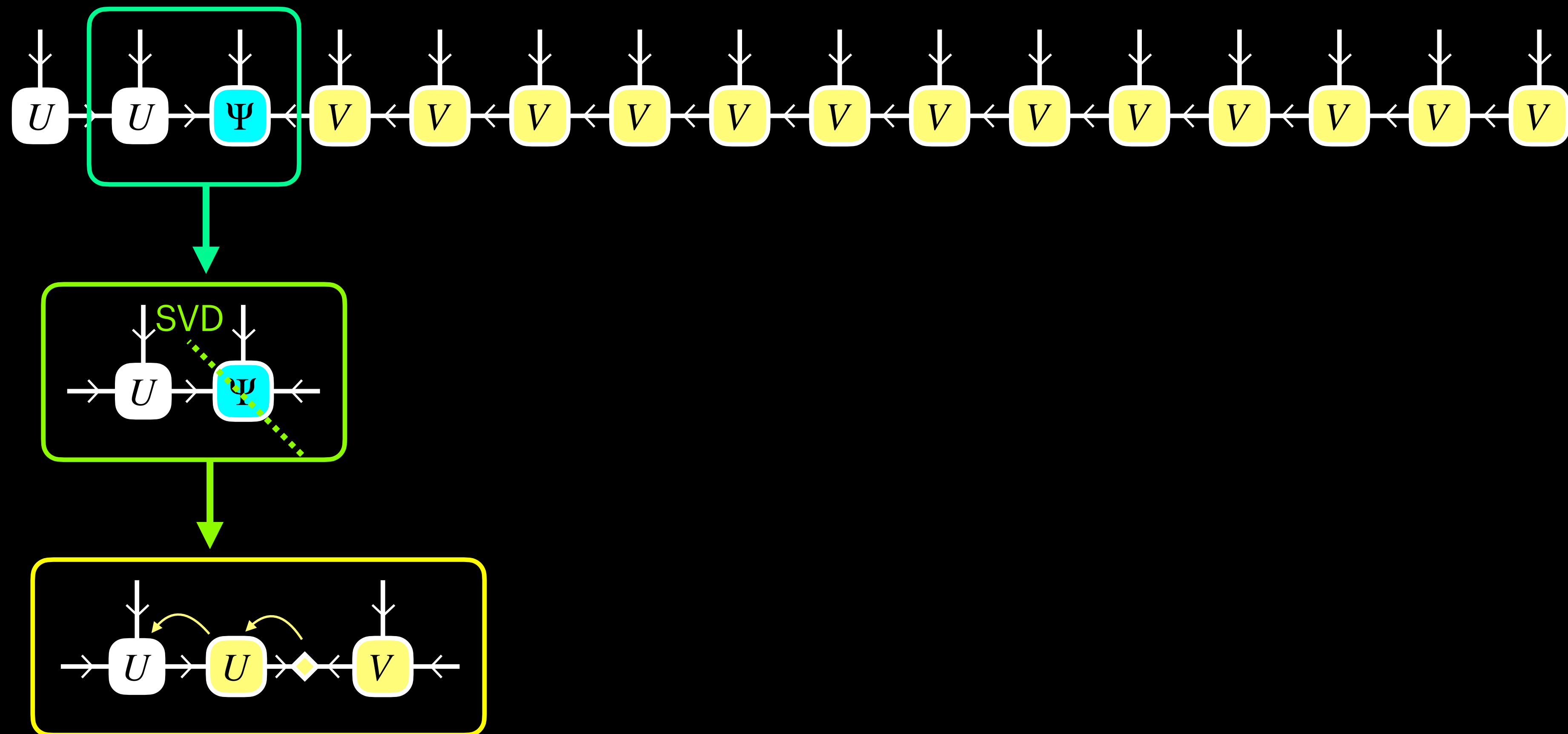
Canonical forms of MPS



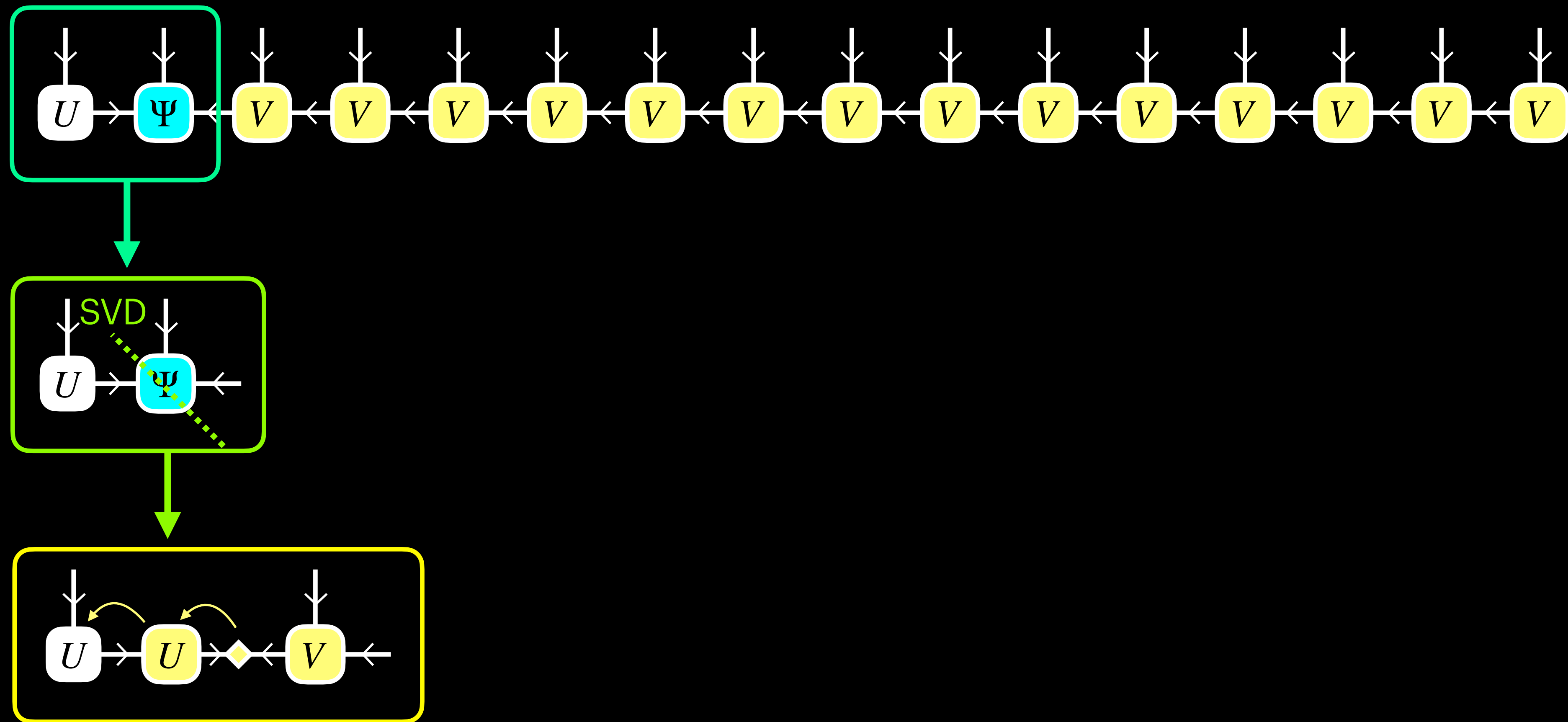
Canonical forms of MPS



Canonical forms of MPS

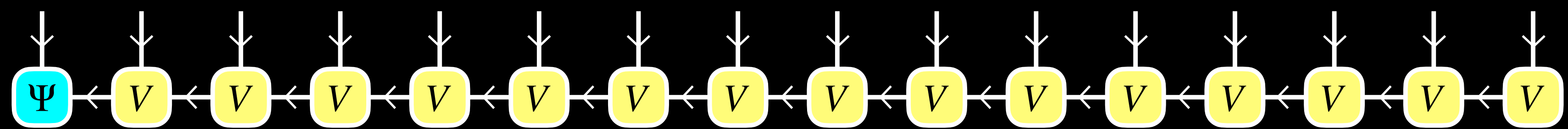


Canonical forms of MPS

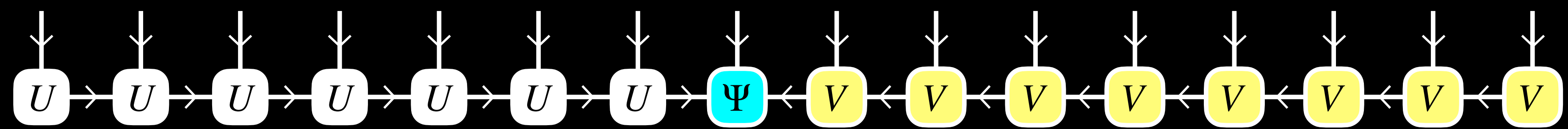


Canonical forms of MPS

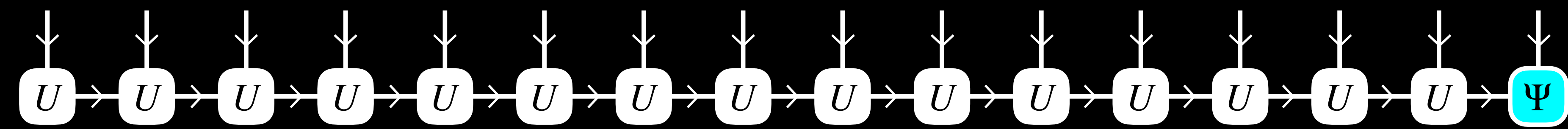
right canonical form



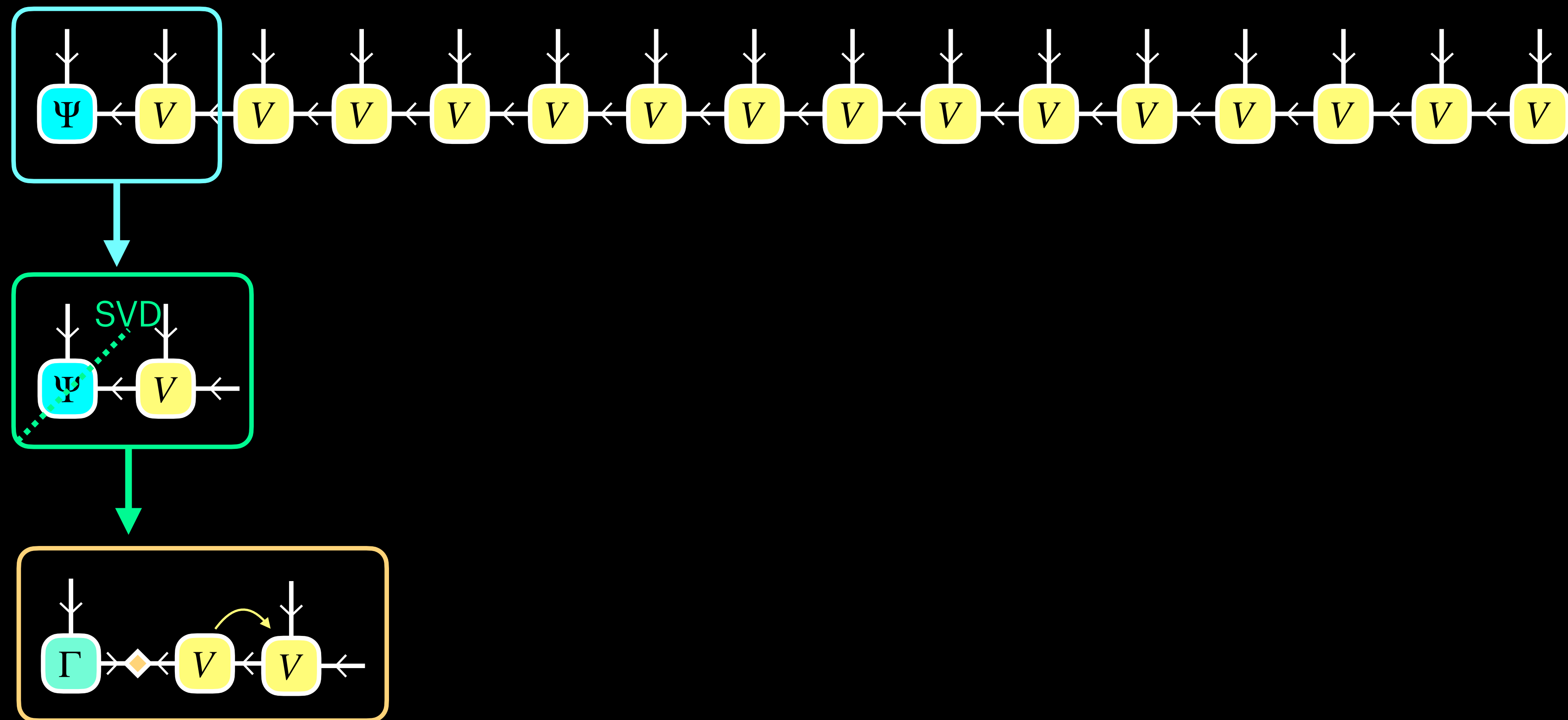
mixed canonical form



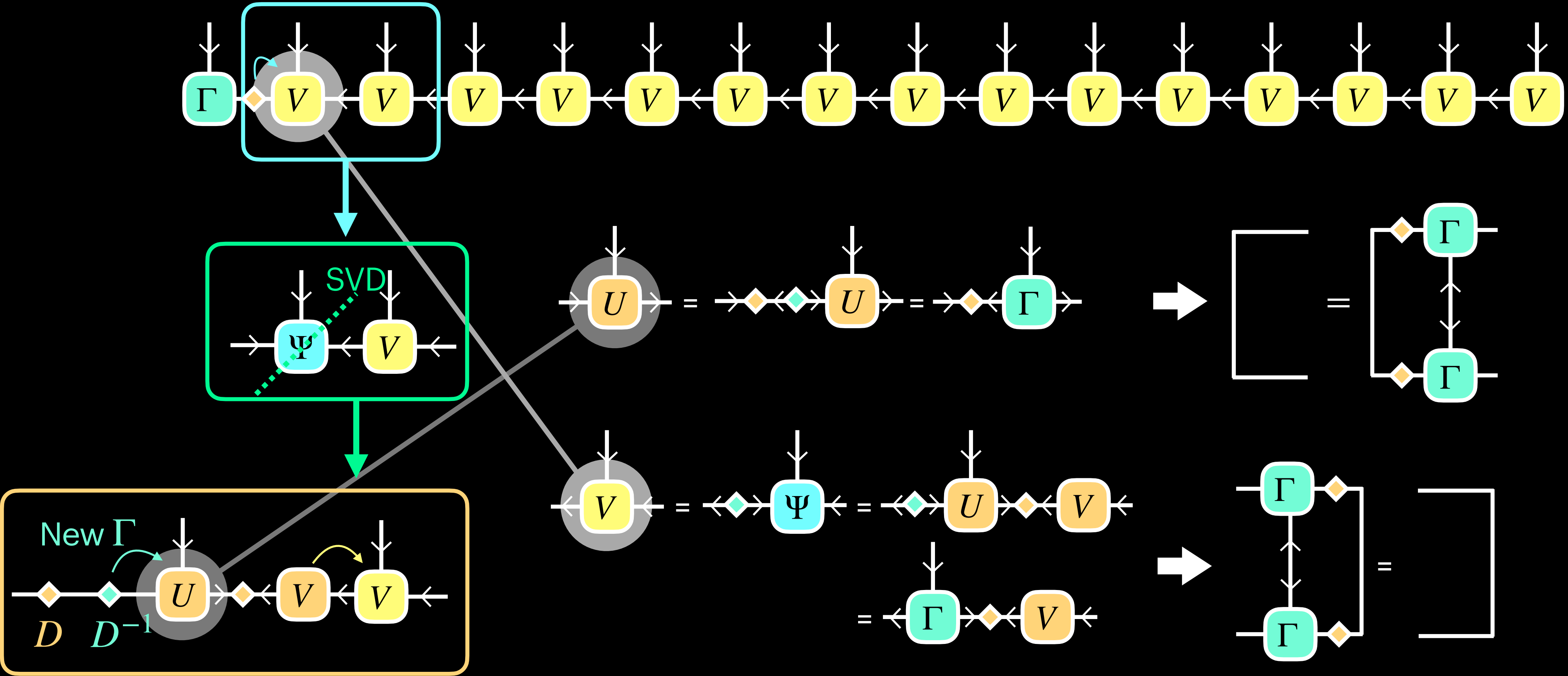
left canonical form



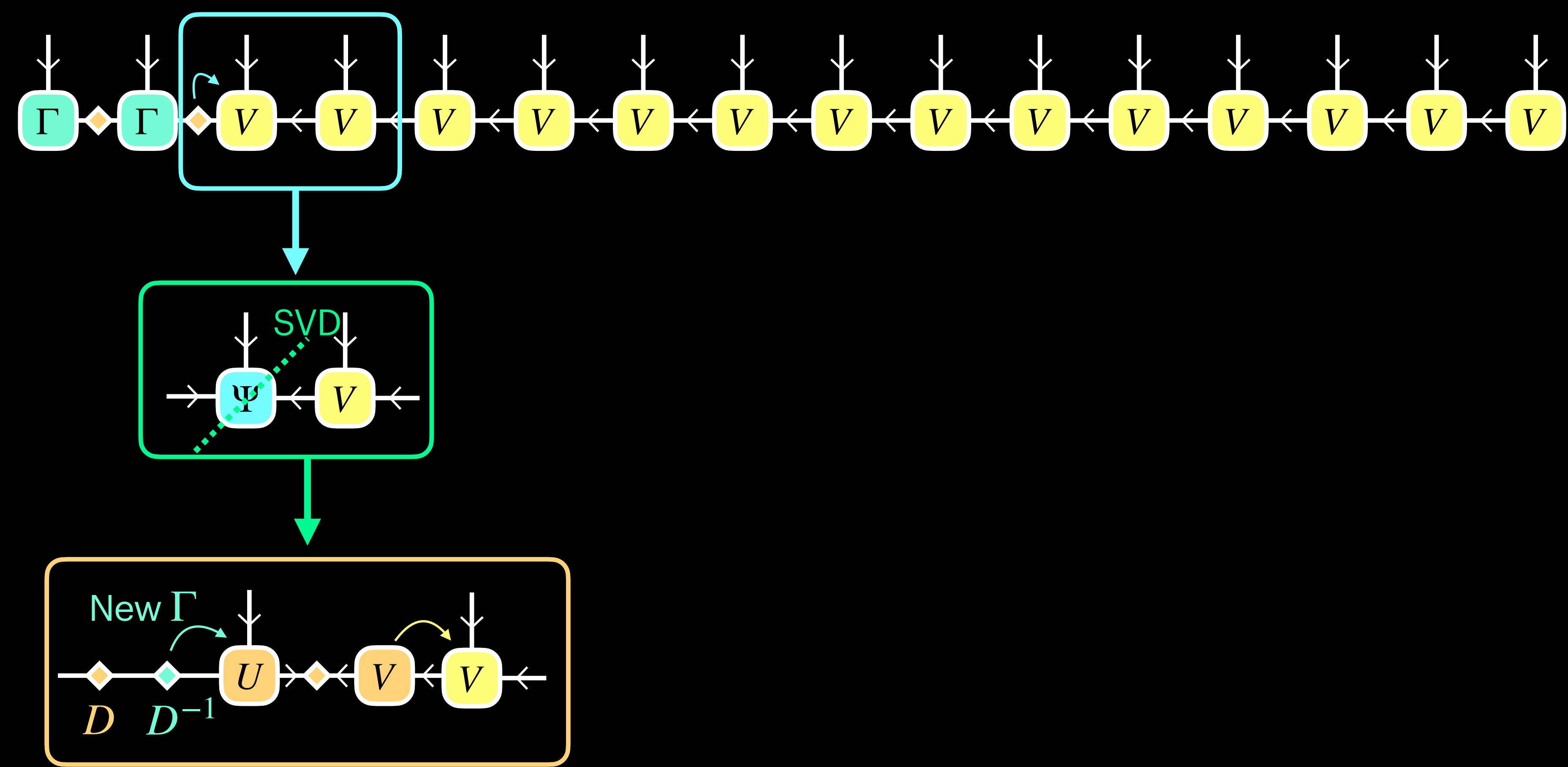
Canonical forms of MPS



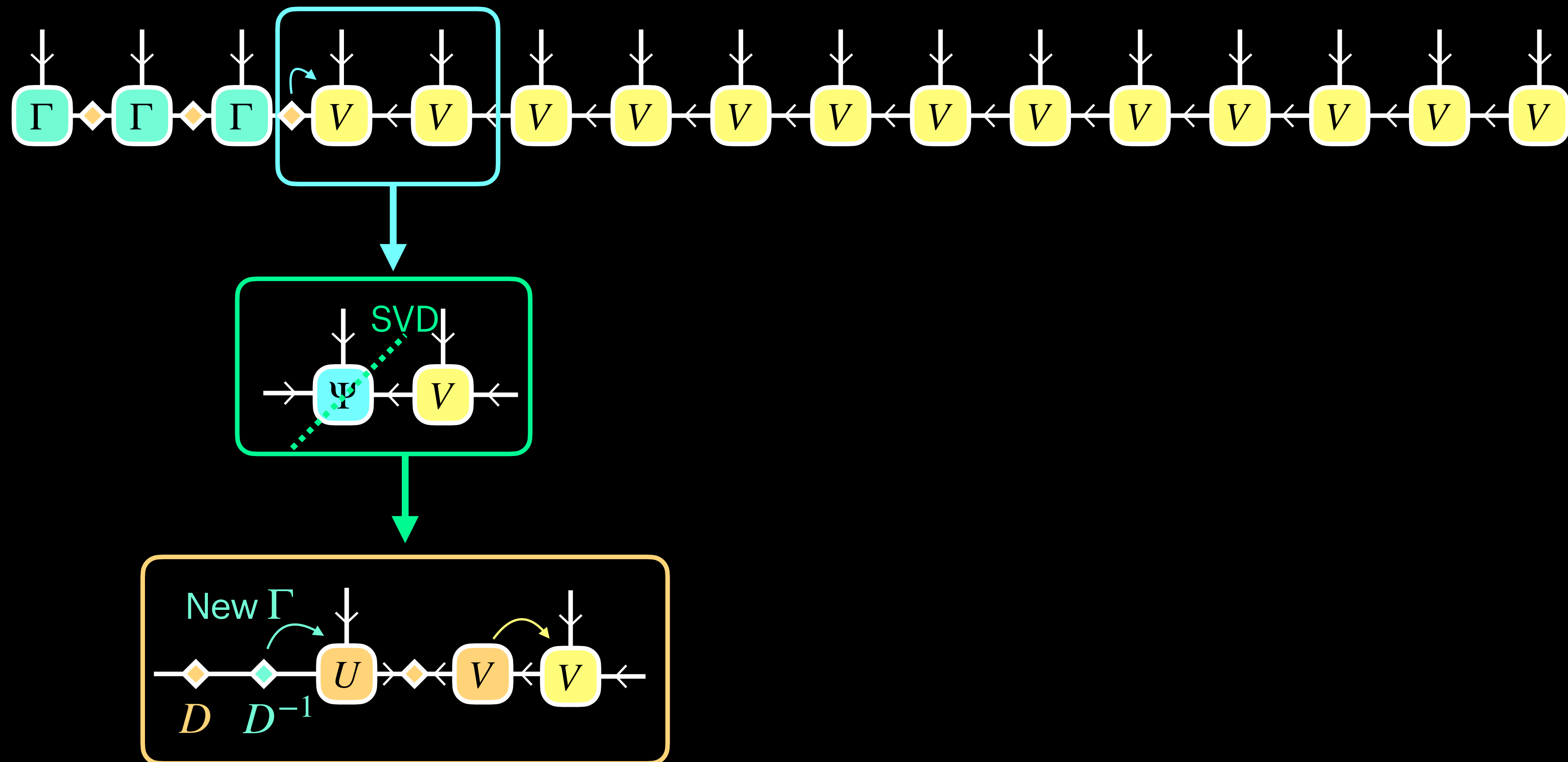
Canonical forms of MPS



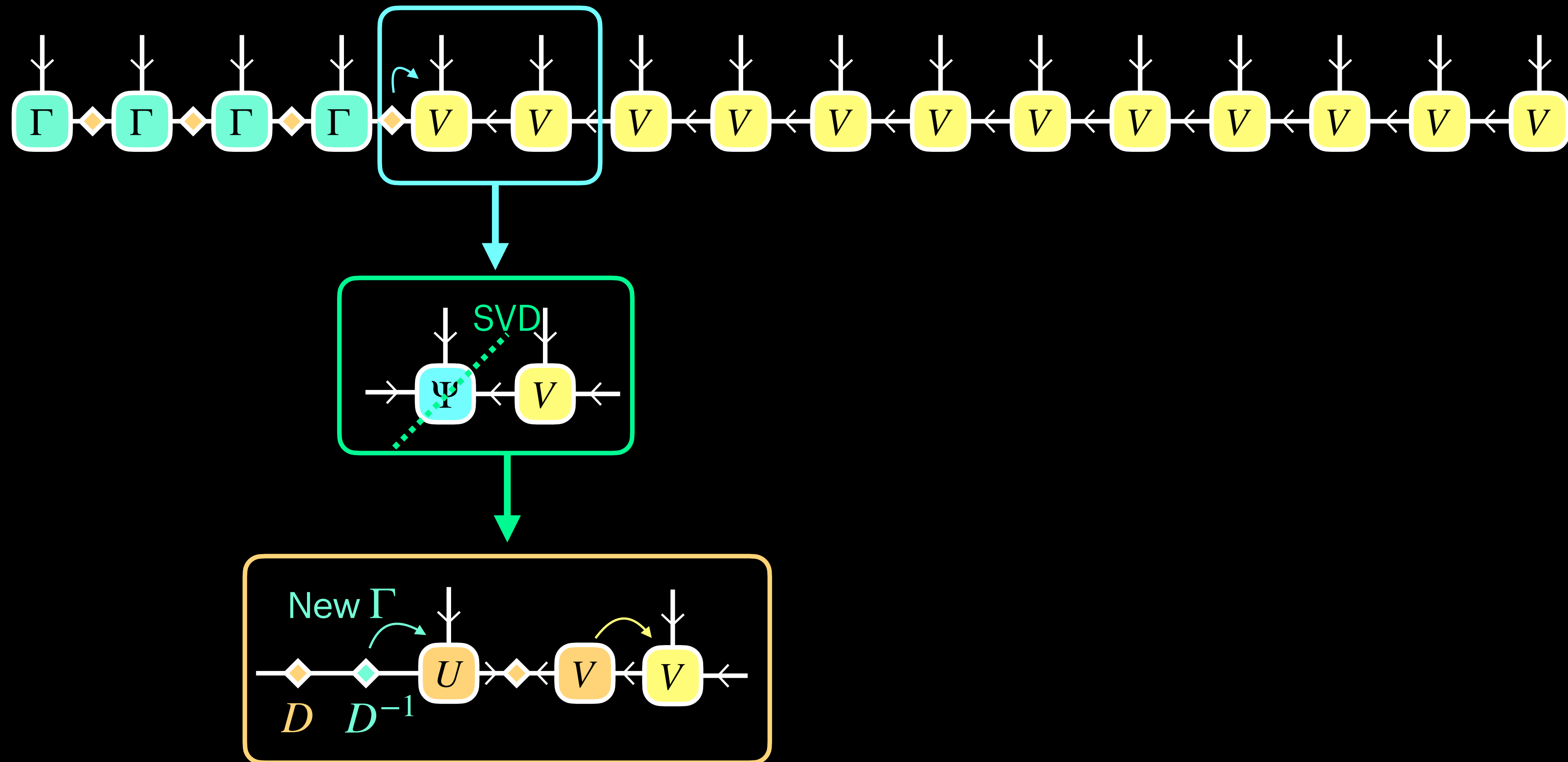
Canonical forms of MPS



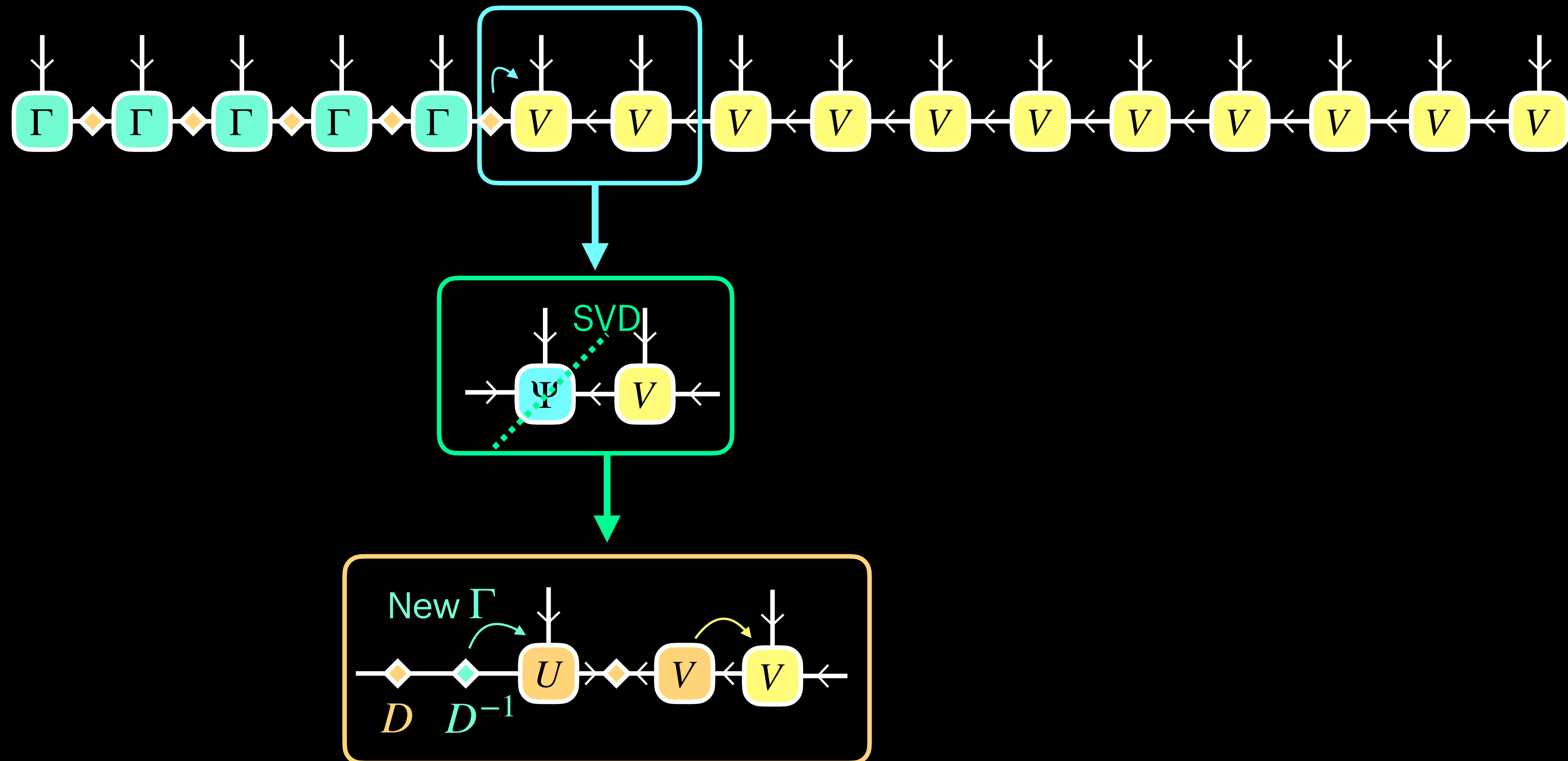
Canonical forms of MPS



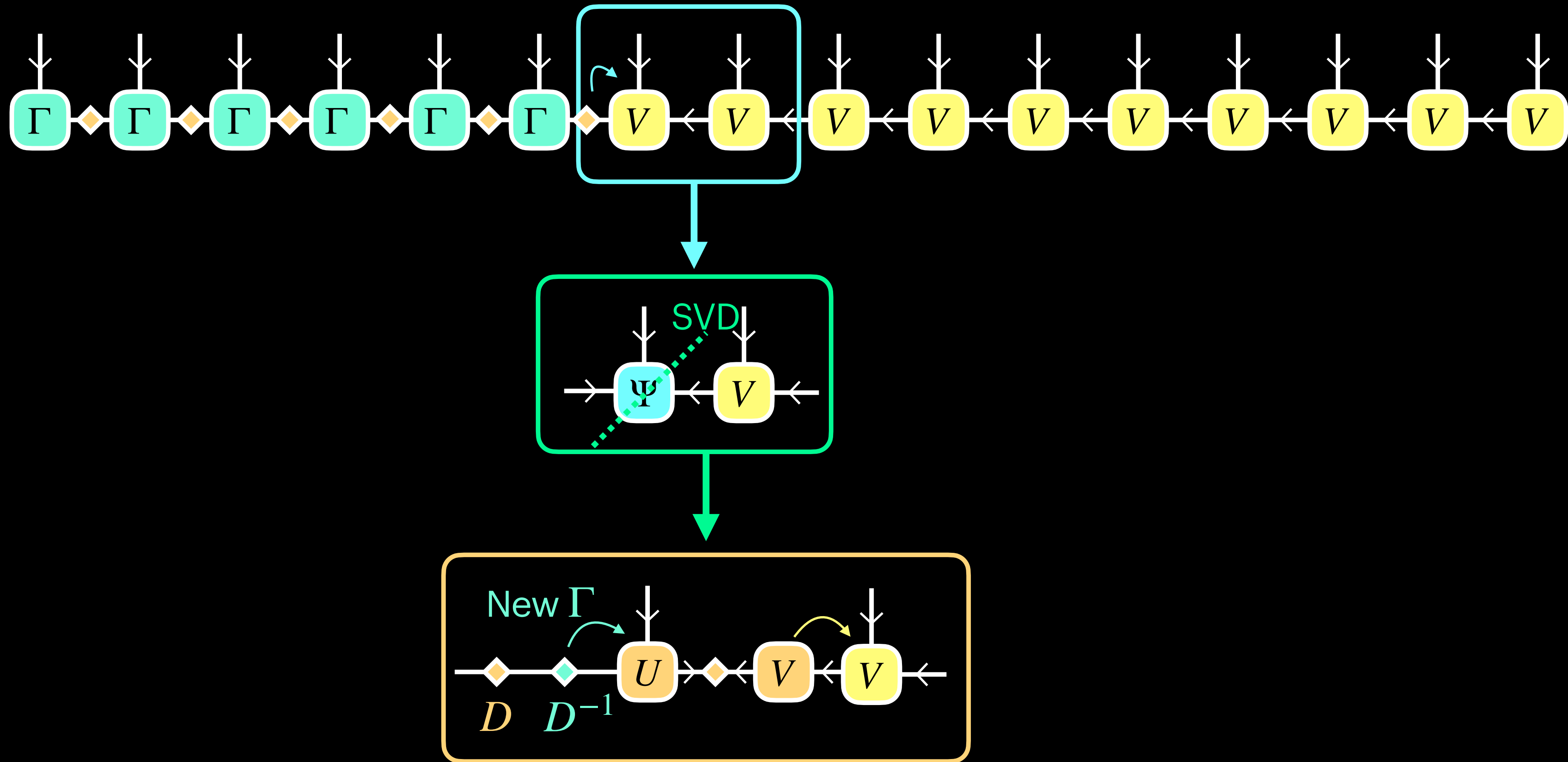
Canonical forms of MPS



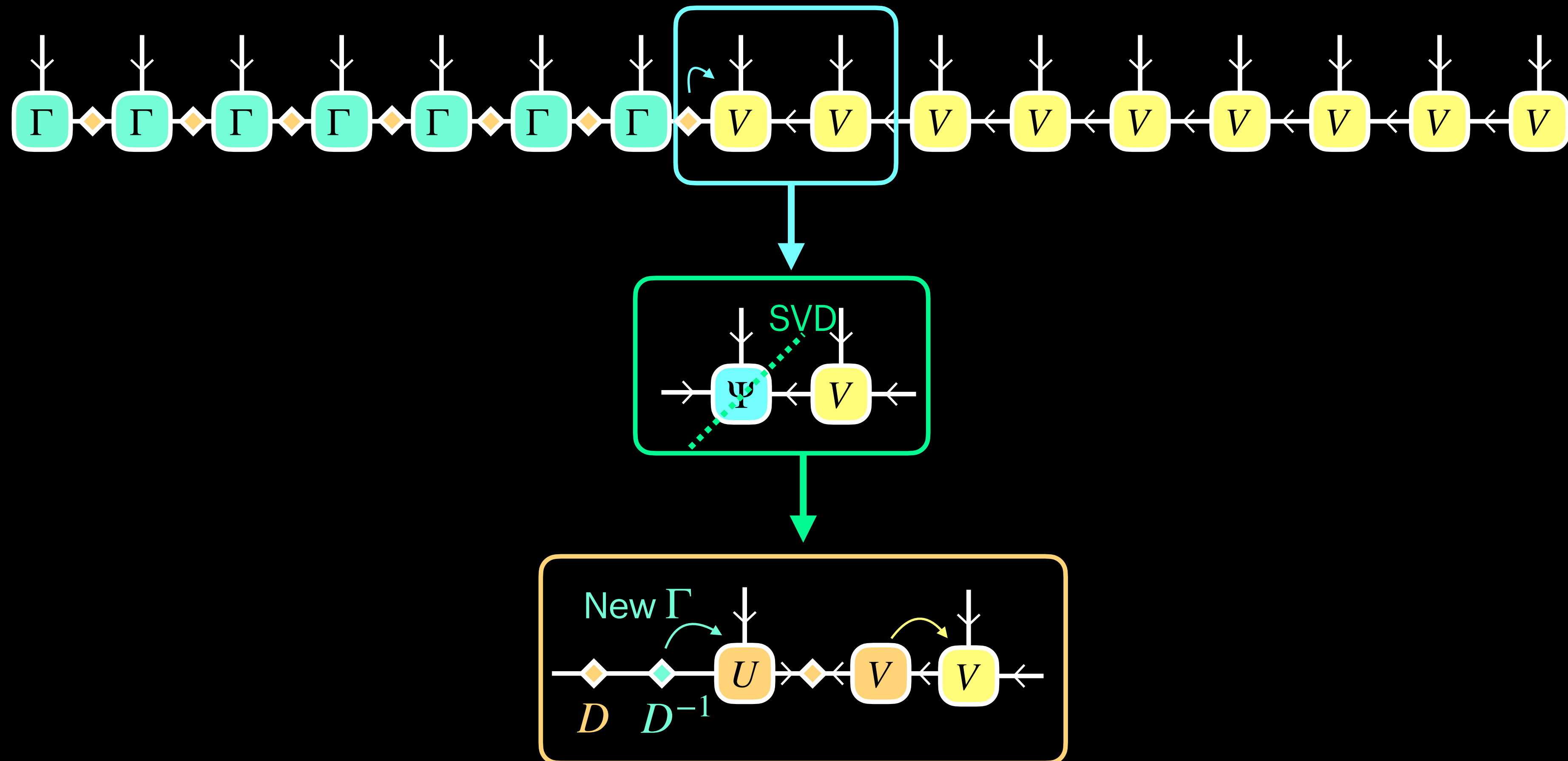
Canonical forms of MPS



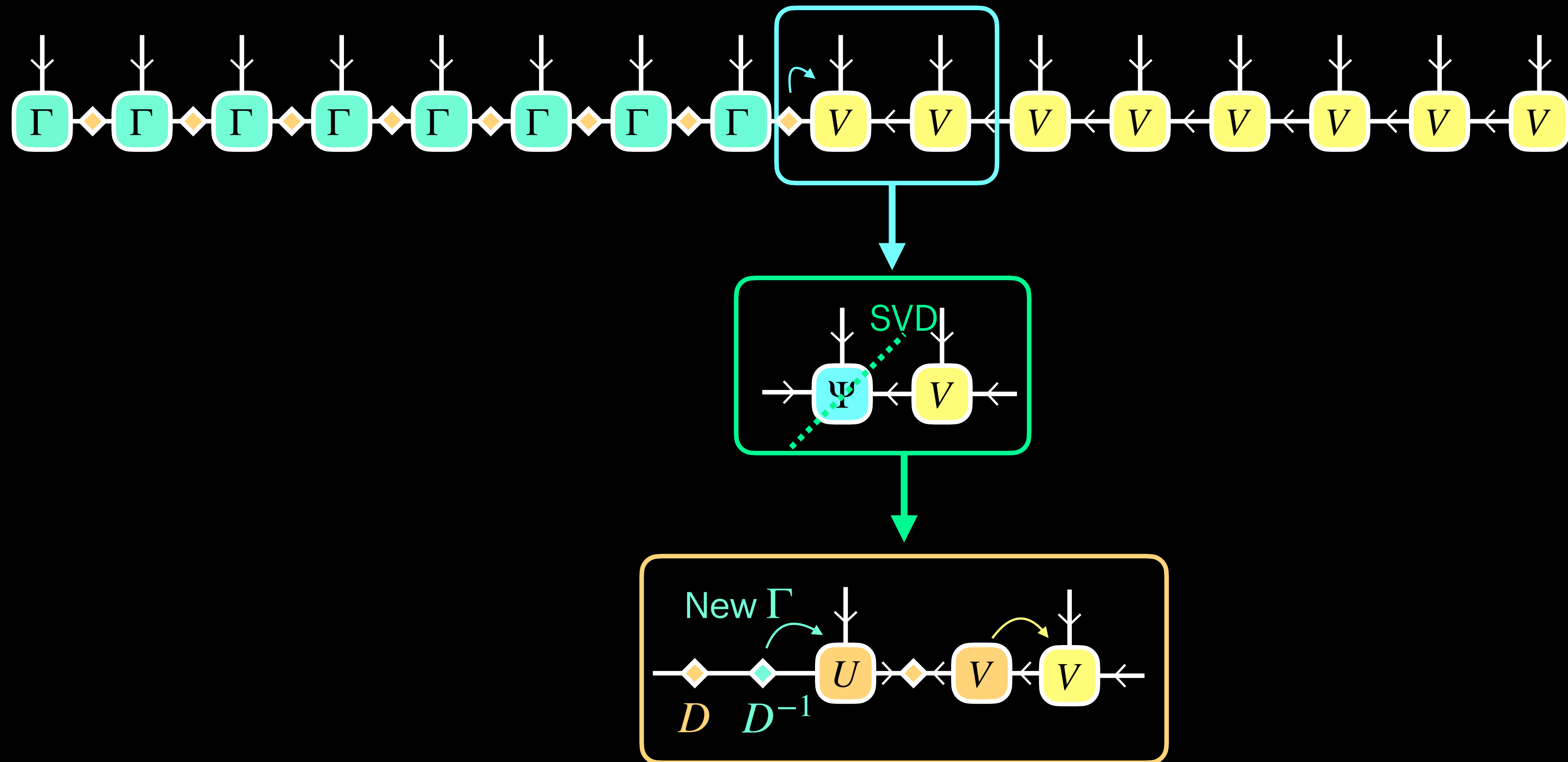
Canonical forms of MPS



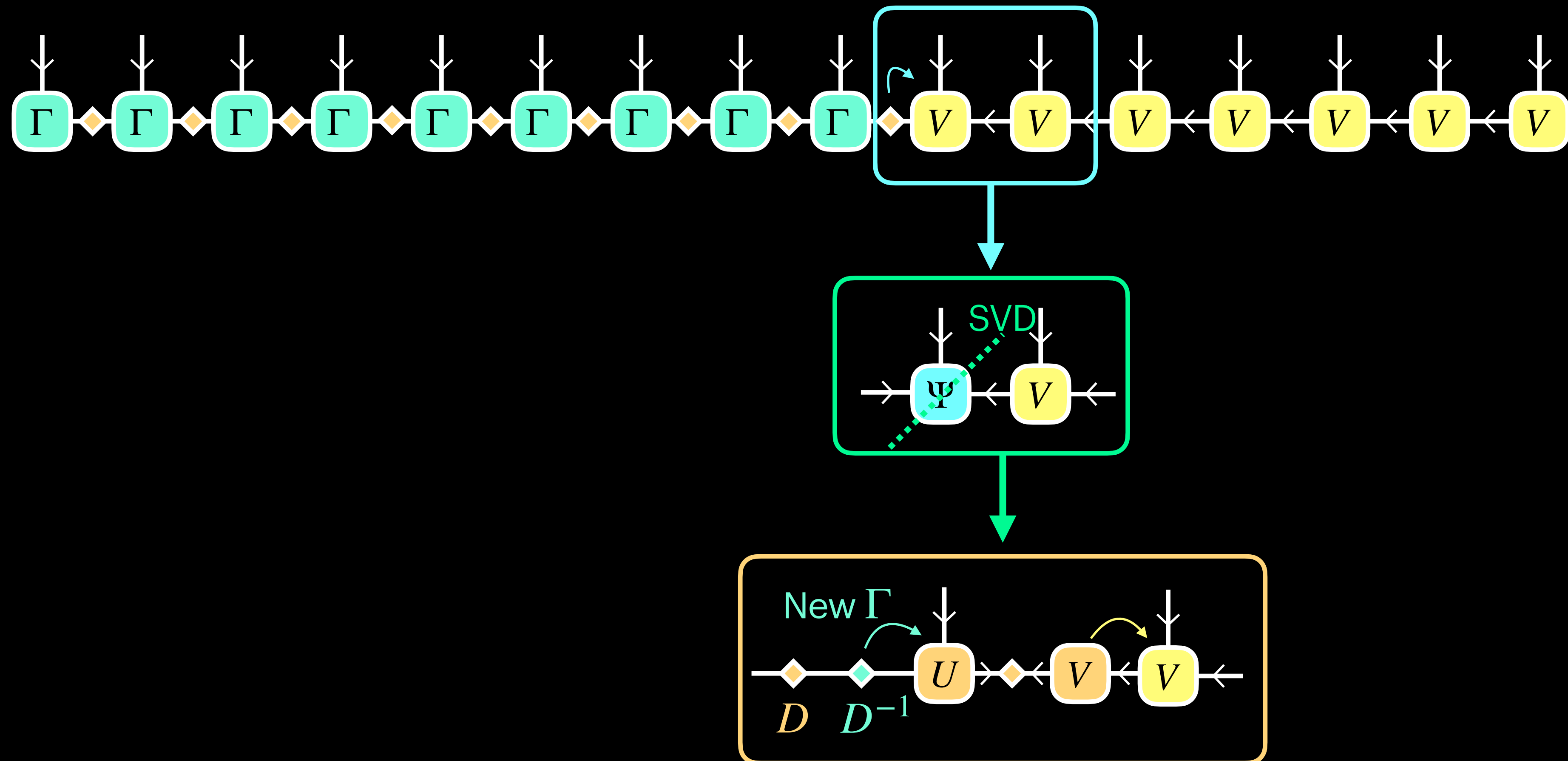
Canonical forms of MPS



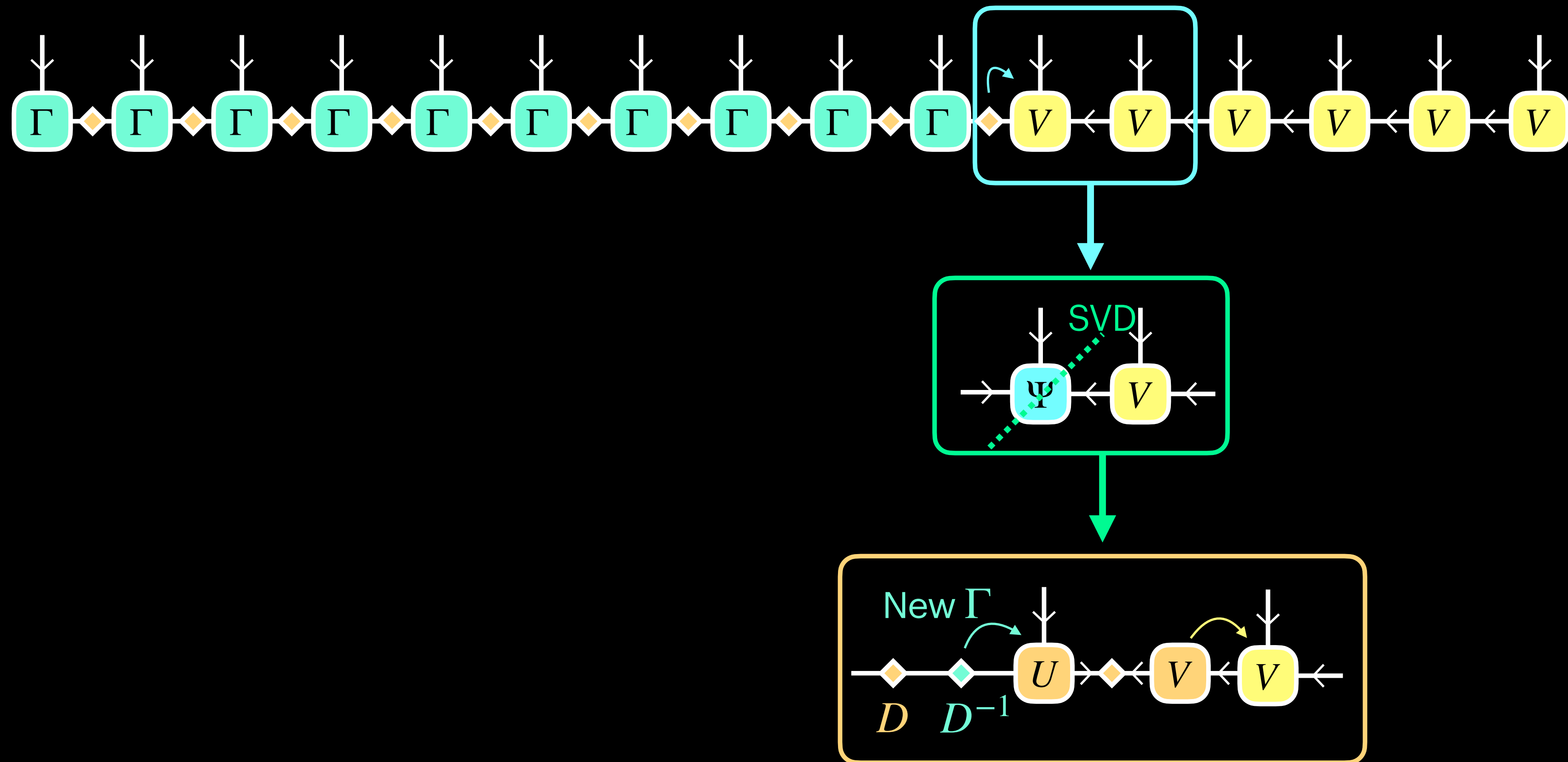
Canonical forms of MPS



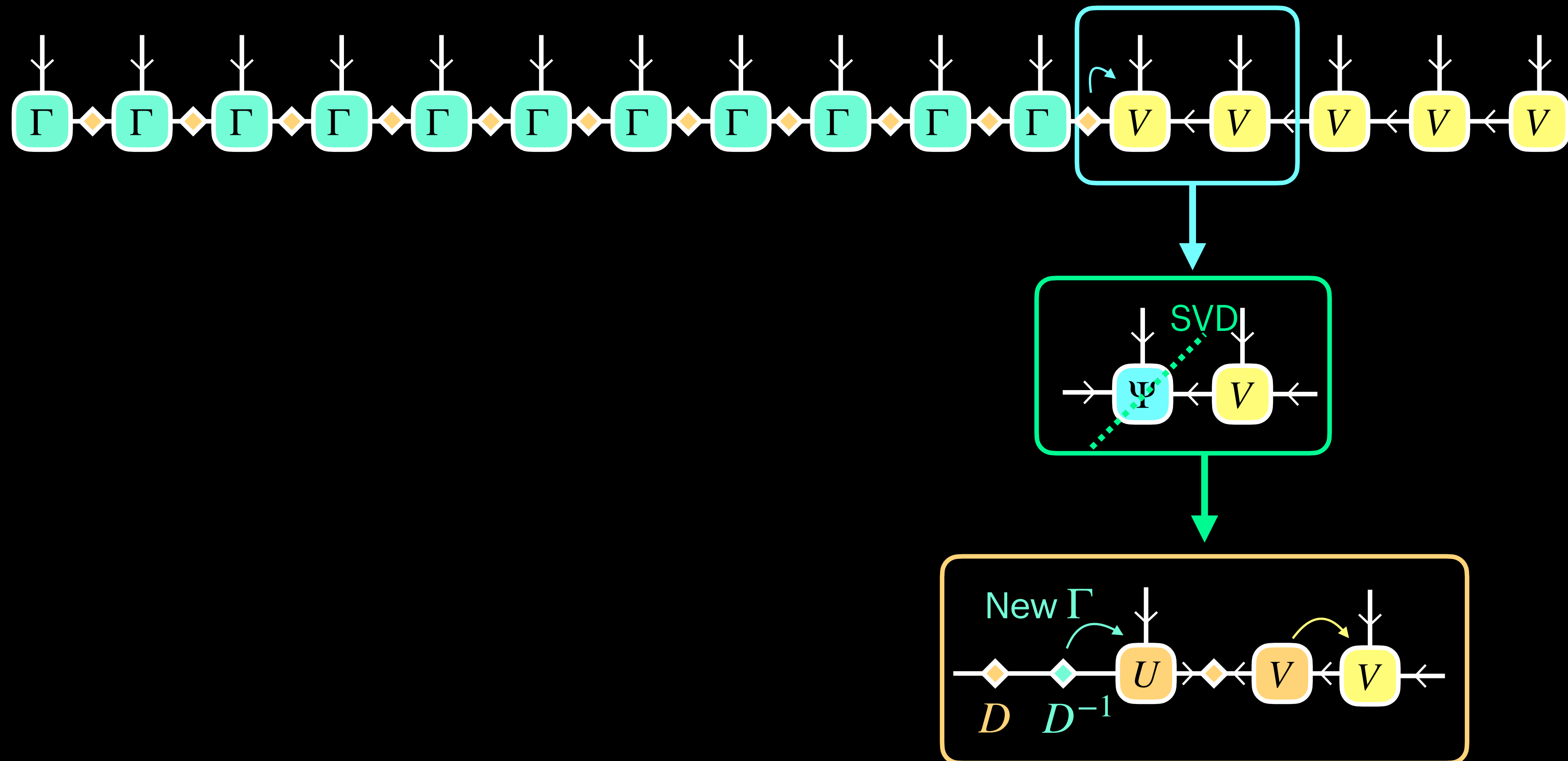
Canonical forms of MPS



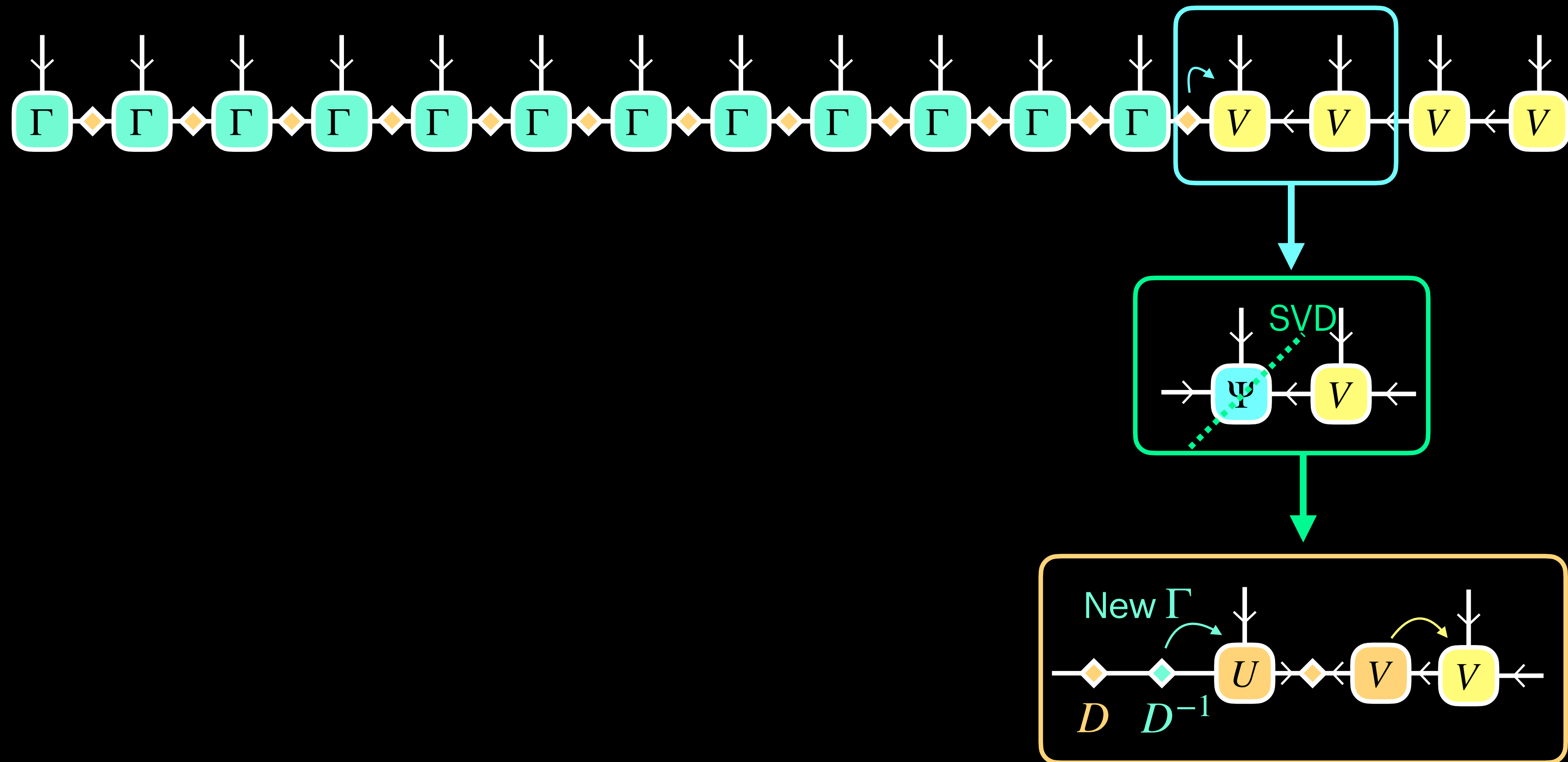
Canonical forms of MPS



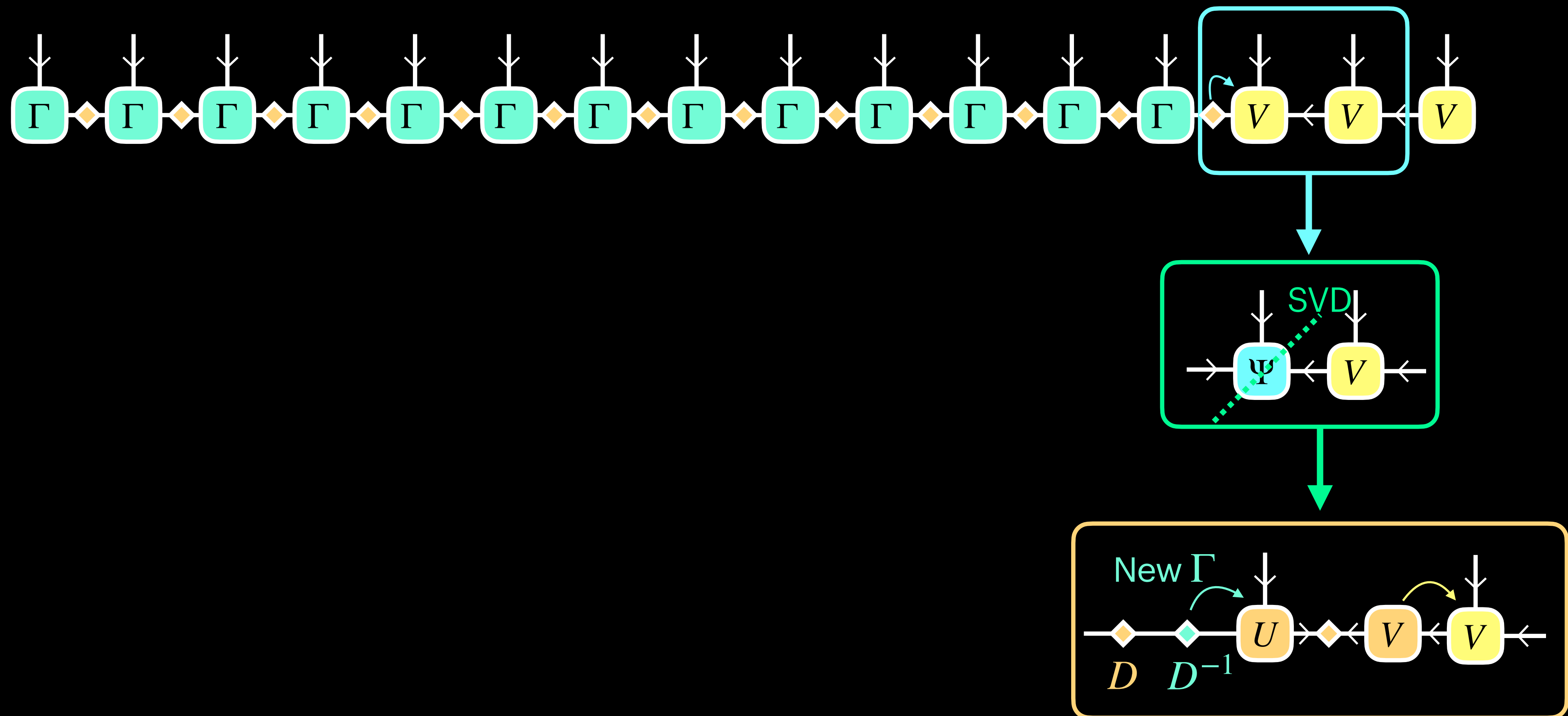
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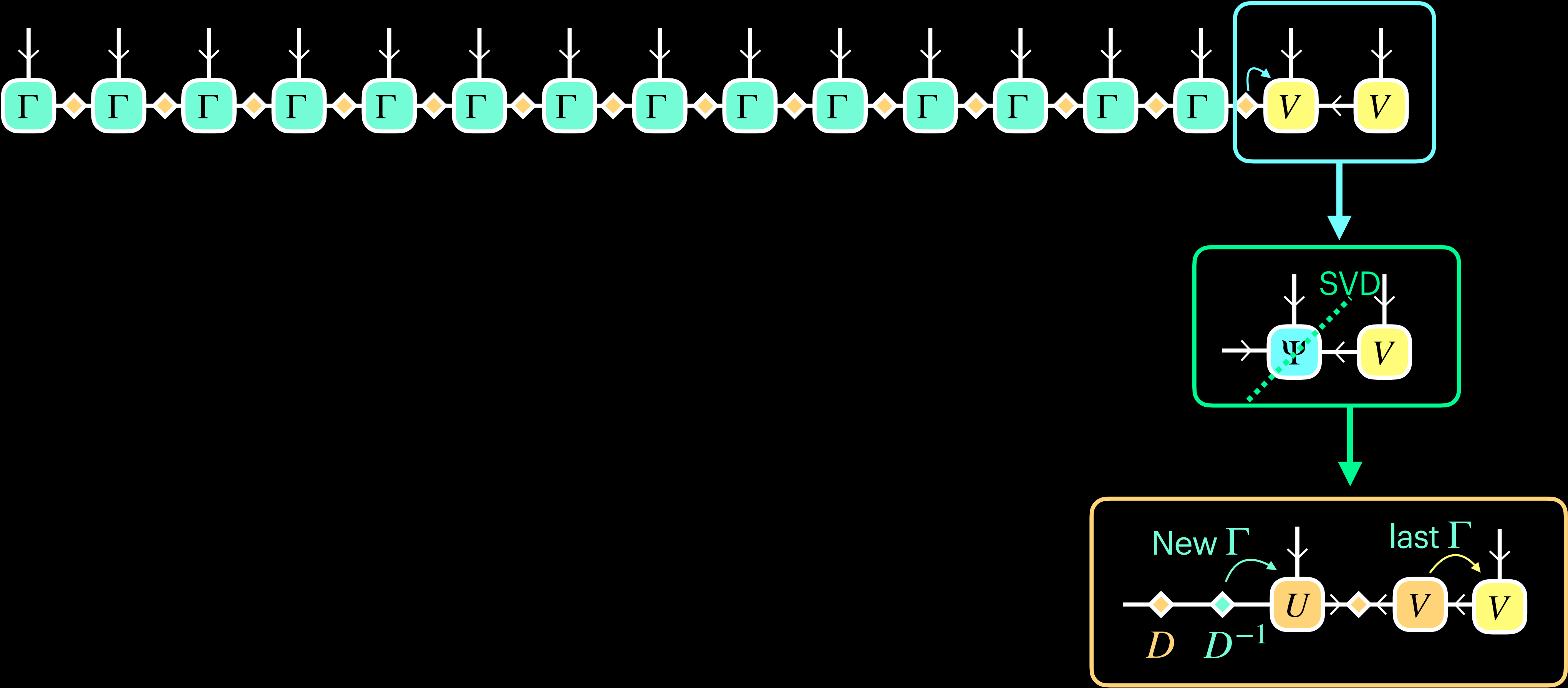
Canonical forms of MPS



Canonical forms of MPS

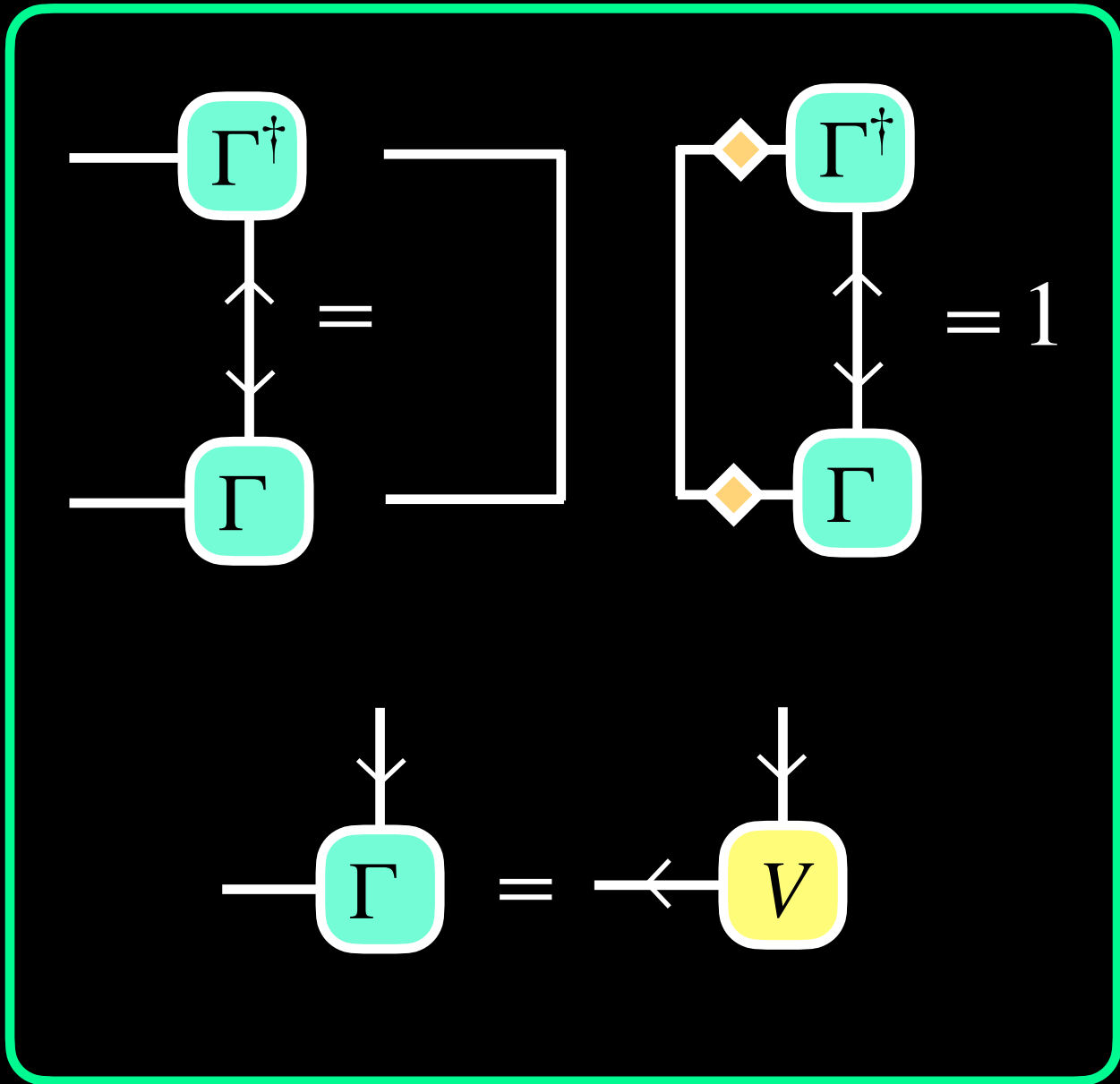
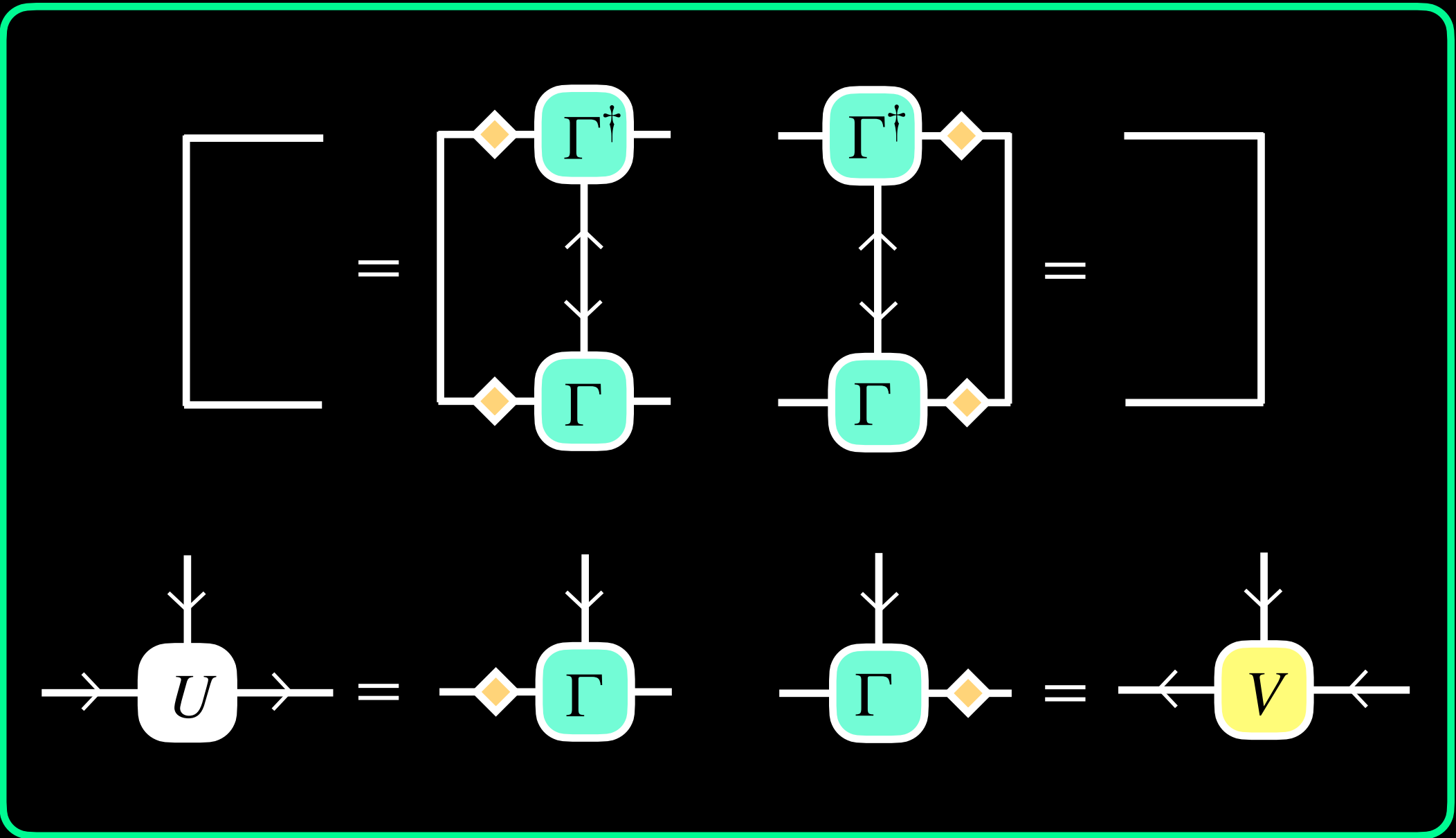
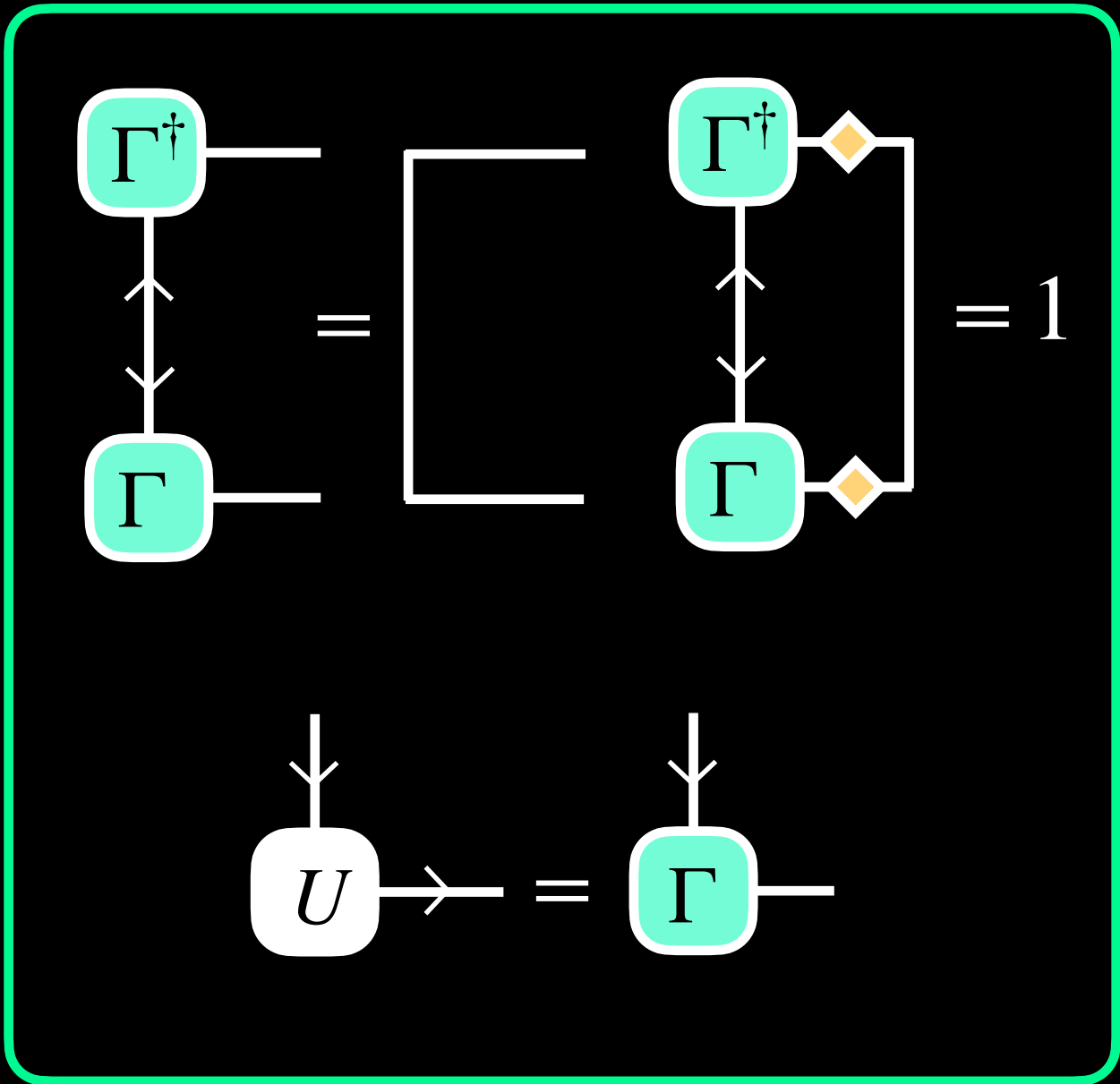
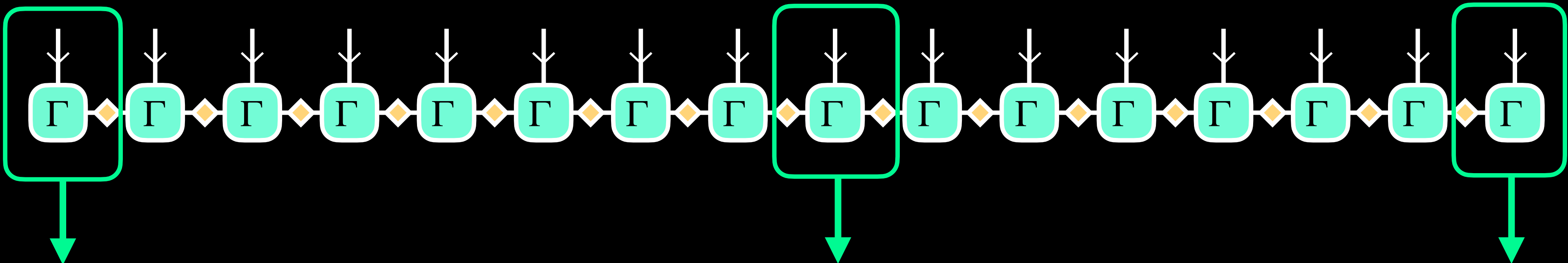


Canonical forms of MPS



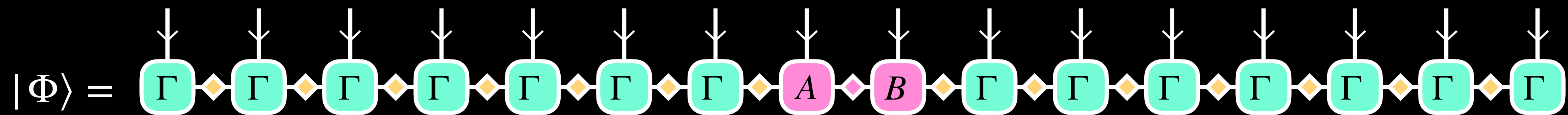
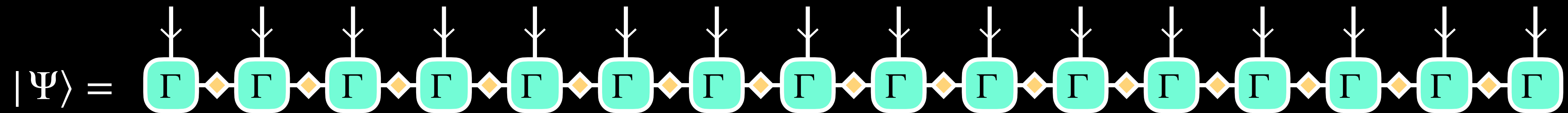
Canonical forms of MPS

Vidal gauge

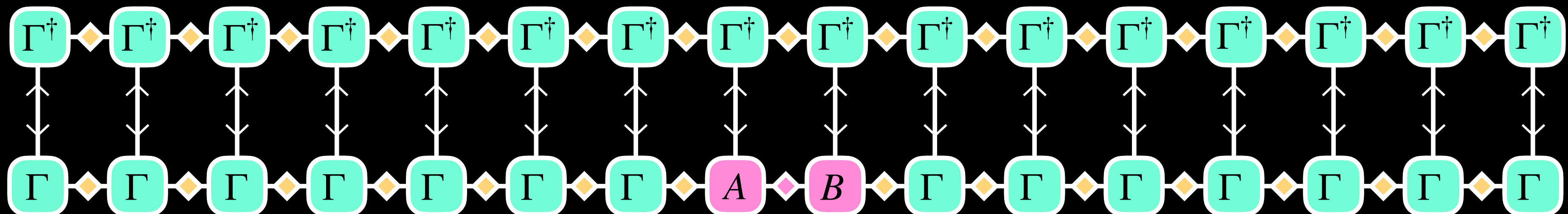


Truncation in mixed canonical form

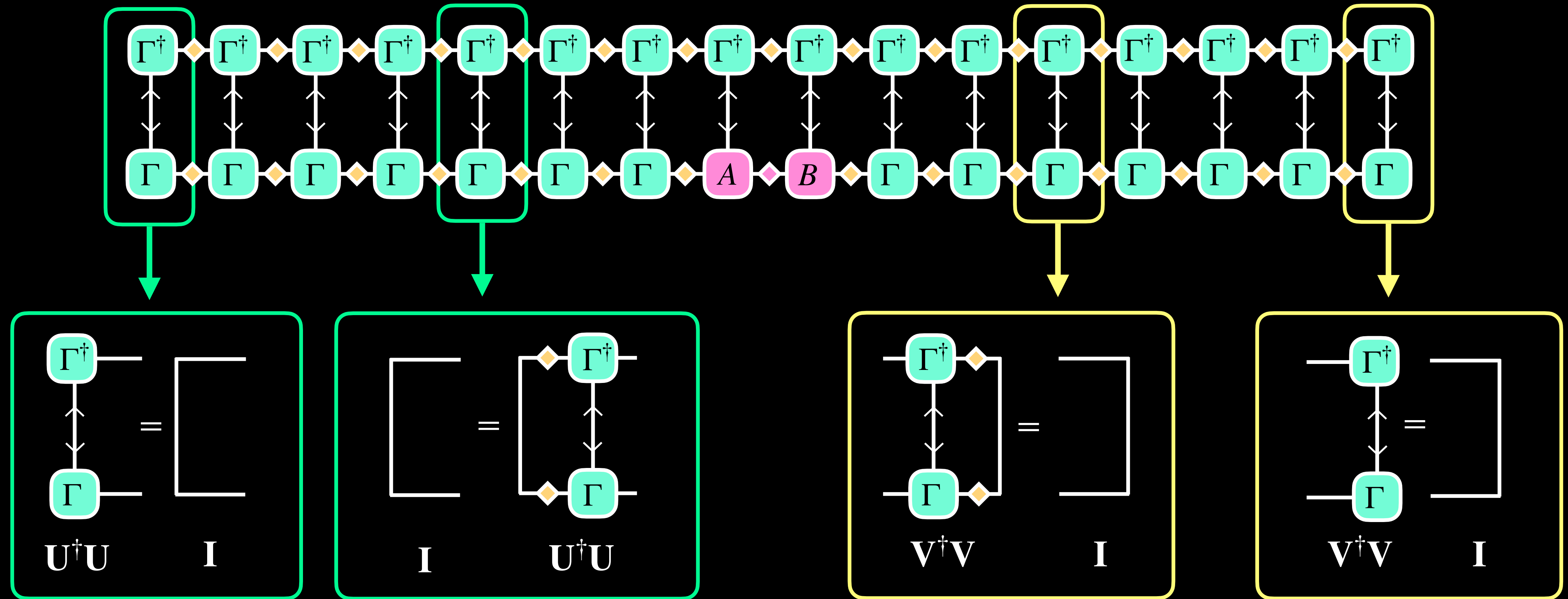
Problem: For a given MPS $|\Psi\rangle$, we want to change some two tensors and determine a new MPS $|\Phi\rangle$ that best approximates the original MPS $|\Psi\rangle$, i.e., $|\Phi\rangle \sim |\Psi\rangle$ for



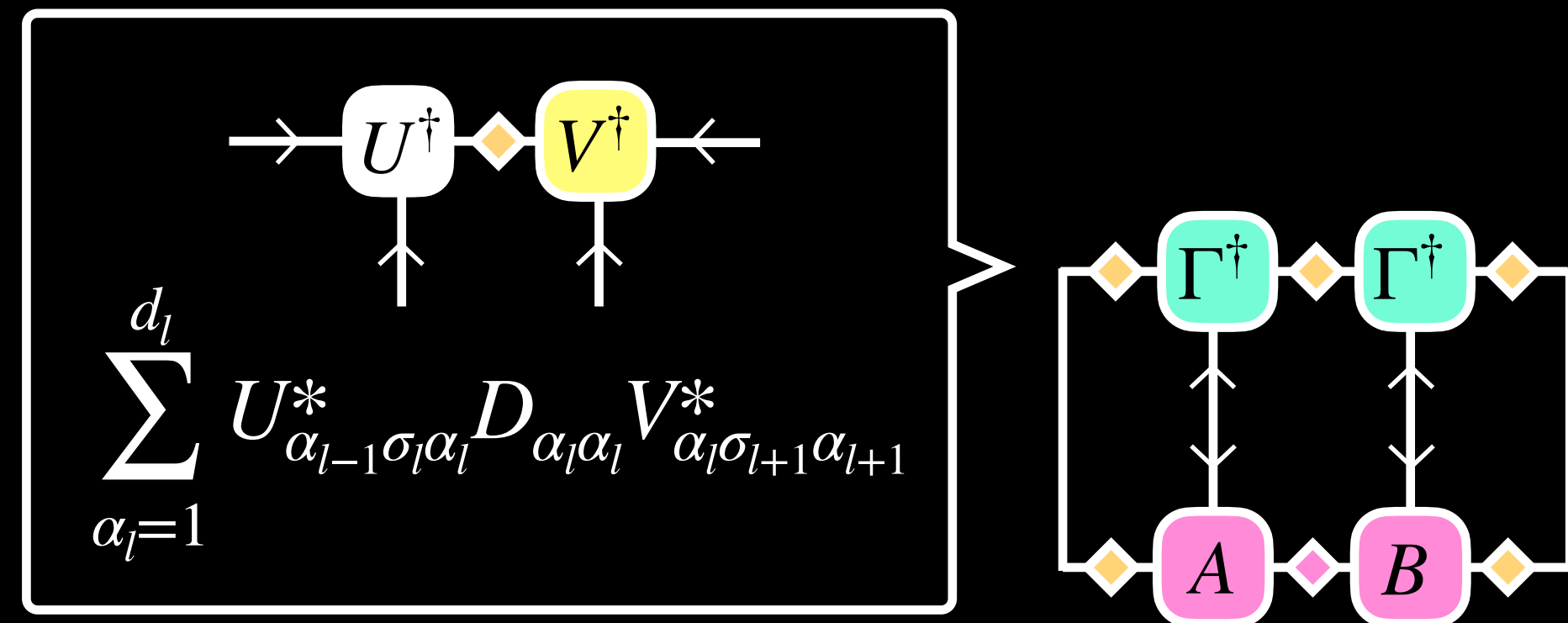
Strategy: Choose two tensor A and B so as to maximize the overlap $\langle\Psi|\Phi\rangle$.



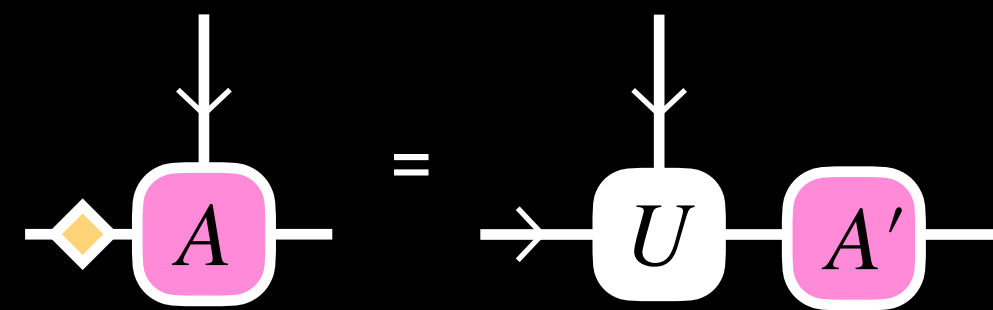
Truncation in mixed canonical form



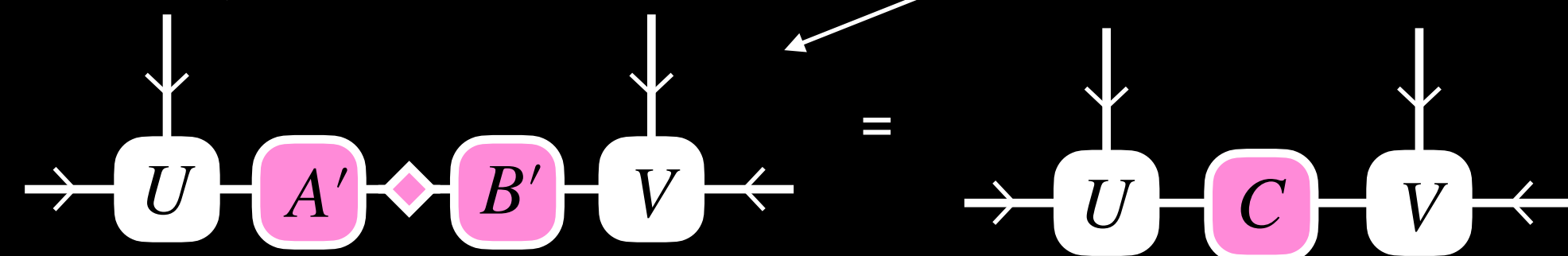
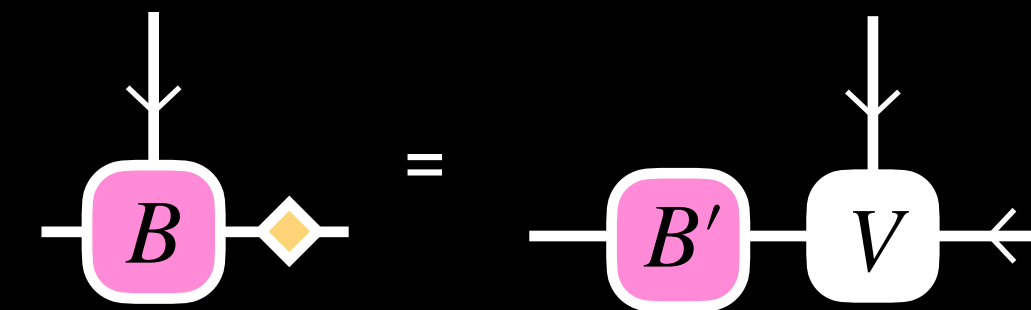
Truncation in mixed canonical form



Assume U is complete for $\alpha_{l-1}\sigma_l$



Assume V is complete for $\sigma_{l+1}\alpha_{l+1}$



Truncation in mixed canonical form

$$\begin{array}{c} U^\dagger \\ \downarrow \\ U \end{array} \text{---} \text{orange diamond} \text{---} \begin{array}{c} V^\dagger \\ \downarrow \\ V \end{array} \text{---} C = \begin{array}{c} \text{orange diamond} \\ \downarrow \\ C \end{array} = \sum_{\alpha_l=1}^{\dim[D]} D_{\alpha_l \alpha_l} C_{\alpha_l \alpha_l}$$

- Off-diagonal elements of C are not relevant.
- We assume that the rank of C is $\chi < \dim[D]$
- Normalization condition yields $\sum_{\alpha_l=1}^{\chi} C_{\alpha_l \alpha_l}^2 = 1$.
- Then, $C_{\alpha_l \alpha_l} \propto D_{\alpha_l \alpha_l}$ gives maximum of overlap because of Cauchy-Schwarz inequality.

$$\text{arg max} \left[\text{---} C \text{---} \left[\begin{array}{c} \text{orange diamond} \\ \downarrow \\ C \end{array} \right] \right] = \text{---} \text{orange diamond} \text{---} : \text{Same as } \text{---} \text{yellow diamond} \text{---} \text{ but the rank is truncated.}$$

Truncation in mixed canonical form

Problem: For a given MPS $|\Psi\rangle$, we want to change some two tensors and determine a new MPS $|\Phi\rangle$ that best approximates the original MPS $|\Psi\rangle$, i.e., $|\Phi\rangle \sim |\Psi\rangle$ for

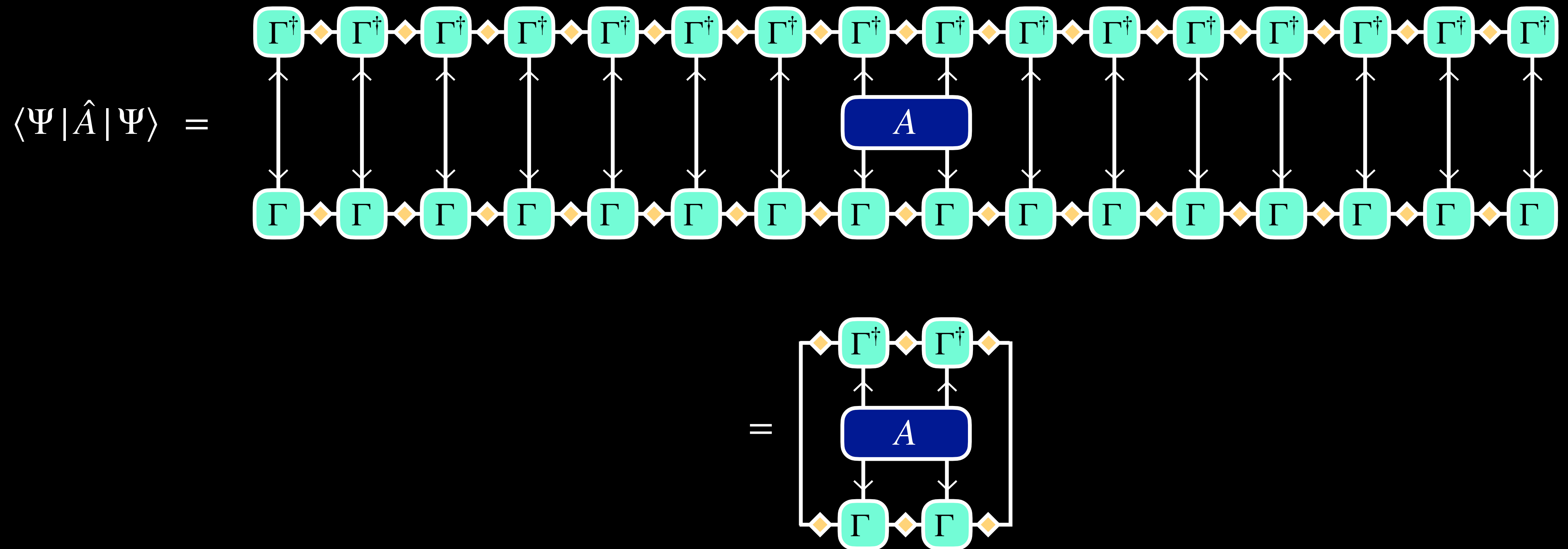
$$|\Psi\rangle = \begin{array}{c} \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \\ \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \\ \text{dim}[D] \end{array}$$

$$|\Phi\rangle = \begin{array}{c} \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \\ \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \quad \Gamma \\ \chi \end{array}$$

Solution: Select the same tensor with reduced rank. \longrightarrow **truncation**

Note: Usually, truncation is performed at the same time that the canonical form is obtained.

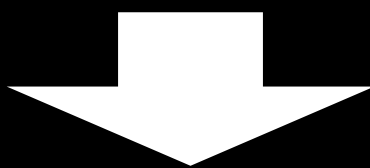
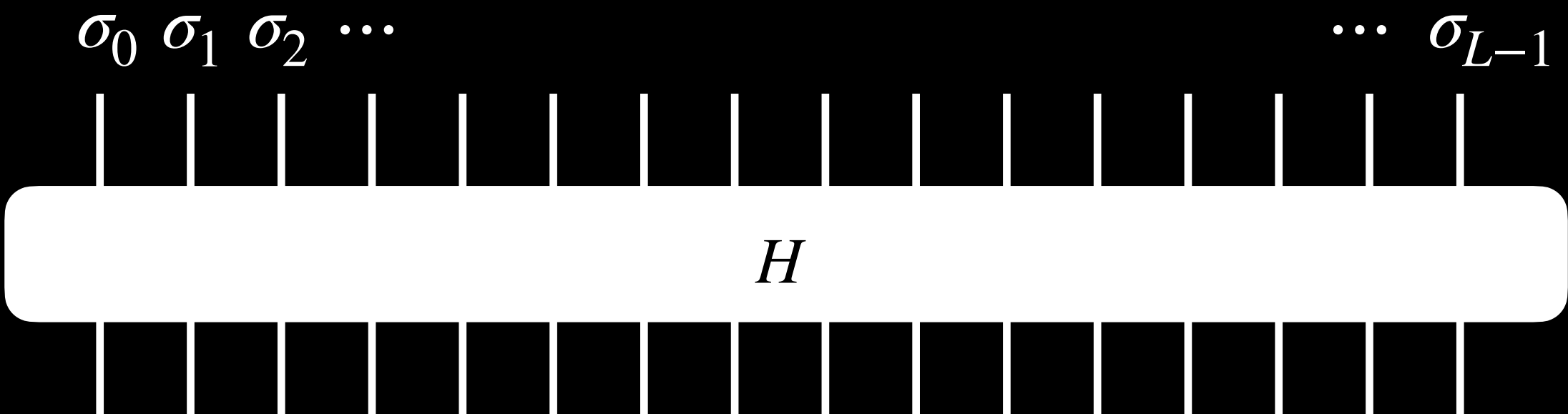
Measurement of local operator



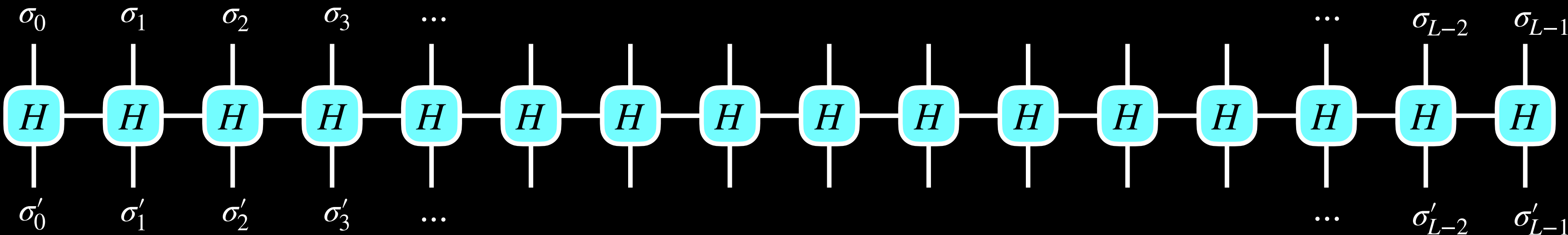
A big advantage of representations satisfying the isometric condition is that computation of expectation value of an local operator \hat{A} can be replaced by local tensor contraction computation.

Matrix product operator (MPO)

Operator $H = \sum_{\sigma_0 \sigma_1 \cdots \sigma_{L-1}} \sum_{\sigma'_0 \sigma'_1 \cdots \sigma'_{L-1}} H_{(\sigma_0 \sigma_1 \cdots \sigma_{L-1})(\sigma'_0 \sigma'_1 \cdots \sigma'_{L-1})} |\sigma_0 \sigma_1 \cdots \sigma_{L-1}\rangle \langle \sigma'_0 \sigma'_1 \cdots \sigma'_{L-1}|$

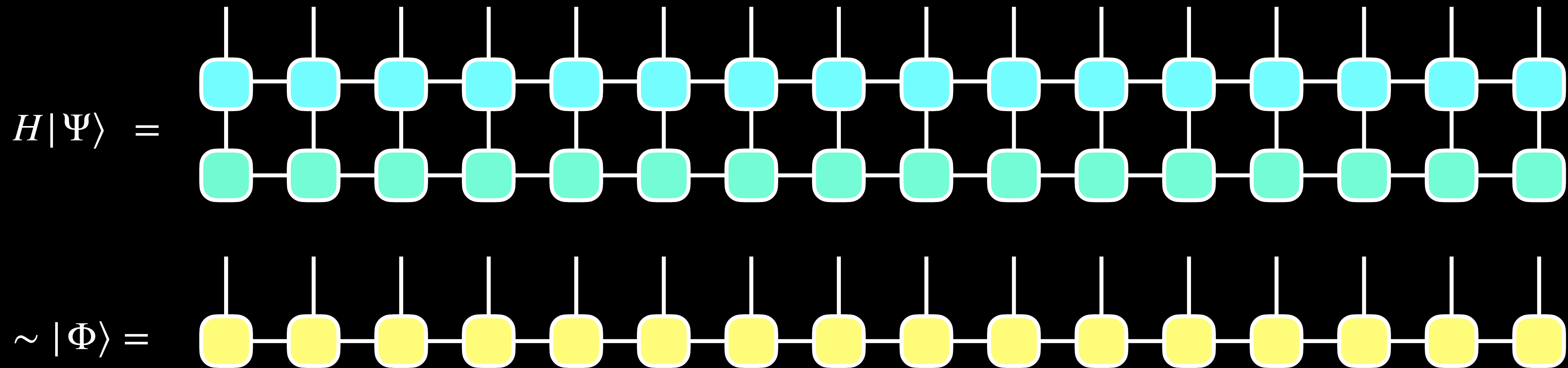


Matrix Product Operator



Apply MPO to MPS

Applying MPO to MPS increases the bond dimension. Therefore, an approximation is required to suppress the bond dimension.



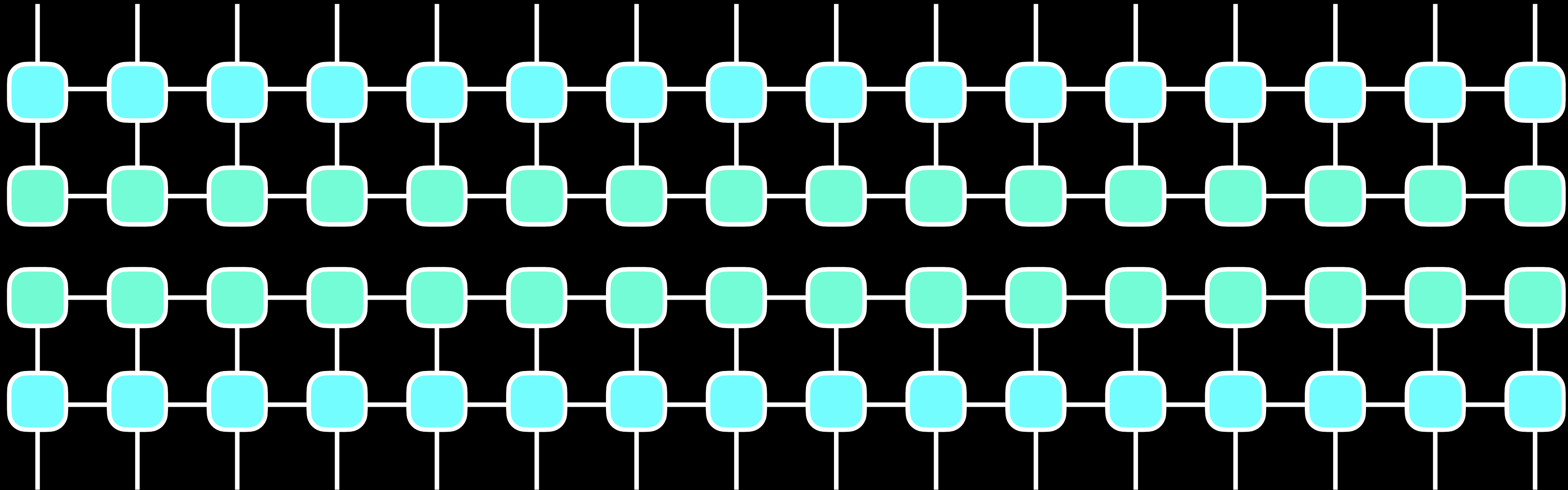
There are two major methods :

1. Method utilizing the density matrices. \longrightarrow This time, I will explain this.
[https://tensornetwork.org/mps/algorithms/denmat_mpo_mps/]
2. Fitting algorithm
Need sweeps and good initialization

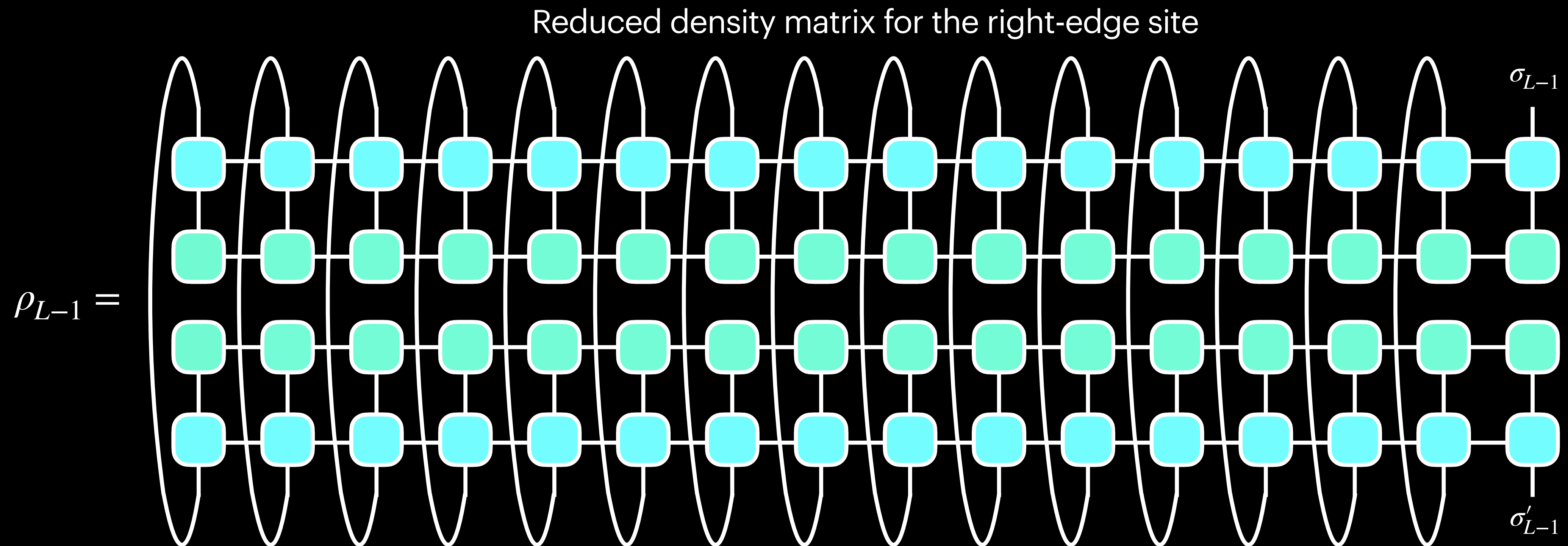
Apply MPO to MPS

Density matrix for all system

$\rho =$



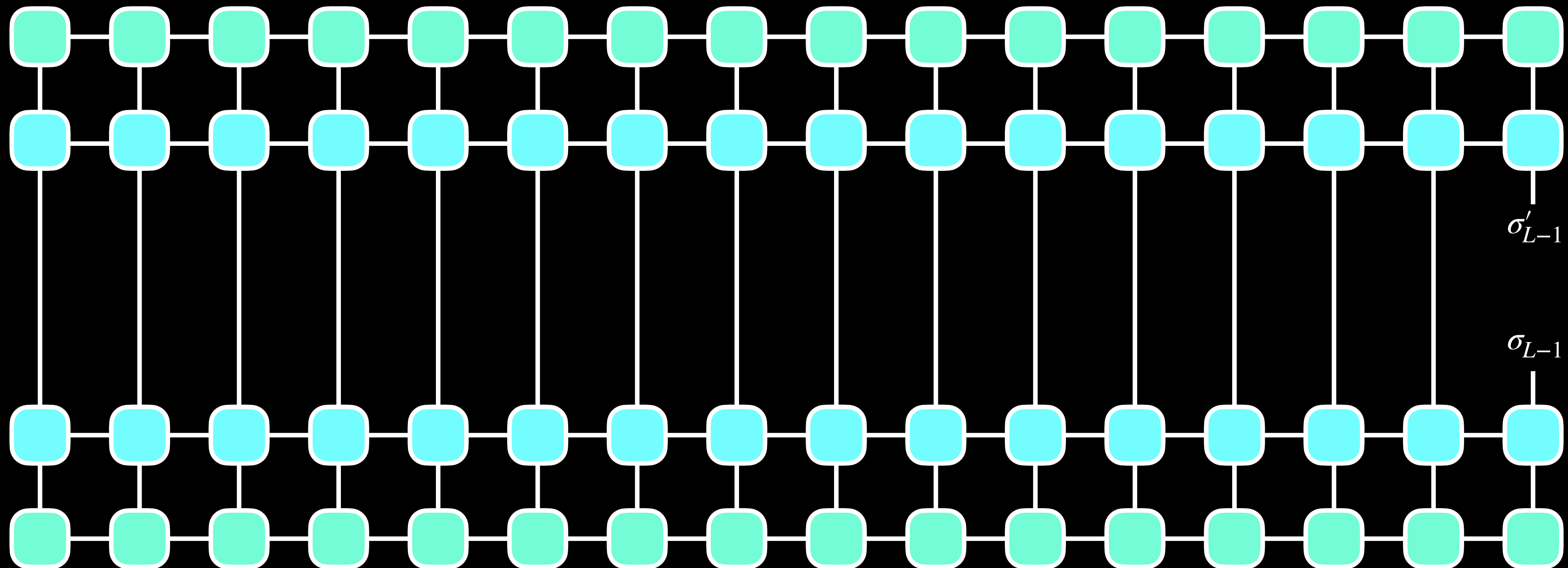
Apply MPO to MPS



Apply MPO to MPS

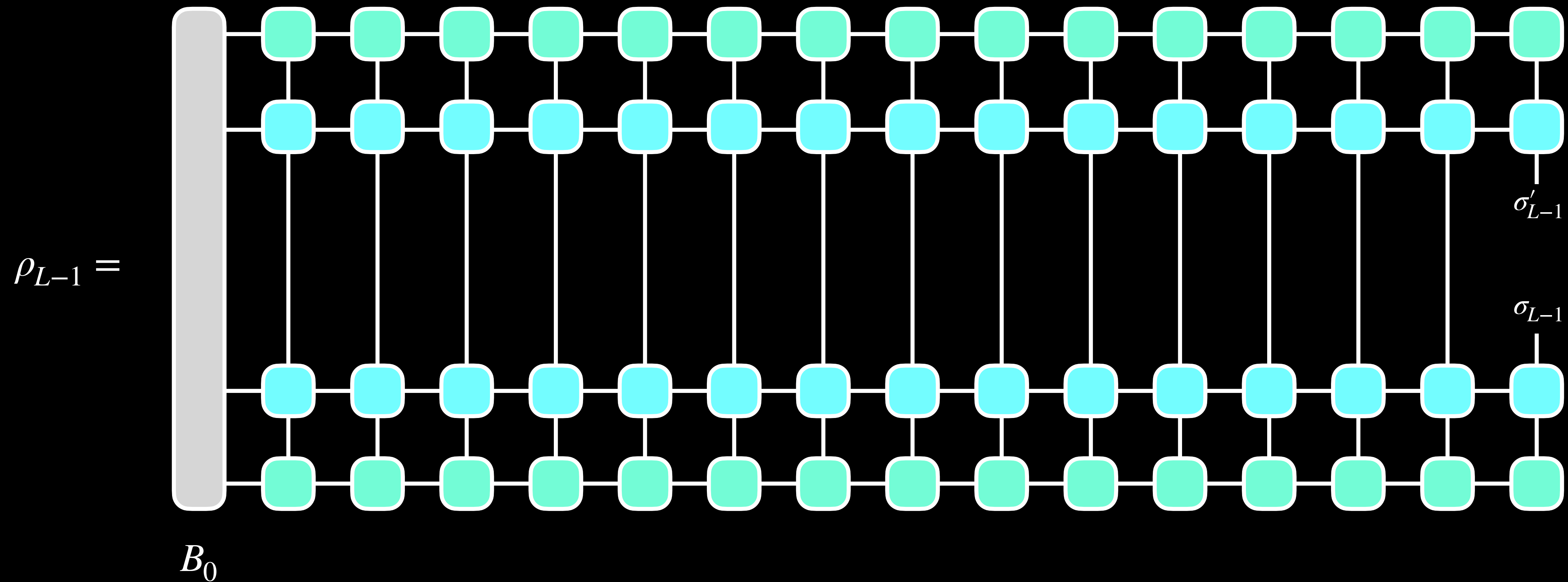
Reduced density matrix for the right-edge site

$\rho_{L-1} =$



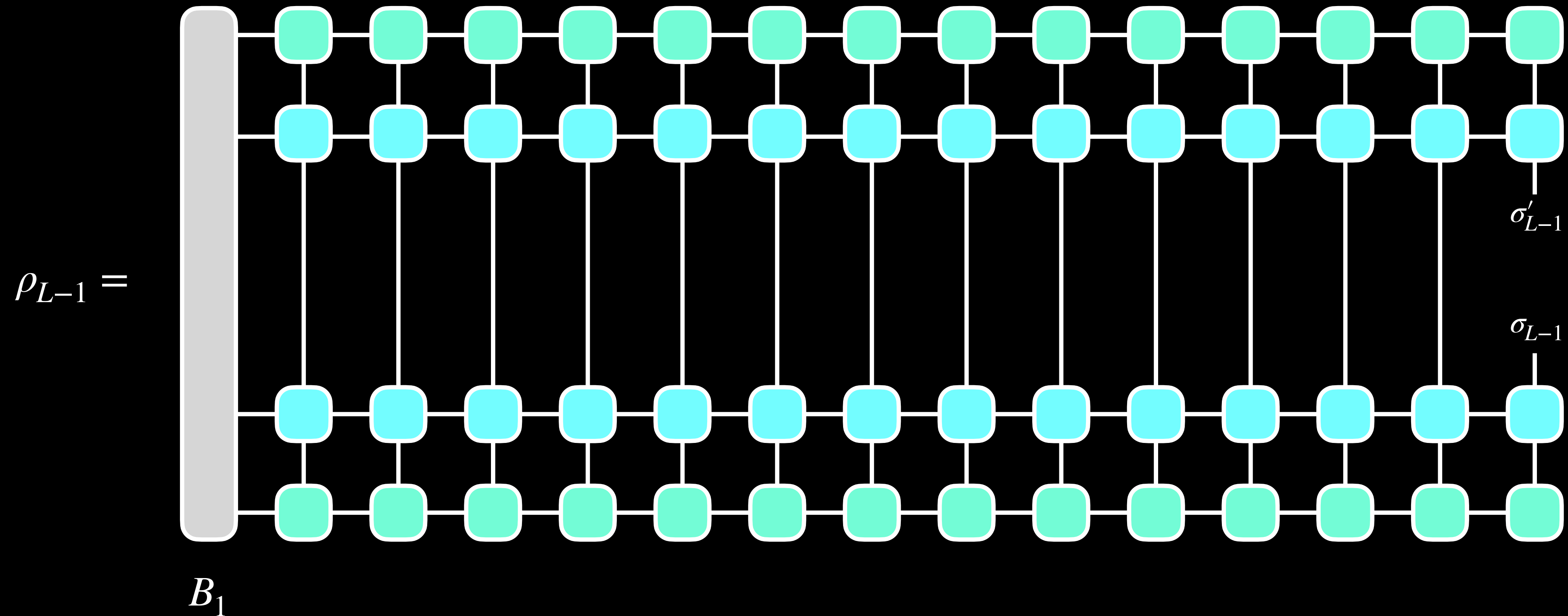
Apply MPO to MPS

Reduced density matrix for the right-edge site



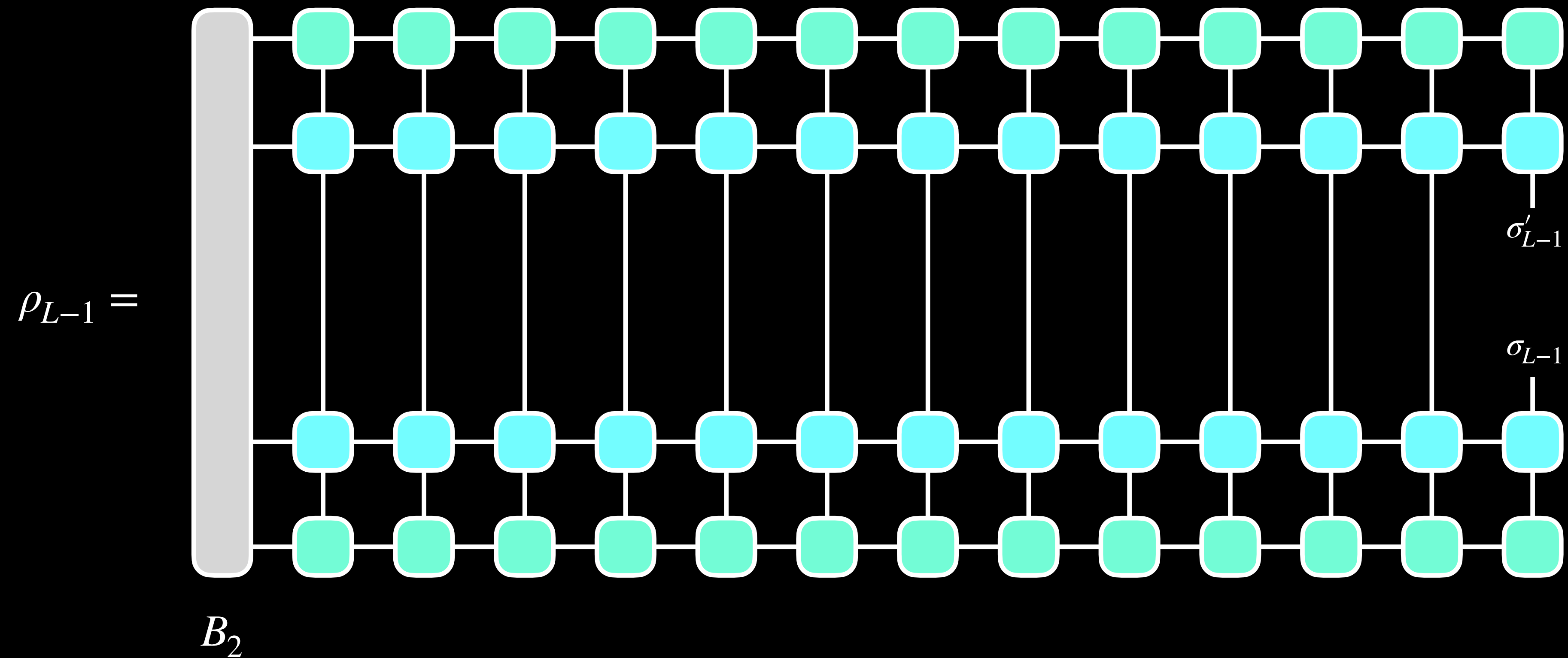
Apply MPO to MPS

Reduced density matrix for the right-edge site



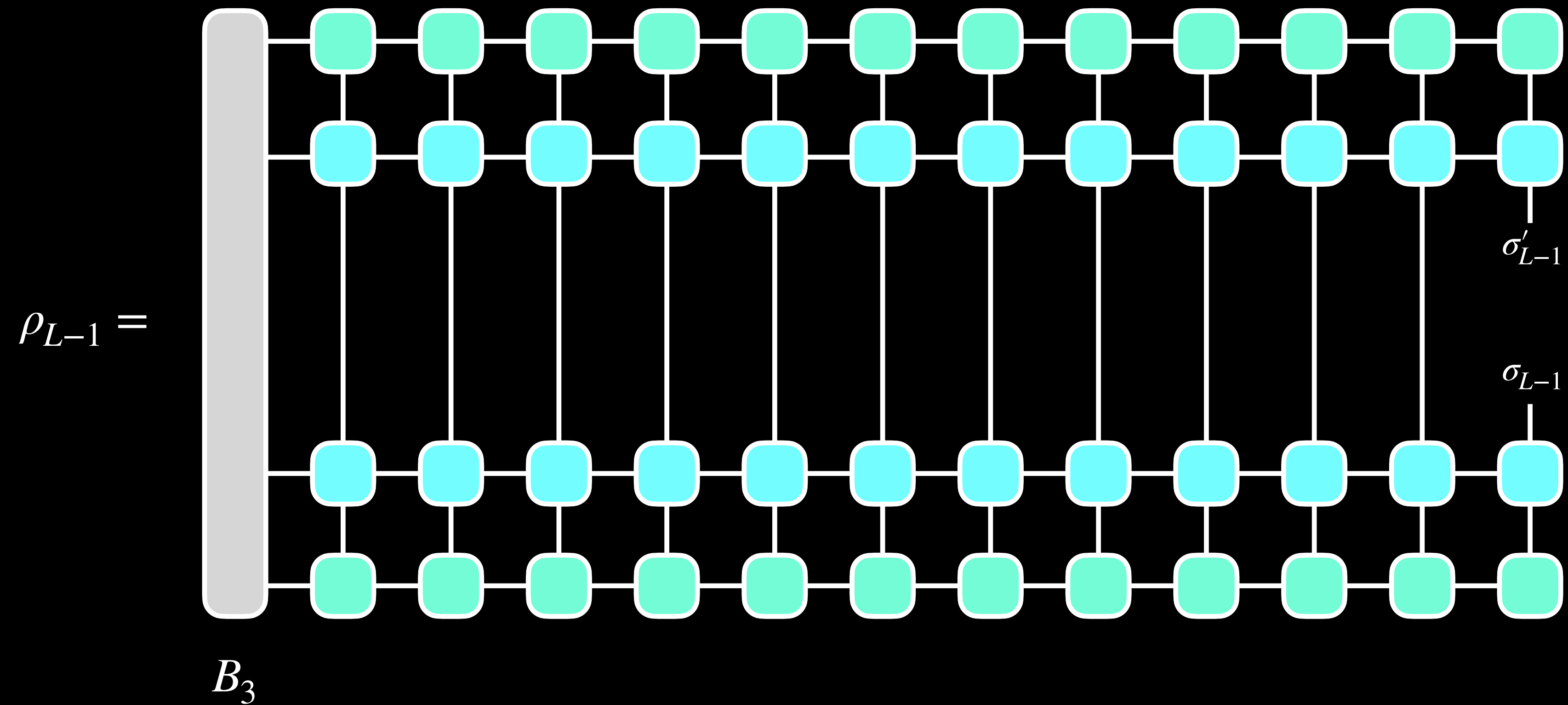
Apply MPO to MPS

Reduced density matrix for the right-edge site



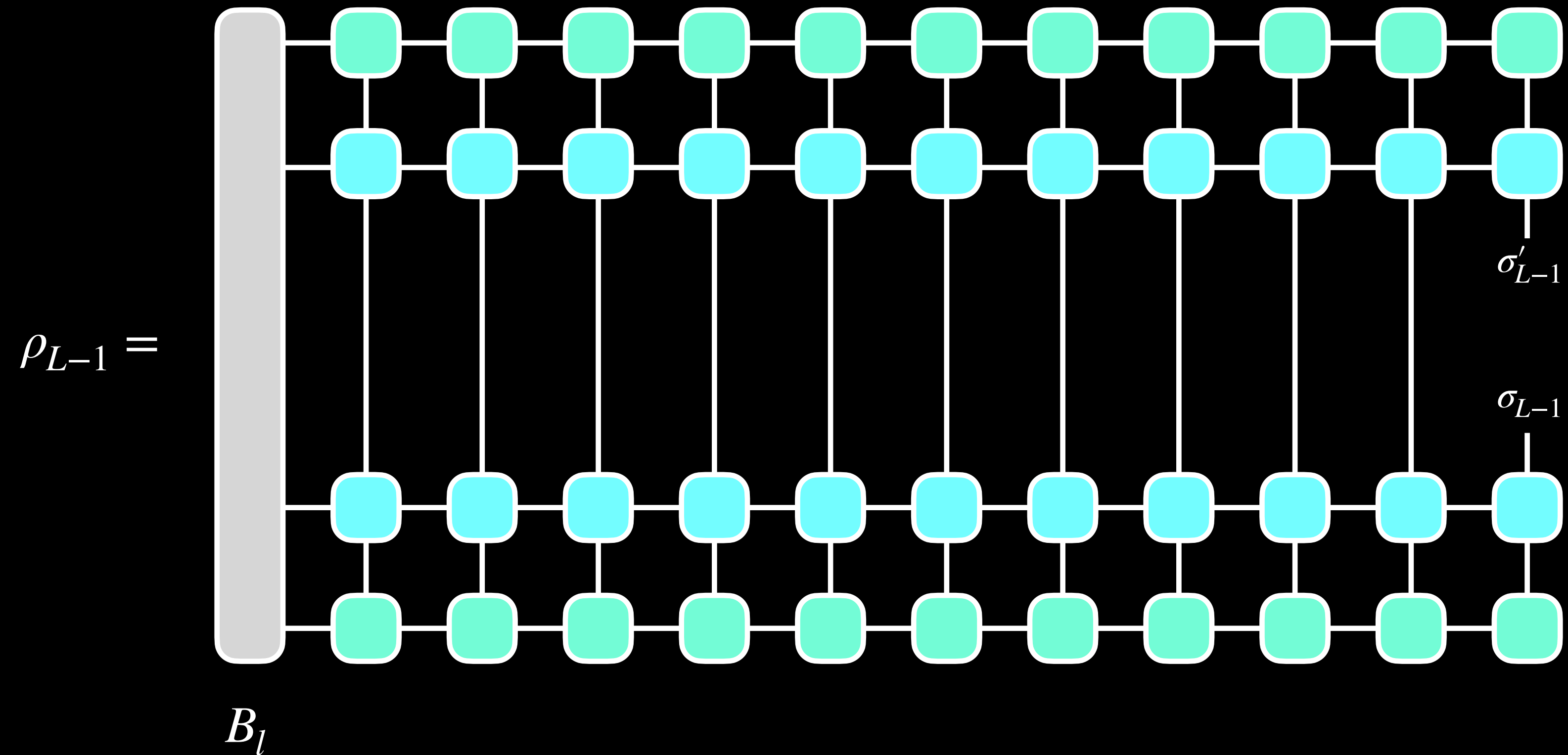
Apply MPO to MPS

Reduced density matrix for the right-edge site



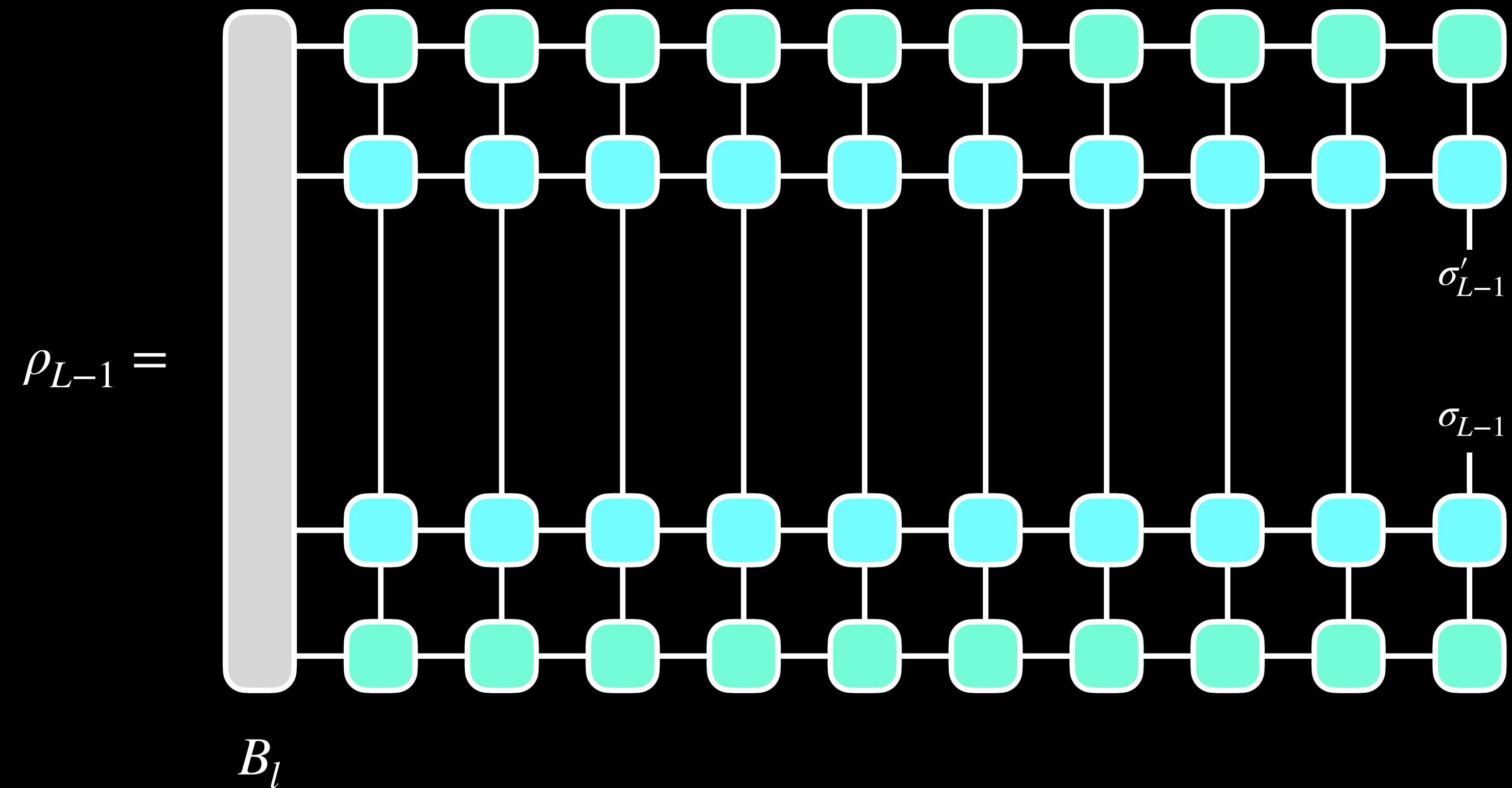
Apply MPO to MPS

Reduced density matrix for the right-edge site



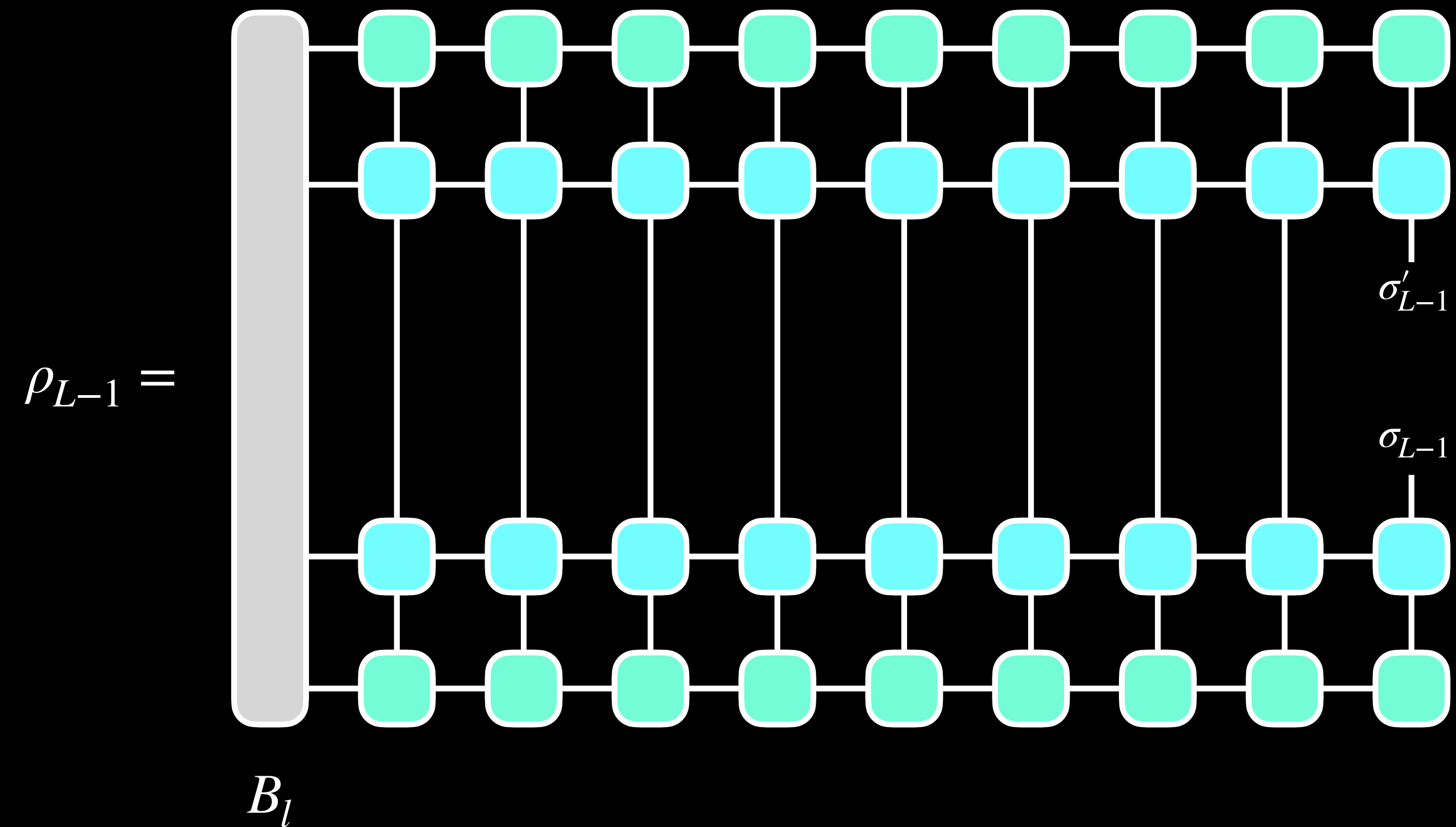
Apply MPO to MPS

Reduced density matrix for the right-edge site



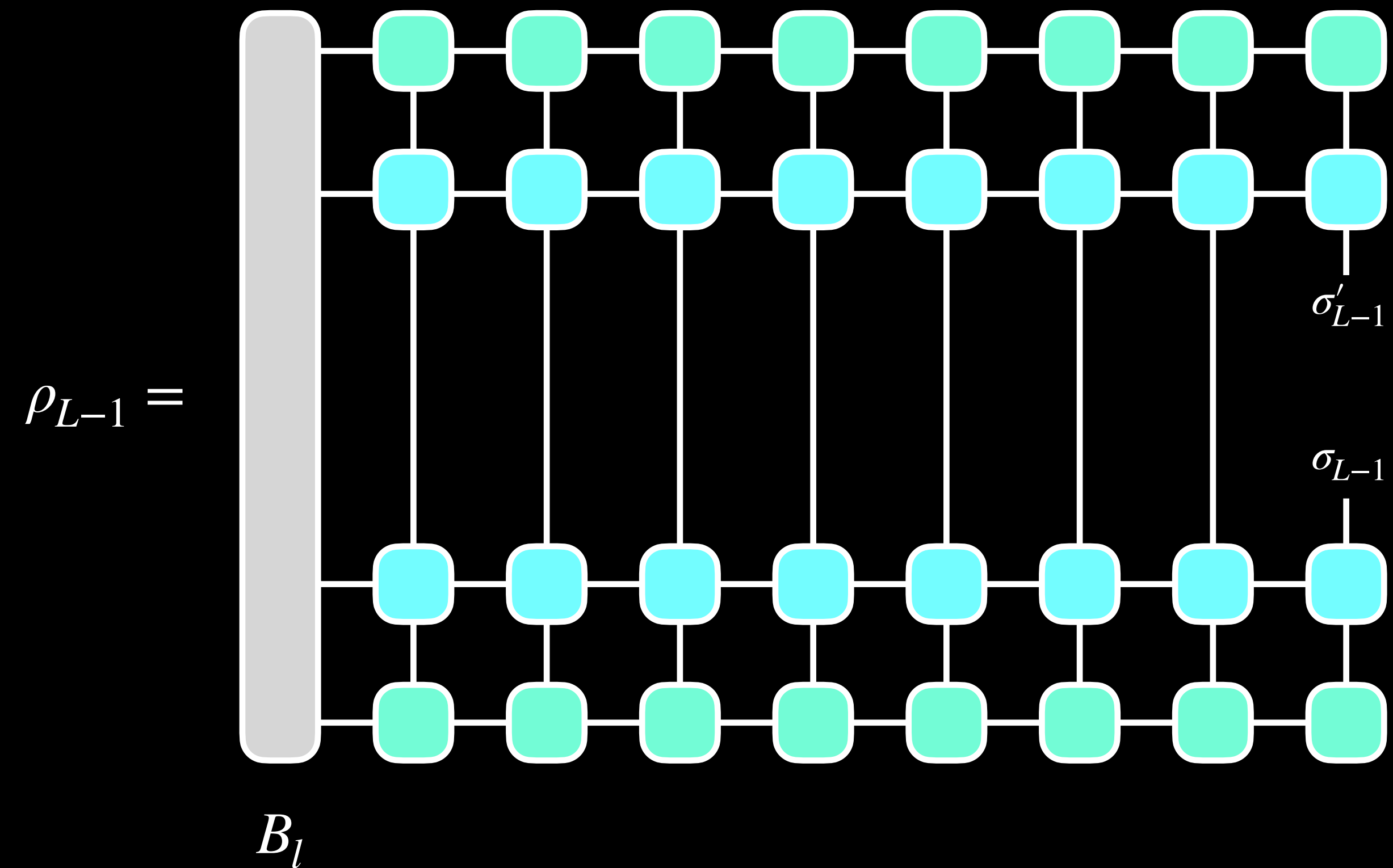
Apply MPO to MPS

Reduced density matrix for the right-edge site



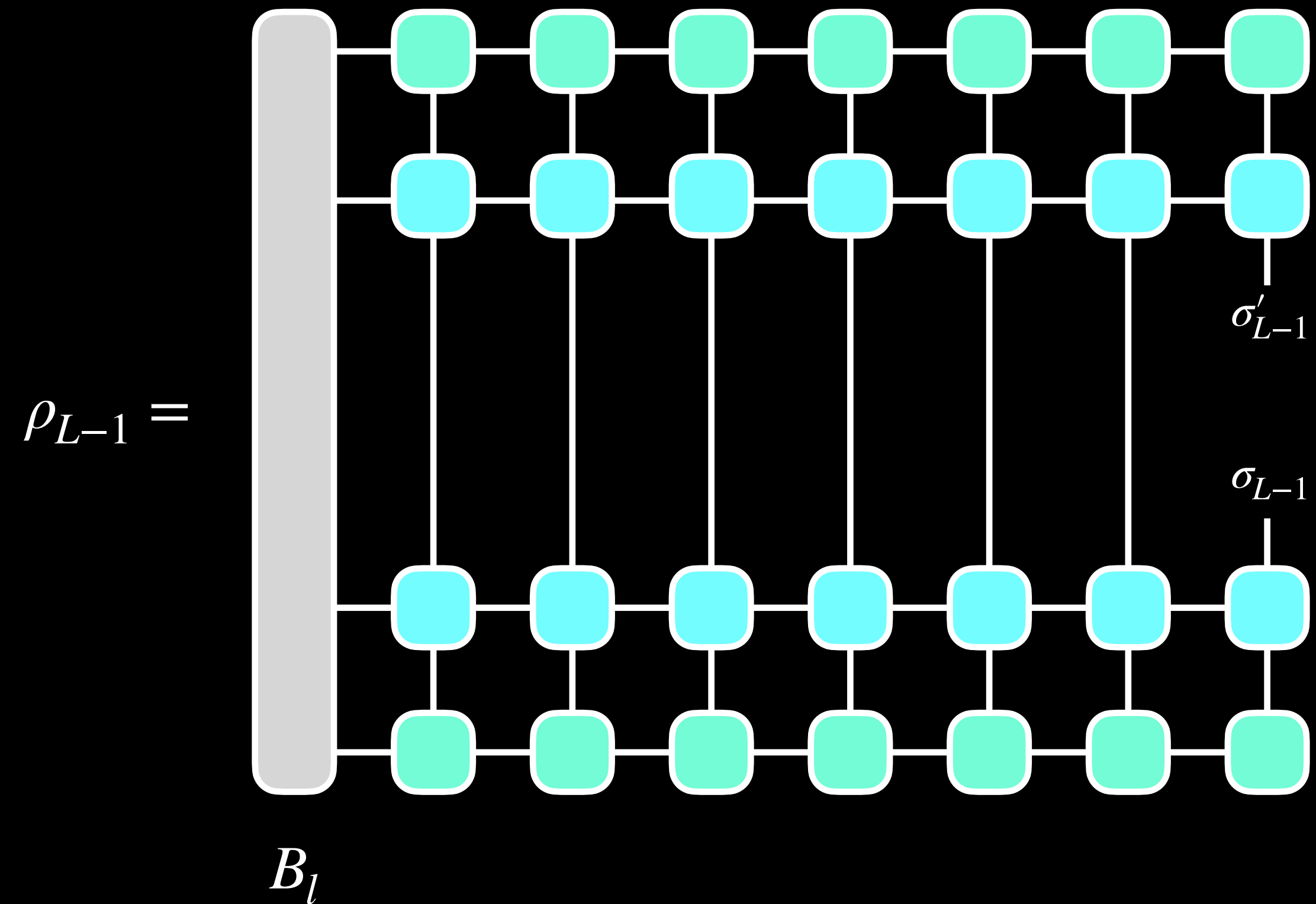
Apply MPO to MPS

Reduced density matrix for the right-edge site



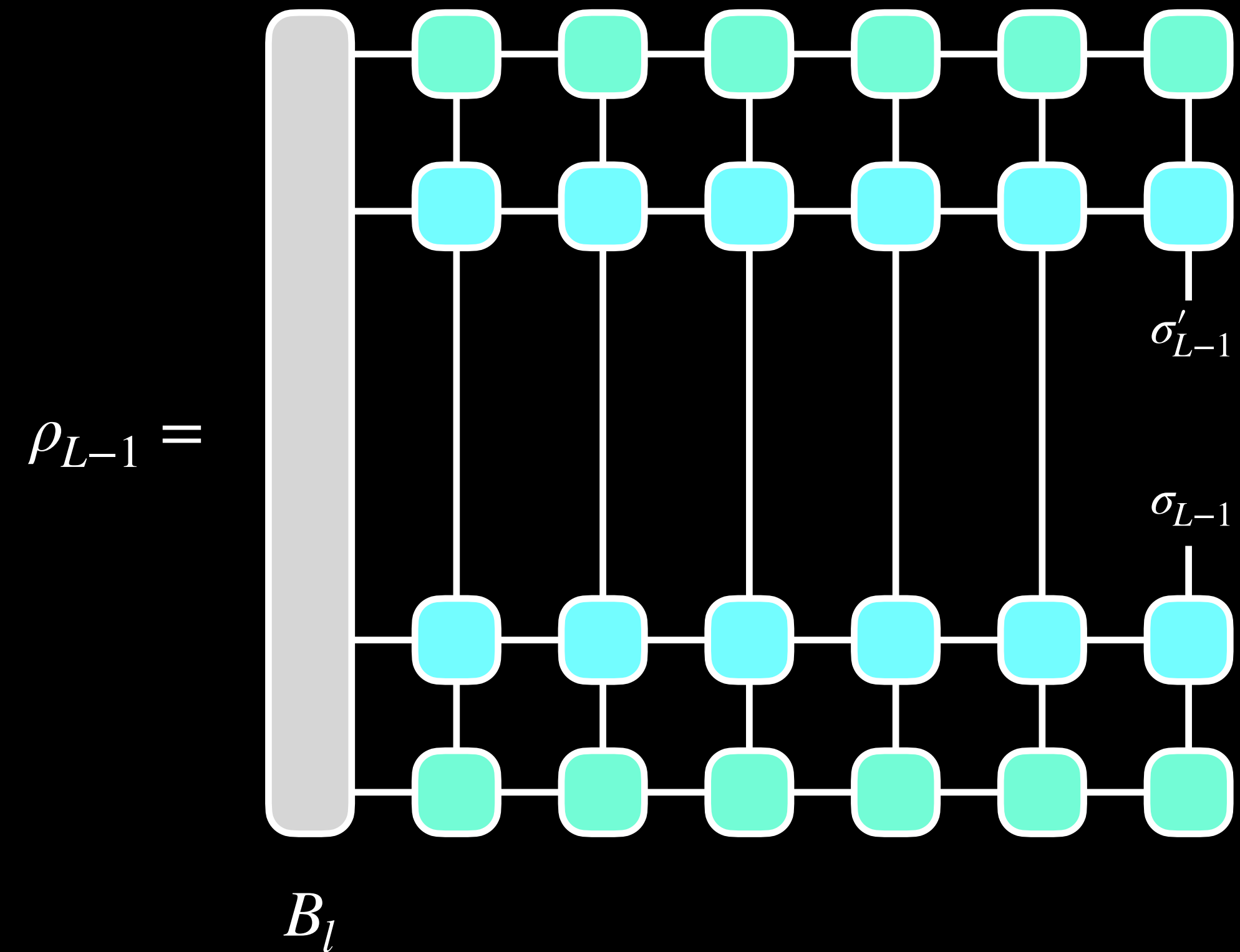
Apply MPO to MPS

Reduced density matrix for the right-edge site



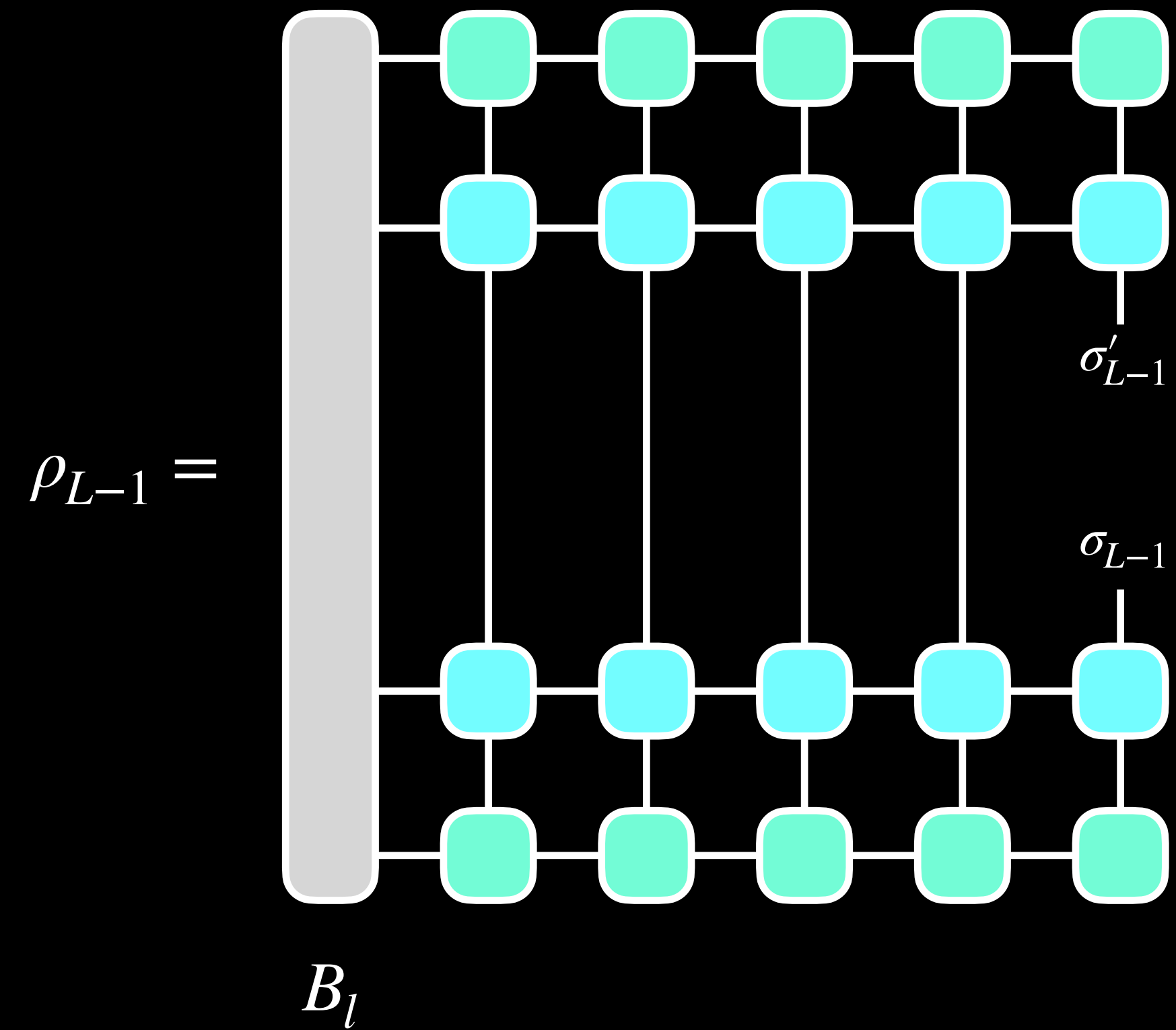
Apply MPO to MPS

Reduced density matrix for the right-edge site



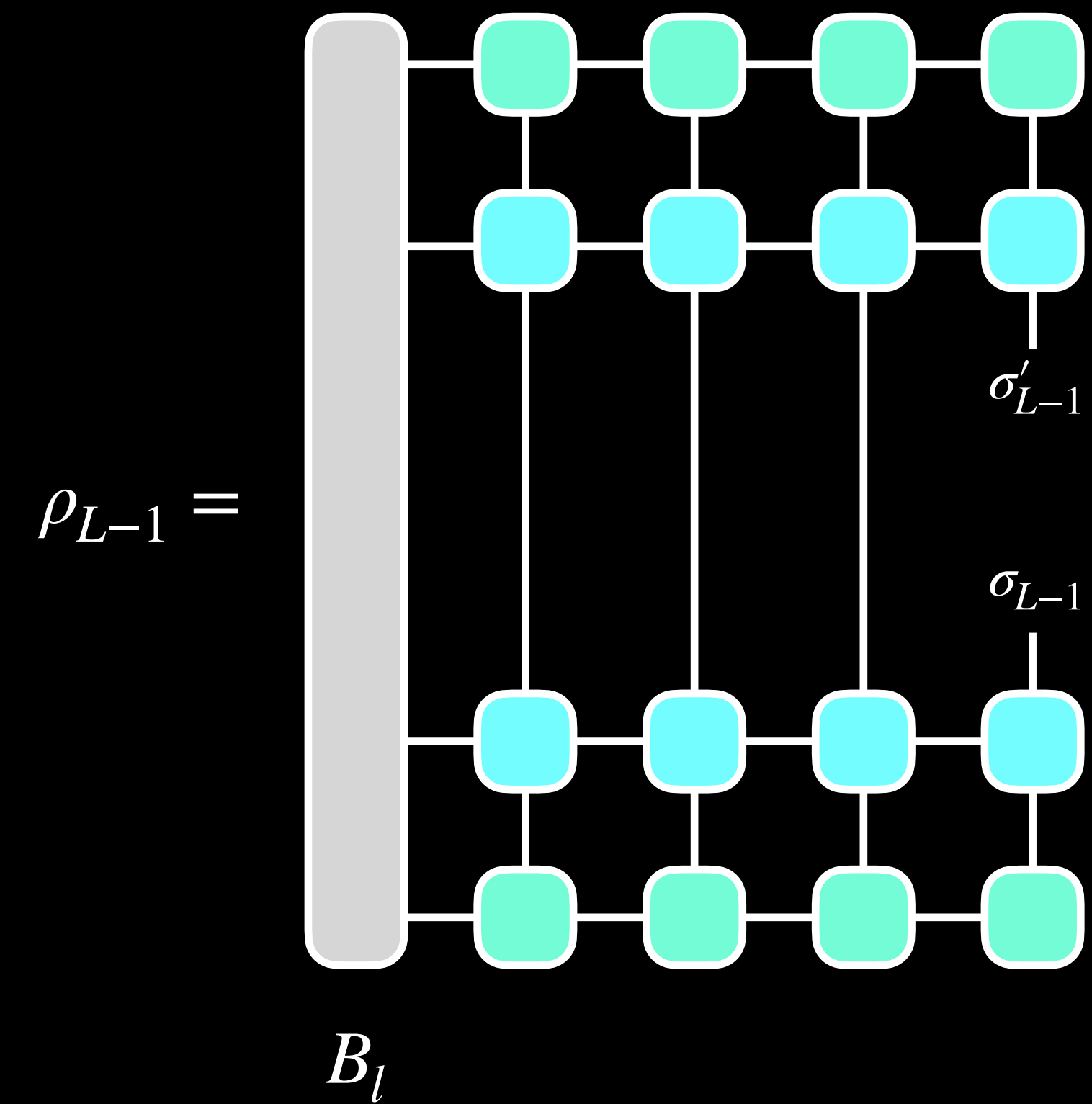
Apply MPO to MPS

Reduced density matrix for the right-edge site



Apply MPO to MPS

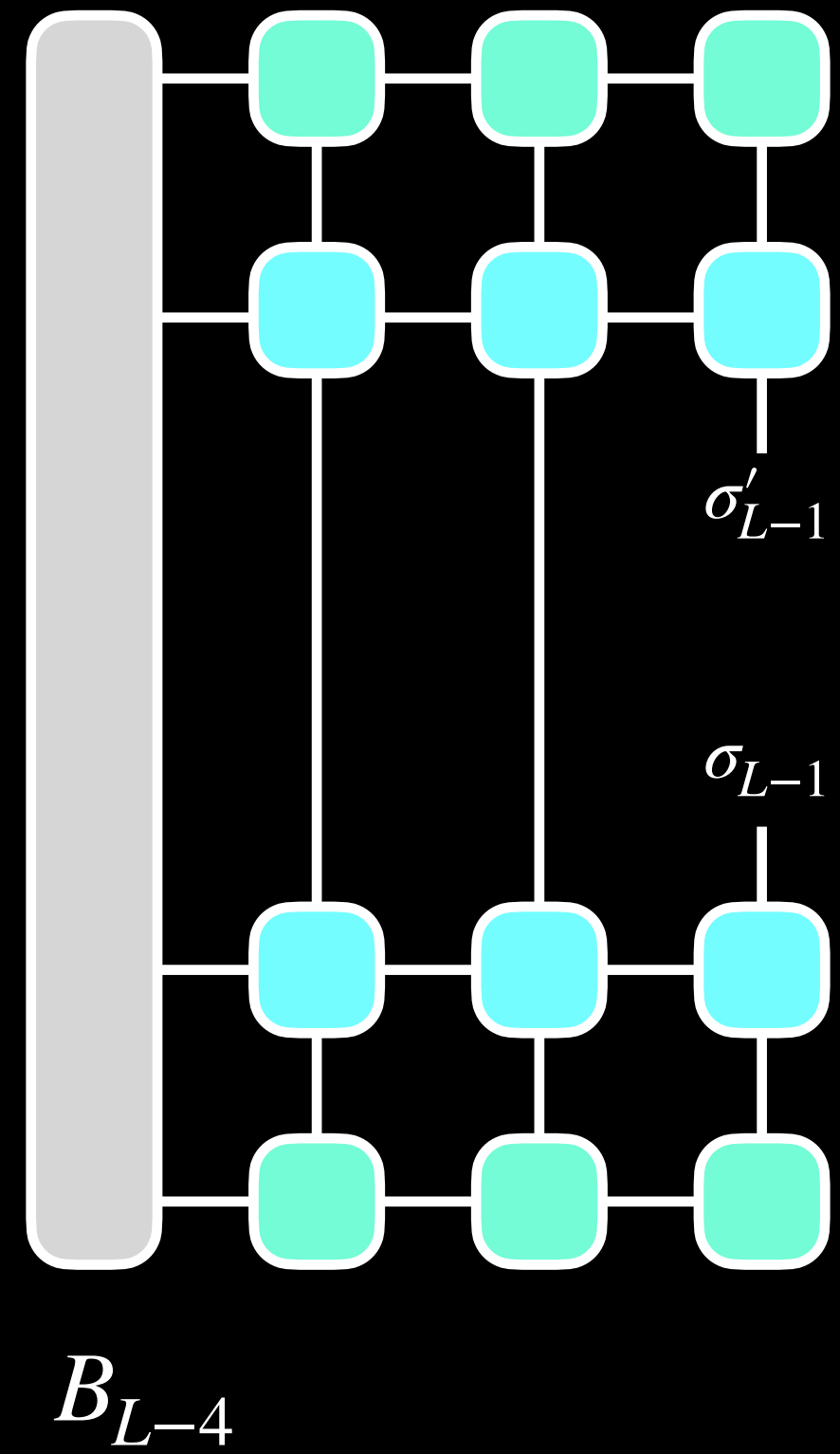
Reduced density matrix for the right-edge site



Apply MPO to MPS

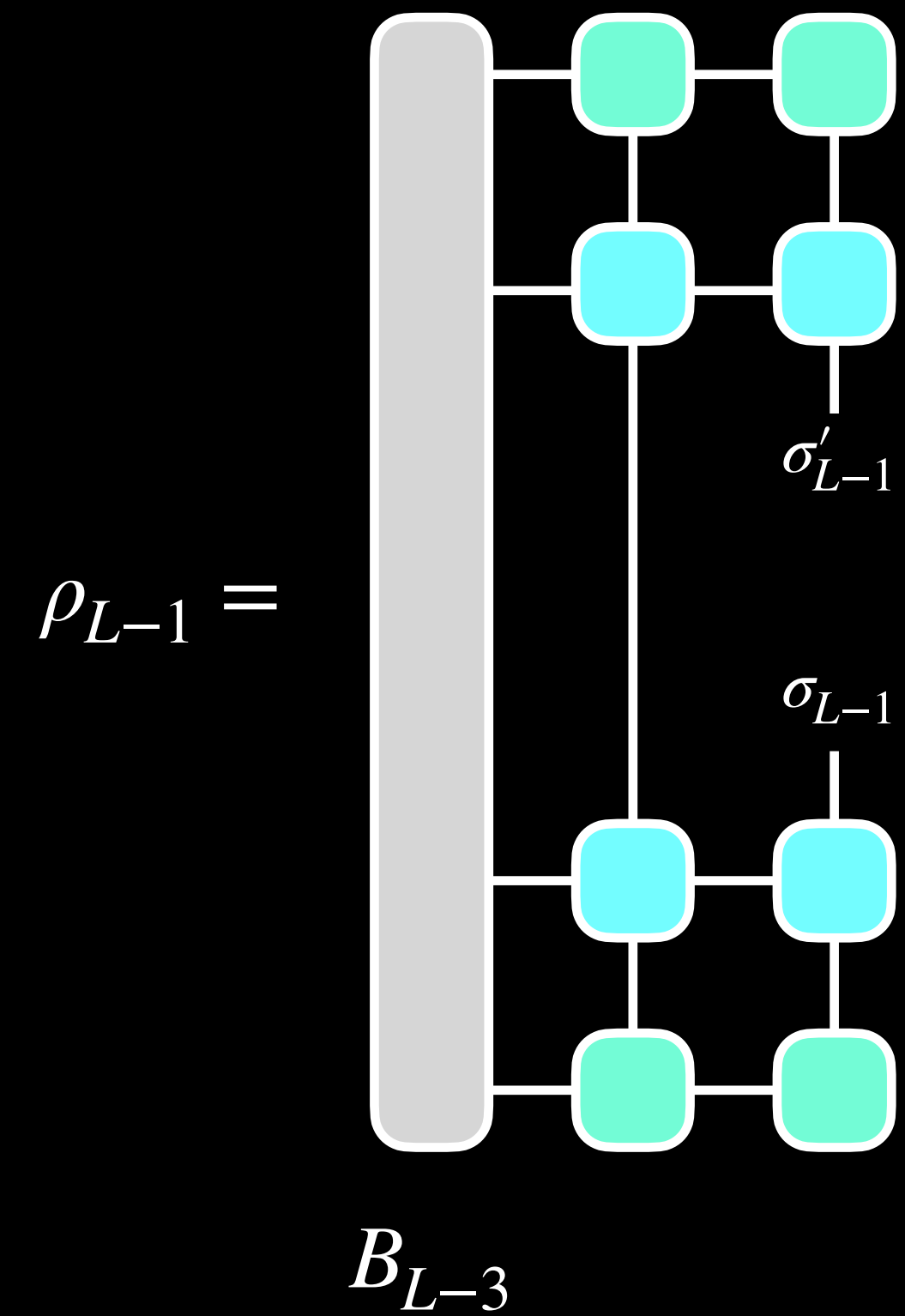
Reduced density matrix for the right-edge site

$$\rho_{L-1} =$$



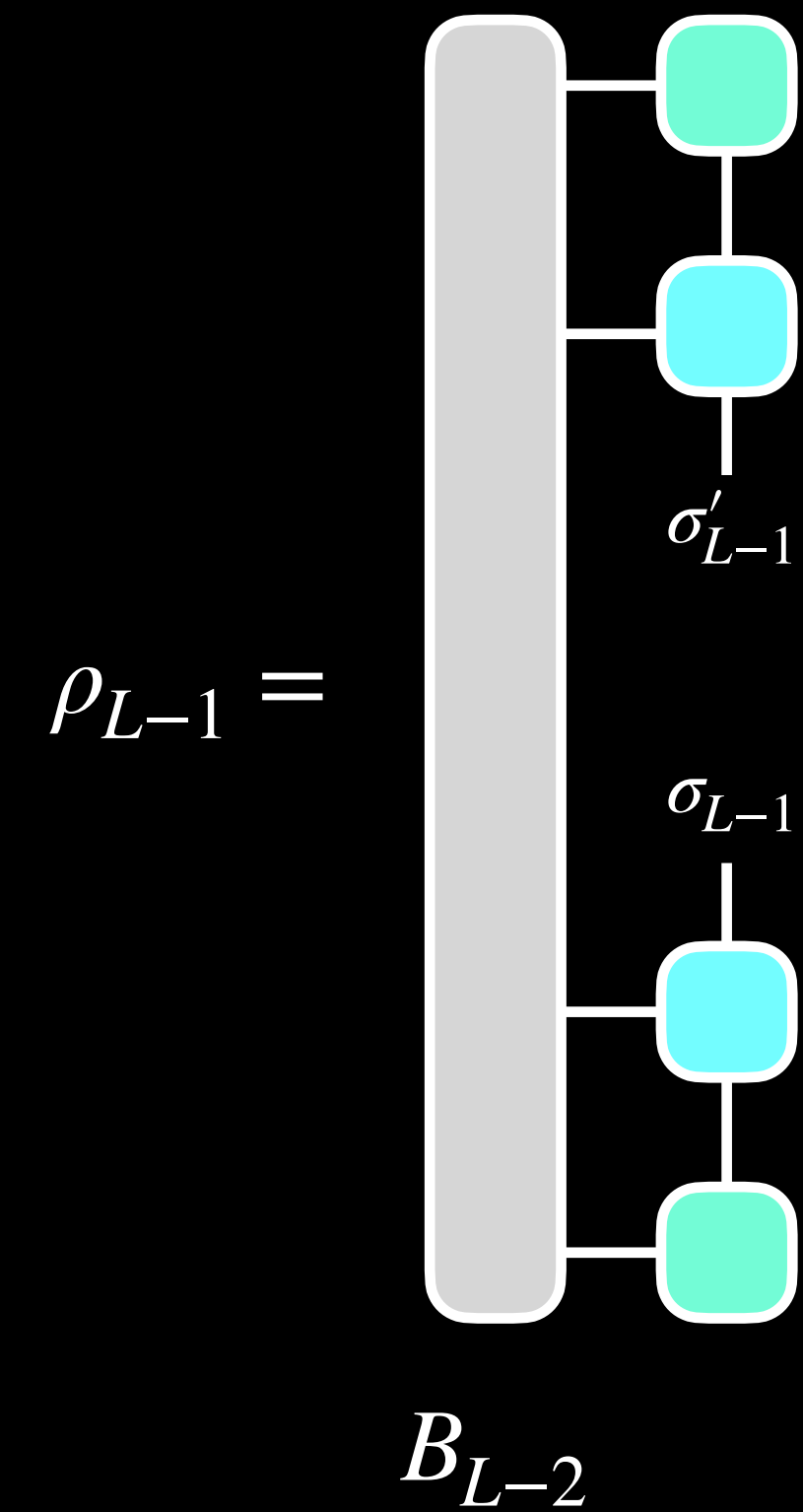
Apply MPO to MPS

Reduced density matrix for the right-edge site



Apply MPO to MPS

Reduced density matrix for the right-edge site



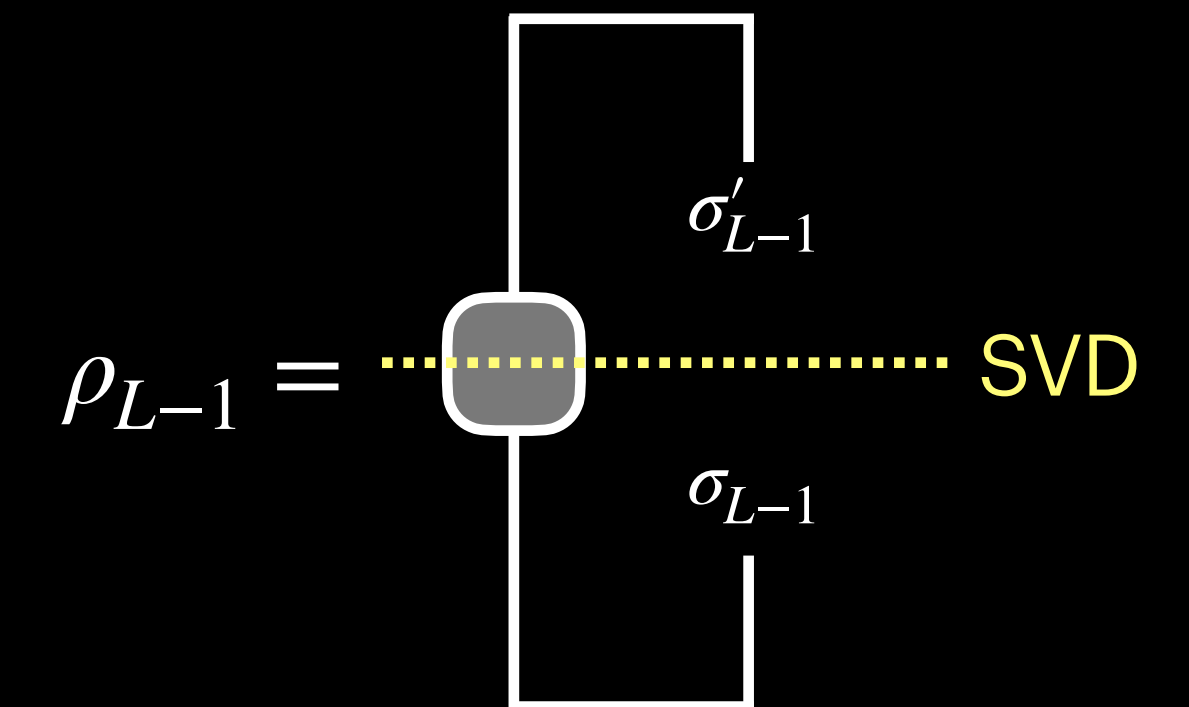
Apply MPO to MPS

Reduced density matrix for the right-edge site

$$\rho_{L-1} = \text{Tr}_{L-1} \left[\begin{array}{c} \text{---} \sigma'_{L-1} \text{---} \\ | \\ \text{---} \sigma_{L-1} \text{---} \end{array} \right]$$

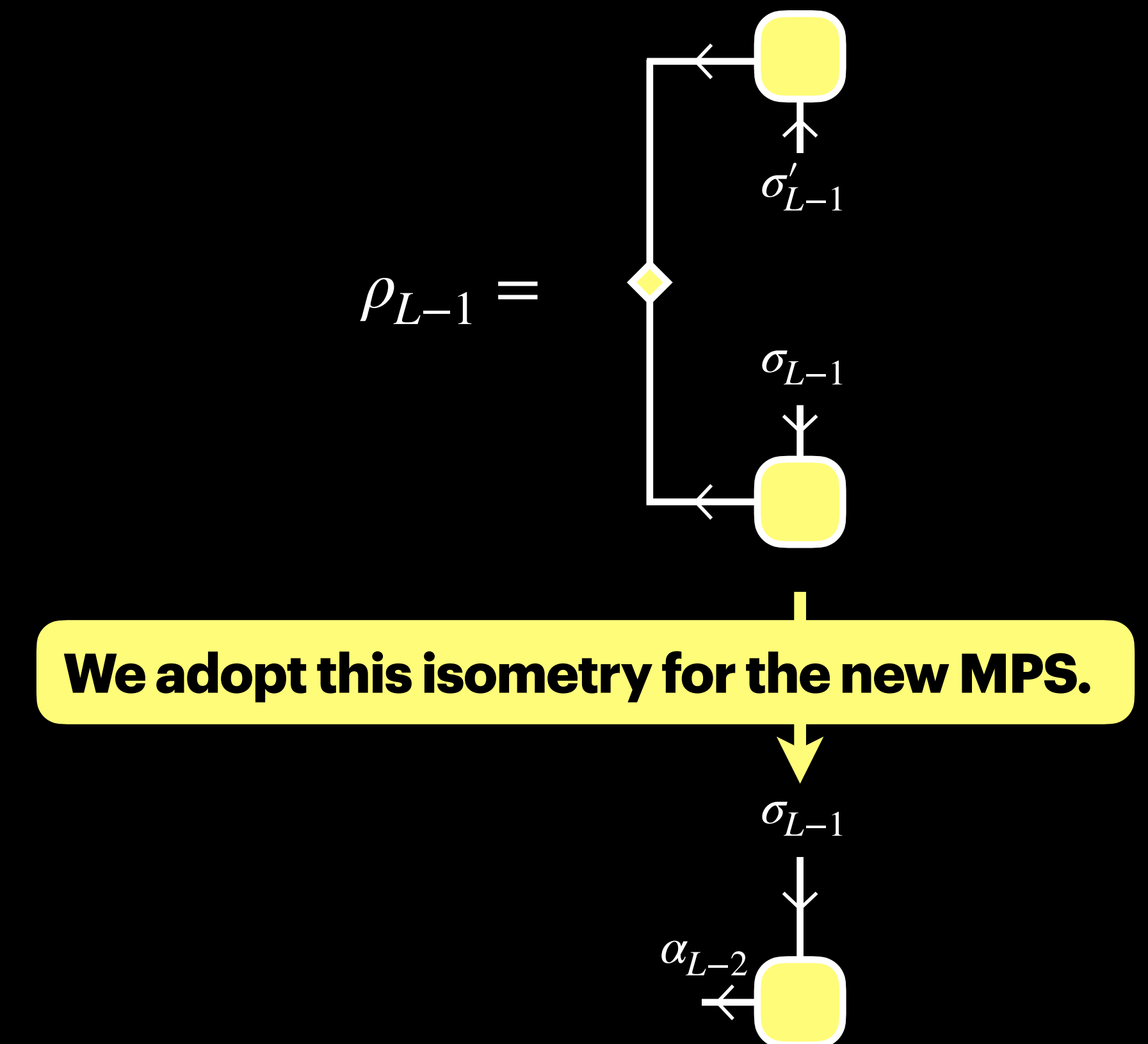
Apply MPO to MPS

Reduced density matrix for the right-edge site



Apply MPO to MPS

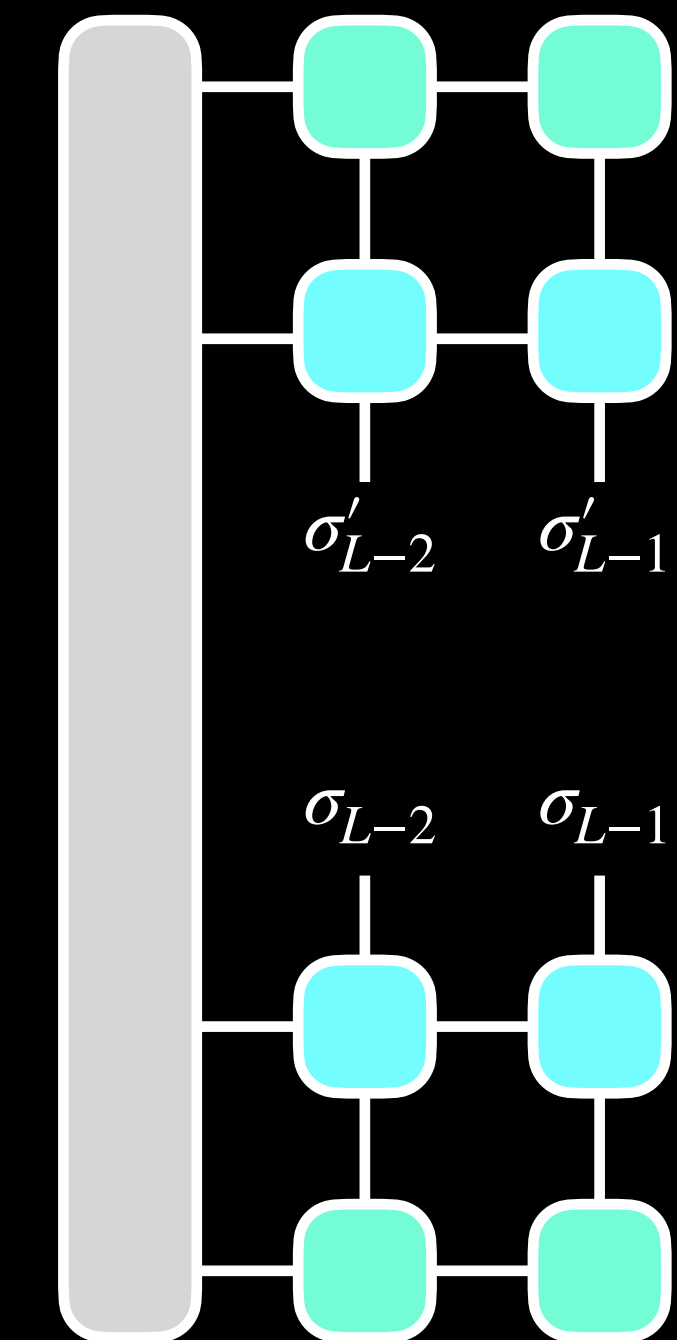
Reduced density matrix for the right-edge site



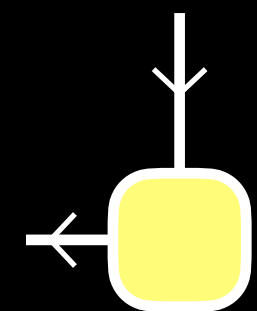
Apply MPO to MPS

Reduced density matrix for the $\{L-2, L-1\}$ sites

$$\rho_{\{L-2, L-1\}} =$$

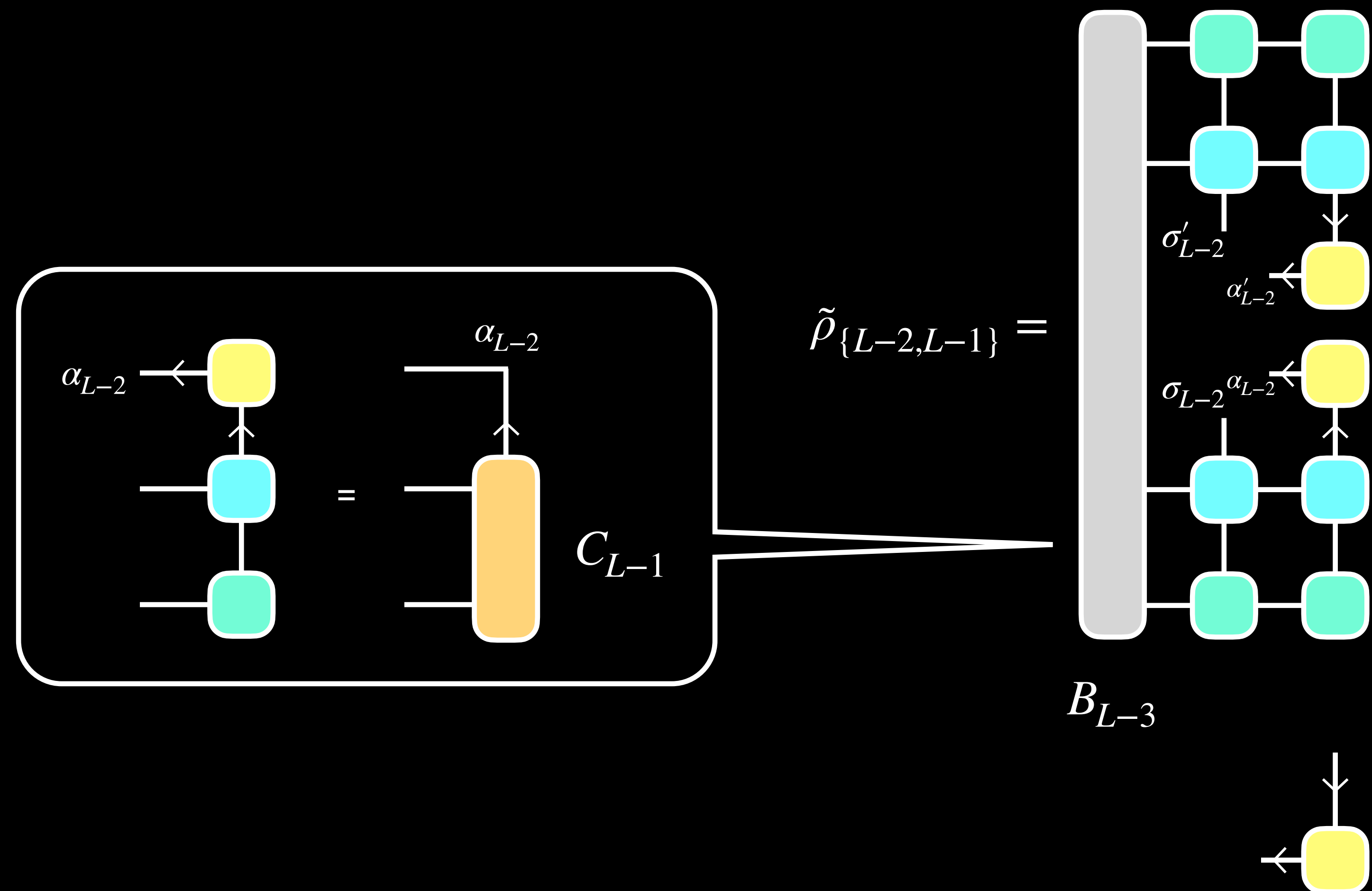


B_{L-3}



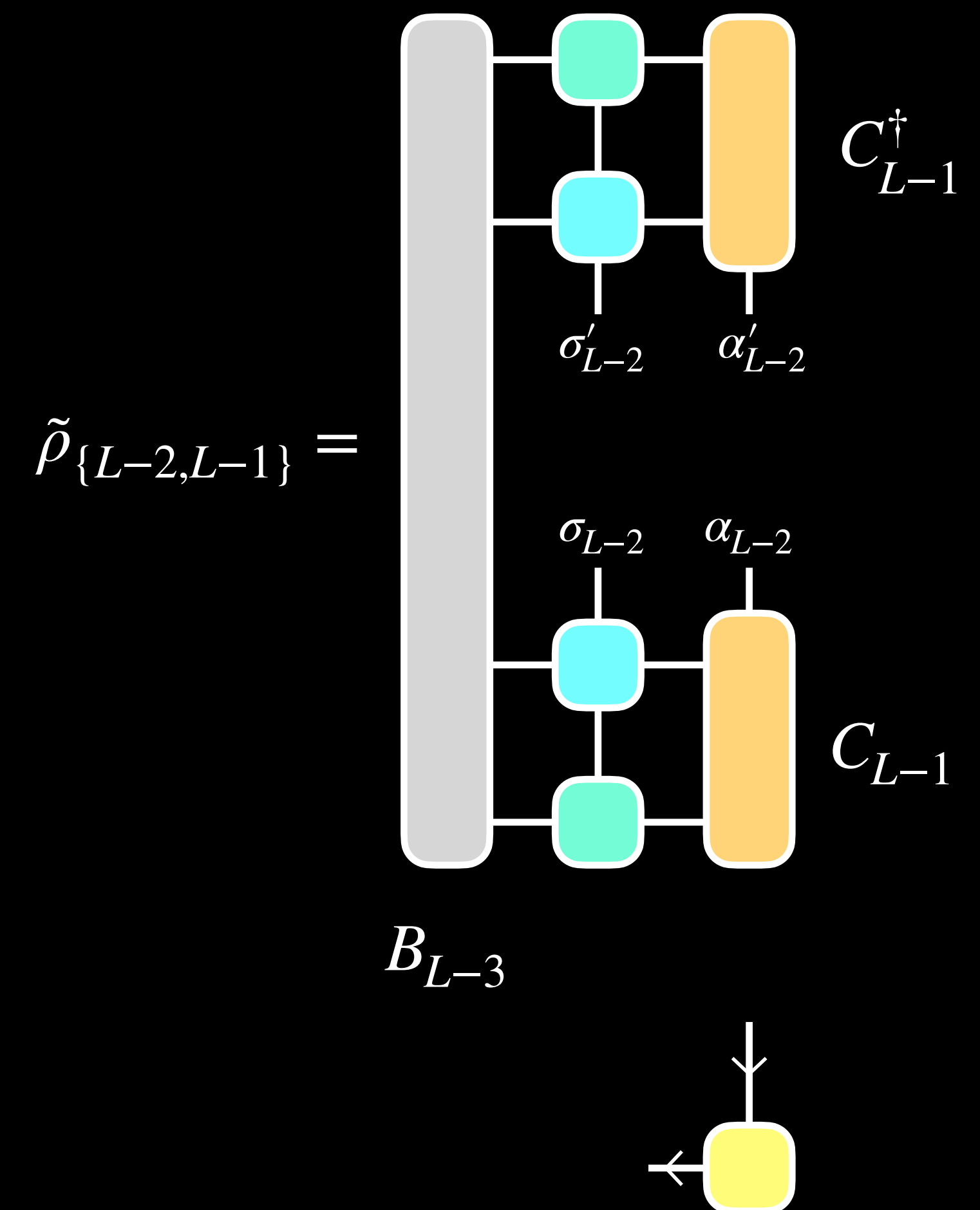
Apply MPO to MPS

Approximated reduced density matrix for the $\{L-2, L-1\}$ sites



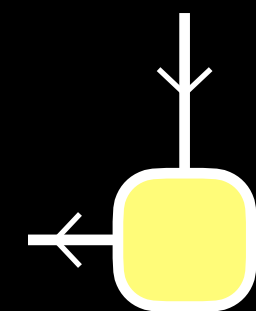
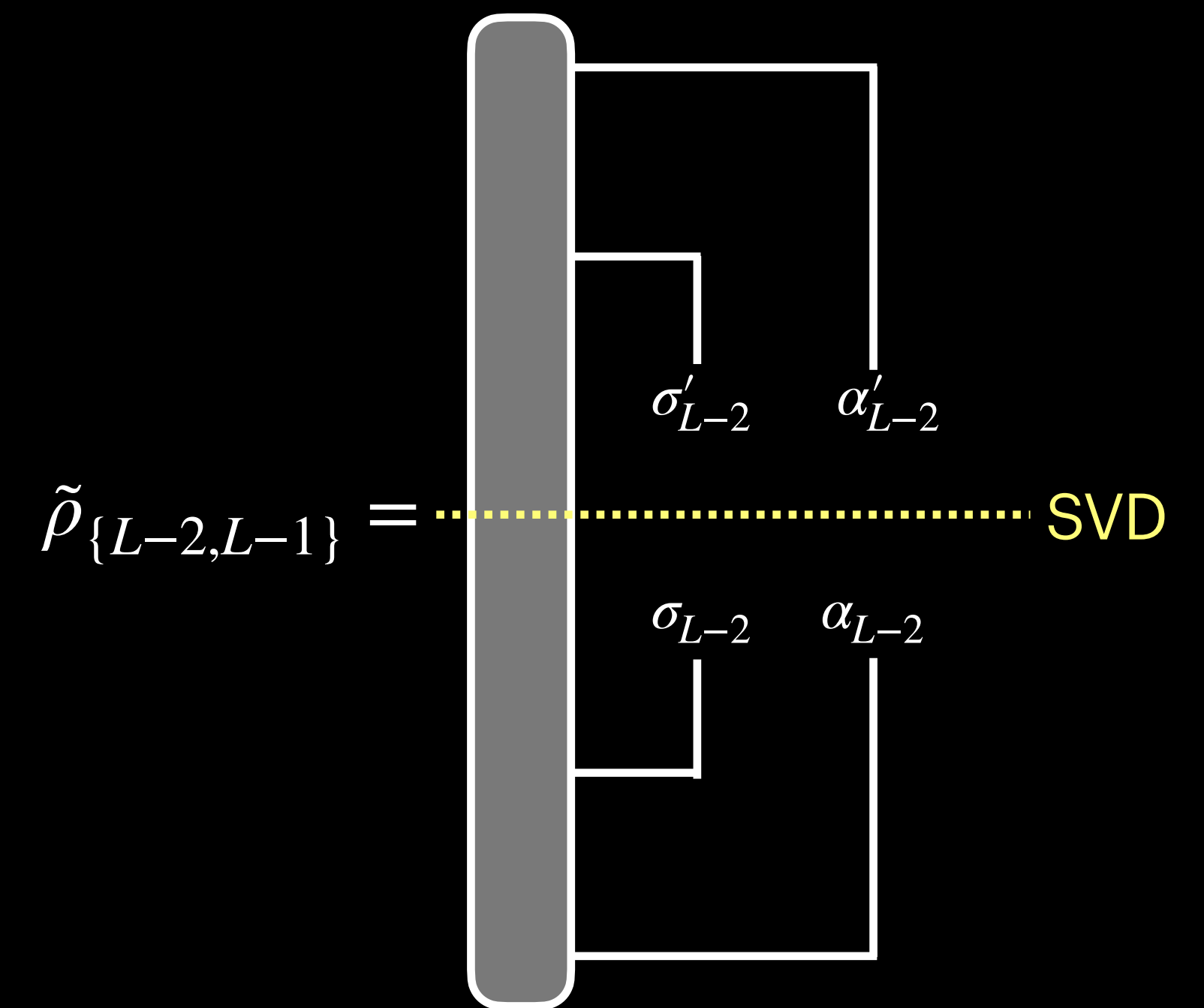
Apply MPO to MPS

Approximated reduced density matrix for the $\{L-2, L-1\}$ sites



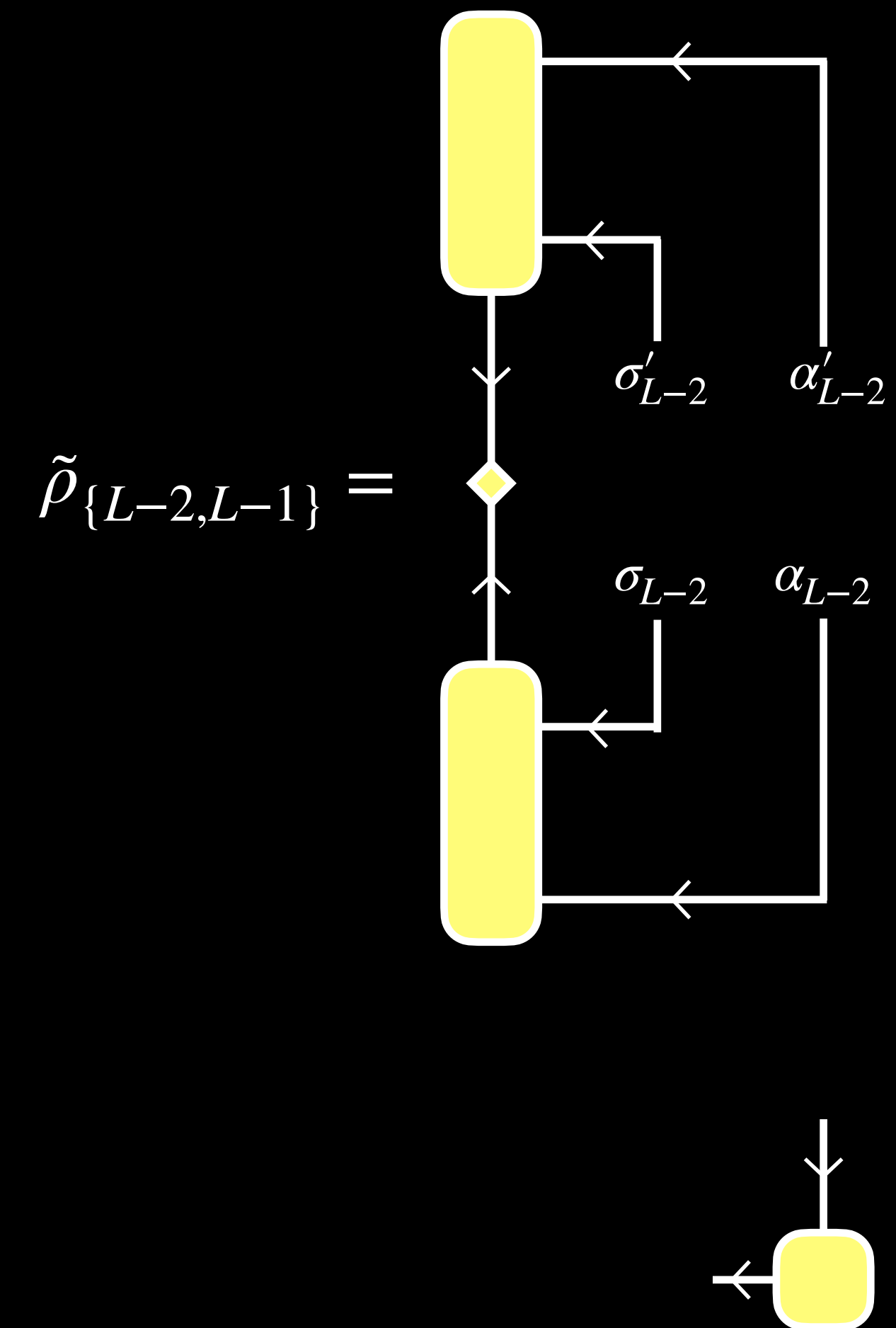
Apply MPO to MPS

Approximated reduced density matrix for the $\{L-2, L-1\}$ sites



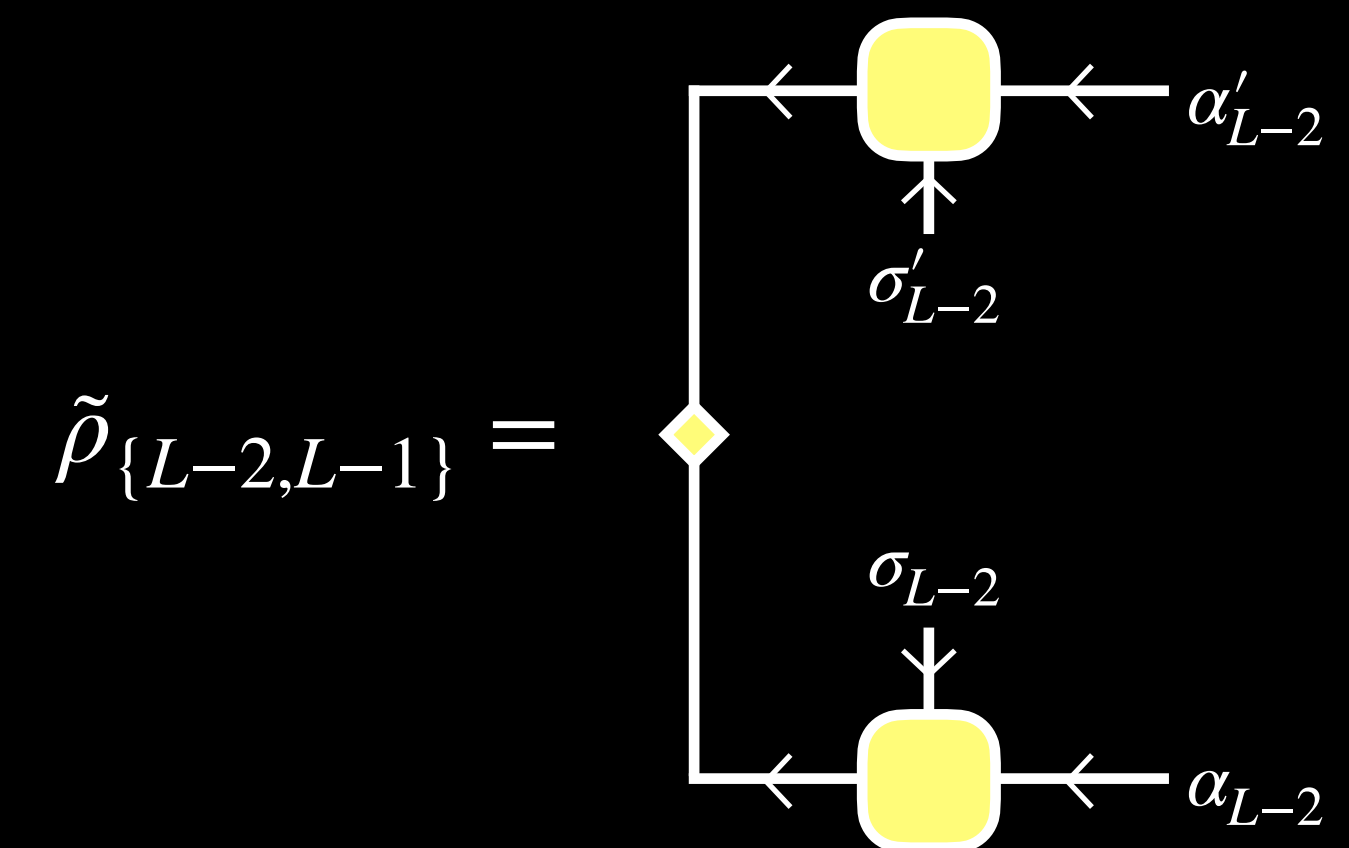
Apply MPO to MPS

Approximated reduced density matrix for the $\{L-2, L-1\}$ sites

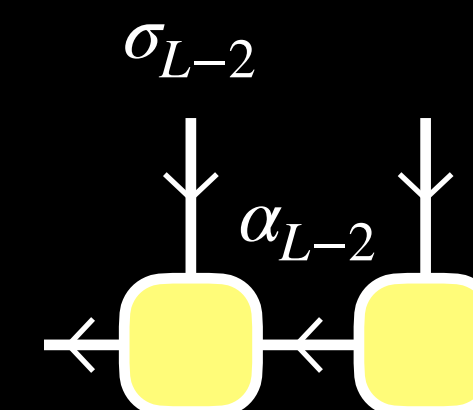


Apply MPO to MPS

Approximated reduced density matrix for the $\{L-2, L-1\}$ sites



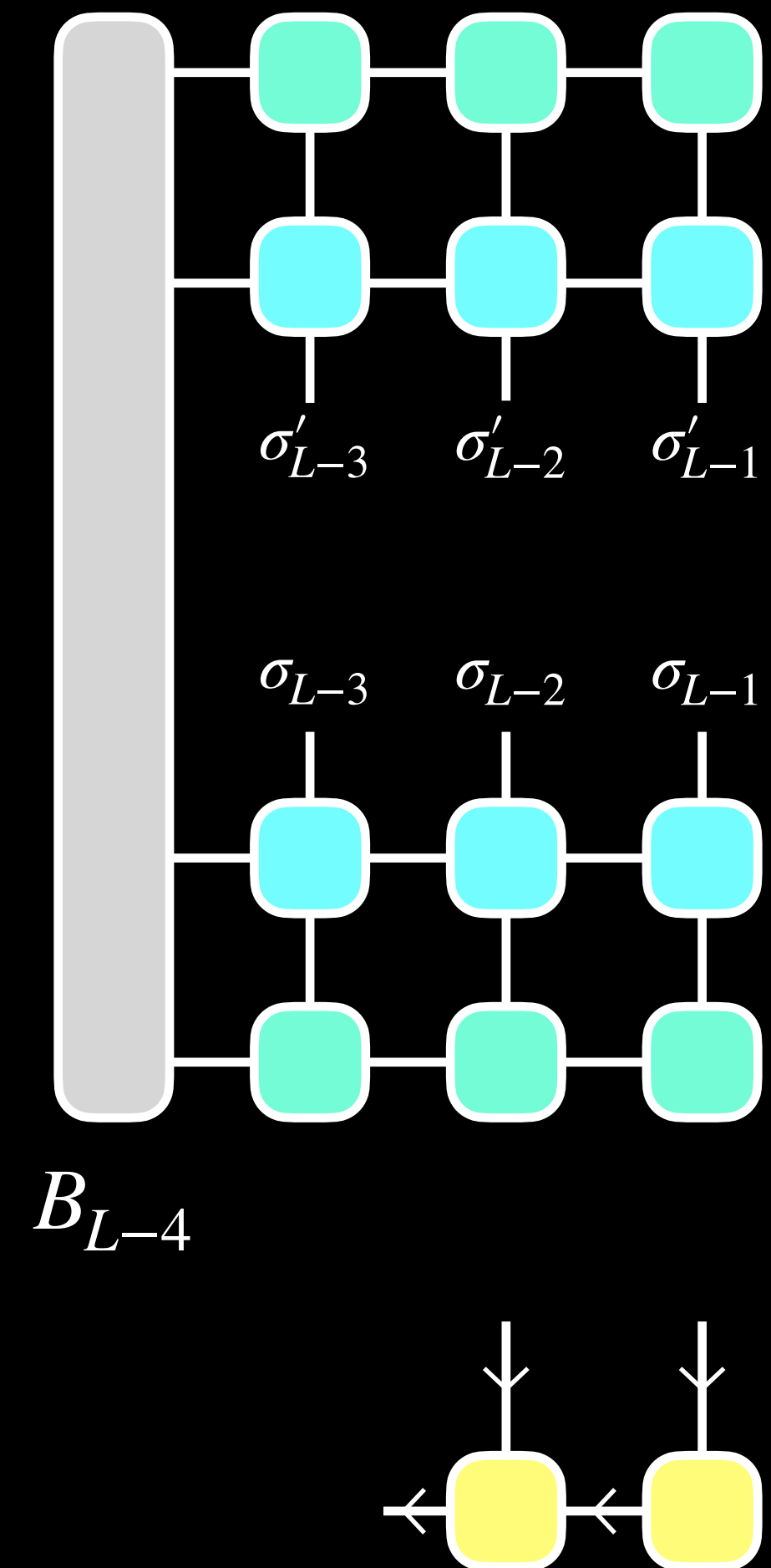
We adopt this isometry for the new MPS.



Apply MPO to MPS

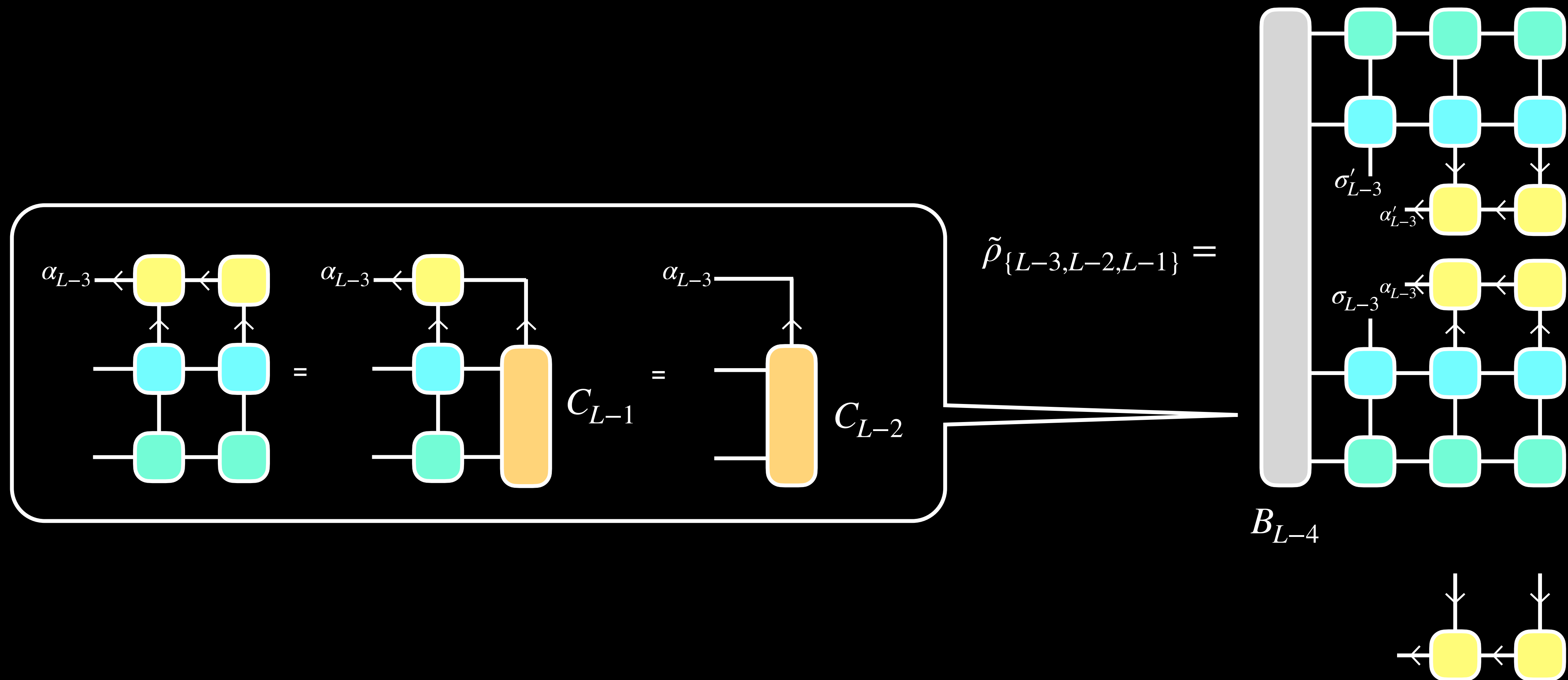
Reduced density matrix for the $\{L-3, L-2, L-1\}$ sites

$$\rho_{\{L-3, L-2, L-1\}} =$$



Apply MPO to MPS

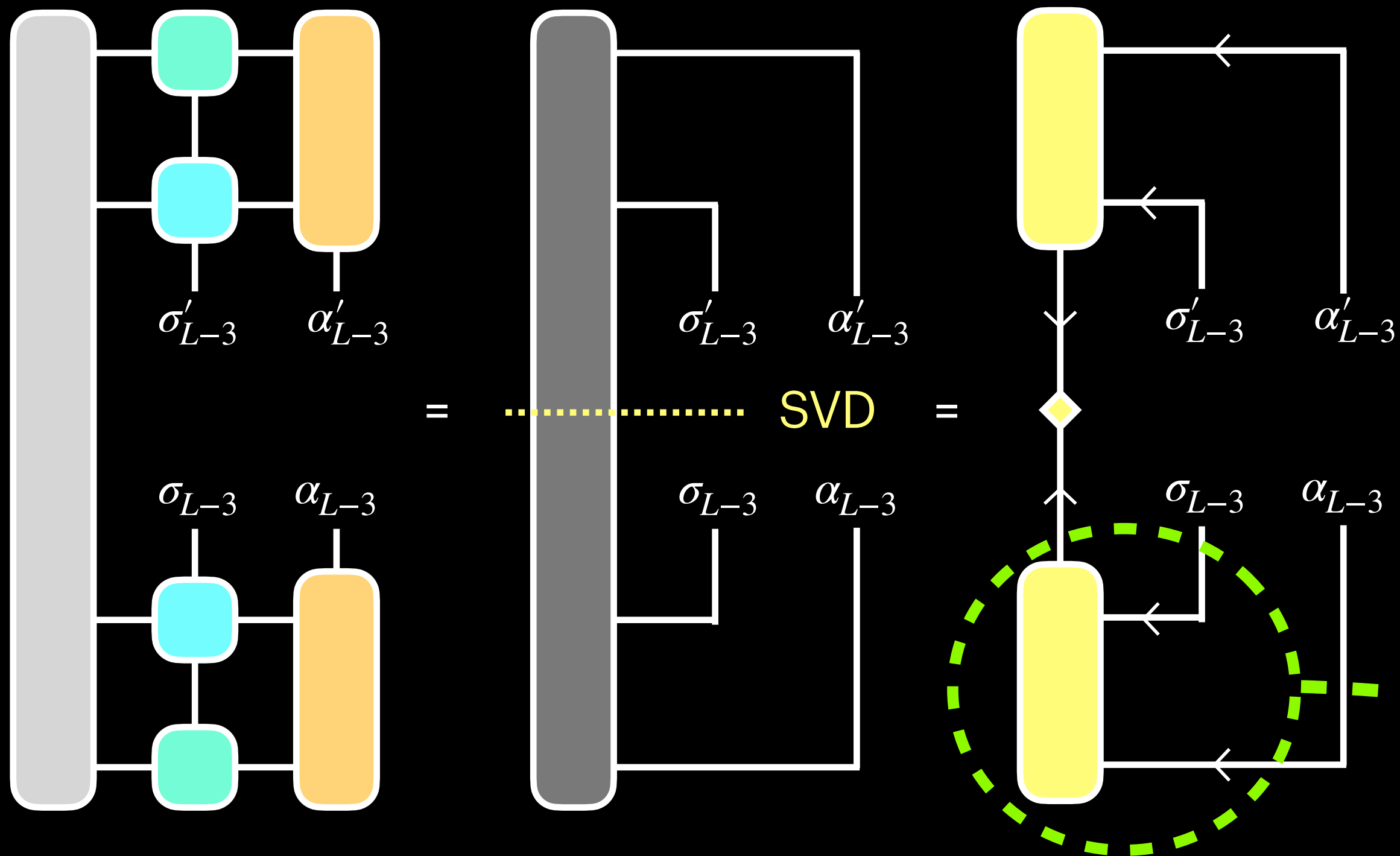
Approximated reduced density matrix for the $\{L-3, L-2, L-1\}$ sites



Apply MPO to MPS

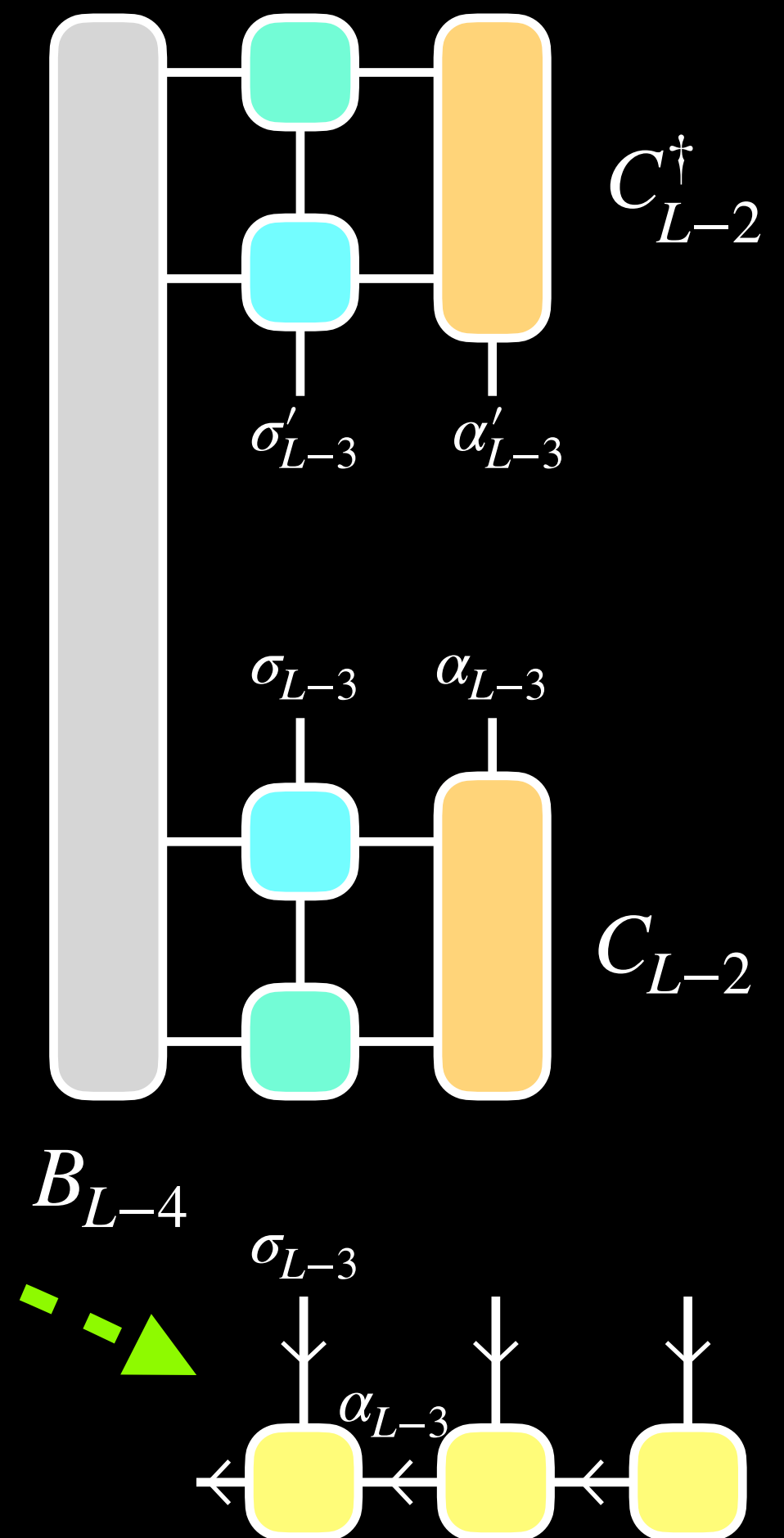
Approximated reduced density matrix for the $\{L-3, L-2, L-1\}$ sites

Structure of tensor network is same with previous one.
Therefore, one can obtain isometry using same technique.



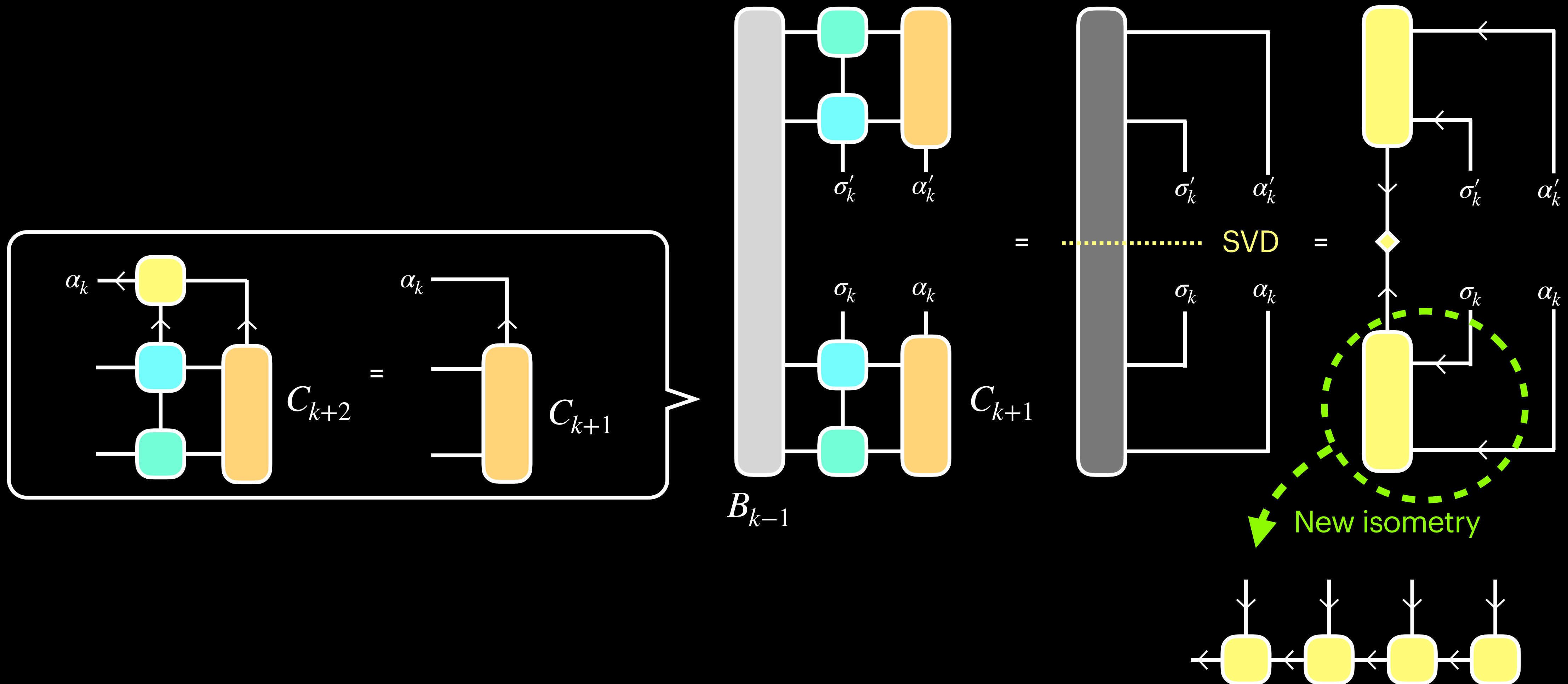
$$\tilde{\rho}_{\{L-3, L-2, L-1\}} =$$

New isometry



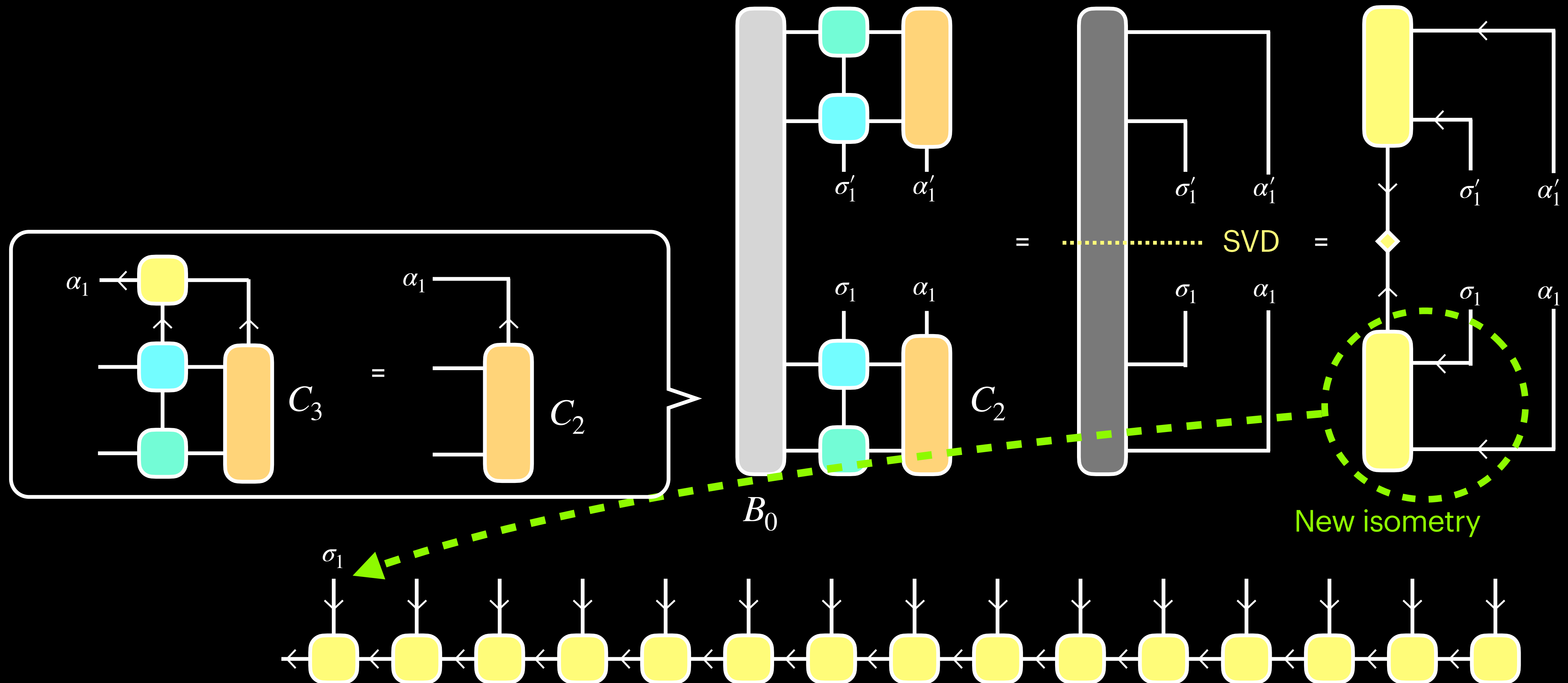
Apply MPO to MPS

Approximated reduced density matrix for the $\{k, k+1, \dots, L-1\}$ sites



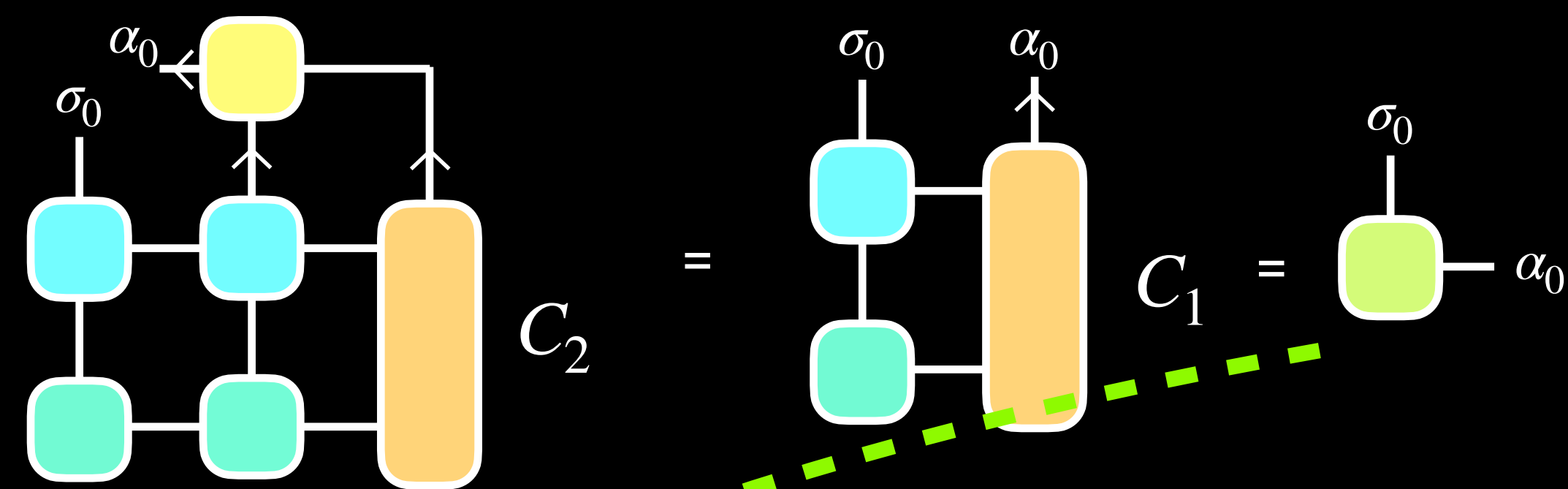
Apply MPO to MPS

Approximated reduced density matrix for the $\{1, 2, \dots, L-1\}$ sites

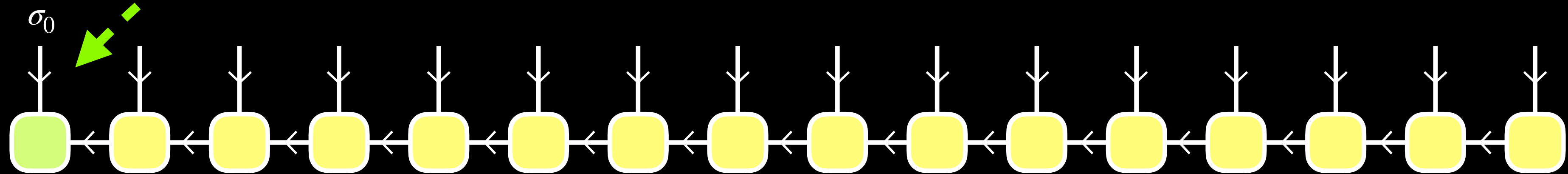


Apply MPO to MPS

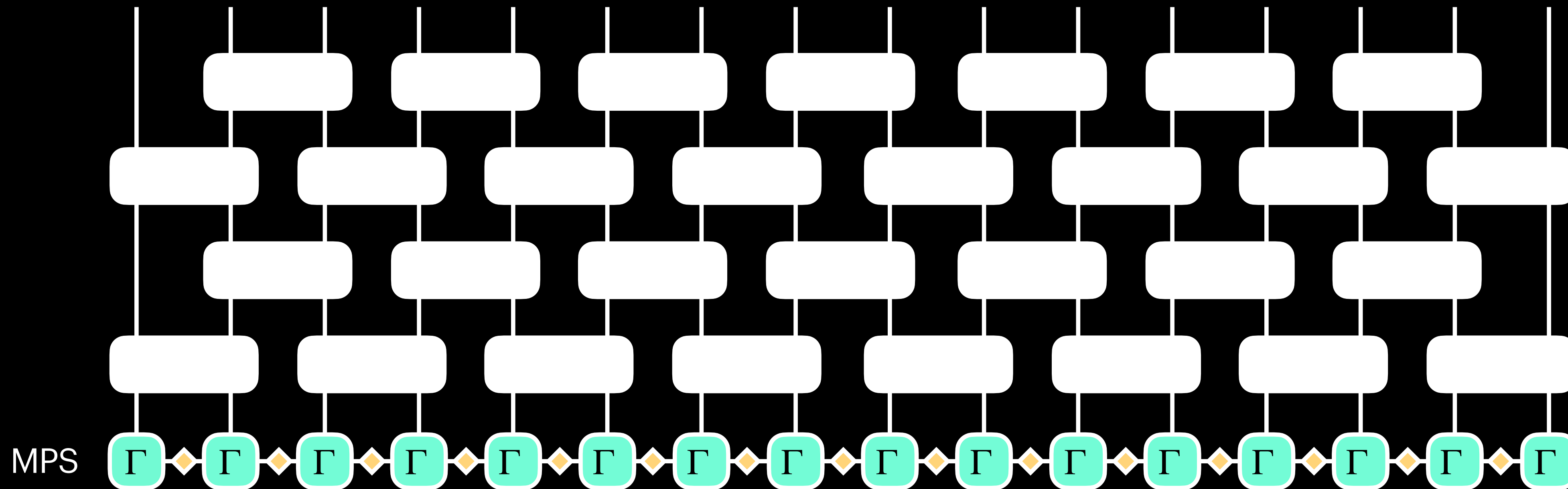
Left-edge tensor



Results yields a unique right canonical form automatically.



Time-evolving block decimation (TEBD)

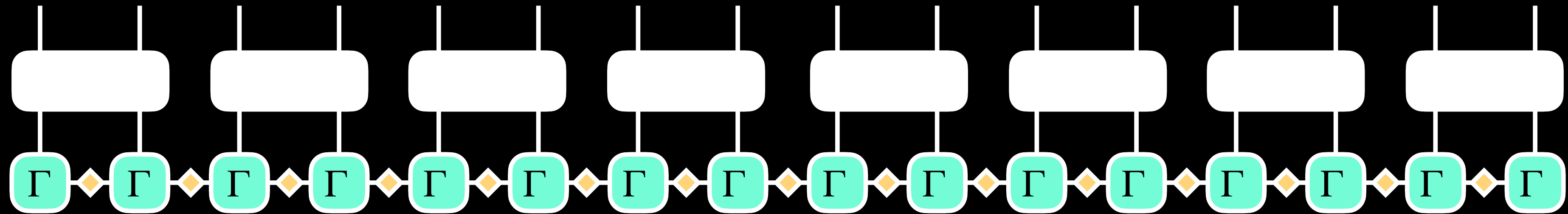


When performing time evolution calculations on MPS, the simplest method is to calculate Trotter slices called **time-evolving block decimation**.

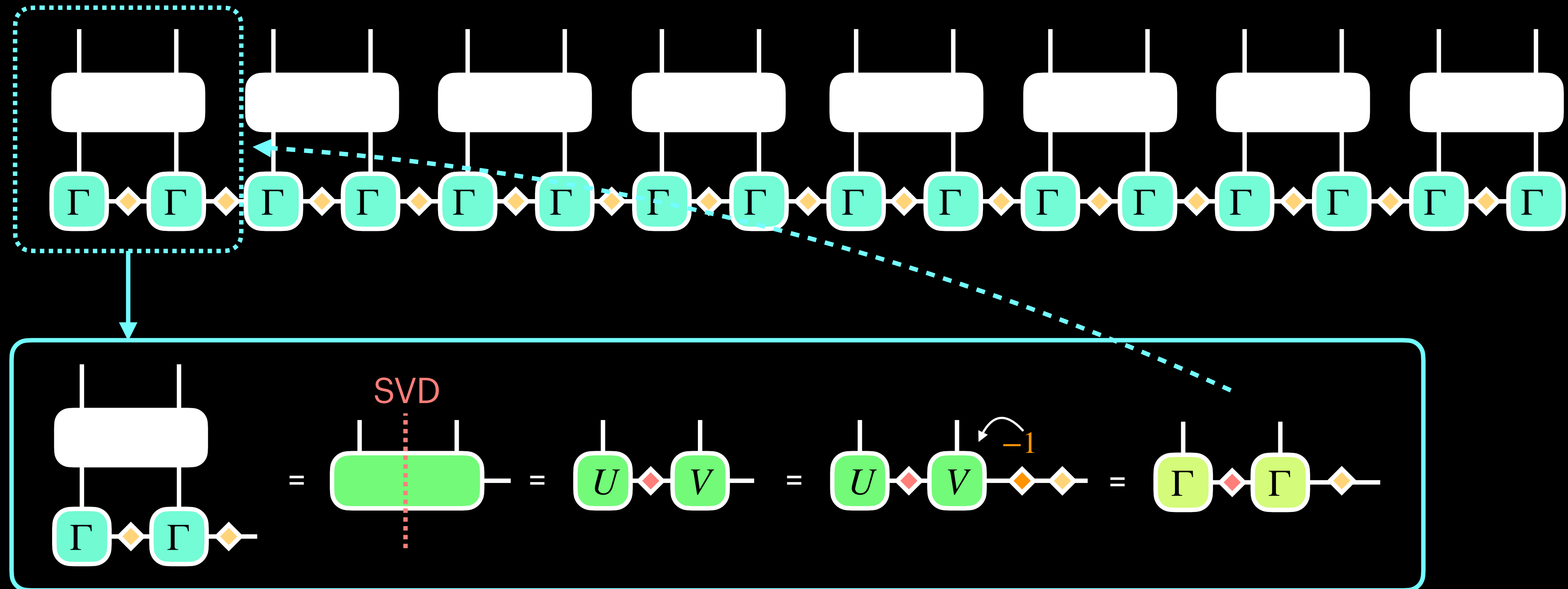
Quantum computing is a time-evolution starting from a trivial initial state (a **direct product state**).

A direct product state is a matrix product state with bond dimension 1.

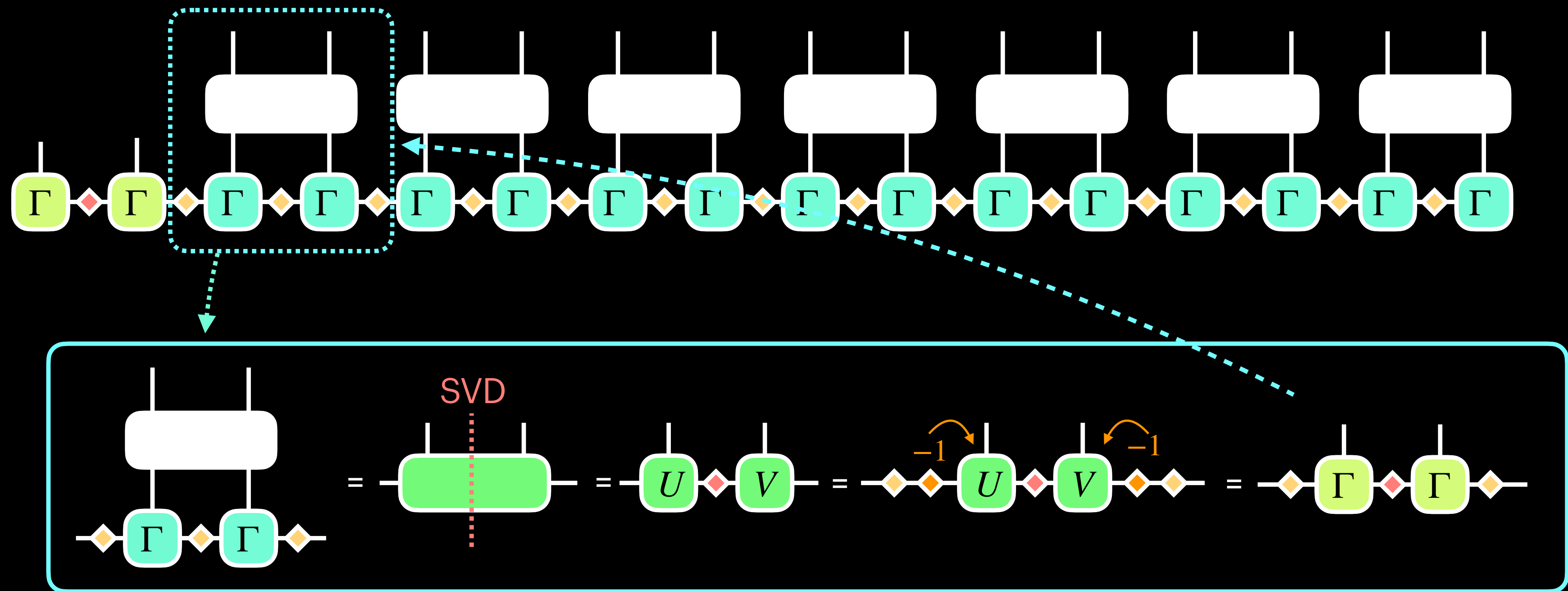
Time-evolving block decimation (TEBD)



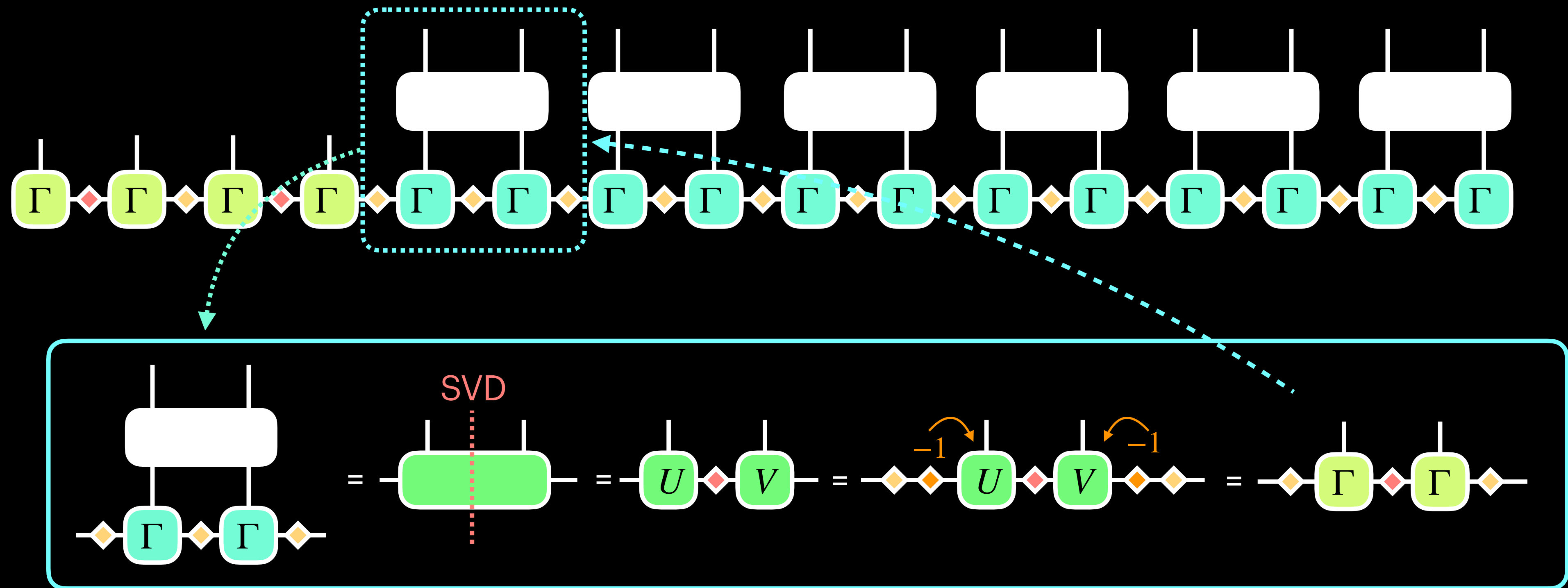
Time-evolving block decimation (TEBD)



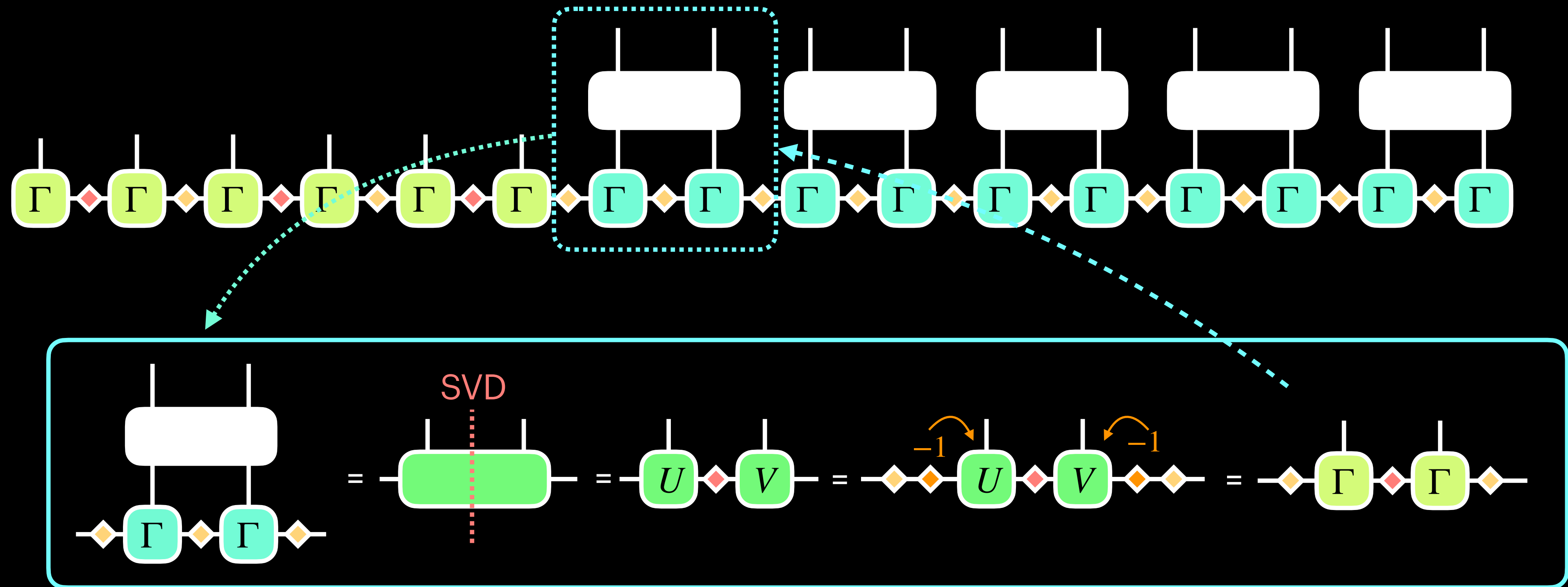
Time-evolving block decimation (TEBD)



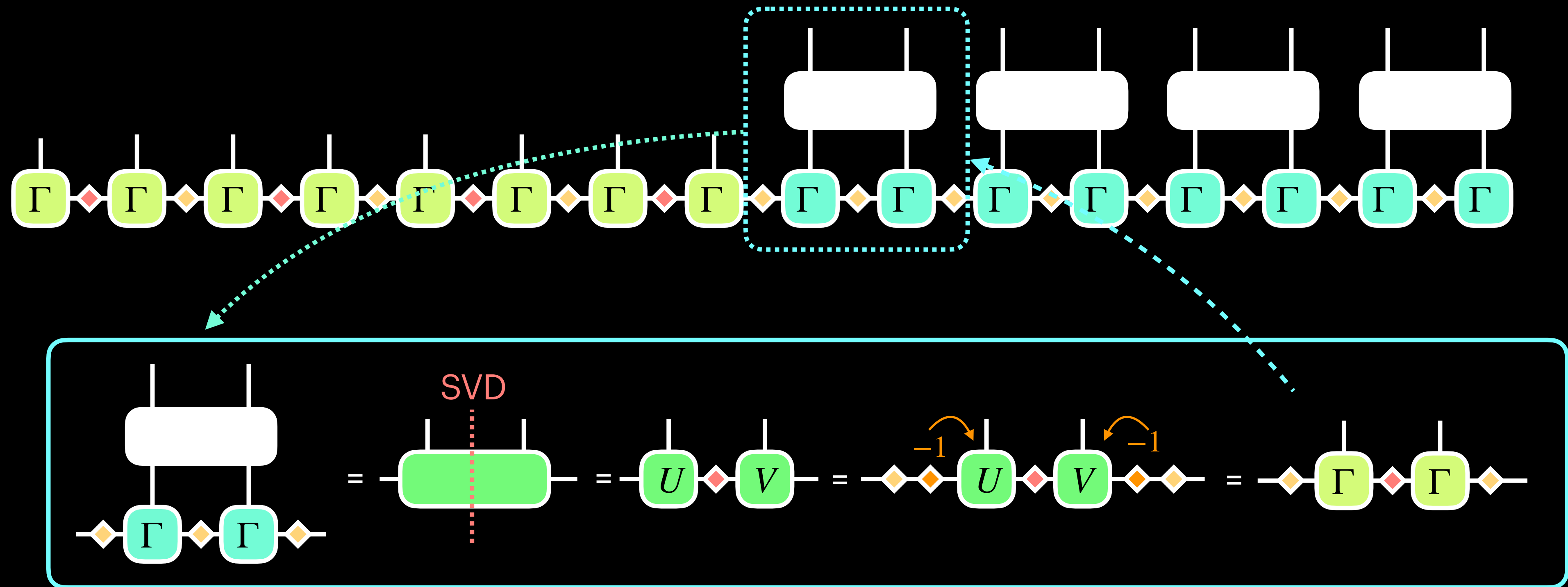
Time-evolving block decimation (TEBD)



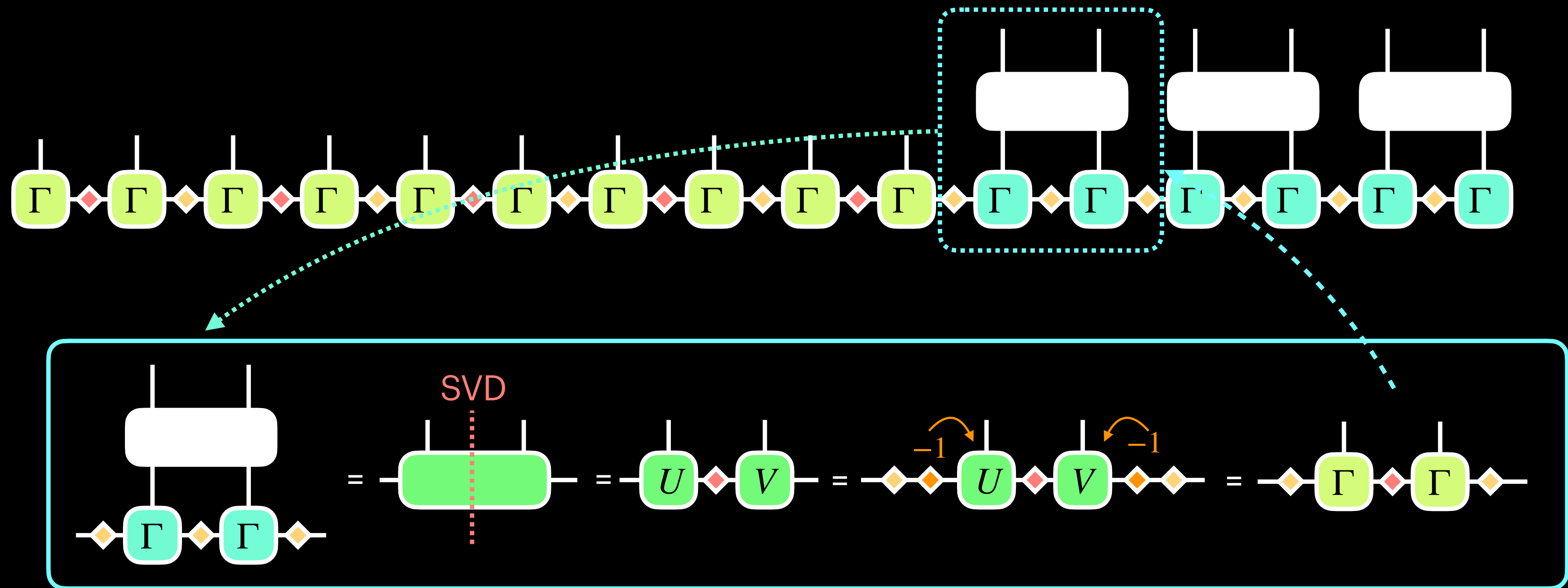
Time-evolving block decimation (TEBD)



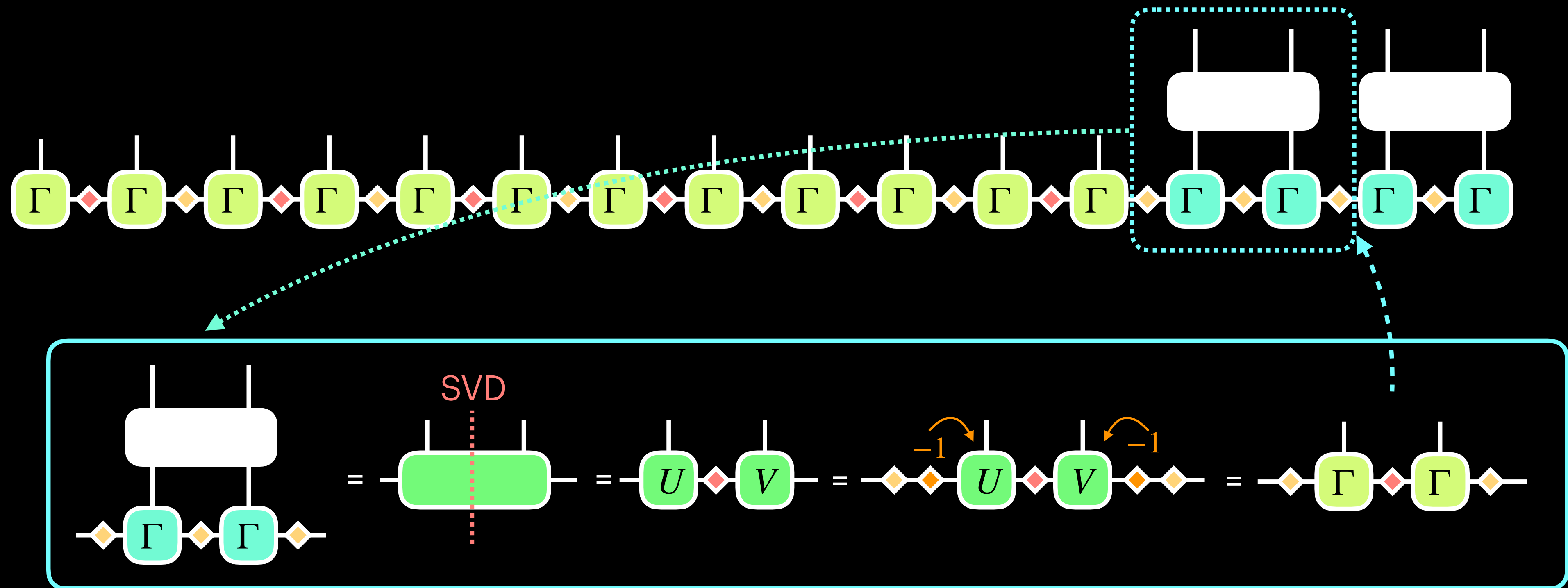
Time-evolving block decimation (TEBD)



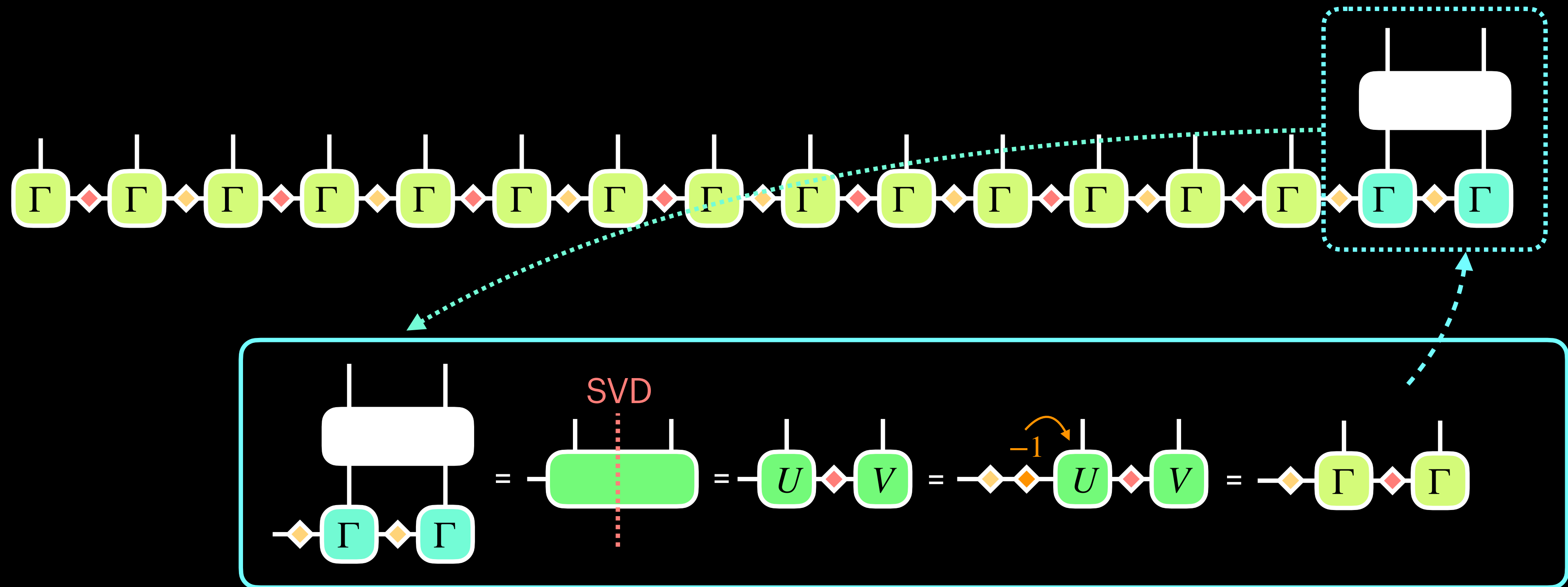
Time-evolving block decimation (TEBD)



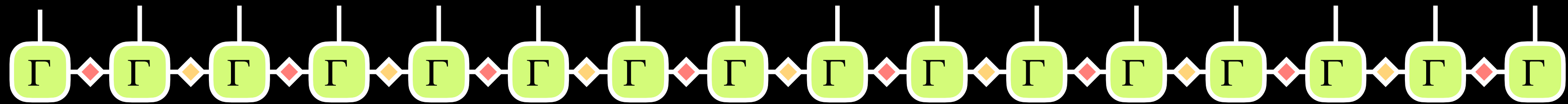
Time-evolving block decimation (TEBD)



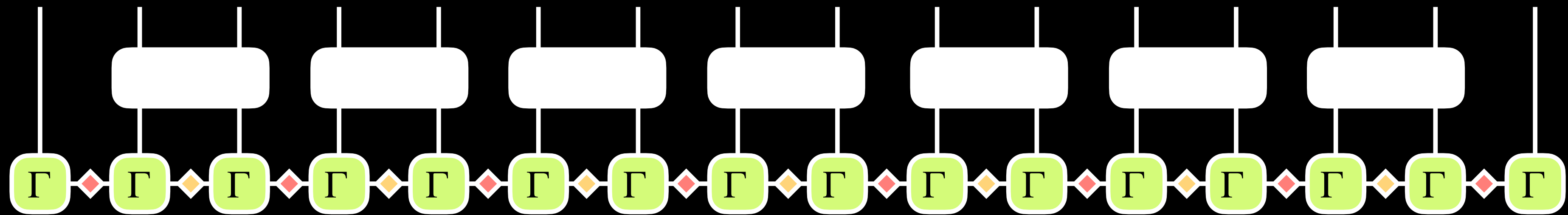
Time-evolving block decimation (TEBD)



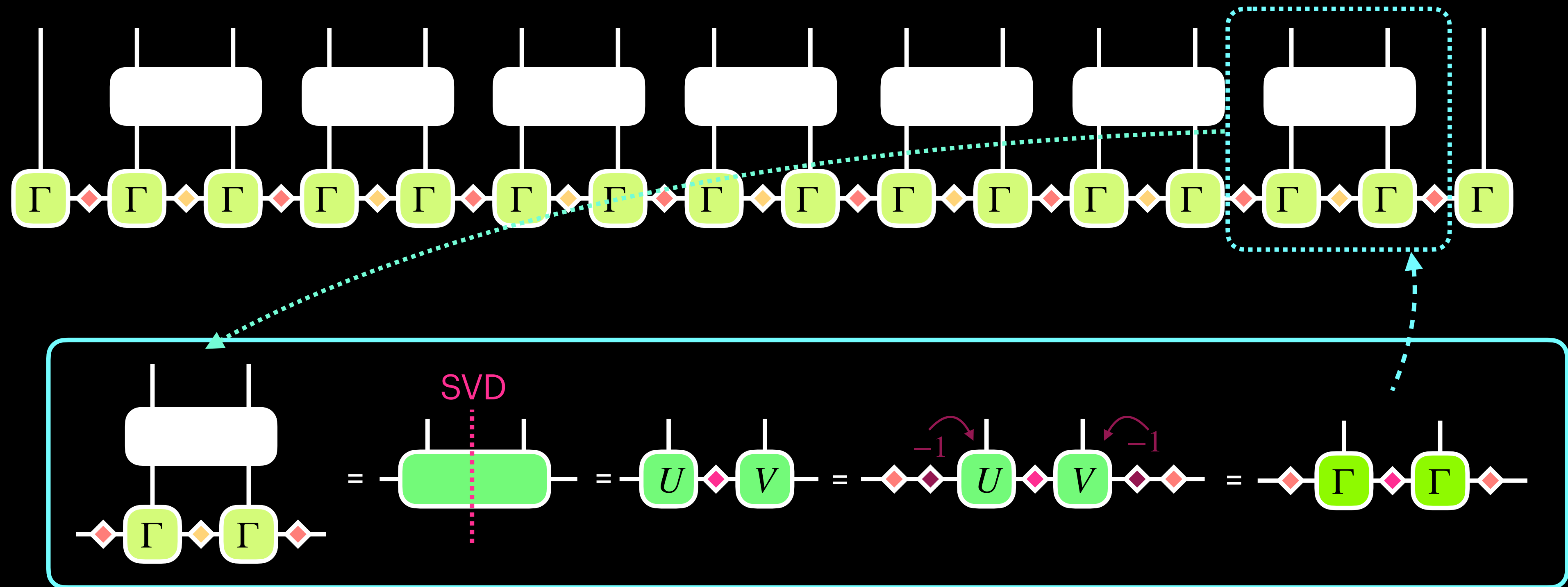
Time-evolving block decimation (TEBD)



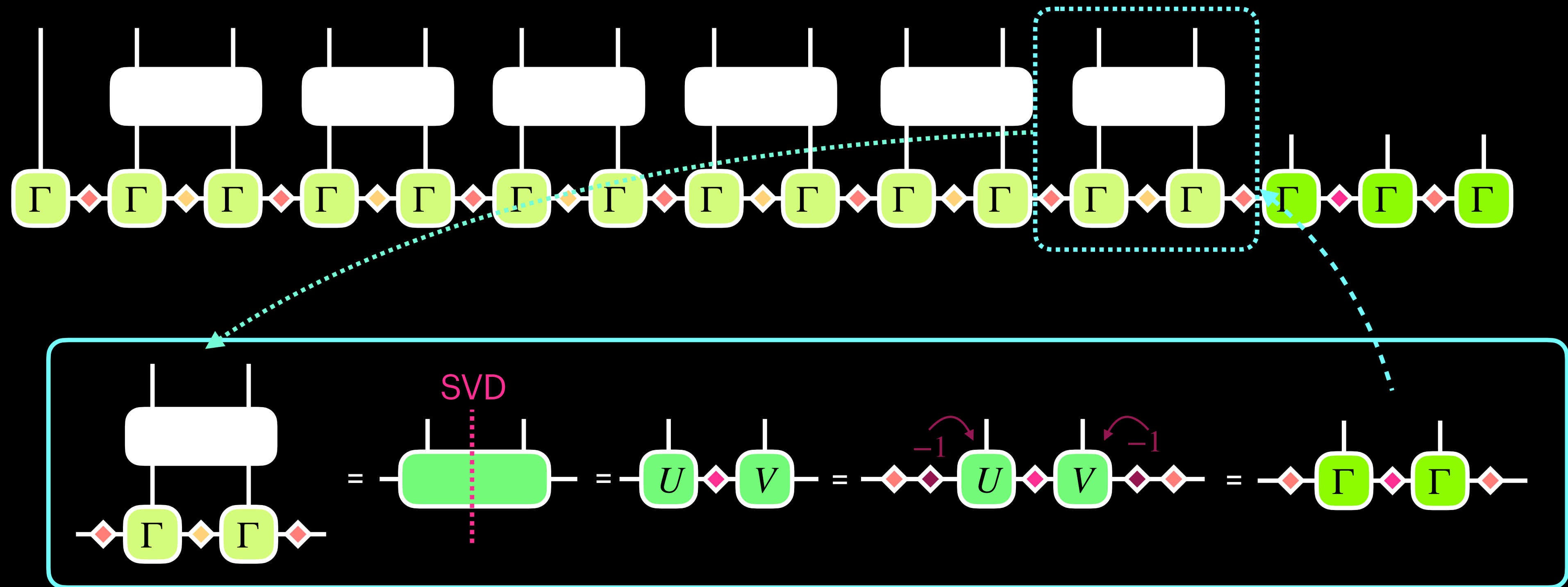
Time-evolving block decimation (TEBD)



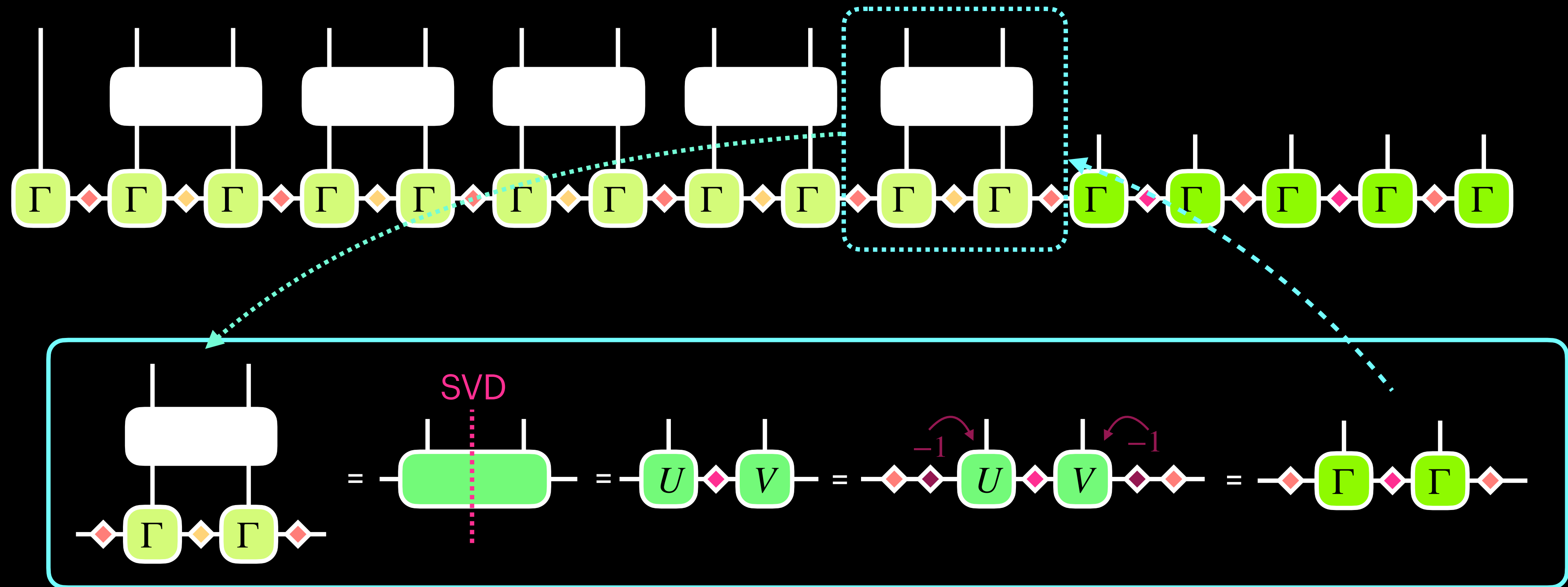
Time-evolving block decimation (TEBD)



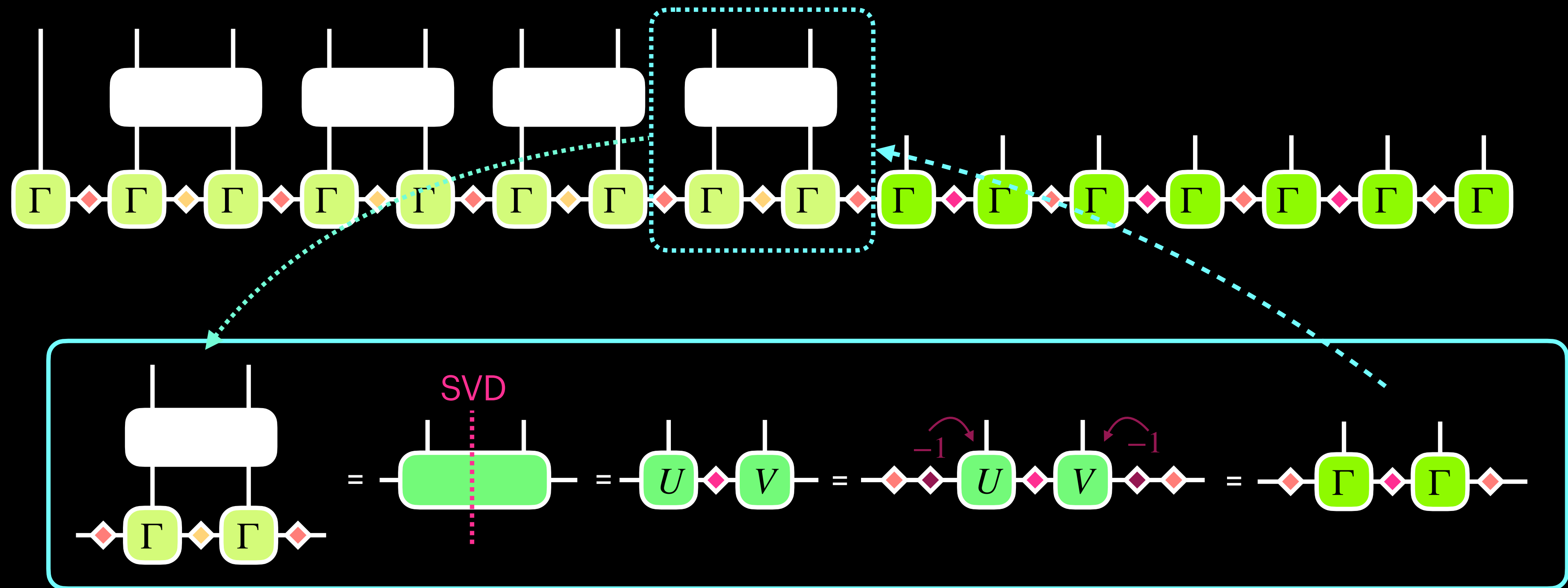
Time-evolving block decimation (TEBD)



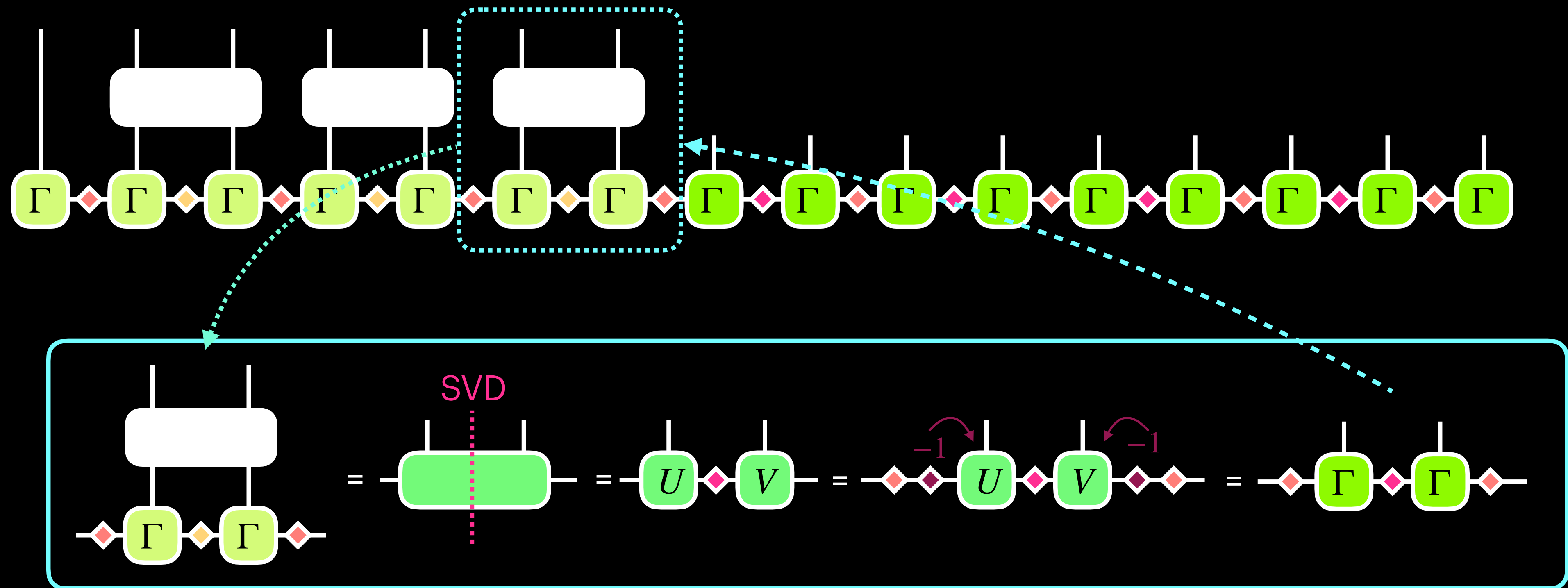
Time-evolving block decimation (TEBD)



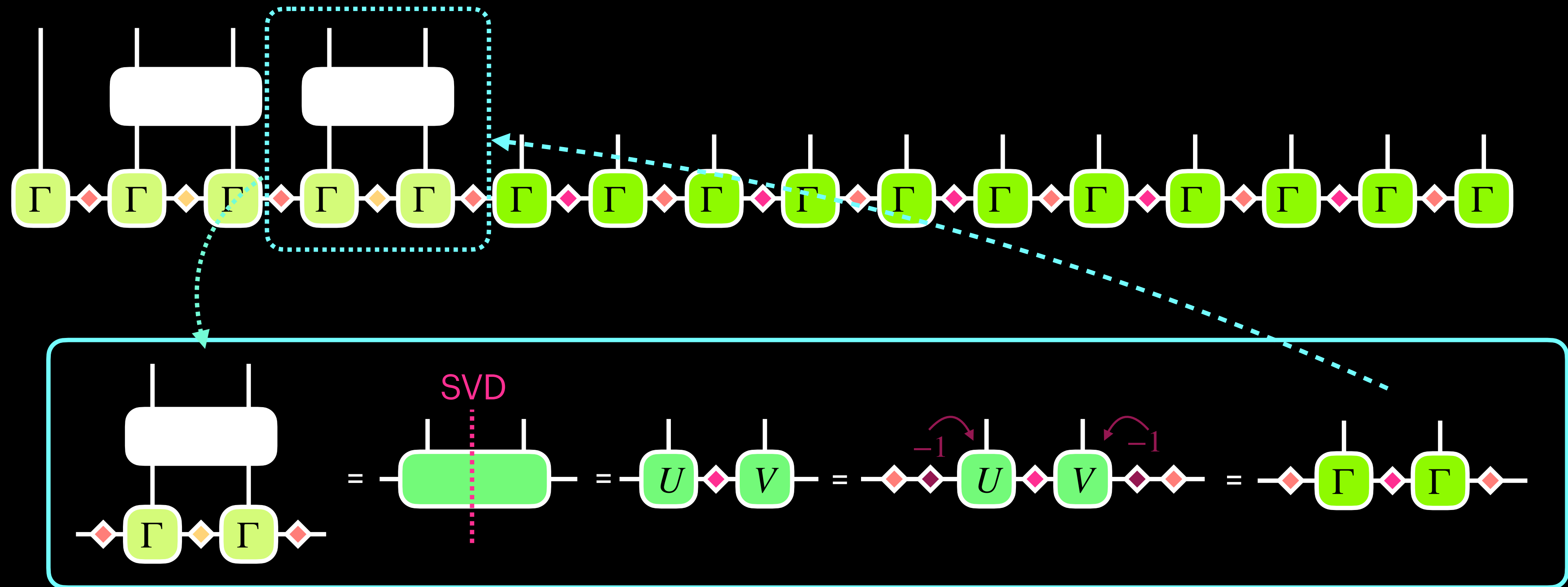
Time-evolving block decimation (TEBD)



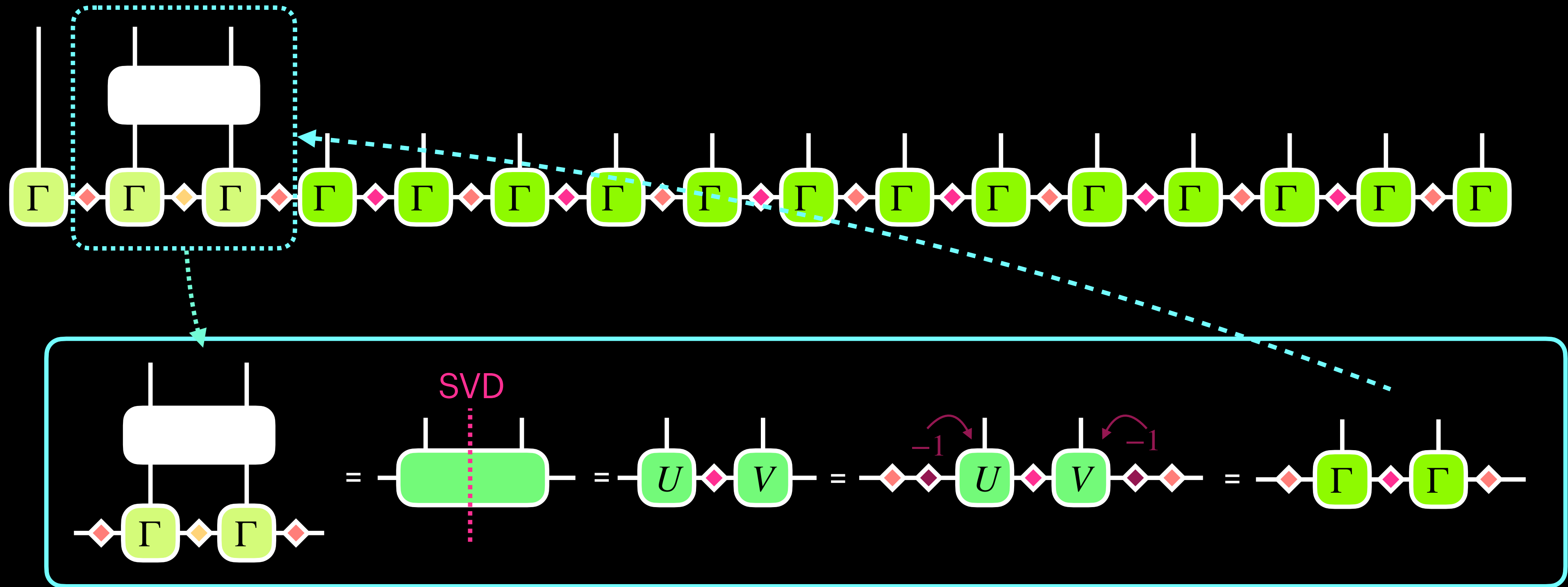
Time-evolving block decimation (TEBD)



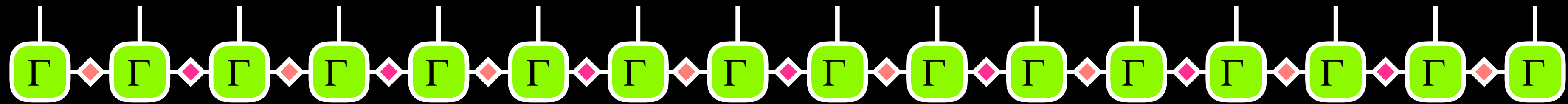
Time-evolving block decimation (TEBD)



Time-evolving block decimation (TEBD)

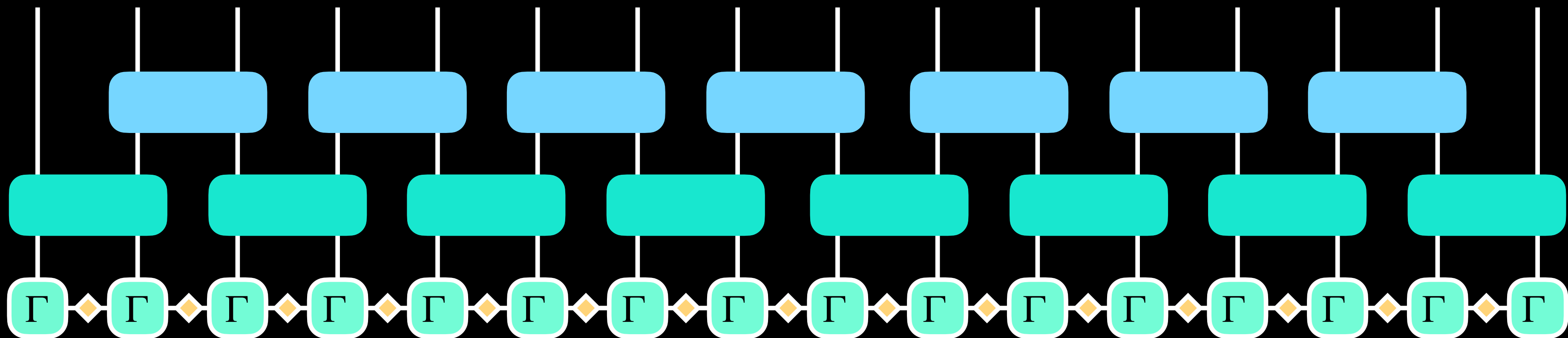


Time-evolving block decimation (TEBD)



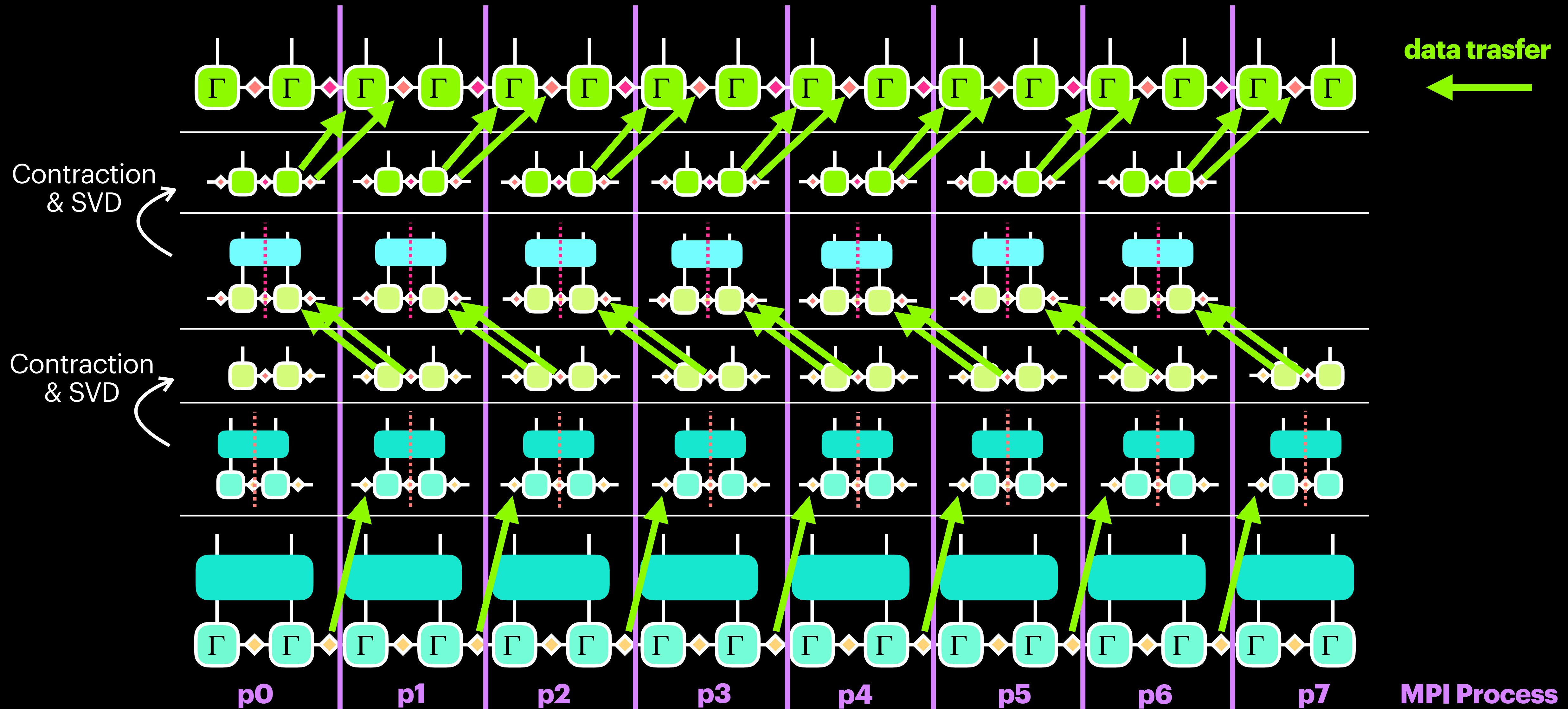
Parallelization of TEBD (pTEBD)

R.-Y. Sun, T. Shirakawa & S. Yunoki, in preparation



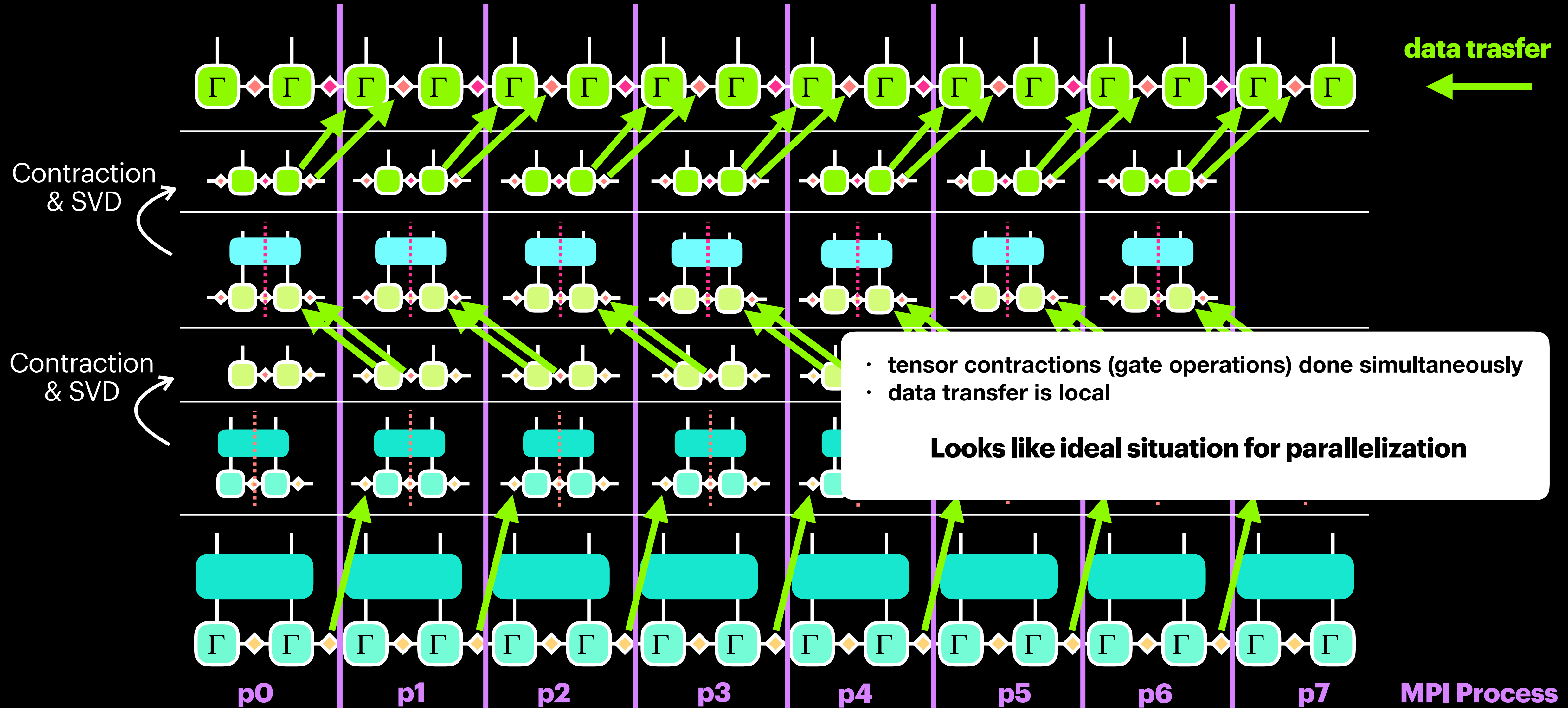
Parallelization of TEBD (pTEBD)

R.-Y. Sun, T. Shirakawa & S. Yunoki, in preparation

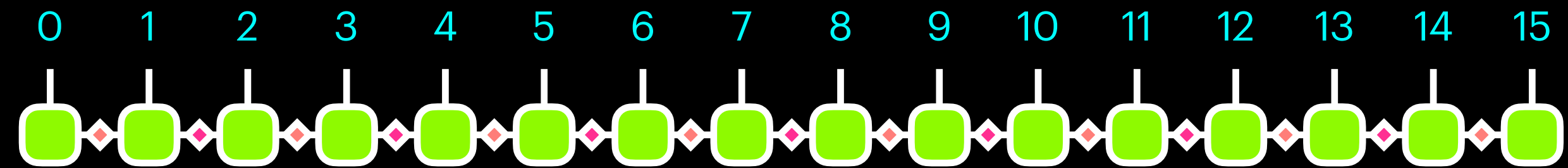
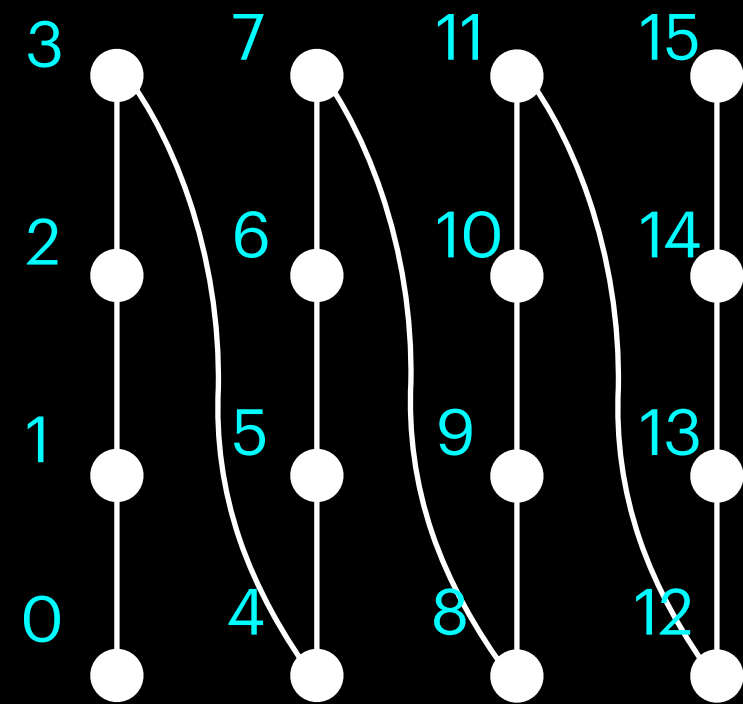


Parallelization of TEBD (pTEBD)

R.-Y. Sun, T. Shirakawa & S. Yunoki, in preparation



Simulation for 2D quantum circuit



In order to calculate a 2D system using MPS, the 2D system is forcibly regarded as a 1D system.

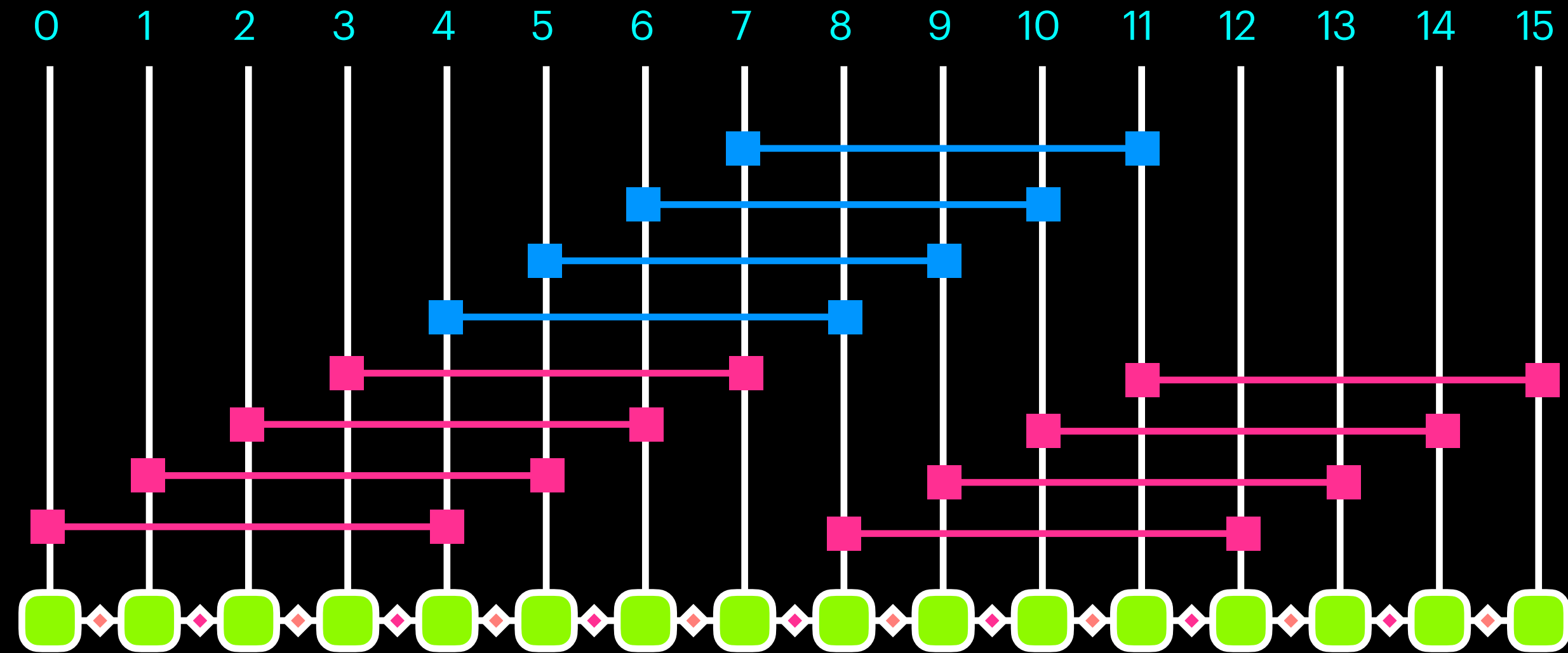
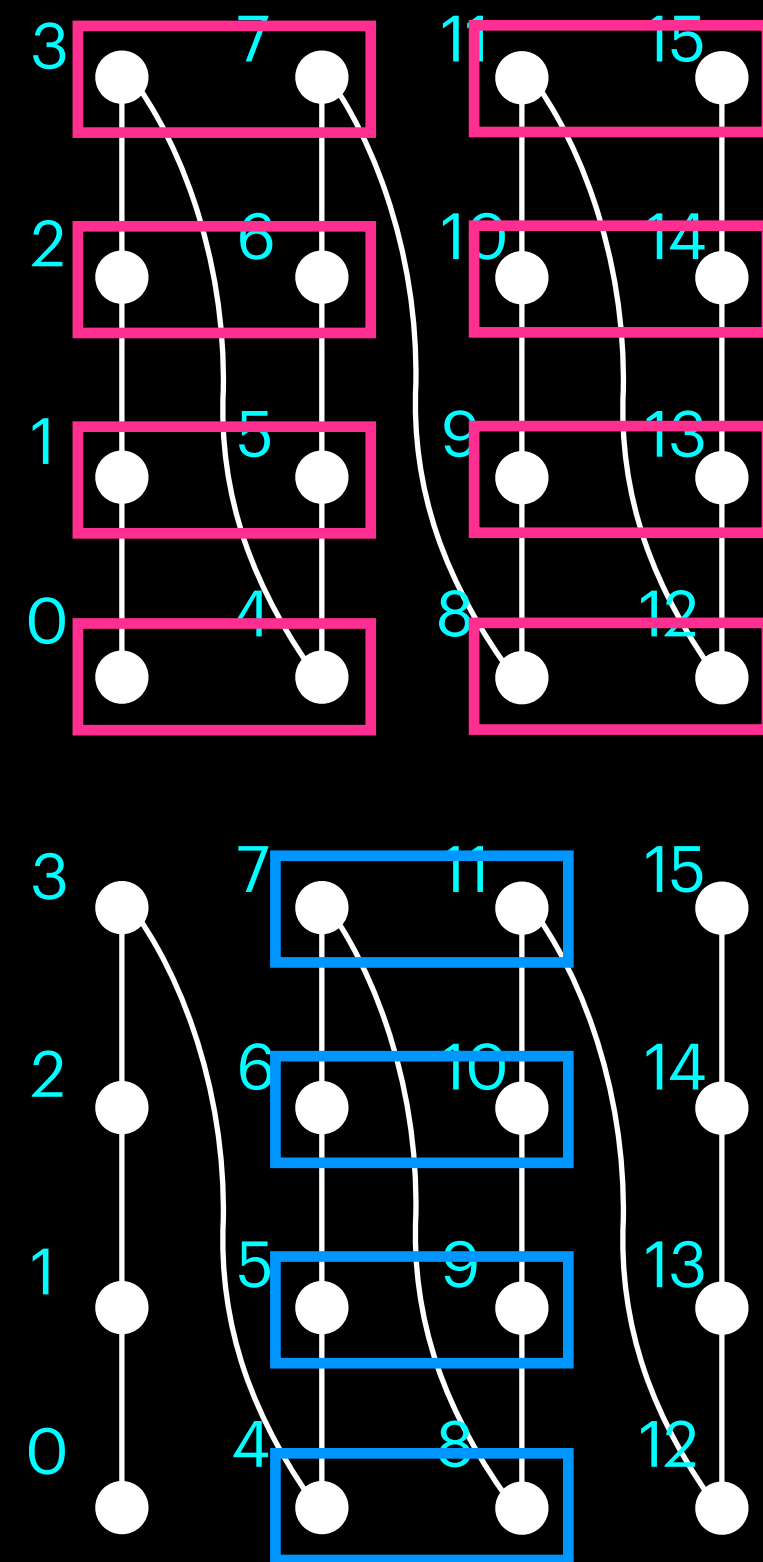
Simulation for 2D quantum circuit

 Position of 1st layer operators

 Position of 2nd layer operators

 1st layer operators

 2nd layer operators



Then, the nearest-neighbor operators in the 2D system become distant operators in the virtual 1D system.

Simulation for 2D quantum circuit

 Position of 1st layer operators

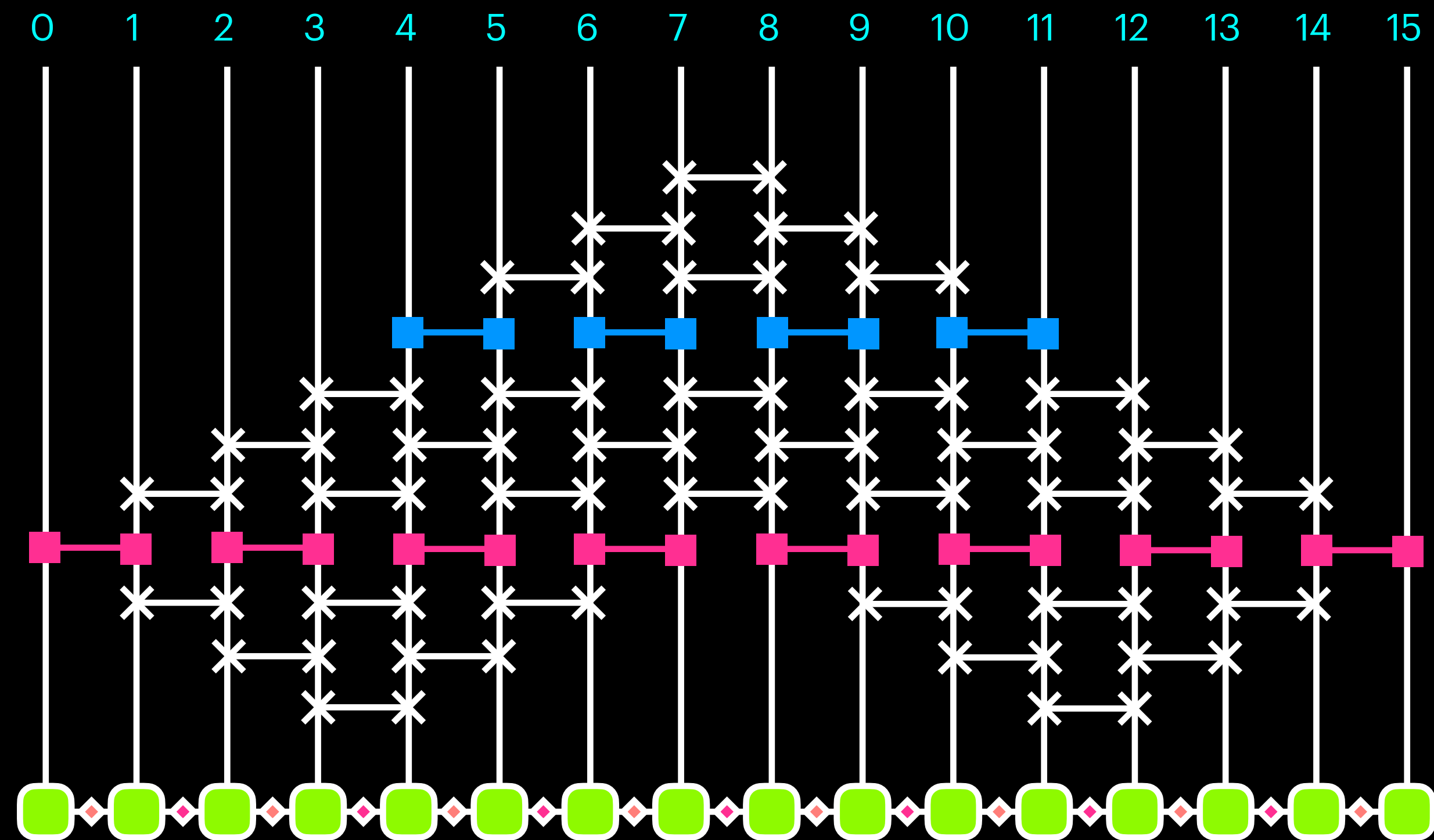
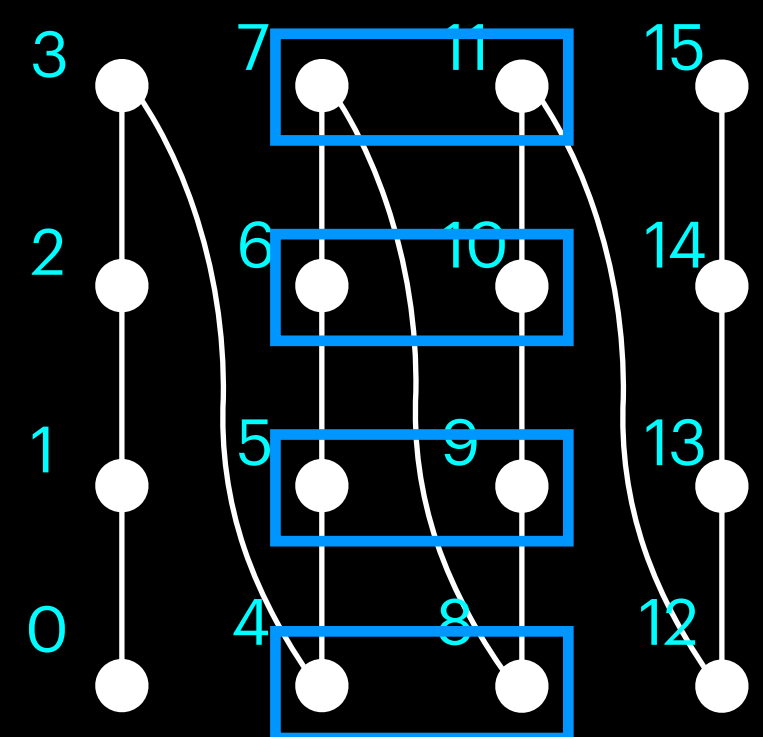
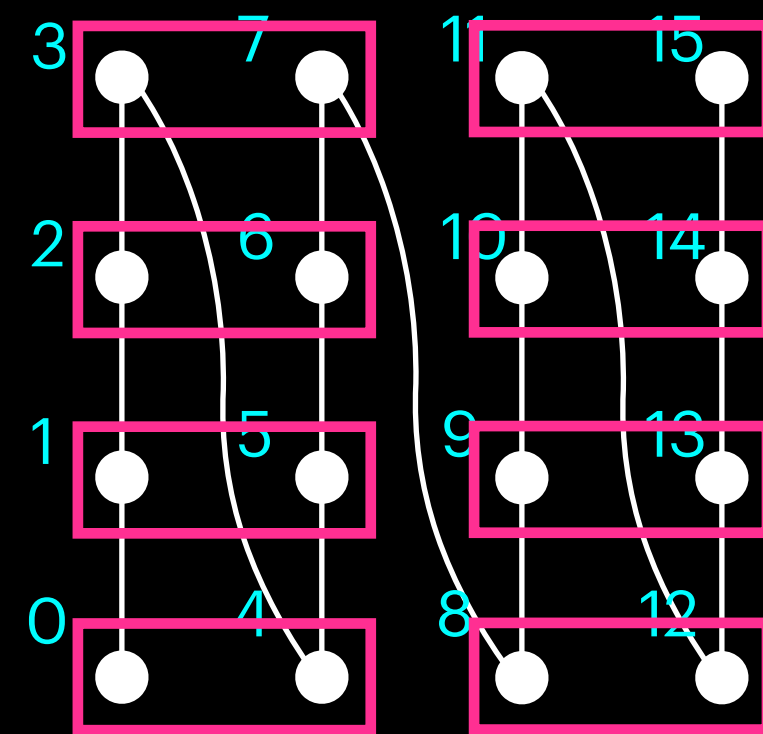
 Position of 2nd layer operators

 1st layer operators

 2nd layer operators

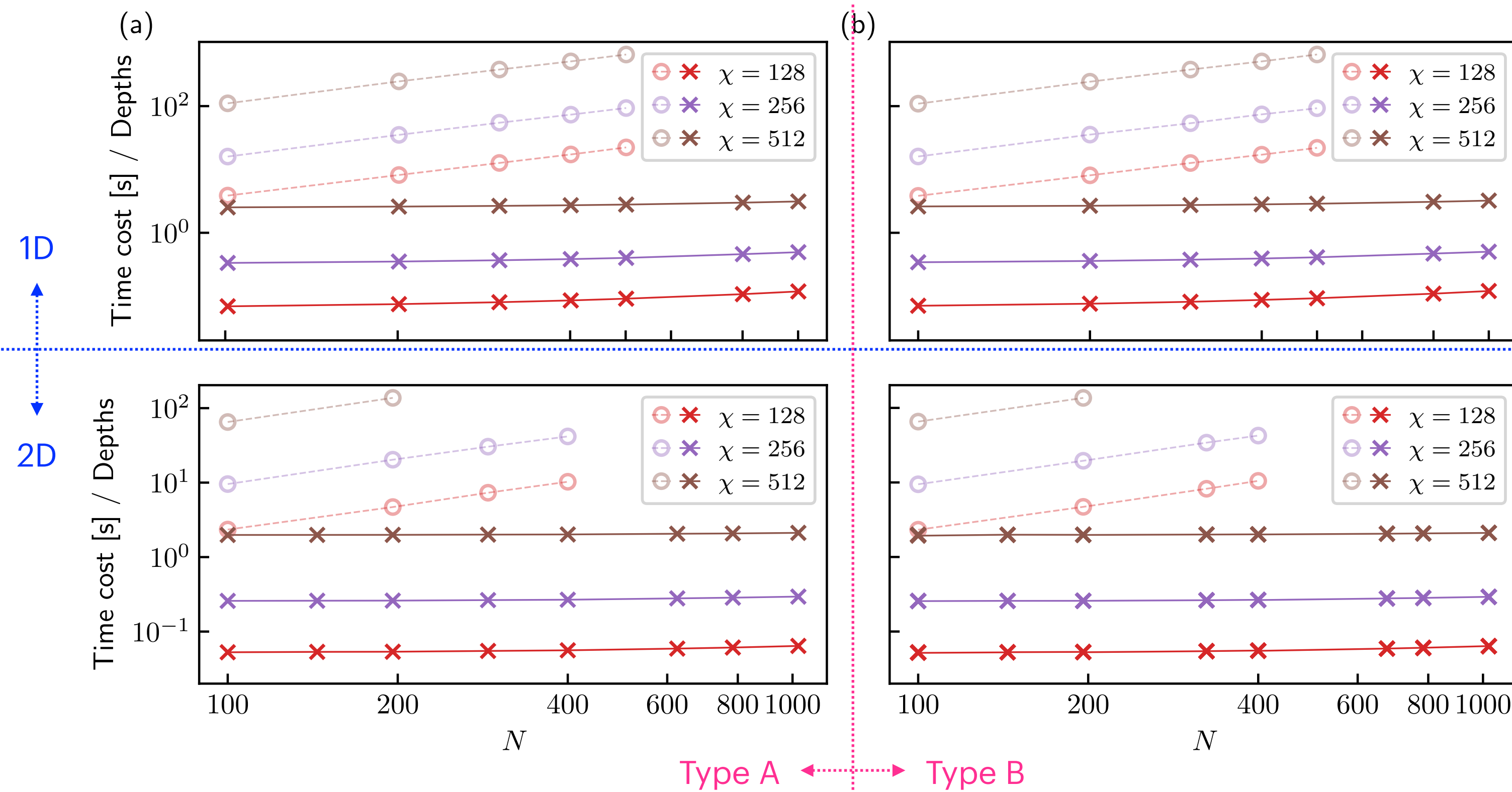
 SWAP operator S_{ij}

$S_{ij} |\sigma_i \sigma_j\rangle = |\sigma_j \sigma_i\rangle$



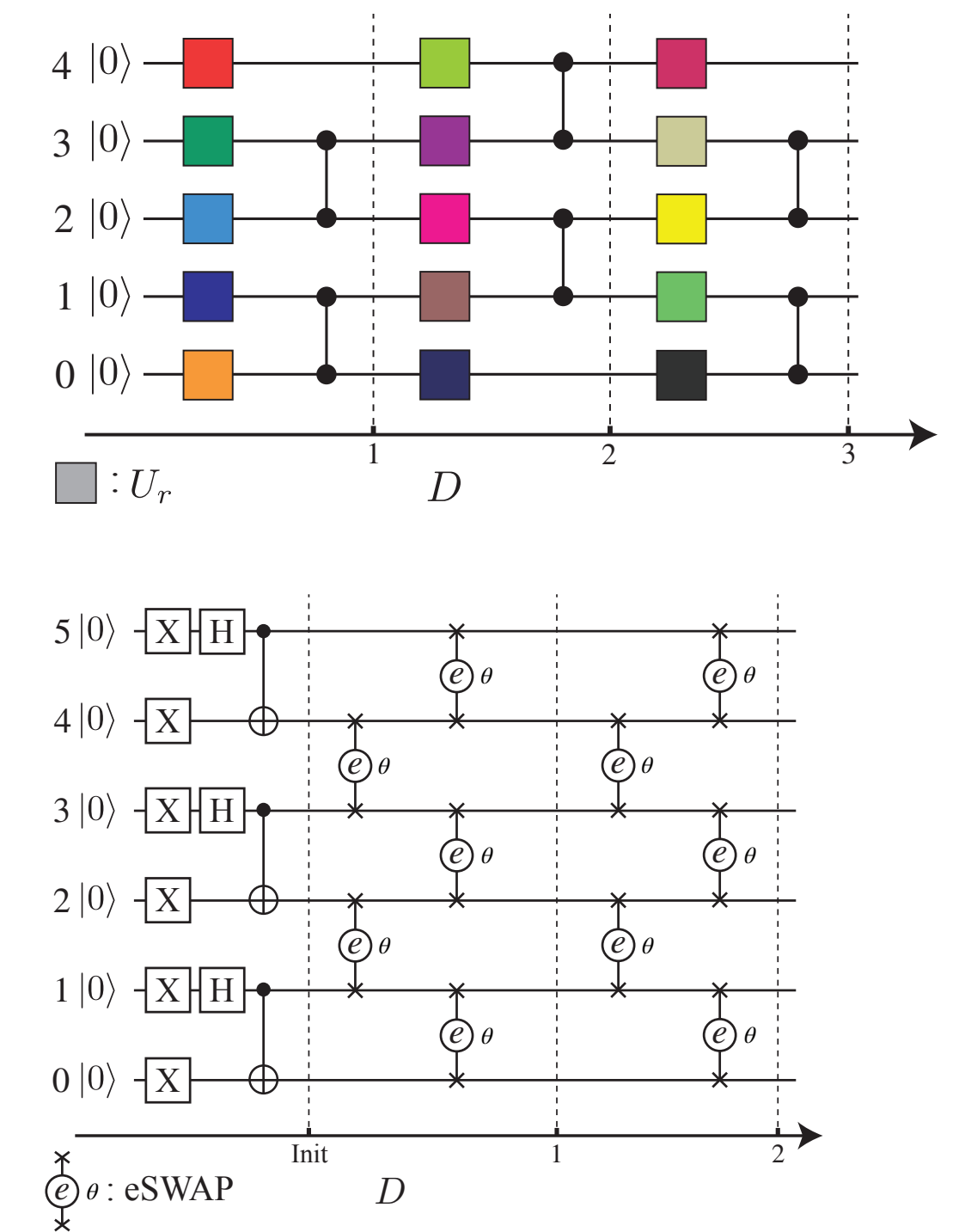
The simplest and most efficient way to handle these bonds in TEBD is by sandwiching the swap operator.

Benchmark



Type A

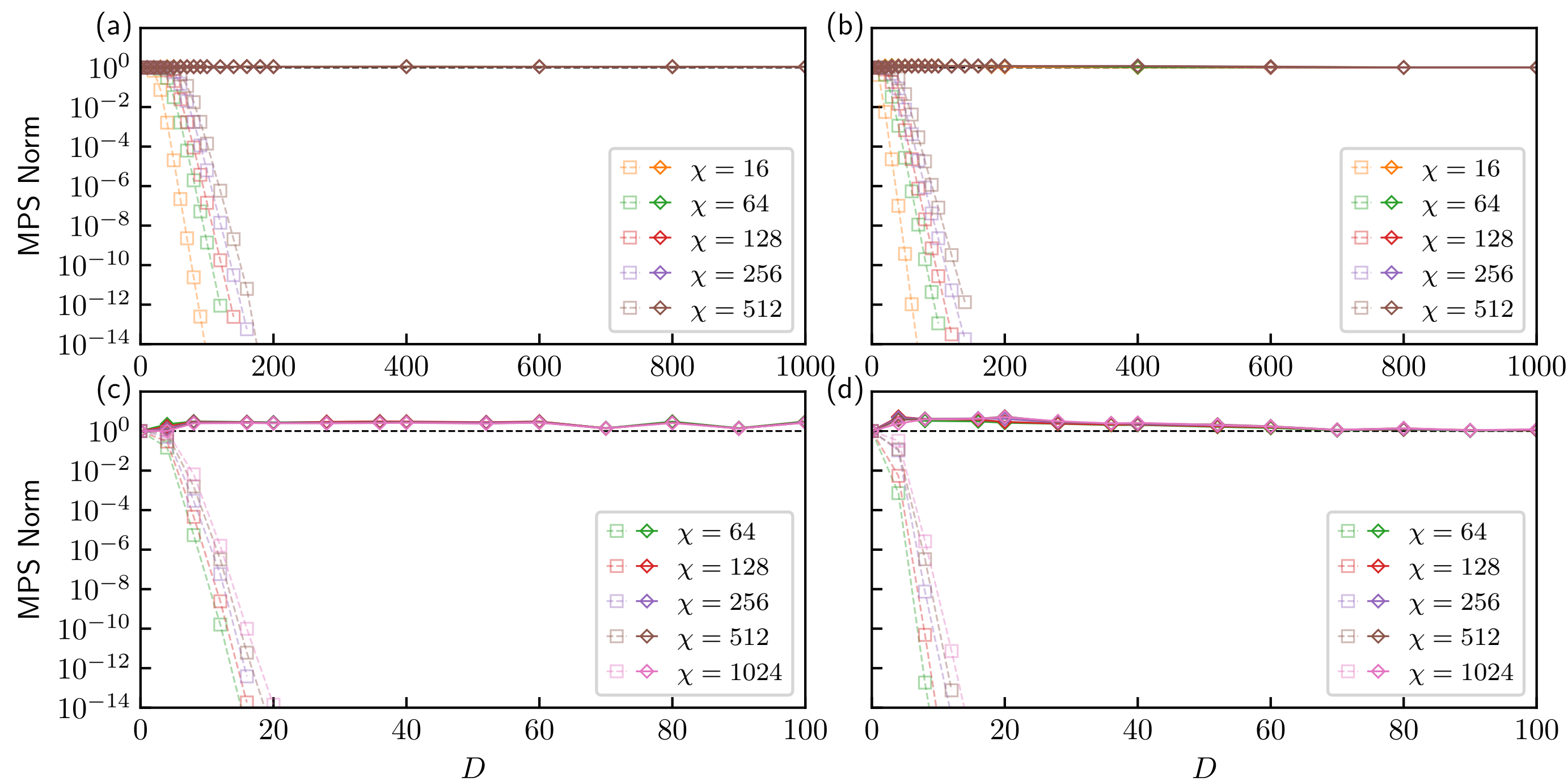
Type B



Random circuit benchmarks on Fugaku show weak scaling.

Wavefunction norm stabilization

- Although the norm of the wavefunction is an unphysical quantity which means it does not have an impact on the calculation of physical observables, it turns out strongly influencing the stability when performing numerical simulations in practice, hence we need be elaborative to the norm deviation induced by the parallel MPS compression.

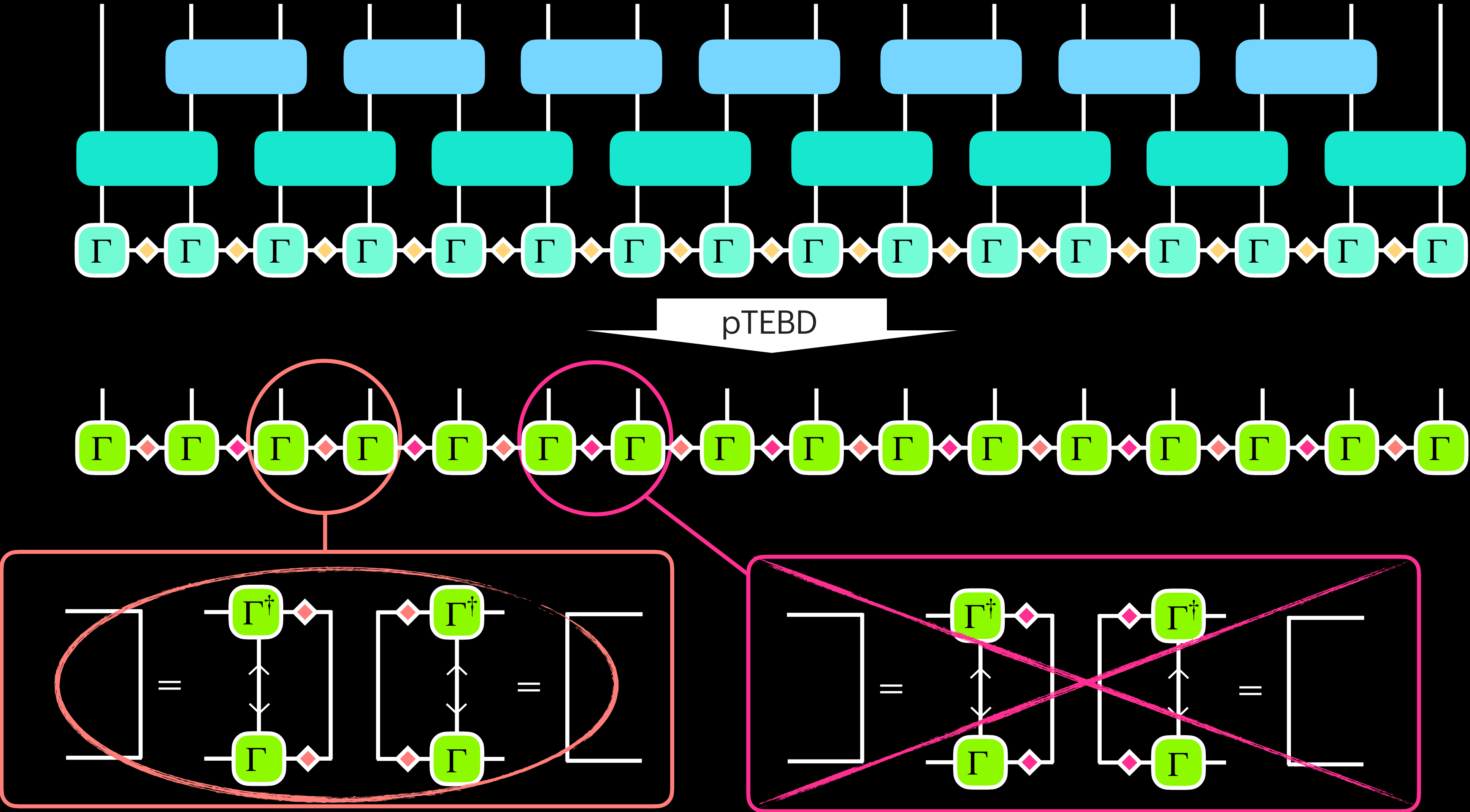


D : Number of layers

We find that local rescaling of the diagonal singular value tensor stabilize the norm of MPS wavefunction.

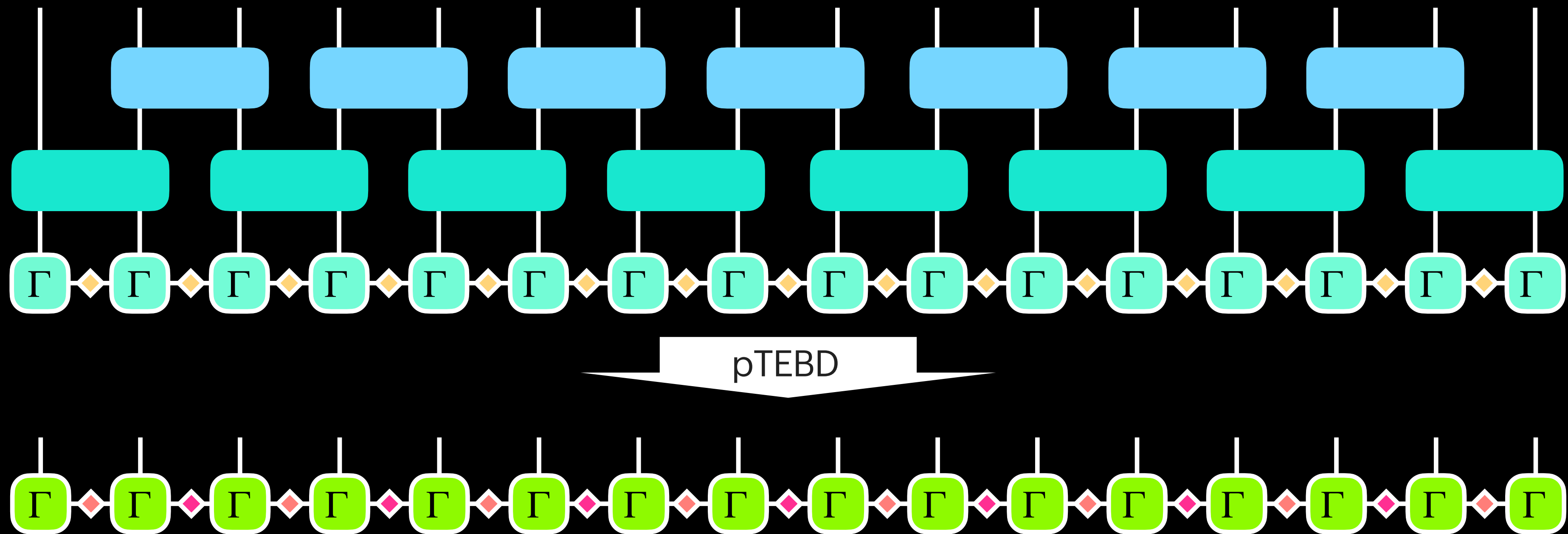
Problem

Simple TEBD/pTEBD algorithm breaks the isometric condition.



Problem

Simple TEBD/pTEBD algorithm breaks the isometric condition.



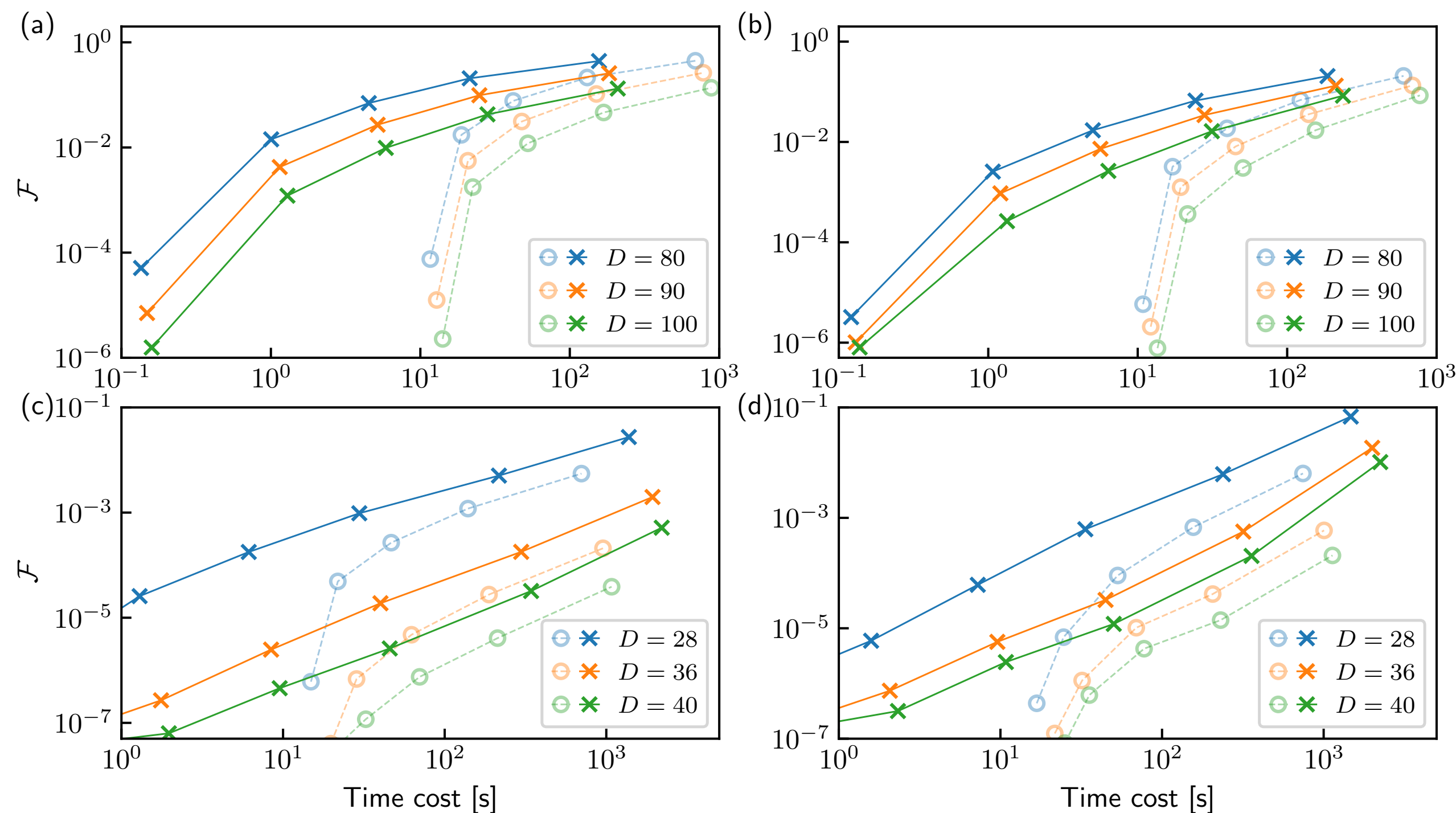
No simplification is possible in the calculation of expected values for local physical quantities

Possibly less accurate than sequential methods

To recover the isometric condition, end-to-end sweeps that cannot be parallelized are required.

Problem

Simple TEBD/pTEBD algorithm breaks the isometric condition.



However, even after taking accuracy into account, the gain over computation time is superior to the sequential method.

Therefore, in the case of the MPS simulator, the benefit of parallelization is tremendous.

open circles: sequential method
cross: pTEBD

No simplification is possible in the calculation of expected values for local physical quantities

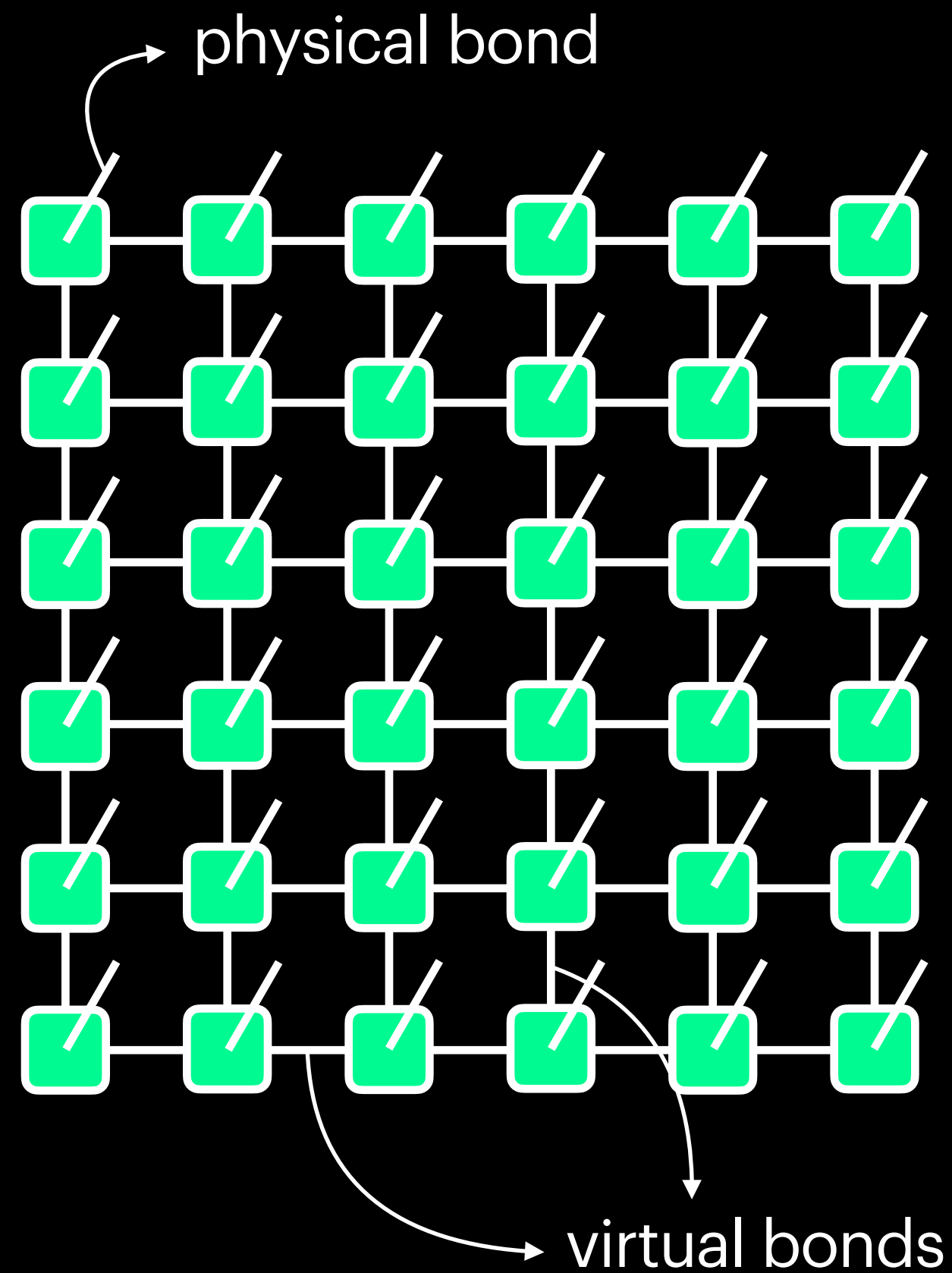
Possibly less accurate than sequential methods

To recover the isometric condition, end-to-end sweeps that cannot be parallelized are required.

2D tensor network state

(Projective Entanglement-Pair States, PEPS)

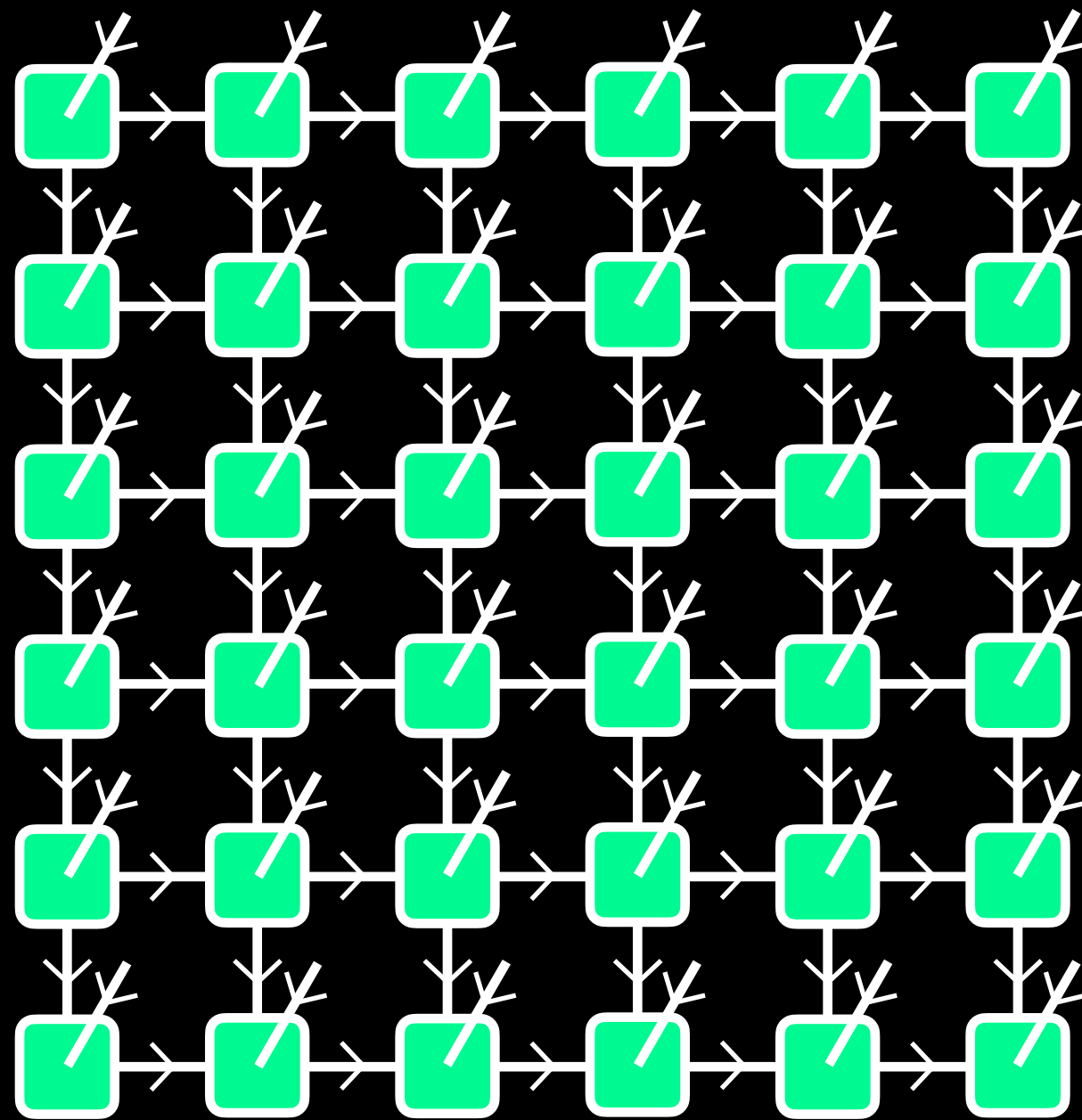
Projected Entangled Pair States (PEPS)



- PEPS is a 2D tensor network version of MPS
- Each tensor has virtual bonds on 2D lattice and one physical bond.
- Any state can be transformed into PEPS form (if we do not limit the bond dimension.)
- Approximation sets the maximum bond dimension χ

Isometric tensor network state (IsoTNS)

[Zeletel&Pollmann, PRL **124**, 037201 (2020)]



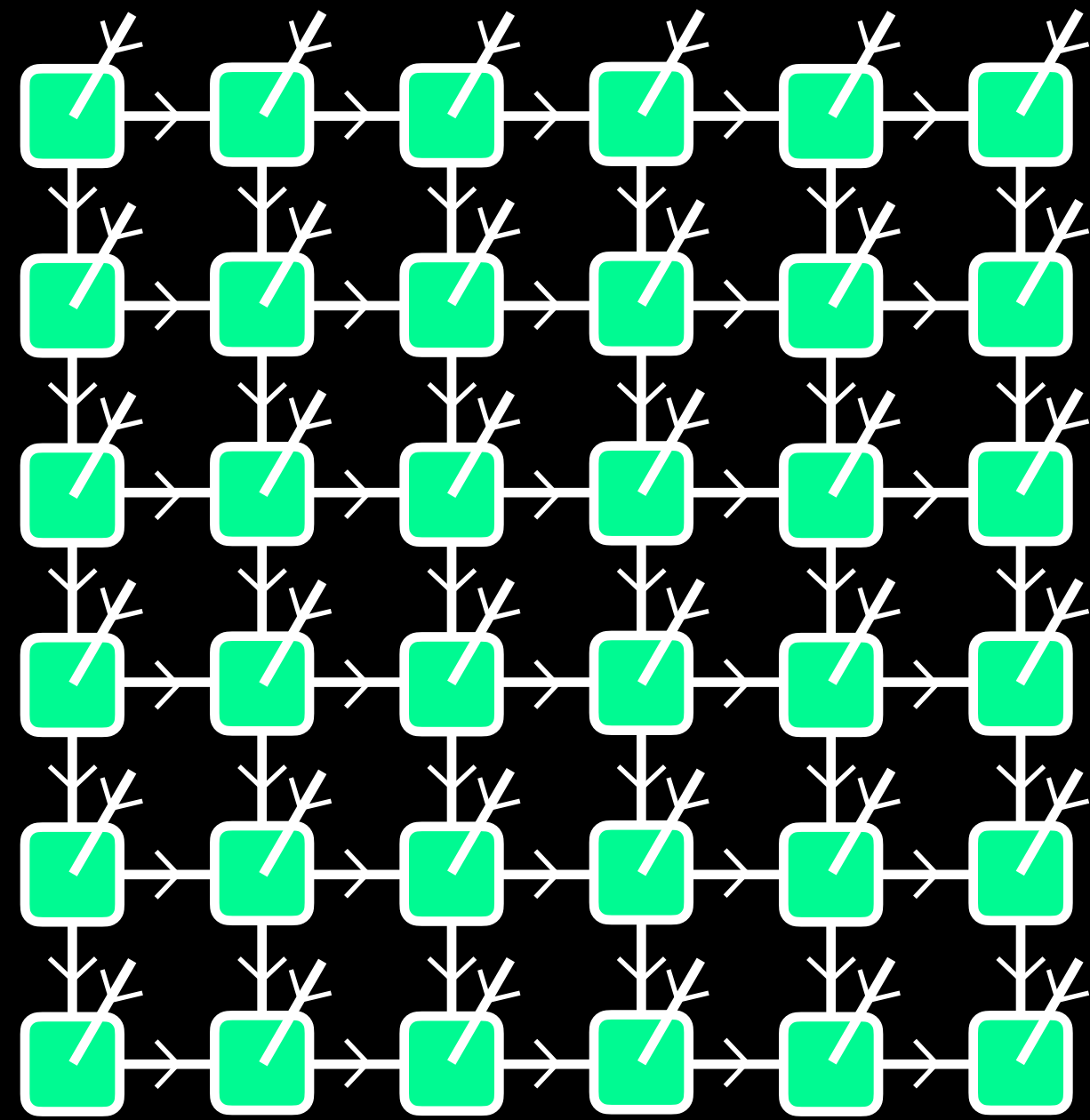
- Tensor network composed of isometric tensors
- To clarify the direction of isometry, we use arrows.

The diagram shows a sequence of three terms separated by plus signs. The first term consists of two blue squares connected by a horizontal line, with four external lines (two on each square) each having a small arrow pointing towards the squares. The second term is identical to the first. The third term is a single horizontal line with four external lines, each having a small arrow pointing away from the line. This represents the equation: $\text{Dressed Propagator} = \text{Dressed Propagator} + \text{Feynman Propagator}$.


 For isometry, opposite contraction yields projector.

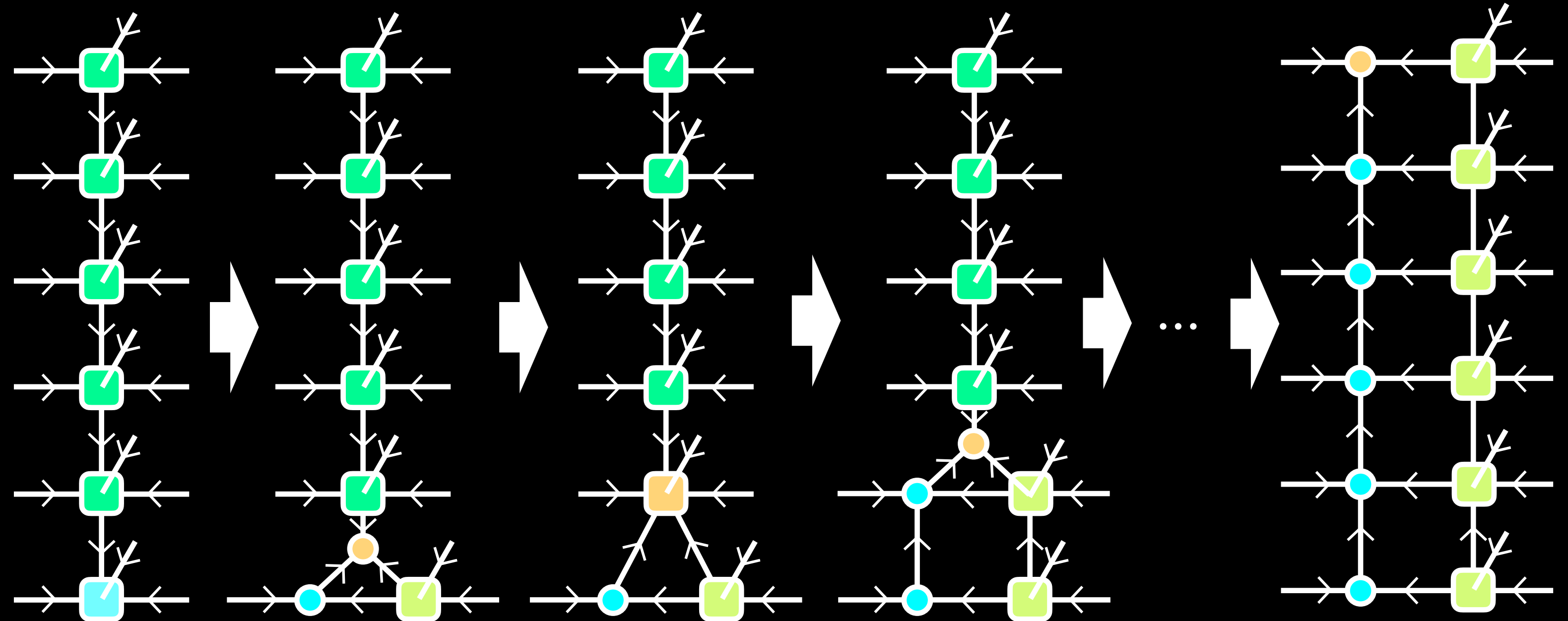
- Assume that the arrows of physical bonds always point into the tensor.
- For 1D system, MPS's with canonical form are IsoTNS.
- For 2D system, IsoTNS is a PEPS with Isometric condition.

Isometric tensor network state (IsoTNS)



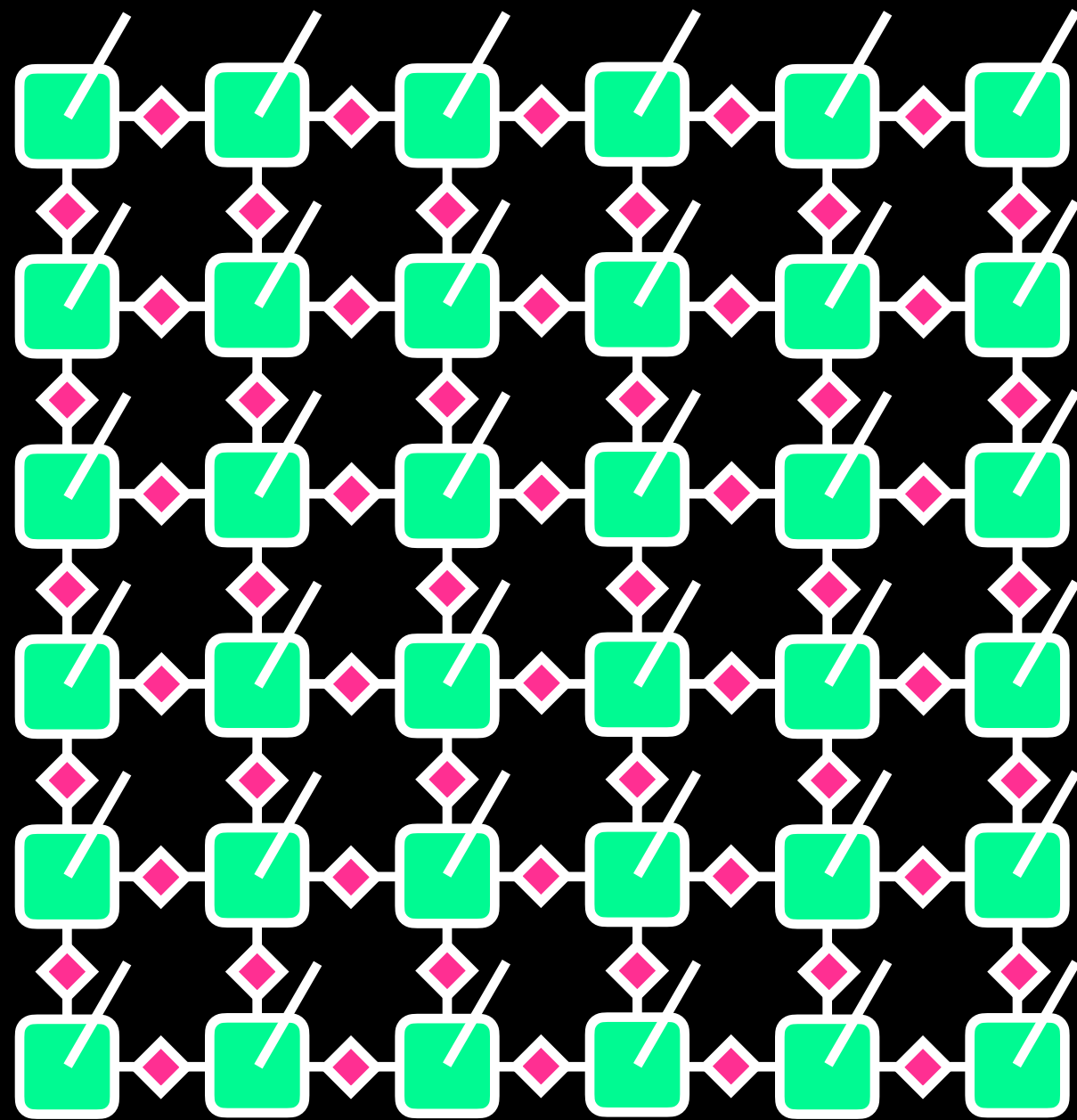
Unlike in MPS, reversing the direction of Isometry is non-trivial.

Moses move method [Zeletel&Pollmann, PRL **124**, 037201 (2020)]



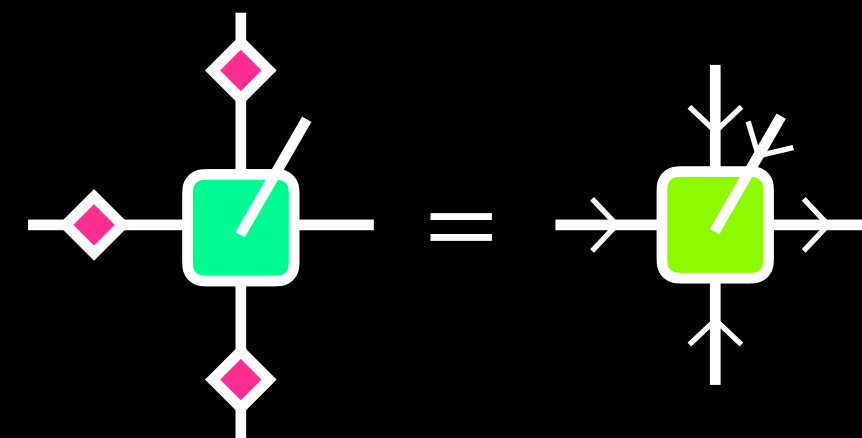
Unlike QR/SVD, Moses move is an approximation method.

Isometric tensor network state (IsoTNS)



Gauging Tensor Network [Tindall&Fishman, arXiv:2306.1783]

- Vidal gauge



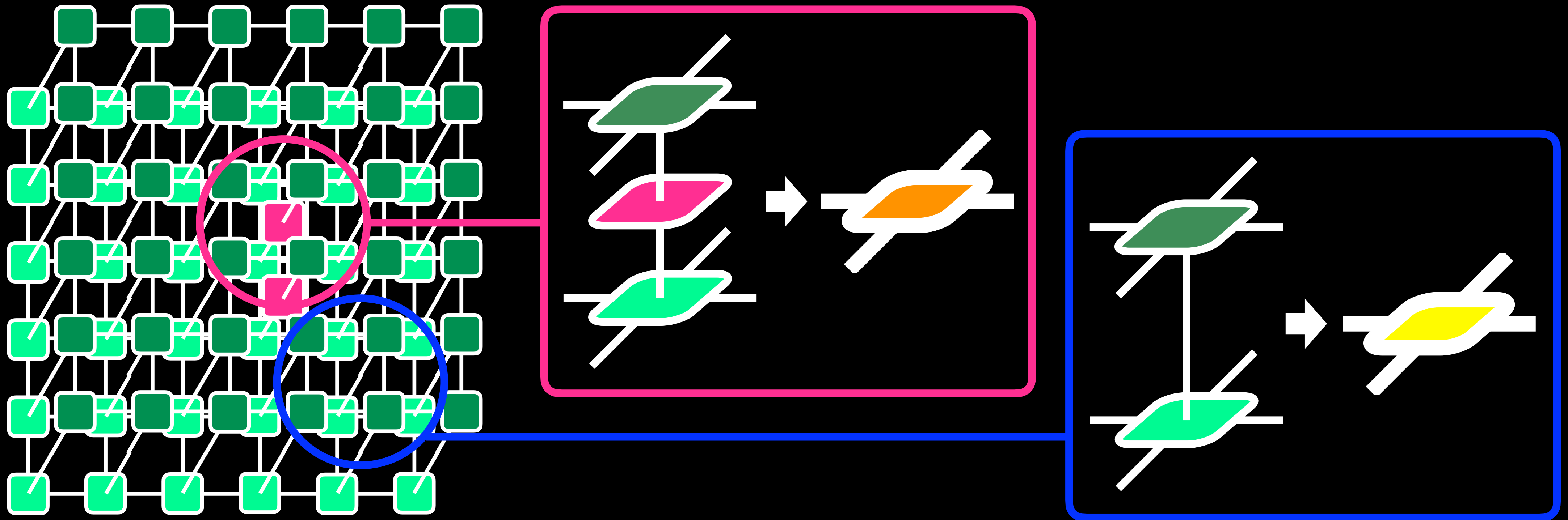
- A approximate **iterative** method to obtain this gauge using belief propagation has been proposed.

[Tindall&Fishman, arXiv:2306.17837]

- Evenbly gauge [Evenbly, Phys. Rev. B **98**, 085155 (2018)]

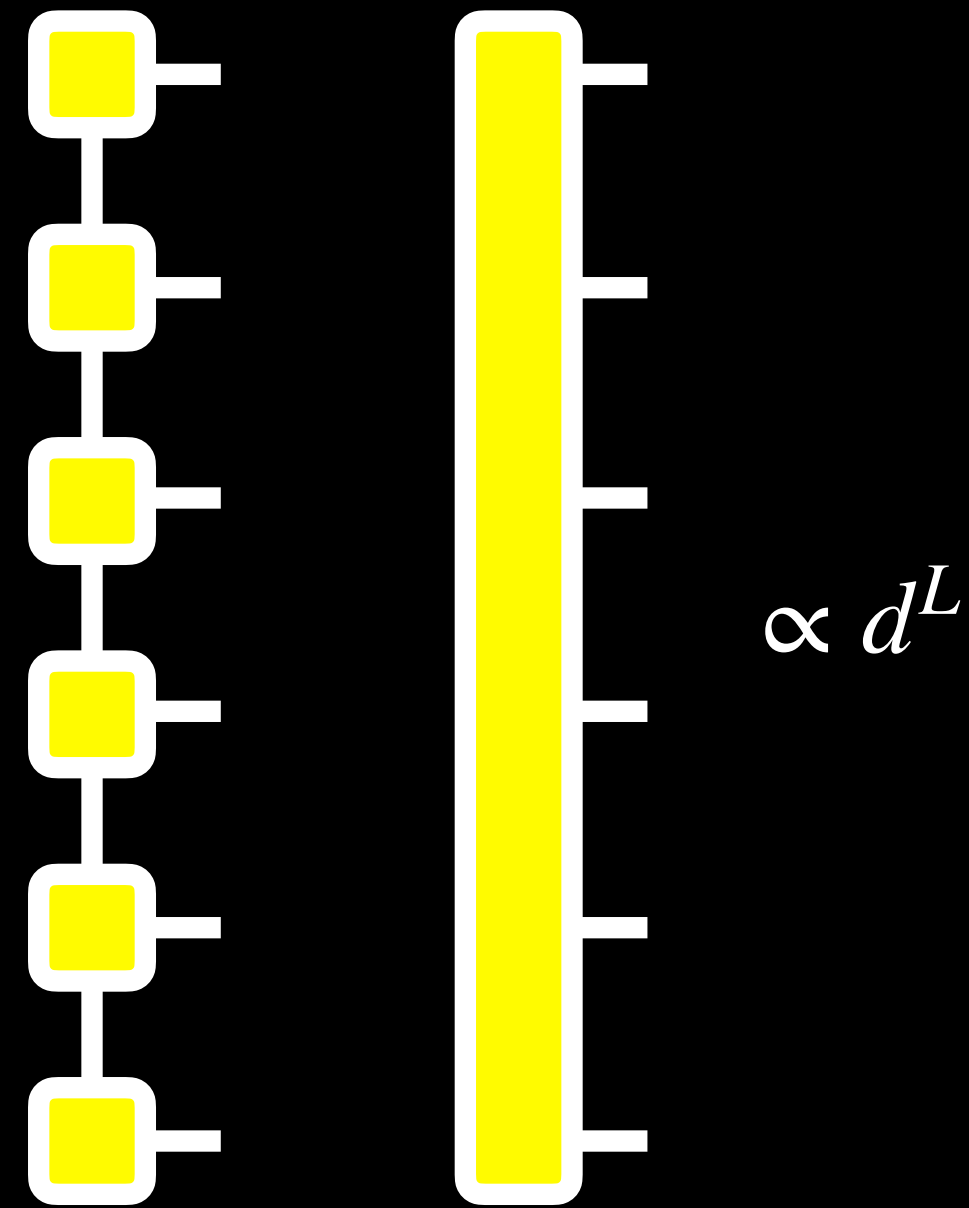
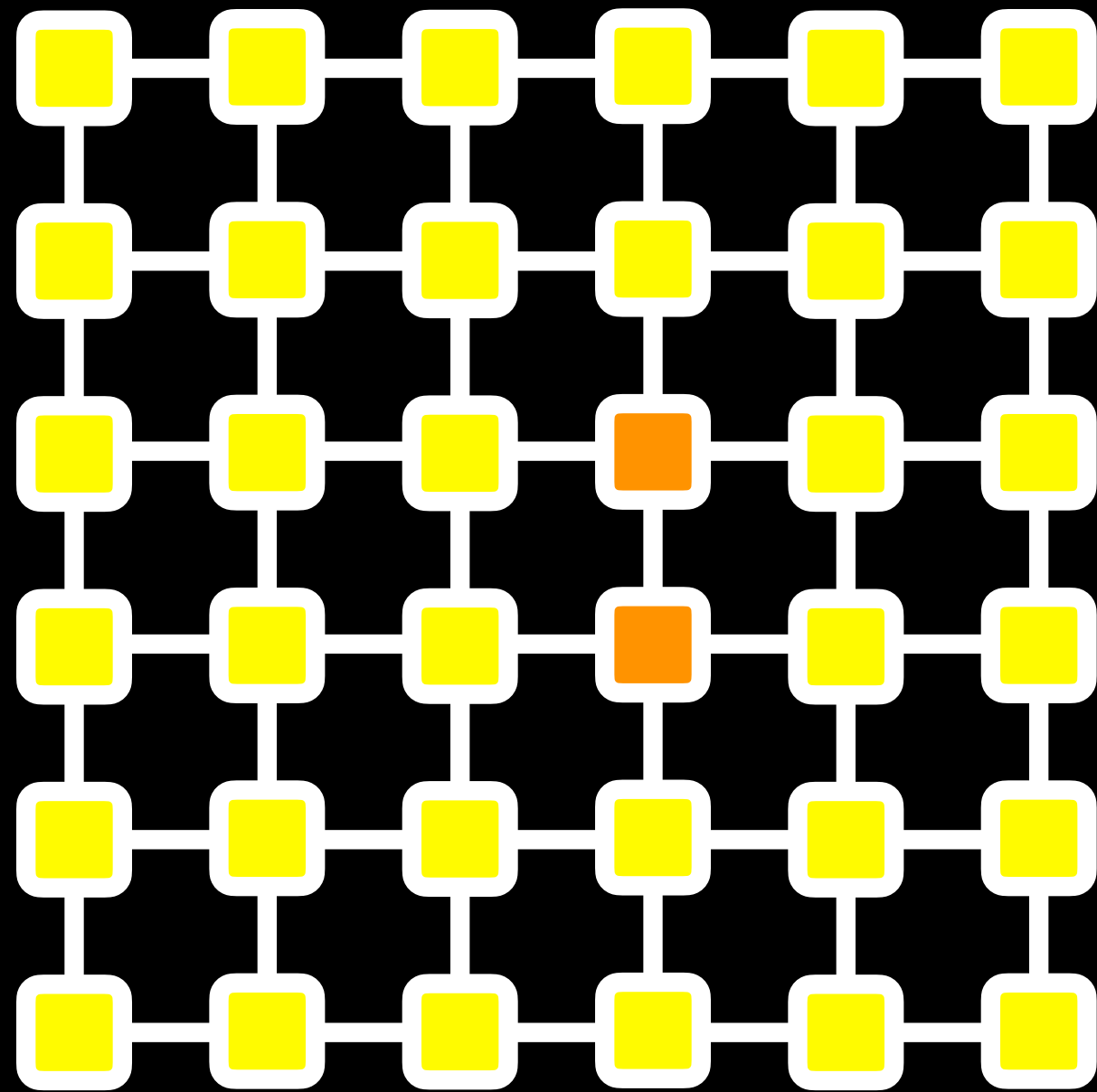
Calculation of expectation value

When taking expectation value of local quantity for PEPS, the computation time is exponential if we try to take all contractions.



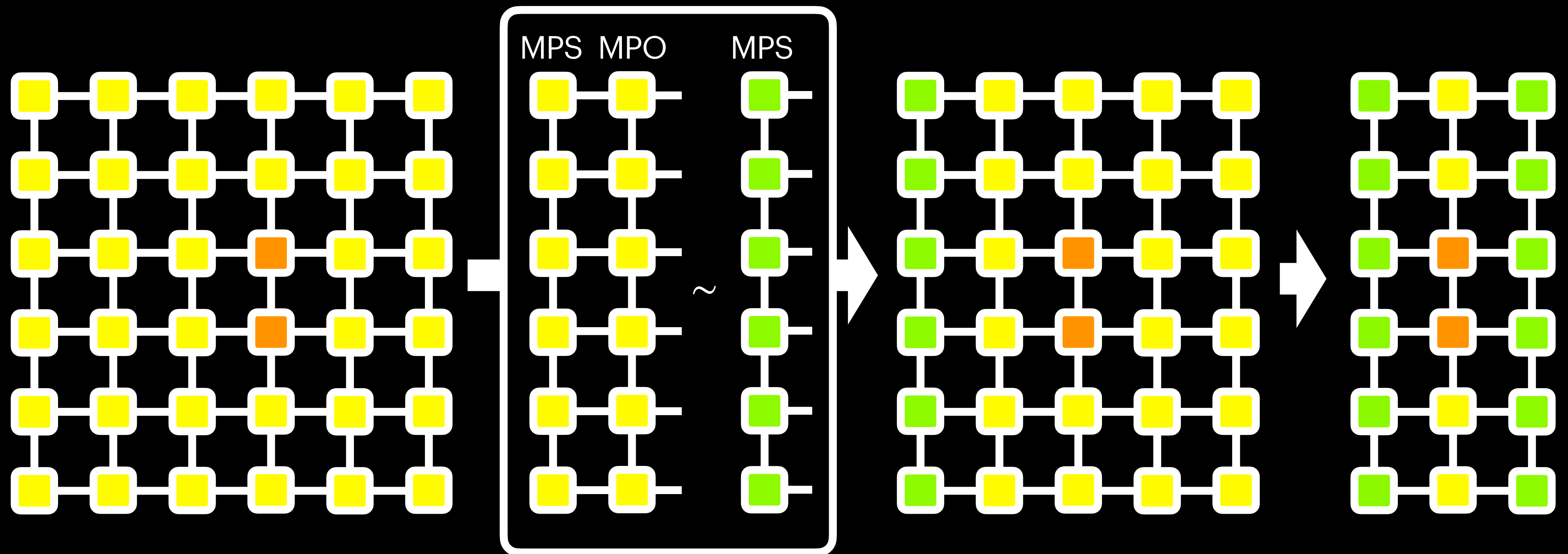
Calculation of expectation value

When taking expectation value of local quantity for PEPS, the computation time is exponential if we try to take all contractions.



Calculation of expectation value

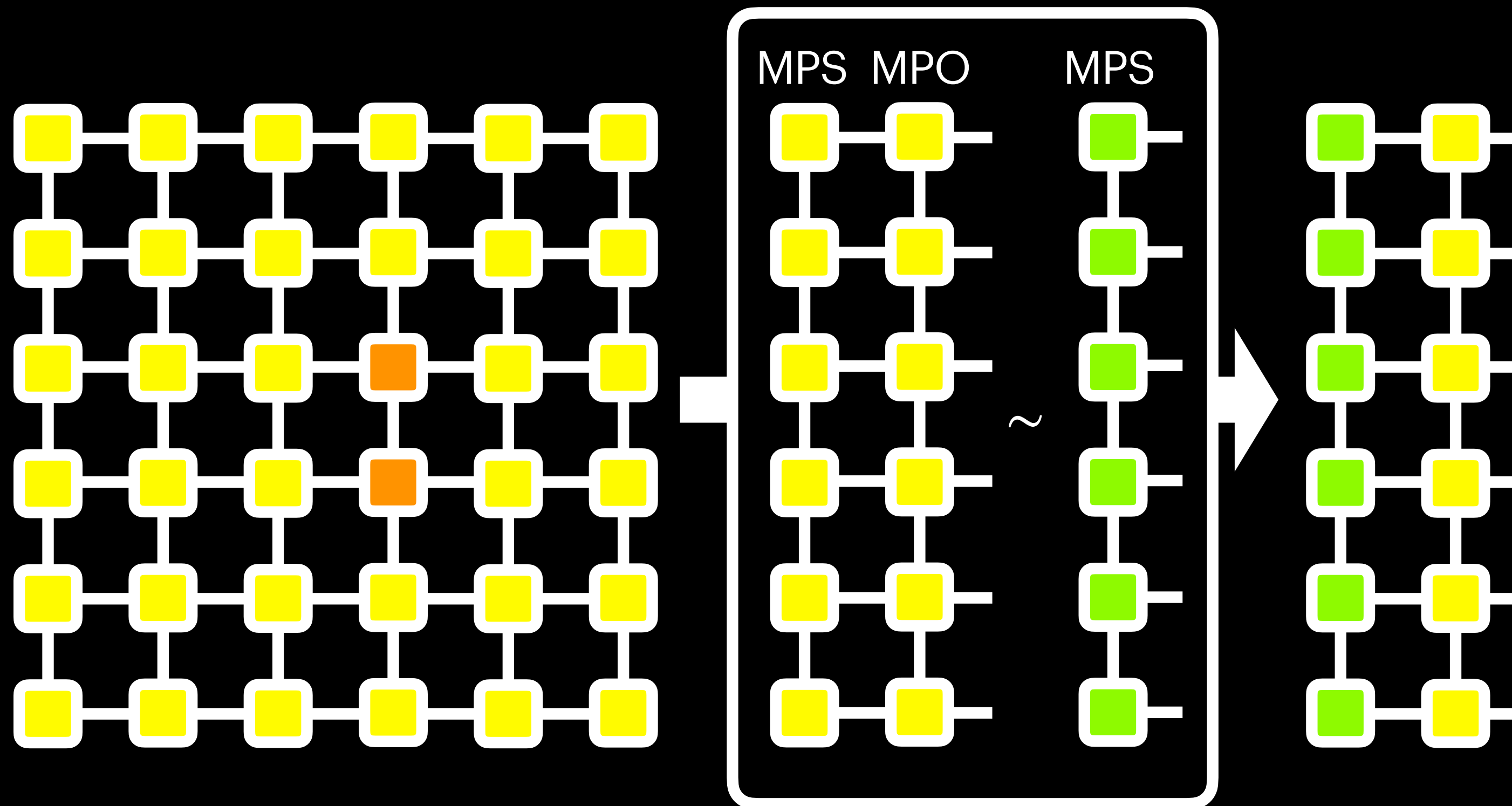
A possible way of the contraction is “boundary-MPS” method



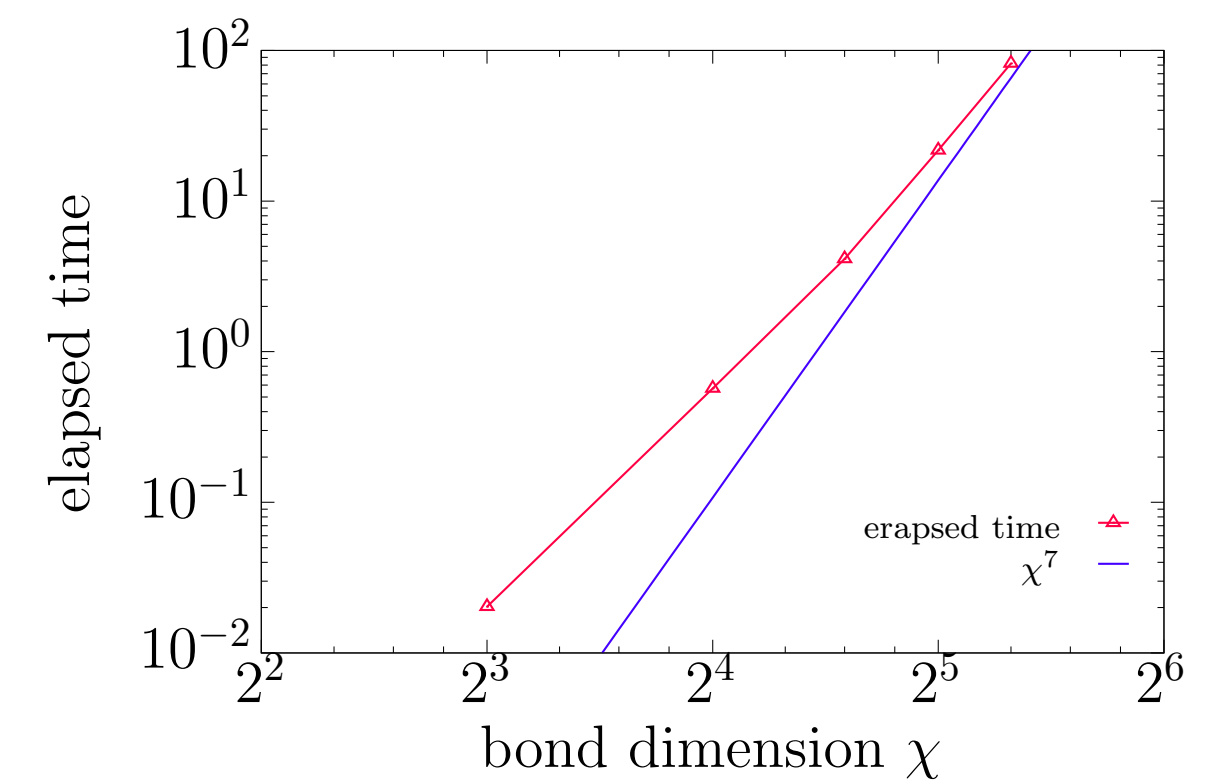
However, computational cost becomes large.

Calculation of expectation value

A possible way of the contraction is “boundary-MPS” method



By using the Monte Carlo method, the computational cost can be reduced.

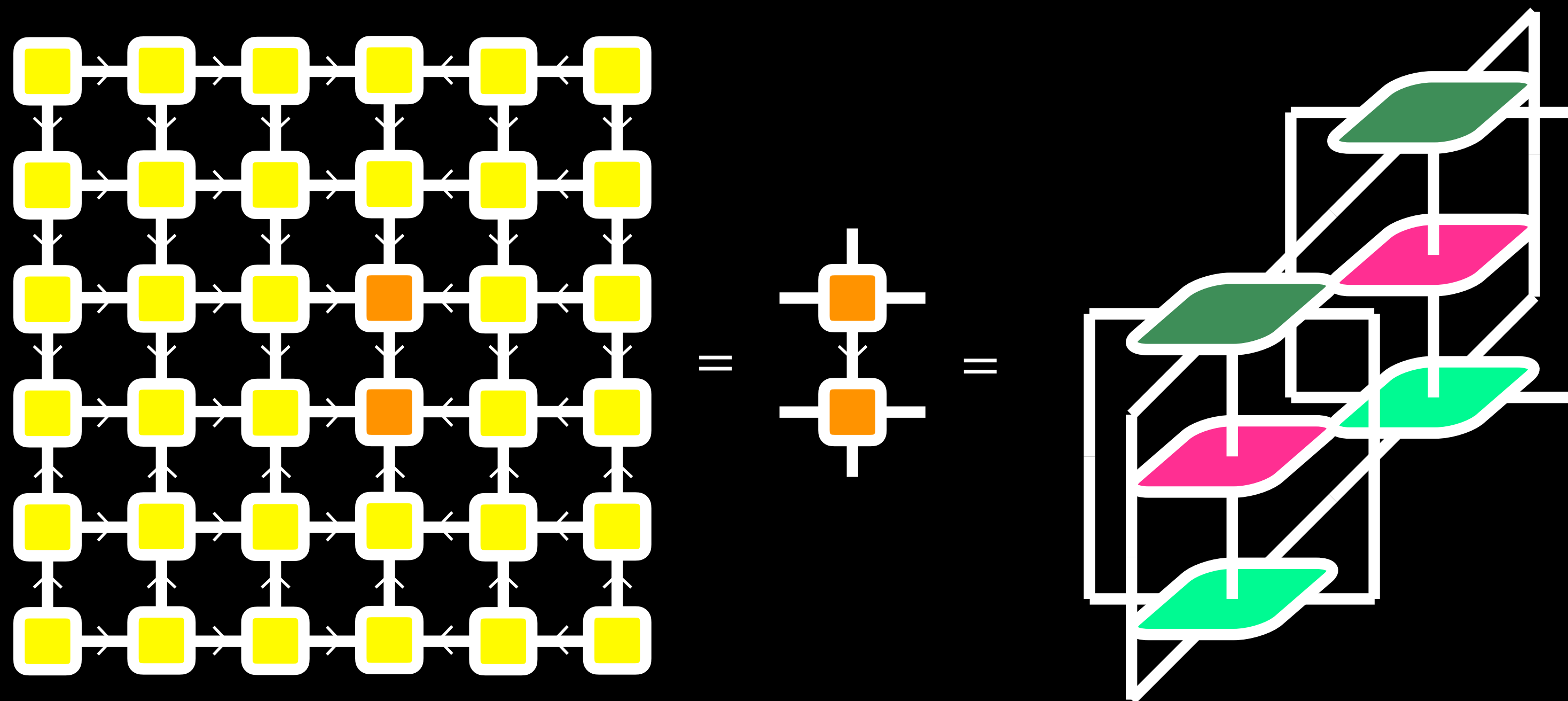


Calculation cost for MPO-MPS part scales as $O(\chi^7)$

However, computational cost becomes large.

Calculation of expectation value

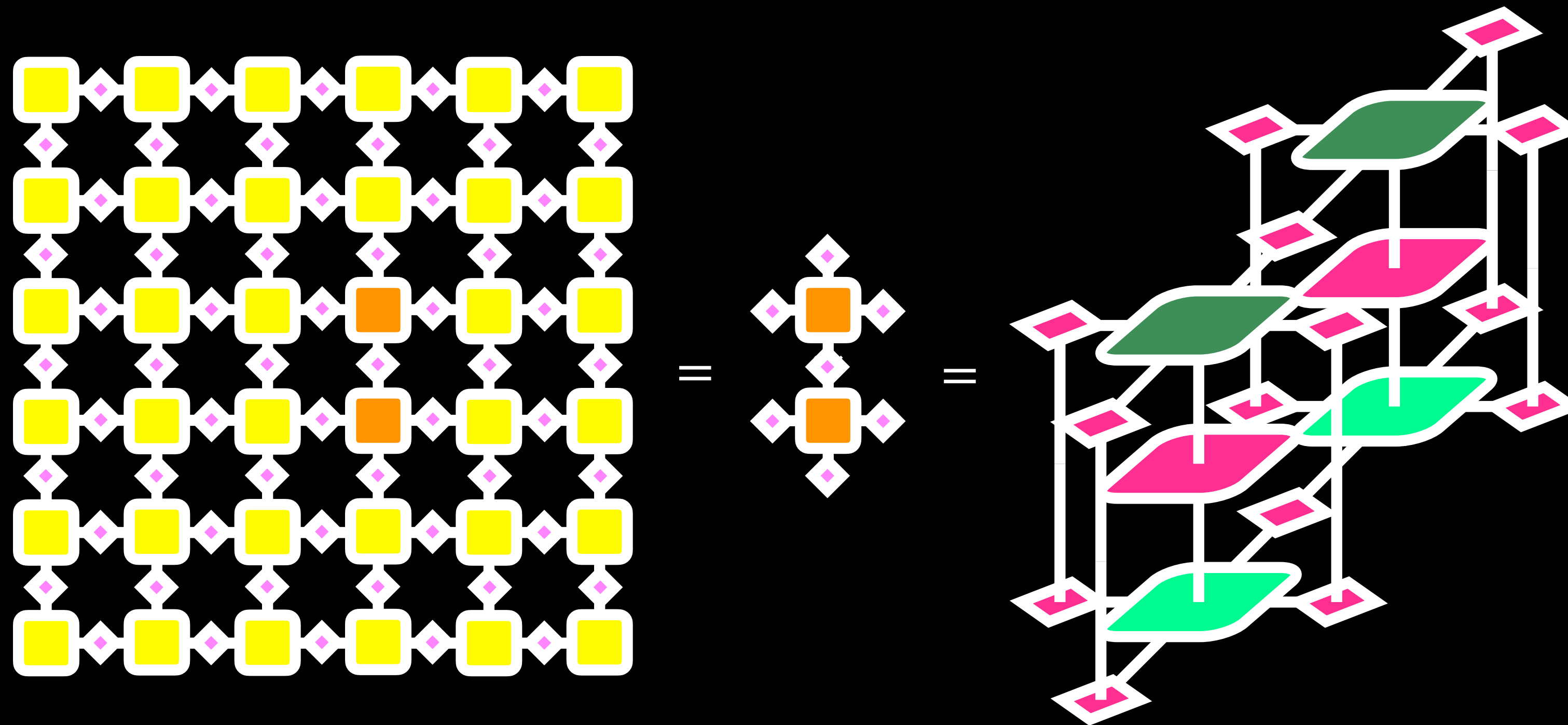
However, in IsoTNS, it is drastically easy.



Problem is that we need “**sequential transformation using Moses move.**”

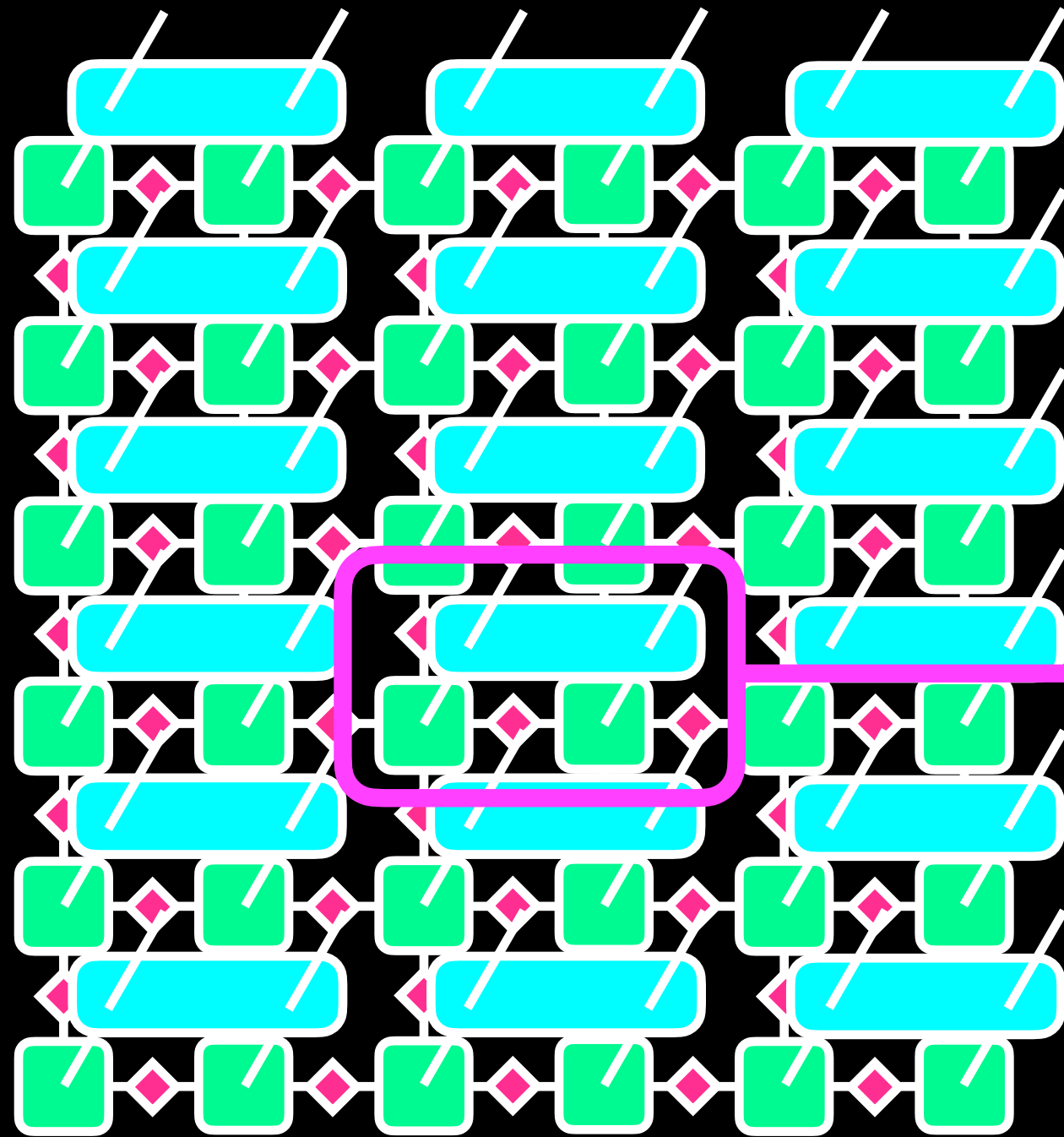
Calculation of expectation value

GaugingTNS also becomes same to IsoTNS.

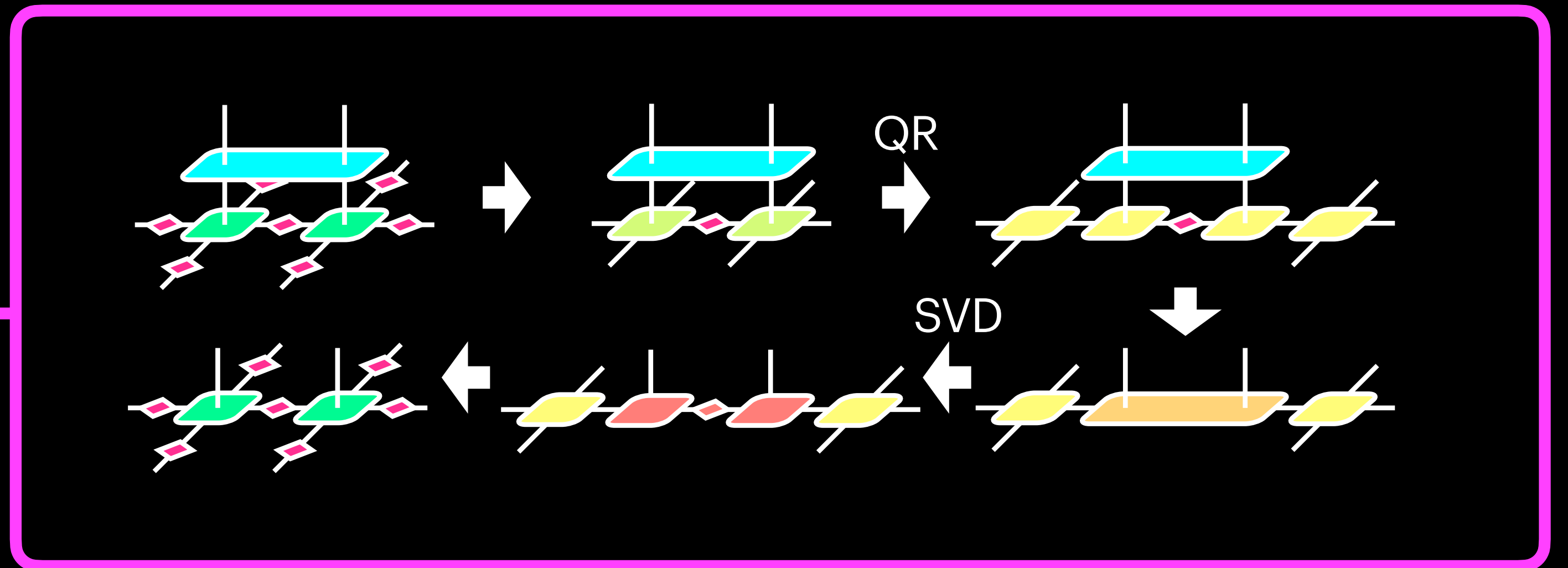


Problem is that belief propagation needs **sequential optimization**.

Parallel TEBD²



Like pTEBD, local unitary operation can be parallelized

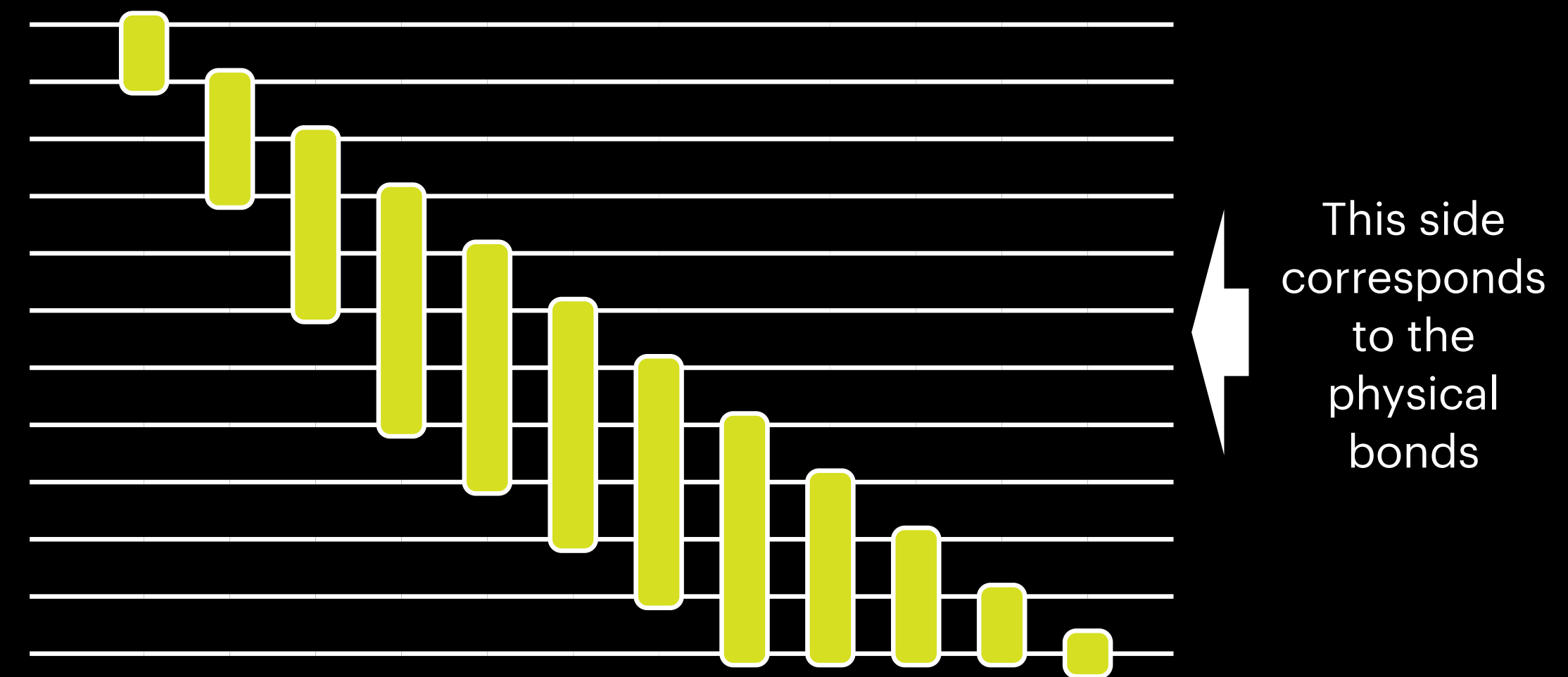
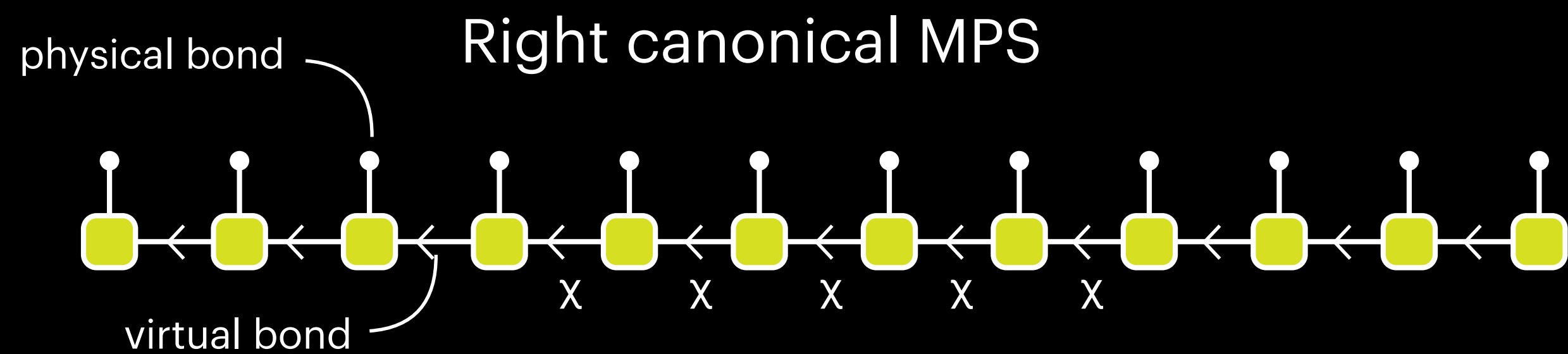


We are now exploring the way to recover the Vidal gauge efficiently.

Relation to Quantum Computing

Tensor network and Quantum Circuit

MPS and Quantum Circuit



$$\text{Number of gates} = O(\chi^2 N)$$

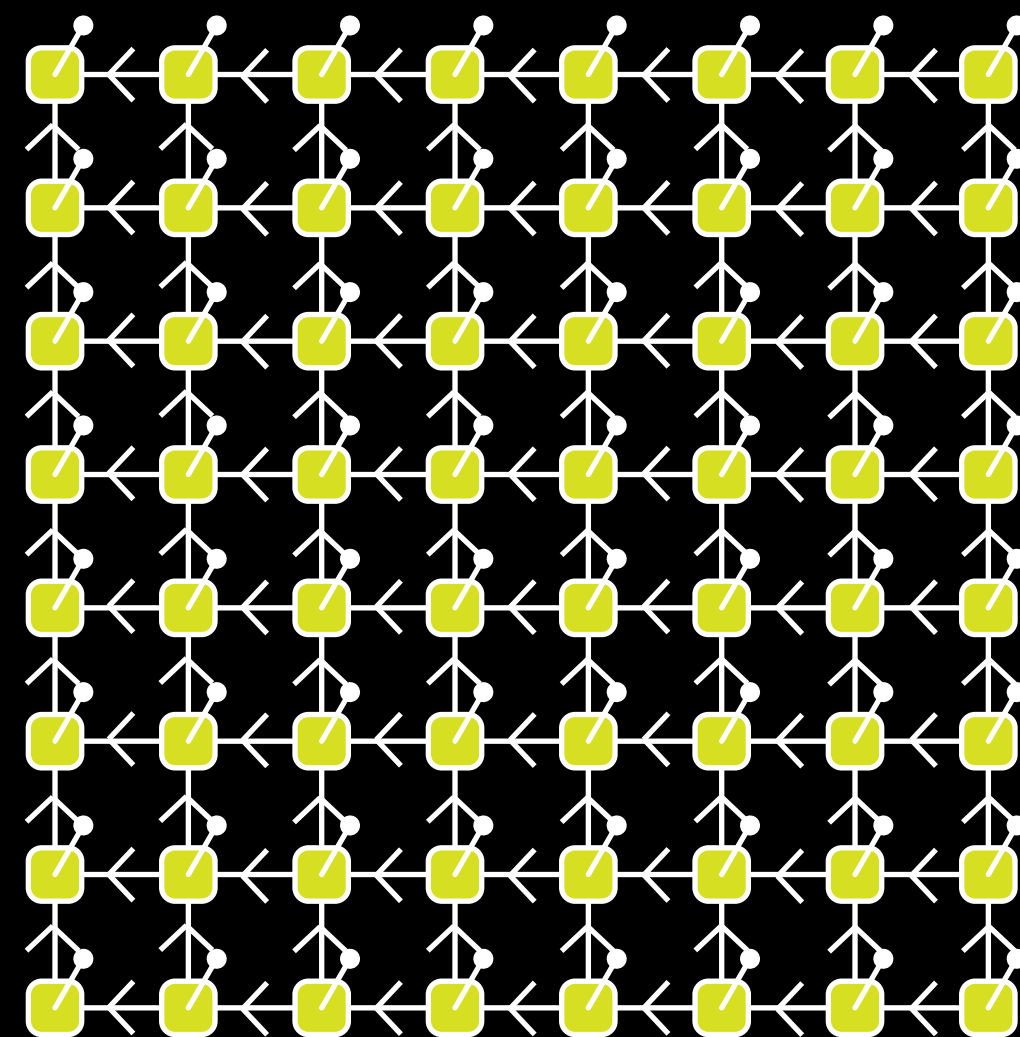
MPS-based circuits can be simulated efficiently in classical computer.

This means the simulator is useful for preparing the input states by MPS-based circuit

Tensor network and Quantum Circuit

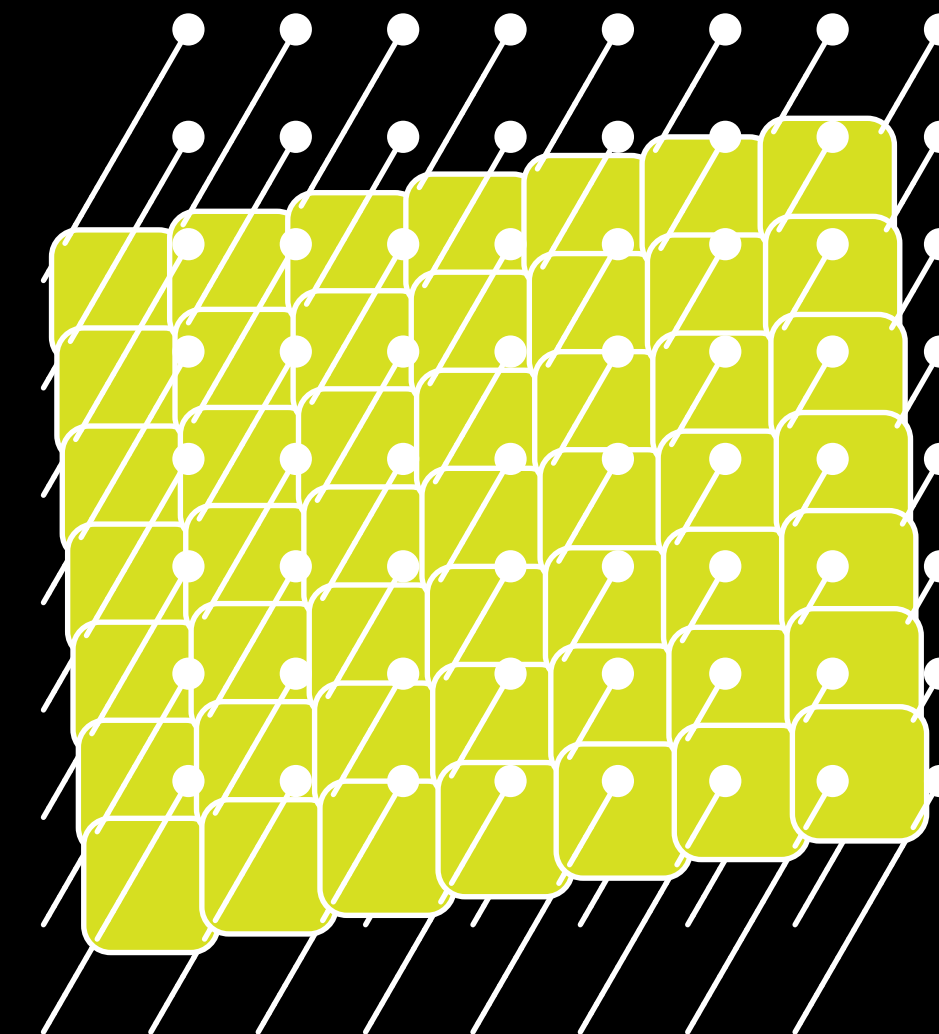
MPS and Quantum Circuit

2D IsoTNS



Absence of barren plateau in 2D IsoTNS circuit [Slattery&Clark, arXiv:2108.02792]

A circuit representation of PEPS



Number of gates = $O(\chi^4 N)$

PEPS-based circuits require exponential computational cost on classical computers but $O(\chi^4 N)$ on a quantum computer.

Summary

Isometric tensor network (IsoTN) and **gauging tensor network (GaugingTN)** have big advantages for

- evaluating expectation value of local quantity
- sometime accuracy
- **converting the classical information to the quantum circuit**

However, **converting to isometric form requires sequential operations**, so it is **difficult to parallelize that part**.